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WWE DAY OF RECKONING



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WWE DAY OF RECKONING

PRIMA OFFICIAL GAME GUIDE

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YOUR DAY HAS COME

WELCOME

Contained within these pages are all of the tips, tricks, hints, and strategies you need to rise through the ranks of the WWE Superstars and defeat any opponent in any match! This guide is divided into the following sections for easy reference:

Taken to School: Tutorial Mode



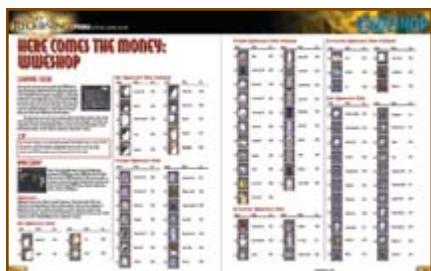
There are nearly 100 different types of moves in *Day of Reckoning*, and this section covers all of them. Drawn directly from the in-game Tutorial Mode, this chapter will help you complete the skill tests at the end of each lecture and earn cash for the WWEShop!

Scheduled for One Fall: Match Types

This section of the guide covers all six different match types and nine match variations in *Day of Reckoning*, as well as the options for each match. From the basic description of each match to the special commands associated with it, this chapter is your quick reference guide to whatever bout you find yourself in!



Here Comes the Money: WWEShop



Just like WWE.com, *Day of Reckoning* has its own WWEShop. Using money earned in Tutorial Mode and Story Mode, you can purchase and unlock appearance items, wrestling moves, arenas, and weapons in the game. Use this chapter as a handy checklist for your WWEShop booty!

Body Building: Create a Superstar

Because you can only use created Superstars in Story Mode, knowing how to create the ultimate Superstar is more important than ever! This section of our guide walks you through every facet of Superstar creation, from defining your basic body type to selecting the best moves. It also tells you how to unlock advanced Create a Superstar features, such as additional combination strikes and ability points.



Path of a Superstar: Story Mode



This section contains all the details of *Day of Reckoning's* 48-week Story Mode. It has every major plot point and matchup in Story Mode, and it reveals the game features that Story Mode unlocks!

Superstars



Check out the last four sections of the guide for all of the details on *Day of Reckoning's* 40 Superstars, including:

- 17 Raw Superstars
- 14 SmackDown! Superstars
- 4 WWE Divas
- 5 hidden legendary Superstars

You'll find their complete move lists, screenshots of their finishing moves, and WWE.com biographies. You'll also find out how to unlock the five hidden legendary Superstars: Andre the Giant, Bret "HitMan" Hart, Brutus "The Barber" Beefcake, Greg "The Hammer" Valentine, and "Rowdy" Roddy Piper!

TAKEN TO SCHOOL: TUTORIAL MODE

Select Tutorial from the Main Menu to enter Tutorial Mode. To begin training, choose the Lecture option, which gives you a comprehensive overview of the nearly 100 different types of moves in *Day of Reckoning*.

There are three categories of lectures: Basic Lecture, Applied Lecture, and Special Lecture. Highlighting each shows you the number of lessons in the lecture and your current completion rate.

During a lecture, press **START** to bring up the Lecture Menu:

- **Return to Mode:** Exit menu and return to the lesson.
- **Reset Lecture:** Start the current lesson over.
- **Change Lecture:** Choose to practice a different lesson.
- **Help:** Bring up a screen of button commands.
- **Exit:** Leave Tutorial Mode and return to the Main Menu.

After you complete an entire lecture, you're given the opportunity to show off your skills in a timed test. If you pass the test, you earn money that can be spent in the WWEShop.

TIP

If you pass all three skills tests, you unlock the ability to add up to nine combination strikes to a created Superstar.

NOTE

The following table presents all 96 moves in the order in which you learn them in Tutorial Mode.

DAY OF RECKONING MASTER MOVES LIST

COMMAND	SITUATION	BUTTONS
Light strike	Standing facing standing opponent	Tap A or Y + B
Combination strikes	Standing facing standing opponent repeatedly	Tap A or Y + B
Heavy strikes	Standing facing standing opponent	Hold B or Y + B
Light grappling move	Standing facing standing opponent	Tap A or Y + A
Enter grappled state	Standing facing standing opponent	Hold A
Grappled strike	In grappled state	B or Y + B
Heavy grappling move	In grappled state	A or Y + A

COMMAND	SITUATION	BUTTONS
Irish Whip	Standing facing standing opponent	A + Y + C
Irish Whip	In grappled state	Y + C
Special taunt/enter special state	At least one filled special slot	A + B
Special move	In special state facing standing opponent	A + B
Pin	Standing near downed opponent	D + A
Pick up opponent (facing)	Standing near downed opponent	Tap X
Pick up opponent (behind)	Standing near downed opponent	Tap X , X
Roll opponent	Standing near downed opponent	Hold X
Enter down grappled state	Standing near supine downed opponent	Hold A
Drag downed opponent	In down grappled state	C
Ground strike	Standing near downed opponent	B
Ground grapple	Standing near downed opponent	Tap A
Special down attack	In special state, standing near downed opponent	A + B
Run	Standing	C + Y
Running strike	Running at standing opponent	B
Running front grapple	Running at standing opponent	A
Running special strike	In special state, running at standing opponent	A + B
Climb turnbuckle	Standing near turnbuckle	C + Y
Drop to ring from turnbuckle	Standing atop turnbuckle	Y
Flying attack from turnbuckle	Standing atop turnbuckle	B or C + B
Special diving turnbuckle attack	In special state, standing atop turnbuckle	A + B
Light turnbuckle grapple	Opponent leaning on corner ropes	Tap A or C + A
Heavy turnbuckle grapple	Opponent leaning on corner ropes	Hold A or C + A
Special front turnbuckle grapple	In special state, opponent leaning on corner ropes	A + B
Move into/out of ring through ropes	Standing near ropes	Hold C + Y
Throw opponent out of ring	Standing near ropes	Hold C , tap A + Y
Contest of power	Both Superstars simultaneously attempt grappling move	Tap A repeatedly
Grapple opponent on ropes	Opponent leaning on ropes	Tap A
Change grappled state (front/rear)	In grappled state	Tap X

COMMAND	SITUATION	BUTTONS
Down grappled state to front grappled state	In down grappled state	Y
Running strike vs. downed opponent	Running at downed opponent	Tap B
Running turnbuckle strike	Running at opponent leaning on corner ropes	Tap B
Sliding attack to outside of ring	Running in ring at opponent outside it	O toward opponent, tap B near ropes
Springboard attack	Running in ring	O toward ring center, tap B near ropes
Special flying rope attack	In special state, running in ring	O toward ring center, tap A+B near ropes
Front opponent on turnbuckle grapple	Standing in ring near opponent atop turnbuckle	A
Downed opponent turnbuckle grapple	Standing near opponent down in corner	Tap A
Striking from apron	On apron, near in-ring opponent	Tap B
Flying attack from apron	On apron, near in-ring opponent	Hold O toward
Grappling to the apron attack	In ring, near opponent on apron	A
Flying outside attack from inside the ring	In ring near ropes	O toward outside of ring, tap B
Flying outside attack from the apron	On apron	O toward outside of ring, tap B
Irish whip strike	Irish-whipped opponent running at you	B
Irish whip grapple	Irish-whipped opponent running at you	Tap A
Irish whip pull back strike	Immediately after Irish whip	Tap B
Irish whip pull back grapple	Immediately after Irish whip	Tap A
Strike reversal	Opponent striking	R
Grapple reversal	Opponent grappling	L
Grappled strike reversal	Opponent grappled striking	R
Ground grapple reversal	Opponent ground grappling	L
Special attack reversal	Opponent special attacking	A+B
Counterattack (strike)	After blocking opponent's attack	B or O+B
Counterattack (grapple)	After blocking opponent's attack	A or O+A
Reversing counterattack (strike)	Opponent counterattacking (strike)	R
Reversing counterattack (grapple)	Opponent counterattacking (grapple)	L
Lift-up gauge	Trying to lift larger opponent	Tap A repeatedly
Momentum shift	Your spirit gauge reads "Danger"	A+B (once per match)
Double-team front grapple	Both of you in front of targeted opponent	A
Double-team rear grapple	Both of you behind targeted opponent	A
Double-team sandwich attack	Both of you surrounding targeted opponent	A

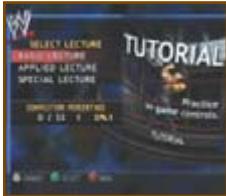
COMMAND	SITUATION	BUTTONS
Double-team front grapple	Both of you in front of targeted opponent slumped in corner	A
Get weapon	On arena floor next to ring	hold O toward ring, tap X
Pick up weapon	Standing near weapon	hold O toward weapon, tap X
Weapon attack	Holding weapon	Tap B
Weapon grapple	Holding weapon	Tap A
Set up ladder	Holding ladder	Tap X
Climb ladder	Standing near ladder	O toward ladder, tap Y
Strike on ladder	On ladder w/opponent	B
Grapple on ladder	On ladder w/opponent	A
Grabbing belt from ladder	On top of ladder	Tap Y
Flying attack from ladder	On top of ladder	Tap B
Set up table	Holding table	Tap X
Prop up table in corner	Holding table, facing corner	Push O toward corner, tap X
Put opponent on table	Near table	Hold O toward table, A+Y
Climb cage wall	Near cage wall	Hold O toward wall, hold Y
Drop from cage wall	On cage wall	Tap X
Escape from cage	Near top of cage	Tap A repeatedly
Attack opponent on cage wall	Near opponent on cage wall	Tap A
Destroy chain link fence	Near fence	Hold O toward fence, A+Y
Destroy Hell in a Cell™ ceiling	Atop Hell in a Cell	Repeatedly slam opponent onto roof
Attack opponent on chain link fence	Near opponent on chain-link fence	Hold O toward fence, tap A or B
Knocking opponent off of rope	Opponent hanging on to rope	B
Tear off (light)	Bra & Panty Match, facing standing opponent	↓+A, tap A repeatedly
Tear off (heavy)	Bra & Panty Match, in grappled state	↓+A, tap A repeatedly
Change focus	vs. more than one opponent	C toward opponent
Tag partner	Tag team match, near partner	Z

NOTE

Pay attention to how you're supposed to hit the buttons in each lesson. Tapping a button means to hit it quickly and release it. Holding a button means just that—hold it down to execute the move. When you're told to press a button, you can either tap it or hold it; it makes no difference.

TUTORIAL

BASIC LECTURE



As the name suggests, Basic Lecture covers the fundamental moves in *Day of Reckoning*. You shouldn't have much trouble executing these moves. Practice them thoroughly, as these are the most essential moves in the game. There are 33 lessons to be learned in Basic Lecture.

LESSON 1: LIGHT STRIKING

While standing and facing a standing opponent, tap \textcircled{B} to perform a light strike. Push \textcircled{O} in any direction while tapping \textcircled{B} to execute different light strikes. Light strikes are quick and easy to pull off, but they don't inflict much damage.



LESSON 2: COMBINATION STRIKING

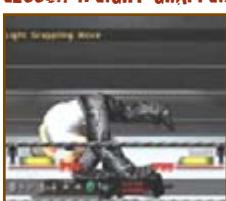


While standing and facing a standing opponent, tap \textcircled{B} repeatedly to perform combination strikes. Push \textcircled{O} in any direction while tapping \textcircled{B} to execute different combination strikes. Chaining together light strikes into combination strikes inflicts more damage and lets you lead up to a strong finishing strike.

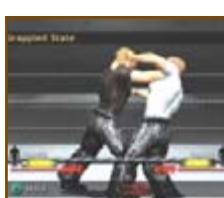


LESSON 3: HEAVY STRIKING

While standing and facing a standing opponent, press and hold \textcircled{B} to perform a heavy strike. Push \textcircled{O} in any direction while holding \textcircled{B} to execute different heavy strikes. Heavy strikes are slower and more easily countered than light strikes, but they also inflict greater damage.

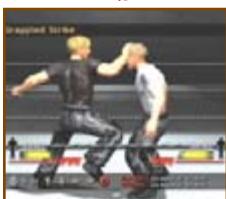


While standing and facing a standing opponent, tap \textcircled{A} to perform a light grappling move. Push \textcircled{O} in any direction while tapping \textcircled{A} to execute different light grappling moves. Like light strikes, light grapples are relatively easy to execute, but they don't inflict a lot of damage.



LESSON 5: GRAPPLED STATE

While standing and facing a standing opponent, hold \textcircled{A} to lock up with your opponent and enter what is called the "grappled state," from which a variety of powerful moves can be executed. Standing behind your opponent and holding \textcircled{A} results in a rear grapple.



While in the grappled state with your opponent, press \textcircled{B} to perform a grappled strike. Push \textcircled{O} in any direction while pressing \textcircled{B} to execute different grappled strikes. There is no light or heavy variation of the grappled strike, so it doesn't matter if you tap \textcircled{B} or hold it down.

LESSON 7: HEAVY GRAPPLING MOVE



While in the grappled state with your opponent, press \textcircled{A} to perform a heavy grappling move. Push \textcircled{O} in any direction while pressing \textcircled{A} to execute different heavy grappling moves. It doesn't matter if you tap \textcircled{A} or hold it down; either way, you execute a heavy grappling move.

LESSON 8: IRISH WHIP

Irish whipping your opponent flings him across the ring out of control, setting him up for a powerful attack. If you're in the grappled state with your opponent, press \textcircled{A} while pushing \textcircled{O} in the direction you want your opponent to run. If you're not in the grappled state, press $\textcircled{X}+\textcircled{A}+\textcircled{O}$ instead.



LESSON 9: TAUNT



While standing, press the + Control Pad in any direction to perform a taunt, which helps you recover some of your spirit. A taunt can be interrupted with an attack, a throw, or by running during the taunt.



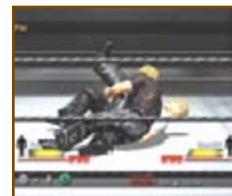
LESSON 10: SPECIAL TAUNT

As you build momentum, your adrenaline gauge fills up. When it is completely full, one of the "WWE" special slots to the right of it fills up, and the adrenaline gauge starts refilling. You can spend a full special slot by pressing $\textcircled{A}+\textcircled{B}$ to perform your special taunt, which also puts you into your special state and allows you to execute special moves.

LESSON 11: SPECIAL MOVE



When you're in your special state and standing facing a standing opponent, press $\textcircled{A}+\textcircled{B}$ to execute your special move.



LESSON 12: PIN

While standing near a downed opponent, press $\textcircled{A}+\textcircled{B}$ to pin him.

LESSON 13: PICKING UP OPPONENT



While standing near a downed opponent, tap \textcircled{X} to pick him up. Tap $\textcircled{X}, \textcircled{X}$ to pick him up so that he's facing away from you. Picking up an opponent is a vital skill to master, as it lets you perform standing moves while your opponent is too groggy to counter them.

LESSON 14: ROLL AN OPPONENT

While standing near a downed opponent, hold \textcircled{X} to roll him over. Rolling over your opponent sets him up for different moves.

LESSON 15: DOWN GRAPPLED STATE

While standing near a supine (face up) downed opponent, hold \textcircled{A} to enter a down grappled state. From a down grappled state, you can execute ground strikes (\textcircled{B}) and ground grapples (\textcircled{A}).

**LESSON 16: DRAG A DOWND OPPONENT**

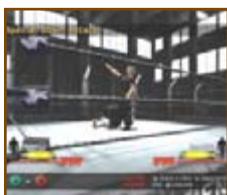
From the down grappled state, push \textcircled{O} in the direction you wish to drag your opponent. This is especially useful for dragging opponents away from the ropes (and therefore rope breaks) before applying submission moves.

LESSON 17: GROUND STRIKE

While standing near a downed opponent, press \textcircled{B} to perform a ground strike.

**LESSON 18: GROUND GRAPPLE**

While standing near a downed opponent, tap \textcircled{A} to perform a ground grapple.

LESSON 19: SPECIAL DOWN ATTACK

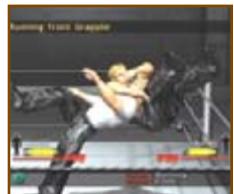
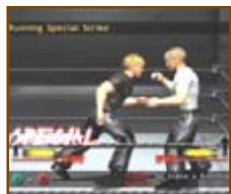
While in your special state and standing near a downed opponent, press $\textcircled{A}+\textcircled{B}$ to execute your special down attack move.

LESSON 20: RUNNING STRIKE

To run toward a standing opponent, tap \textcircled{Y} while pushing \textcircled{O} in the direction of your opponent. While running toward your opponent, tap \textcircled{B} to perform a running strike against him.

LESSON 21: RUNNING FRONT GRAPPL

While running toward a standing opponent, press \textcircled{A} to perform a running front grapple.

**LESSON 22: RUNNING SPECIAL STRIKE**

While in your special state and running toward a standing opponent, press $\textcircled{A}+\textcircled{B}$ to perform a running special strike.

LESSON 23: CLIMB UP TURNBUCKLE

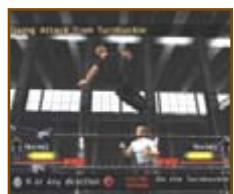
While next to a turnbuckle, push \textcircled{O} toward the turnbuckle and tap \textcircled{Y} to climb the turnbuckle.

**LESSON 24: DROPPING TO RING FROM TURNBUCKLE**

If you decide you need to climb down from the turnbuckle without executing a move, simply tap \textcircled{Y} while you're on the turnbuckle to drop safely into the ring.

LESSON 25: FLYING ATTACK FROM TURNBUCKLE

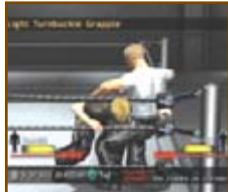
From the top turnbuckle, tap \textcircled{B} to perform a flying attack from the turnbuckle against your nearby opponent. Push \textcircled{O} in any direction to execute different flying attacks.

**LESSON 26: SPECIAL DIVING TURNBUCKLE ATTACK**

While in your special state on the top turnbuckle, press $\textcircled{A}+\textcircled{B}$ to perform a special diving turnbuckle attack.

TUTORIAL

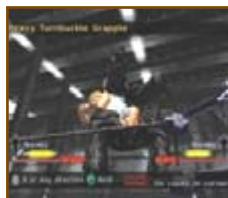
LESSON 27: LIGHT TURNBUCKLE GRAPPLE



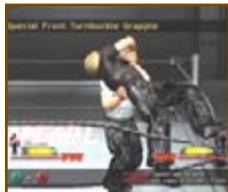
When an opponent is slumped up against the ropes in a corner of the ring, approach him and tap **A** to perform a light turnbuckle grapple. Push **○** in any direction while tapping **A** to execute different light turnbuckle grapples.

LESSON 28: HEAVY TURNBUCKLE GRAPPLE

When an opponent is slumped against the ropes in a corner of the ring, approach him and hold **A** to perform a heavy turnbuckle grapple. Push **○** in any direction while holding **A** to execute different heavy turnbuckle grapples.



LESSON 29: SPECIAL FRONT TURNBUCKLE GRAPPLE



When an opponent is slumped up against the ropes in a corner of the ring, approach him in your special state and press **A+B** to perform a special front turnbuckle grapple.

LESSON 30: MOVE TO OUTSIDE OF RING

While standing in the ring next to the ropes, push **○** toward the outside of the ring and hold **Y** to step through the ropes.



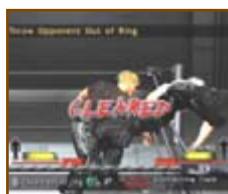
LESSON 31: MOVE INTO THE RING



While standing outside of the ring next to the ropes, push **○** toward the inside of the ring and hold **Y** to climb through the ropes.

LESSON 32: THROW OPPONENT OUT OF RING

While standing in the ring near the ropes, Irish whip your opponent toward the outside of the ring by holding **○** toward the outside of the ring and tapping **A+Y**. He will fly over the ropes—a useful skill to master when you're in a Royal Rumble®.



LESSON 33: THROW OPPONENT INTO RING



While standing outside of the ring near the ropes, Irish whip your opponent toward the inside of the ring by holding **○** toward the inside of the ring and tapping **A+Y**. He will fly into the ring through the ropes.

Basic Lecture Skill Test

Once you successfully complete all 33 Basic Lecture lessons, you can take the skill test at the end of the lecture. During the skill test, you have to perform all 33 lessons in random order. You have 30 seconds to successfully complete each lesson, and you must complete at least 80 percent of the lessons (27 lessons) to pass the test.

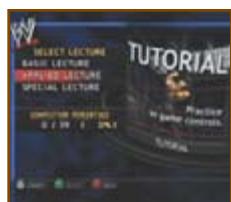
NOTE

Passing the Basic Lecture skill test nets you \$2,000 to spend in WWEShop!

BASIC LECTURE CHEAT SHEET

1. **A** is used for grappling attacks. **B** is used for strikes.
2. Tapping an attack button performs a quick, but weak, light attack. Holding an attack button performs a slower, but stronger, heavy attack.
3. Think of **Y** as a movement button. Tap it to run, press it with **A** to Irish whip an opponent, and hold it down while moving with **○** to enter or leave the ring or climb up or down the turnbuckle.
4. **A+B** is the "special" combination. It performs the special taunt when you've got a full special slot and executes a special move when you're in your special state.

APPLIED LECTURE



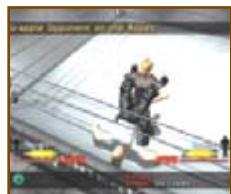
The Applied Lecture lessons are more complex and teach you advanced techniques that separate the seasoned veterans from the talented amateurs. While a few of the 39 lessons might be a little tricky to pull off, stick with them until you've mastered them. If you can't execute these moves in Tutorial Mode, you're going to have a hard time trying to win matches against skilled opponents.

LESSON 1: CONTEST OF POWER

If you and your opponent attempt a grappling move at the same time, you enter into a contest of power. To win the contest of power, tap **A** repeatedly.



LESSON 2: GRAPPLE OPPONENT ON THE ROPES



While standing near an opponent who is leaning against the ropes, tap **A** to perform a grapple move on the ropes.



LESSON 3: CHANGE GRAPPLED STATE

While in a front grappled state, tap **Y** to switch to a rear grappled state (and vice-versa).

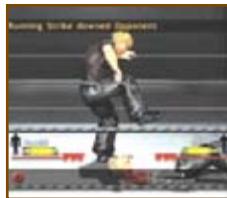
LESSON 4: GRAPPLE DOWNED OPPONENT TO GRAPPLED STATE



From a down grappled state, you can lift your opponent into a front grappled state by pressing \textcircled{Y} .

LESSON 5: RUNNING STRIKE DOWNDOWN OPPONENT

While running toward a downed opponent, tap \textcircled{B} to perform a running strike against him.



LESSON 6: RUNNING TURNBUCKLE STRIKE



While running toward an opponent who is leaning against the ropes in the corner, tap \textcircled{B} to perform a running turnbuckle strike.

LESSON 7: SLIDING ATTACK TO THE OUTSIDE OPPONENT

To perform a sliding attack against an opponent who is outside the ring while you are in the ring, run toward your opponent. Just before reaching the ropes, push \textcircled{O} toward your opponent and simultaneously tap \textcircled{B} to perform a sliding attack against your opponent. This is a tricky move to master, but it's a strong move that's also tough to counter.



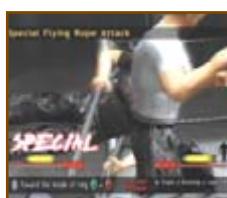
NOTE

Even though the attack is called a "sliding attack," certain moves in this category send you flying through the ropes, or even over them.

LESSON 8: SPRINGBOARD ATTACK



A springboard attack is similar to a sliding attack, except you and your opponent are both in the ring. Run toward the ropes, and just before you reach them, hold \textcircled{O} toward the center of the ring and tap \textcircled{B} to perform a springboard attack.



LESSON 9: SPECIAL FLYING ROPE ATTACK

A special flying rope attack is exactly the same as a springboard attack, except you must be in your special state when you execute it. This is one of the trickiest lessons to learn, as your timing must be precise. Press $\textcircled{A} + \textcircled{B}$ to enter your special state, run toward the ropes, hold \textcircled{O} toward the center of the ring, and tap $\textcircled{A} + \textcircled{B}$ just before you reach the ropes.

TIP

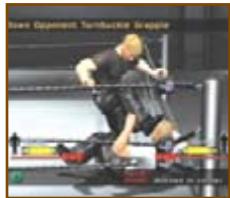
Your special flying rope attack in Tutorial Mode is Rey Mysterio's 619. Make sure your opponent is near the ropes, enter your special state, and then run toward your opponent and perform the special flying rope attack to hit your opponent and complete the lesson.

LESSON 10: FRONT OPPONENT ON TURNBUCKLE GRAPPLE



While standing in the ring near an opponent who's on the top turnbuckle, press \textcircled{A} to perform a front opponent on turnbuckle grapple.

LESSON 11: DOWNDOWN OPPONENT TURNBUCKLE GRAPPLE



While standing near an opponent who is slumped against the corner ropes and sitting on the mat, tap \textcircled{A} to perform a downed opponent turnbuckle grapple.

LESSON 12: STRIKING FROM THE APRON



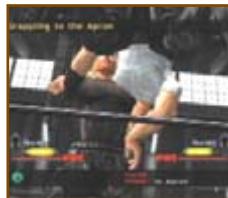
While standing on the ring apron and facing an opponent who is inside the ring on the other side of the ropes, tap \textcircled{B} to perform a light strike against him.



LESSON 13: FLYING INSIDE ATTACK FROM THE APRON

While standing on the ring apron and facing an opponent who is inside the ring on the other side of the ropes, hold \textcircled{O} toward your opponent and tap \textcircled{B} to perform a flying attack from the apron.

LESSON 14: GRAPPLING TO THE APRON



While in the ring, approach an opponent standing on the ring apron and press \textcircled{A} to perform a grappling to the apron attack.



LESSON 15: FLYING OUTSIDE ATTACK FROM INSIDE THE RING

While standing inside the ring near the ropes, hold \textcircled{O} toward the outside of the ring and tap \textcircled{B} to perform a flying attack against an opponent outside of the ring.

TUTORIAL

LESSON 16: FLYING OUTSIDE ATTACK FROM THE APRON



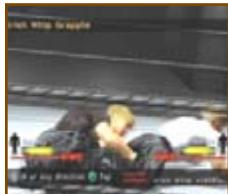
A flying outside attack from the apron is exactly the same as a flying outside attack from inside the ring—while standing on the ring apron, hold \odot toward your nearby opponent outside the ring and tap \textcircled{B} to perform a flying outside attack from the apron.

LESSON 17: IRISH WHIP STRIKE

When an Irish-whipped opponent bounces off the ropes and runs back at you, press \textcircled{B} to hit him with an Irish whip strike.



LESSON 18: IRISH WHIP GRAPPLE



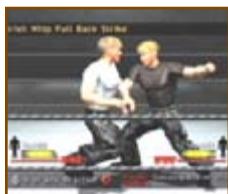
When an Irish-whipped opponent bounces off the ropes and runs back at you, tap \textcircled{A} to hit him with an Irish whip grapple.

LESSON 19: SPECIAL IRISH WHIP ATTACK

When an Irish-whipped opponent bounces off the ropes and runs back at you, press $\textcircled{A}+\textcircled{B}$ while in your special state to hit him with a special Irish whip attack.



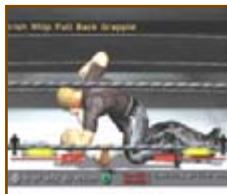
LESSON 20: IRISH WHIP PULL BACK STRIKE



Immediately after Irish whipping your opponent and before you let go of his arm, tap \textcircled{B} to pull him back toward you and hit him with an Irish whip pull back strike.

LESSON 21: IRISH WHIP PULL BACK GRAPPLE

Immediately after Irish whipping your opponent and before you let go of his arm, tap \textcircled{A} to pull him back toward you and hit him with an Irish whip pull back grapple.



LESSON 22: STRIKE REVERSAL



As soon as your opponent begins a light strike or other \textcircled{B} (tap) attack, press \textcircled{R} to block or reverse the attack.

LESSON 23: HEAVY STRIKE REVERSAL



As soon as your opponent begins a heavy strike or other \textcircled{B} (hold) attack, press \textcircled{R} to block or reverse the attack.

LESSON 24: GRAPPLE REVERSAL



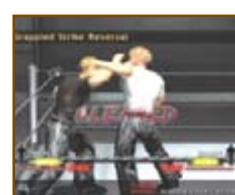
As soon as your opponent begins a light grapple or other \textcircled{A} (tap) attack, press \textcircled{L} to block or reverse the attack.

LESSON 25: HEAVY GRAPPLE REVERSAL



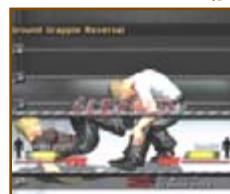
As soon as your opponent begins a heavy grapple or other \textcircled{A} (hold) attack, press \textcircled{L} to block or reverse the attack.

LESSON 26: GRAPLED STRIKE REVERSAL



When your opponent has you in the grappled state, press \textcircled{R} to block or reverse any attempt he makes at a grappled strike.

LESSON 27: GROUND GRAPPLE REVERSAL



When you're down on the mat and your opponent tries to execute a ground grapple against you, press \textcircled{L} to block or reverse it.

LESSON 28: SPECIAL ATTACK REVERSAL



When your opponent is in his special state and trying to perform a special attack against you, press $\textcircled{L}+\textcircled{R}$ to block or reverse it.

NOTE

In Tutorial Mode, your opponent's special attack is John "Bradshaw" Layfield's Clothesline from Hell.

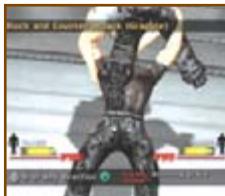
LESSON 29: BLOCK AND COUNTERATTACK (STRIKE)



Immediately after blocking your opponent's attack, press **B** to perform a striking counterattack. Push **○** in any direction while pressing **B** to execute different striking counterattacks.

LESSON 30: BLOCK AND COUNTERATTACK (GRAPPLE)

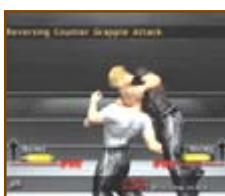
Immediately after blocking your opponent's attack, press **A** to perform a striking counterattack. Push **○** in any direction while pressing **A** to execute different striking counterattacks.



LESSON 31: REVERSING COUNTER-STRIKING ATTACK



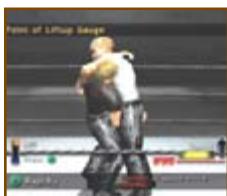
When an opponent blocks your attack and tries to hit you with a striking counterattack, press **R** to block or reverse the attack.



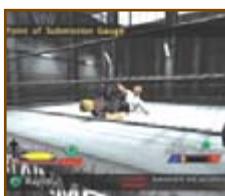
LESSON 32: REVERSING COUNTER-GRAPPLE ATTACK

When an opponent blocks your attack and tries to hit you with a grappling counterattack, press **L** to block or reverse the attack.

LESSON 33: POINT OF LIFT-UP GAUGE



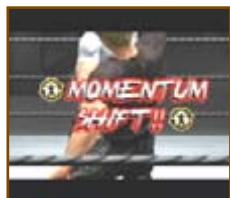
If you attempt a move that requires you to lift a larger opponent off the ground, the lift-up gauge appears. Tap **A** repeatedly to lift your opponent. If a smaller opponent is trying to lift you up, tap **A** repeatedly to counter it.



LESSON 34: POINT OF SUBMISSION GAUGE

When you execute a submission move against an opponent, the submission gauge appears. Tap **A** repeatedly to keep the hold locked in and force your opponent to tap out. If you are the victim of a submission move, tap **A** repeatedly to break the hold.

LESSON 35: MOMENTUM SHIFT

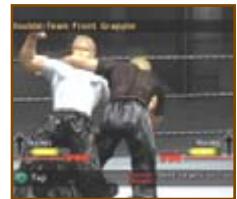


Momentum shift can only be used when your spirit meter reads "Danger." Pressing **Ⓐ+Ⓑ** performs a momentum shift move, which exchanges your spirit with your opponent's. This technique can only be used once per match.

TIP

Momentum shift can be countered with **△+□**.

LESSON 36: DOUBLE-TEAM FRONT GRAPPLE



When you and your partner are standing in front of the same opponent and targeting him, tap **A** to execute a double-team front grapple.

LESSON 37: DOUBLE-TEAM REAR GRAPPLE



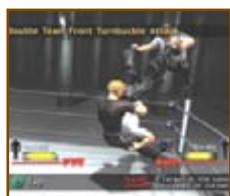
When you and your partner are standing behind the same opponent and targeting him, tap **A** to execute a double-team rear grapple.



LESSON 38: DOUBLE-TEAM SANDWICH ATTACK

When you and your partner are standing in front of and behind the same opponent and targeting him, tap **A** to execute a double-team sandwich attack.

LESSON 39: DOUBLE-TEAM FRONT TURNBUCKLE ATTACK



When you and your partner are standing in front of the same targeted opponent who is slumped against the ropes in the corner of the ring, tap **A** to execute a double-team front turnbuckle attack.

Applied Lecture Skill Test

After you successfully complete all 39 Applied Lecture lessons, you can take the skill test at the end of the lecture. During the skill test, you must perform all 39 lessons in random order. You have 30 seconds to successfully complete each lesson, and you must complete at least 80 percent of the lessons (32 lessons) to pass the test.

NOTE

Passing the Applied Lecture skill test nets you \$3,000 to spend in WWEShop!

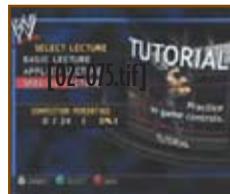
TUTORIAL

APPLIED LECTURE CHEAT SHEET

1. While running toward the ropes, pushing \odot toward the outside or inside of the ring and pressing \textcircled{B} just before you hit the ropes will execute a sliding attack or springboard attack.
2. The shoulder triggers are your reversal buttons. \textcircled{L} reverses grapples and \textcircled{A} attacks; \textcircled{R} reverses strikes and \textcircled{B} attacks; and $\textcircled{L} + \textcircled{R}$ reverses special attacks and momentum shifts.
3. Timing is everything when it comes to reversals. You must press \textcircled{L} or \textcircled{R} as soon as your opponent begins his attack. This may require you to guess if your opponent is going to attempt a grapple or strike.
4. All double-team moves are grapples. To execute any double-team move, make sure that you and your partner are targeting the same opponent, and then simply tap \textcircled{A} .

SPECIAL LECTURE

The Special Lecture is made up of 24 lessons that cover the controls you need to master for special match types, including Table, Ladder, TLC, Cage, Hardcore, Bra & Panty, Hell in a Cell, and the Royal Rumble®. Even the best grapplers in the world can't win a Ladder Match if they don't know how to set up the ladder and reach for the belt, so be sure to complete every lesson in the Special Lecture before attempting any special types of matches.



LESSON 1: GETTING WEAPONS



While standing next to the ring on the floor of the arena, push \odot toward the ring apron and tap \textcircled{X} to reach under the ring for a weapon.

LESSON 2: PICKING UP WEAPONS



While standing next to a weapon, hold \odot toward the weapon and tap \textcircled{Y} to pick up the weapon.

LESSON 3: WEAPON ATTACK



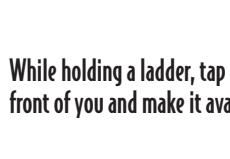
While holding a weapon, tap \textcircled{A} to perform a weapon attack.

LESSON 4: WEAPON GRAPPLE



While holding a weapon, tap \textcircled{A} to perform a weapon grapple.

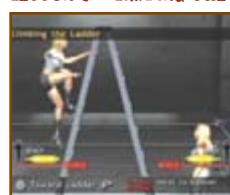
LESSON 5: SETTING UP THE LADDER



While holding a ladder, tap \textcircled{X} to set it up directly in front of you and make it available for climbing.



LESSON 6: CLIMBING THE LADDER



While standing next to the base of a ladder that has been set up, hold \odot toward the ladder and tap \textcircled{Y} to climb to the middle of the ladder. Tap \textcircled{Y} again to climb onto the top step.

LESSON 7: STRIKING ON THE LADDER



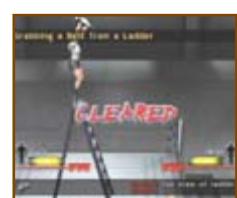
When you and your opponent are climbing opposite sides of the same ladder, you can press \textcircled{B} to perform a striking attack and knock your opponent off.

LESSON 8: GRAPPLING ON THE LADDER



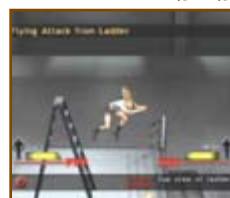
When you and your opponent are climbing opposite sides of the same ladder, you can press \textcircled{A} to perform a grappling attack and knock your opponent off.

LESSON 9: GRABBING A BELT FROM A LADDER



After climbing to the very top of the ladder, tap \textcircled{Y} to reach up and grab the belt as it swings over your head. You must set the ladder up directly underneath the belt in order to grab the belt.

LESSON 10: FLYING ATTACK FROM LADDER



From the very top of the ladder, tap \textcircled{B} to execute a flying attack from the ladder against a nearby opponent.

LESSON 11: SETTING UP TABLES



While holding a table, tap \textcircled{X} to set the table up on its legs.

LESSON 12: PROPPING UP A TABLE IN THE CORNER

While holding a table near a corner of the ring, push \textcircled{O} toward the corner and tap \textcircled{Y} to prop up the table in the corner.



TIP

Propping up a table in a corner of the ring is the easy way to win a Table Match. Once the table is propped up, Irish whip your opponent into it and follow up with strong strikes (particularly running strikes) to put your opponent through the table.

LESSON 13: PUTTING AN OPPONENT ON A TABLE



After setting up a table, Irish whip your opponent toward the table, and they will roll up onto the table. Climb onto the table (with \textcircled{Y}) and perform a light front grapple to smash them through the table.

LESSON 14: CLIMBING CAGE

When standing near the chain-link fence of a cage wall, hold \textcircled{O} toward the fence and hold \textcircled{Y} to climb up the fence.



LESSON 15: DROPPING FROM CAGE



While on a cage wall, tap \textcircled{X} to drop from it.

LESSON 16: ESCAPING FROM CAGE

After you climb a cage wall, you stop just inches from the top of the cage. To climb over the top of the cage and escape from it, you must tap \textcircled{A} repeatedly.



LESSON 17: ATTACKING OPPONENTS ON CAGE



While your opponent is climbing up the cage wall, stand near him and tap \textcircled{A} to throw him back into the ring.

LESSON 18: DESTROYING CHAIN-LINK FENCES

When standing near a fence, Irish whip your opponent toward the fence by holding \textcircled{O} toward the fence and pressing $\textcircled{A} + \textcircled{Y}$. Repeat several times to destroy the fence.



NOTE

This only works against Hell in a Cell walls, not the walls of the cage in a Cage Match.

LESSON 19: DESTROYING CEILING CHAIN-LINK FENCES

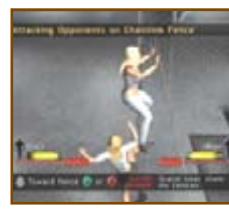
When standing on top of the cell in a Hell in a Cell Match, use grappling moves that send your opponent crashing down onto the cell roof. Repeatedly slamming your opponent onto the same section of the cell roof will cause that section of the ceiling to collapse and send your opponent falling to the ring below.



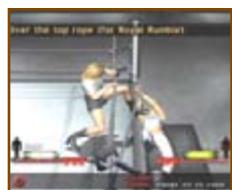
NOTE

Not all grappling moves will damage the cell roof. Only moves that lift your opponent off of the ground and send them crashing back down will do the trick.

LESSON 20: ATTACKING OPPONENTS ON A CHAIN-LINK FENCE



When an opponent is hanging on the chain-link fence of the Hell in a Cell, stand near them and the fence, hold \textcircled{O} toward the fence, and tap \textcircled{A} or \textcircled{B} to shake them off of the fence.



LESSON 21: OVER THE TOP ROPE (FOR ROYAL RUMBLE)

To eliminate an opponent in the Royal Rumble, Irish whip them toward the nearest rope to send them over it. If they hang on to the top rope in an attempt to keep from being eliminated, strike them with \textcircled{B} to knock them off.

TUTORIAL

LESSON 22: LIGHT TEAR OFF



While facing a standing opponent during a Bra & Panty Match, press ↓+Ⓐ to attempt to tear off her clothing. Tap Ⓐ repeatedly to successfully tear off the garment.

NOTE

This is the most difficult method of tearing off your opponent's clothing in a Bra & Panty Match. Your opponent will put up significantly greater resistance to the tear-off attempt.

LESSON 23: HEAVY TEAR OFF

While in a grappled state in a Bra & Panty Match, press ↓+Ⓐ to attempt to tear off her clothing. Tap Ⓐ repeatedly to successfully tear off the garment.



NOTE

This is an easier method of tearing off your opponent's clothing in a Bra & Panty Match. Your opponent will put up less resistance to the tear-off attempt.

LESSON 24: TEAR OFF DOWNED OPPONENT



When your opponent is down in a Bra & Panty Match, press ↓+Ⓐ to attempt to remove her clothing. Tap Ⓐ repeatedly to successfully tear off the garment.

Special Lecture Skill Test

After you successfully complete all 24 Special Lecture lessons, you can take the skill test at the end of the lecture. During the skill test, you have to perform all 24 lessons in random order. You have 30 seconds to successfully complete each lesson, and you must complete at least 80 percent of the lessons (20 lessons) to pass the test.

NOTE

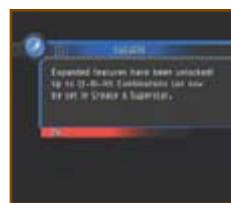
Passing the Special Lecture skill test nets you \$4,000 to spend in WWEShop!

SPECIAL LECTURE CHEAT SHEET

1. ⓧ is used to interact with objects. It picks up and puts down weapons and sets up ladders and tables.
2. Climb up ladders and cage walls by pushing ⓪ toward the ladder or wall and tapping ⓨ.
3. In Bra & Panty Matches, ↓+Ⓐ tears off clothing. It replaces the pin command, as there are no pin falls in Bra & Panty Matches.

TIP

Successfully completing all three lecture skill tests unlocks the ability to add 3- to 9-hit combination strikes in Create a Superstar Mode.



NOTE

Here are two essential controls not covered in Tutorial Mode:

- Pushing ⓩ toward an opponent targets that opponent, which is very helpful when facing more than one foe.
- Tapping ⓪ in your team's corner tags your partner during a Tag Team Match.

SCHEDULED FOR ONE FALL: MATCH TYPES

HOW TO WIN

Before you set foot in the ring, you've got to know the conditions under which you can win (or lose) the match. Be sure to also check out the win conditions for the match you're entering, as they vary from match type to match type.

Pinfall

The most common finish to a match comes when one Superstar pins his opponent's shoulders to the mat for the referee's count of three. The referee must be conscious, on his feet, and not distracted by any other Superstar in order to count the pin and call for the end of match bell.



TIP

The best time to go for a pin is when your spirit meter is high (red) and your opponent's is low (blue), especially if you've just hit your opponent with your special move.

NOTE

Approach a downed opponent and press ↓+Ⓐ to pin him.

Submission



Another popular method of winning a match is by submission. Submission moves are special moves that inflict pain on a certain body part. Once the hold is applied, your opponent must break it to avoid having to tap out and forfeit the match. A submission gauge appears at the bottom of the screen, indicating how close your opponent is to tapping out or breaking the hold.

TIP

Work on one specific part of your opponent's body to soften it up and make it more vulnerable to the submission move. Every move you execute causes a part of your foe's body-durability meter to flash. If you damage that body part severely, it turns red on the durability meter—now's your chance to strike!

NOTE

When you successfully apply a submission hold, tap Ⓢ repeatedly to try and make your opponent tap out. Do the same thing if you become the victim of a submission maneuver.

ROPE BREAK

In most matches, a submission hold must be broken if the victim of the submission reaches the ropes. If the victim is near the ropes, you'll see a "rope" notch near the "escape" end of the submission gauge, which makes it easier to escape the hold by rapidly tapping Ⓢ.

TIP

Drag your opponent away from the ropes before executing a submission move. To do this, approach your downed opponent and hold Ⓢ while pushing Ⓡ toward the center of the ring.

Disqualification (DQ)



Most matches forbid you to do certain things, like hit your opponent with a weapon or beat up the referee. If DQs are enabled in your match, conducting any illegal behavior could result in a disqualification if the referee sees it happen.

TIP

If the referee is distracted, you can slam a steel chair over your opponent's head without it costing you the match!

COUNTOUT

In most matches, you can only stay outside of the ring for a short amount of time before the referee counts you out and disqualifies you.

TIP

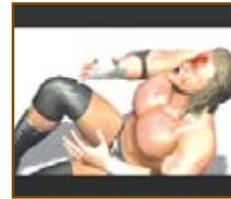
You can brawl with your opponent until the referee's count is almost up, and then punk out your foe and get back into the ring just in time to win the match via countout. It's risky, but it works!

NOTE

Hold Ⓡ and push Ⓡ toward the ring to get back into the ring before you're counted out.

First Blood

In First Blood Matches (and other matches where the "First Blood" option is enabled), the match is stopped when the first Superstar bleeds, and that Superstar loses the match.



MATCH TYPES

TIP

Use weapons to bust open your opponents. You can also Irish whip them into cage walls and ring posts, knock them out of the ring with combination strikes, and hit them with powerful striking moves to make them bleed.

Knockout (KO)



A knockout (KO) comes when you've inflicted so much damage on your opponent that he passes out from the shock. Use heavy power moves and target a specific part of your opponent's body to knock him out. First-Blood strategies also work well for getting knockouts.

Time's Up!

If your match has a time limit, a clock ticks down the remaining seconds at the bottom of the screen. If neither Superstar wins the match before time elapses, the match ends in a draw.



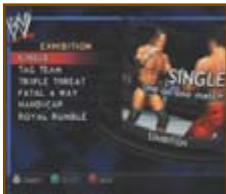
Special Conditions

Special match types have special win conditions as well. For instance, pinfalls and submissions won't win a Bra & Panty Match for you—you've got to strip your opponent down to her skivvies instead! Be sure to read through the following match type and match-variation descriptions so that you know how to win each one.

MATCH TYPES

When setting up an Exhibition Match, the first thing you must do is choose the match type. This determines the number of competitors in the match and their alliances, if any.

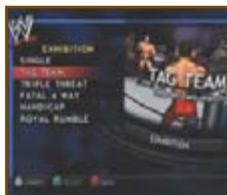
Single



Single Matches are one-on-one bouts, although interfering Superstars may make run-ins during the match.

Tag Team

Tag Team Matches pit two teams of two Superstars against each other. Under normal rules, only one Superstar from each team can legally be in the ring at a time, and the legal Superstar from one team must beat the legal Superstar from the other team to win the match.

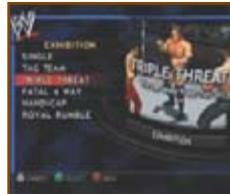


TIP

TIP

If you're getting beaten down, move into your corner with \odot and tag your partner with \square .

Triple Threat™



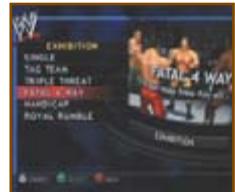
In a Triple-Threat Match, three Superstars face off against each other, with no alliances. The first Superstar to beat either of the other two Superstars wins the match. That means you can lose a Triple-Threat Match without even being involved in the decision, so break up your opponents' pinfalls and submission moves by attacking them!

NOTE

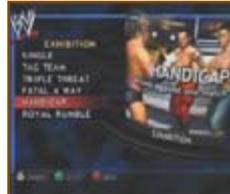
Switch your focus between your opponents by pushing \odot in the direction of the foe you want to focus on.

Fatal 4 Way™

A Fatal 4 Way Match is just like a Triple-Threat Match, except there are four Superstars out for themselves instead of three. Keeping the referee's attention is vital, since you'll often find the action divided between two pairs of Superstars. Remember, if the referee doesn't see your pinfall or submission, it doesn't count!



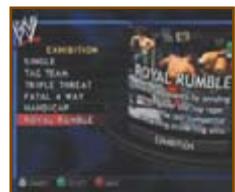
Handicap



A Handicap Match pits a single Superstar up against a pair of Superstars. Obviously, this makes for an uphill battle for the lone Superstar, who has to use all of his skill and wits to overcome the weight of numbers.

Royal Rumble™

One of the most unique match types in the wrestling world, the Royal Rumble pits 30 Superstars against each other, four at a time, in an over-the-top-rope battle royal. Eliminate your opponents by tossing them over the top rope, and be the last man in the ring to win the match.



NOTE

A Superstar is not eliminated from a Royal Rumble unless he goes over the top rope and both of his feet touch the floor.

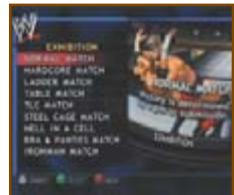
TIP

To send your opponents over the top rope, Irish whip them toward the nearest rope while holding \odot toward that rope. If they try to hang on to the rope as they fly over it, strike them with \circlearrowright to make them let go and drop to the floor.

MATCH VARIATIONS

After you select your match type, it's time to determine the match variation, which sets the win conditions. Not all match variations are available for each match type.

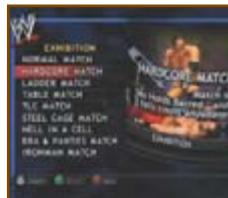
Normal



Victory is determined by a pinfall or submission. DQs, time limits, and countouts are in effect by default, and KOs and First Blood are off by default (although all of these can be changed in the Rule Setup Menu).

Hardcore

In a Hardcore Match, there are no countouts, no DQs, and pinfalls or submissions count anywhere, not just in the ring. Pin your opponent or make him tap out to win.



TIP

To find a weapon under the ring, stand on the floor next to the ring apron. Push \odot toward the ring and tap \times to look under the ring and grab a weapon. \textcircled{B} performs a weapon strike, and \textcircled{A} executes a weapon grapple.

Ladder



Career-shortening Ladder Matches require you to set up a ladder in the center of the ring and climb it to reach a belt swinging high overhead to win. Of course, your opponent isn't going to just let you mosey up there and pluck the belt from the rafters, so you'll have to beat him down first.

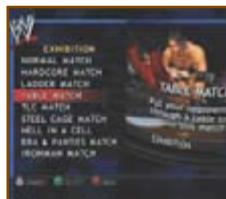
TIP

Remember, the ladder itself can be used as a weapon, and there's no holds barred!

Special Ladder Match Controls

COMMAND	SITUATION	BUTTONS
Set up ladder	Holding ladder	Tap \textcircled{Y}
Climb ladder	Standing near ladder	\odot toward ladder, tap \textcircled{Y}
Strike on ladder	On ladder w/ opponent	\textcircled{B}
Grapple on ladder	On ladder w/ opponent	\textcircled{A}
Grabbing belt from ladder	On top of ladder	Tap \textcircled{Y}
Flying attack from ladder	On top of ladder	Tap \textcircled{B}

Table



Brought to WWE by the Dudley Boyz, Table Matches are won by putting your opponent through a table. There are two ways to do this:

1. Stand the table up, Irish whip your opponent onto it, climb up onto the table, and perform a light grapple to put him through the table.
2. Prop up the table in a corner of the ring, Irish whip your opponent at it, and follow up with heavy strikes if necessary.

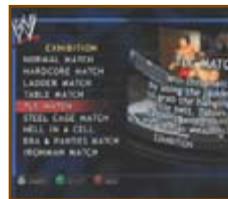
Like Ladder Matches, DQs do not apply in Table Matches, nor do pinfalls or submissions.

Special Table Match Controls

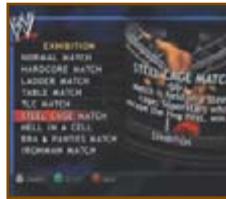
COMMAND	SITUATION	BUTTONS
Set up table	Holding table	Tap \textcircled{Y}
Prop up table in corner	Holding table, facing corner	Push \odot toward corner, tap \textcircled{Y}
Put opponent on table	Near table	Hold \odot toward table, $\textcircled{A} + \textcircled{Y}$

TLC™

A Tables, Ladders, and Chairs (TLC) Match is a deadlier variation of a Ladder Match, in which tables, ladders, and chairs can all be used as weapons. Conditions for victory are exactly the same as in a Ladder Match—the only way to win is to use a ladder to reach the belt suspended above the center of the ring.



Steel Cage



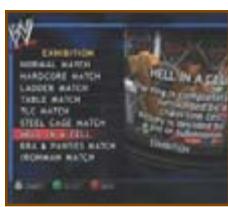
The object of a Steel Cage Match is simple: escape the cage to win, and do whatever it takes to get out of there first! There are no DQs, pinfalls, submissions, or KOs.

Special Cage Match Controls

COMMAND	SITUATION	BUTTONS
Climb cage wall	Near cage wall	Hold \odot toward wall, hold \textcircled{Y}
Drop from cage wall	On cage wall	Tap \textcircled{Y}
Escape from cage	Near top of cage	Tap \textcircled{A} repeatedly
Attack opponent on cage wall	Near opponent on cage wall	Tap \textcircled{A}

MATCH TYPES

Hell in a Cell™



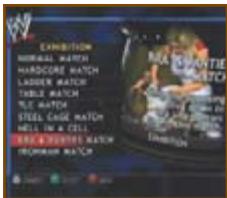
The deadliest match in WWE, Hell in a Cell is a match made famous by Mick "Mankind" Foley's career-threatening bumps off of and through the 20-foot-high cell that surrounds the ring. Think of Hell in a Cell like a no-DQ Single Match, where the cell itself is your greatest weapon. Use it against your opponent to get the pinfall or submission from him.

Special Hell in a Cell Controls

COMMAND	SITUATION	BUTTONS
Destroy chain-link fence	Near fence	Hold ○ toward fence, A+Y
Destroy Hell in a Cell ceiling	Atop Hell in a Cell	Repeatedly slam opponent onto roof
Attack opponent on chain-link fence	Near opponent on chain-link fence	Hold ○ toward fence, tap A or B

Bra & Panties

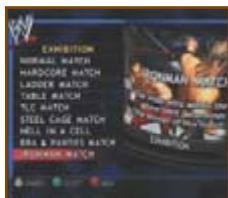
This special Divas-only match variation requires you to strip your opponent of her ring attire and leave her in only her bra and panties to win the match. That's the only way to win—pinfalls, submissions, and DQs don't apply.



Special Bra & Panties Match Variations

COMMAND	SITUATION	BUTTONS
Tear off (light)	Facing standing opponent	↓+ A , tap A repeatedly
Tear off (heavy)	In grappled state	↓+ A , tap A repeatedly
Tear off (downed opponent)	Near downed opponent	↓+ A , tap A repeatedly

Ironman



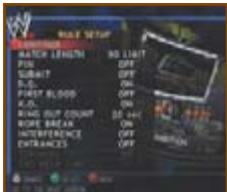
An Ironman Match is a single match with a time limit, but the match doesn't end with the first pinfall or submission. Instead, each successful pinfall or submission earns you a point. The Superstar with the most points at the end of the time limit wins.

MATCH OPTIONS

After selecting the match type and match variation, there are two ways to change aspects of the match: the Rule Setup Menu and the Pause Menu.

Rule Setup Menu

The Rule Setup Menu appears after you choose the match variation. You can adjust the following values to change the rules of the match:



Rule Setup Menu Options

RULE	DESCRIPTION	VALUES
Match Length	Match time limit	5, 10, 15, 20, 30, 60 min. or no limit
Pin	Match can end with a pinfall	On/Off
Submit	Match can end with a submission	On/Off
DQ	Match can end with a disqualification	On/Off
First Blood	Match can end when one Superstar bleeds	On/Off
KO	Match can end with a knockout	On/Off
Countout	Number of seconds Superstars can leave ring before being DQ'd	10 or 20 sec. or none
Rope Break	Reaching the ropes breaks a submission	On/Off
Interference	Other Superstars may run in and interfere in the match	On/Off
Entrances	Show or skip Superstar entrances before the match	On/Off
Tornado Tag	All four Superstars can be in the ring at once	On/Off
Tag Team Help	Determines the number of seconds both teammates can be in the ring after a tag	5, 10, 15, 20, 30 or 60 sec.

After setting the rules on the Rule Setup Menu, highlight Continue at the top of it and press **A** to proceed.

NOTE

Not all rules are available in all match types and variations. If a rule is grayed out, it is not adjustable in the match type or variation you have chosen.

Pause Menu



During a match, press **START** to bring up the Pause Menu, which contains the following options:

Pause Menu Options

OPTION	DESCRIPTION
Return to Game	Close the Pause Menu and continue with the match
Quit Game	Leave the match and return to the Main Menu
Camera Angles (Off/On)	Turn multiple camera angles on or off during special moves
Player Indicators (Off/On)	Toggle indicators that show the Superstars' current focus
Controller Cues (Off/On)	Show or hide the button cues near your player information
Short Replay (Off/On)	Enable or disable short replays of special moves
Help	Bring up a controller diagram

HERE COMES THE MONEY: WWESHOP

EARNING CASH

There are two ways you can earn cash for the WWEShop in *Day of Reckoning*. Completing all three skill tests at the end of the Tutorial Mode lectures nets you \$9,000—\$2,000 from passing the Basic Lecture skill test, \$3,000 from the Applied Lecture test, and \$4,000 from the Special Lecture test. This is the easiest money you can earn in the game, and you'll learn some very valuable techniques, so don't skip over Tutorial Mode, even if you don't think you need the training.

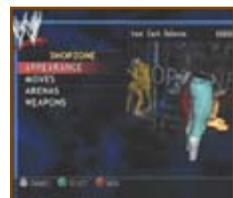


The other way to earn cash is by wrestling well in Story Mode matches. At the end of each Story Match you win, your performance is rated in several categories. The better your evaluation, the more cash and attribute points you earn. (For more information on Story Mode match rewards, see the "Path of a Superstar: Story Mode" section.)

TIP

From the start of the game, we recommend playing through all Tutorial Mode lectures to earn the \$9,000. Once you have it, unlock all of the moves and appearance items you want to use for your created Superstar in the WWEShop, and then create the Superstar you'll use in Story Mode.

WWESHOP



Most of the unlockable items in *Day of Reckoning* are purchased in WWEShop; choose WWEShop from the Main Menu to reach it. WWEShop doesn't offer you any credit, so you have to pay up front with cold hard cash to purchase any items in the four main WWEShop categories: Appearance, Moves, Arenas, and Weapons.

Appearance

Appearance items can be added to created Superstars. These items don't affect your Superstar's in-ring performance; they're purely cosmetic. There are four categories of Appearance items, each of which corresponds to a Create a Superstar category: Hair, Costume, Accessories, and Gear. (For more information on using these items on your created Superstar, see the "Body Building: Create a Superstar" section.)

Hair Appearance Items

Image	Name	Cost	Image	Name	Cost
	Regent 02	\$250		Curl	\$300
	Mullet	\$250		Funny	\$400

Hair Appearance Items Continued

Image	Name	Cost	Image	Name	Cost
	Cornrows 02	\$300		Geisha Girl	\$400
	Afro 02	\$500		Chinese Girl	\$300
	Shaven Head 03	\$200		Kung Fu	\$250
	Sumo	\$500		Mohawk	\$250
	Samurai	\$400		Bristled Up	\$250

Costume Appearance Items

Image	Name	Cost	Image	Name	Cost
	No Sleeves 03	\$200		China Dress 03	\$250
	China Dress 01	\$250		Military Jacket	\$500
	Bustier 03	\$200		Leather Jacket 06	\$600
	Bondage	\$200		Space Suit	\$350
	China Dress 02	\$250		China Dress 04	\$400
	Bustier 06	\$500		Santa Claus	\$500
	Carnival	\$200		Princess	\$500

Costume Appearance Items Continued

Image	Name	Cost	Image	Name	Cost
	Maid	\$500		Apron Skirt	\$300
	Gothic Shirt 03	\$400		Garter Belt	\$400
	Kimono 02	\$400		Football Pants	\$200
	Judo Jacket 01	\$250		Space Suit	\$250
	Judo Jacket 02	\$250		Ninja Wear	\$300
	Sailor Suit	\$500		Judo Suit	\$200
	Football 02	\$300		Android	\$400
	Android	\$500		Armor	\$500
	Armor	\$700		Hakama	\$250
	Fur Coat 01	\$600		Sumo Tights	\$200
	Fur Coat 02	\$700			

Accessories Appearance Items Continued

Image	Name	Cost	Image	Name	Cost
	Geta	\$150		Loose Socks	\$100
	Android	\$200		Leg Warmer	\$100
	Fin	\$200		Magician	\$200

Gear Appearance Items

Image	Name	Cost	Image	Name	Cost
	Helmet Football	\$100		Headphone	\$50
	Helmet Baseball	\$100		Head Accessory	\$50
	Helmet Mr. X	\$200		Indian	\$100
	Soft Hat	\$100		Tiara	\$150
	Ten Gallon Hat	\$100		Sunglasses Rich	\$50
	Pimp Hat	\$100		Sunglasses Rider	\$50
	Silk Hat 01	\$150		Goggles Pilot	\$100
	Silk Hat 02	\$100		Mask Phantom	\$150
	Cooking Hat	\$50		Mask Japanese	\$200
	Band Hat	\$100		Mask Mr. X	\$200
	Witch	\$150		Gas Mask	\$250

Accessories Appearance Items

Image	Name	Cost	Image	Name	Cost
	Boxing Gloves	\$150		Android	\$200
	Brass Knuckles	\$100		Mr. Socko	\$50
	Armor	\$250		Samurai Socks	\$100

Gear Appearance Items Continued

Image	Name	Cost	Image	Name	Cost
	Bow Tie	\$50		Backpack	\$250
	Frill	\$50		Shield Knight	\$300
	Thorn 01	\$50		Shield SF	\$300
	Shoulder Pad	\$50		Buoy	\$100
	Rucksack Simple	\$100			

Moves

There are two categories in the Moves Sub-Menu of the WWEShop Menu. The Moves category allows you to purchase individual moves and unlock them for Superstar creation. The Moves Template category unlocks one Superstar's entire move list and makes it available for use as a moves template for a created Superstar in Create a Superstar Mode.

Individual moves tend to be cheaper to unlock, but purchasing a moves template gives you access to all moves in the template if you choose that template for your created Superstar.

TIP

Highlight the name of any move to see a preview of the move. Highlight the name of any moves template to see a preview of that Superstar's signature moves.

WWEShop Moves

Name	Cost
Mandible Claw	\$75
F-5	\$100
SSD	\$125
Emerald Flowsion	\$100
Tiger Driver	\$150
Starness Dust	\$125
Shining Wizard	\$125
Vertebreaker	\$100
Double Brainbuster	\$150
Brainbuster Falcon Arrow	\$100
Asai DDT	\$100
Triple Suplex	\$100
Triple Power Bomb	\$125

Name	Cost
Rolling Power Bomb	\$100
Bent Pile Driver	\$100
Twirl Pile Driver	\$100
Wrist Clutch Exploder	\$125
Snow Plow	\$100
Underhook Belly to Belly	\$75
Chicken Wing Suplex Pin	\$75
Schwein	\$125
Triple Back Breaker	\$100
Neck Crank Suplex	\$75
Canadian Hammer	\$100
Train Wreck	\$100
Yebisu Drop	\$125
King Kong Buster	\$100
Ironman Bear Hug	\$150
Demon Neck Crank	\$150
Maya Suplex Pin	\$75
Everest German Suplex Pin	\$125
Half Nelson Suplex 01	\$125
Sleeper Suplex	\$125
Tilt Suplex	\$100
Spinout Choke Slam	\$100
Shattered Dreams	\$75
Sliced Bread #2	\$125
Head Scissor 02	\$125
Rage Dragon Slayer	\$125
Oregotokare	\$125
Huracanrana	\$100
Whisper in the Wind	\$100
Dragonrana	\$150
Swanton Bomb	\$100
450 Splash	\$150
Moonsault Splash 04	\$125
Triple H	\$200
Chris Benoit	\$250
Eddie Guerrero	\$200
John Cena	\$150
The Rock	\$250
Undertaker	\$300
Shawn Michaels	\$200

Name	Cost
Kurt Angle	\$250
Randy Orton	\$150
Ric Flair	\$150
Batista	\$150
Chris Jericho	\$200
Kane	\$200
Big Show	\$150
Booker T	\$150
Rob Van Dam	\$150
Rey Mysterio	\$150
Christian	\$150
Edge	\$150
Matt Hardy	\$150
Shelton Benjamin	\$100
Charlie Haas	\$100
Chavo Guerrero	\$150
Rhyno	\$100
Hardcore Holly	\$100
Val Venis	\$100
Lance Storm	\$50
Danny Basham	\$30
Doug Basham	\$50
Mark Jindrak	\$50
Garrison Cade	\$30
Trish Stratus	\$150
Stacy Keibler	\$150
Victoria	\$150
Molly Holly	\$50
Template 01	\$500
Template 02	\$500
Template 03	\$400
Template 04	\$400
Template 05	\$500
Template 06	\$600
Template 07	\$500
Template 08	\$700
Template 09	\$400
Template 10	\$400
Template 11	\$300
Template 12	\$400
Template 13	\$500

Name	Cost
Template 14	\$300
Template 15	\$500
Template 16	\$500

Arenas

There are 10 unlockable arenas for sale in the WWEShop. Although you can wrestle in these arenas during Story Mode without purchasing them, you can't select them for Exhibition Match venues until you unlock them in the WWEShop.

Shopzone Arenas

Image	Name	Cost	Image	Name	Cost
	SummerSlam®	\$400		Royal Rumble®	\$400
	Unforgiven®	\$500		No Way Out®	\$400
	No Mercy®	\$500		WrestleMania®	\$500
	Survivor Series®	\$500		Heat™	\$200
	Armageddon®	\$500		House Show	\$200

Weapons

When you purchase a weapon in the WWEShop, it becomes available in the matches you play. While outside of the ring, push \circlearrowleft toward the ring and tap \curvearrowright to pull a random weapon out from under the ring apron.

WWEShop Weapons

Image	Name	Cost	Image	Name	Cost
	Sledge Hammer	\$400		Trash Can	\$300
	Fire Extinguisher	\$500		Brass Knuckles	\$250
	Steel Pipe	\$250		Crutch	\$250

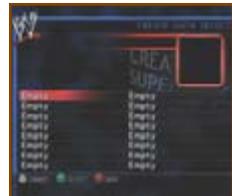
BODY BUILDING: CREATE A SUPERSTAR

Selecting Create a Superstar from the Main Menu brings you to the Create Mode Menu, where you can choose to create a brand new Superstar or customize an existing one.

CREATING A SUPERSTAR

Choose Create from the Create Mode Menu to create a new Superstar from scratch or edit an existing Superstar.

Select a Superstar Slot



The first step in creating or editing a Superstar is to highlight a Superstar save slot on your memory card. To create a Superstar from scratch, select an empty slot with **○** and press **Ⓐ**. Choose Create from the sub-menu that appears.

EDIT

To edit an existing Superstar, highlight the name of the Superstar and press **Ⓐ**. Choose Edit from the sub-menu that appears.

COPY

You might also want to copy a created Superstar to another slot on the memory card. Doing so allows you to make changes to the created Superstar without running the risk of losing the original version. Simply highlight a created Superstar and press **Ⓐ**, then select Copy from the sub-menu and highlight the slot where you want to save the copy.

DELETE

To permanently erase a created Superstar, select the Superstar and choose Delete from the sub-menu. Confirm your decision to delete the Superstar from the memory card.

CAUTION

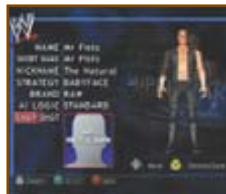
Once a created Superstar is deleted, it can never be recovered!

SLOT B: COPY

To copy a created Superstar to a different memory card, insert the second memory card in Slot B of your GameCube, highlight the name of the Superstar you wish to copy, and select Slot B: Copy from the sub-menu.

Once you choose to create or edit a Superstar, you go to the Create a Superstar Menu, which has six options: Profile, Attributes, Move Set, Appearance, Entrance, and Complete. We'll look at them in order, from top to bottom.

Profile



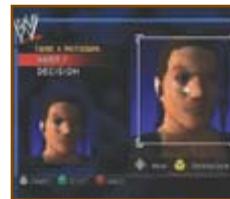
The Profile Menu is where you determine your Superstar's most basic characteristics. You'll find the following seven options in the Profile Menu:

Profile Options

OPTION	DESCRIPTION
Name	The full name of your Superstar
Short Name	Used when your Superstar's full name won't fit
Nickname	Your Superstar's nickname, which appears above his name during his entrance (ex: "The Nature Boy," "The People's Champion," etc.)
Strategy	Is your Superstar a fan favorite (Babyface) or a cheater (Heel)?
Brand	Choose the WWE brand your Superstar is affiliated with
AI Logic	Determines the wrestling style of your Superstar when controlled by the computer AI
Snap Shot	Takes a snapshot of your Superstar for the Character Select Menu (see following)

Snap Shot

Choose Snap Shot from the Profile Menu to enter the Snap Shot Sub-Menu. You can select Expression to change your Superstar's facial expression, Lighting Setup to adjust the lighting angle, and Photograph to take a picture of your Superstar. Use **○** to rotate and zoom the camera and the + Control Pad to adjust the position of the camera.



TIP

You'll probably want to hold off on taking your Superstar's photo until you've defined his Appearance options. You can always return to this later.

Attributes



The Attributes Menu is where you start to determine what sort of a wrestler your Superstar will be. From here, you invest attribute points into the six different Superstar attributes, set the Superstar's approximate weight, and determine his fighting style.

CREATE A SUPERSTAR

ATTRIBUTE POINTS

When you first create your Superstar, you have 250 attribute points to put into his attributes. You earn additional attribute points with every match you win in Story Mode.

To raise your rating in a certain attribute, highlight the attribute and press → to spend attribute points on it. To lower an attribute rating and recover the attribute points you spent, press ←.

At lower ratings, you don't have to spend many attribute points to raise an attribute. However, as your attribute ratings rise, you'll have to spend more points for each increase.

ATTRIBUTES

ATTRIBUTE	DESCRIPTION
Strength	Your Superstar's attack power
Speed	Your Superstar's quickness and movement speed
Durability	The amount of punishment your Superstar can absorb
Counter	The higher this is, the more successful your counter attempts will be
Charisma	Your Superstar's ability to get the crowd going and raise his spirit during a match
Submission	A high rating increases opponent tap outs and resistance to submission moves

WEIGHT

Heavier characters move more slowly and can't execute extremely acrobatic moves, but they're also much harder to lift up for power moves. A smaller opponent trying to lift a heavy character will have to overcome the lift meter that appears during the attempt (by tapping ⓧ repeatedly).

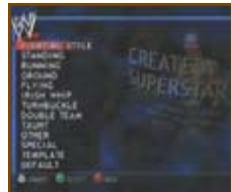
SKILL TYPE

Your Superstar's skill type defines the sort of wrestler he is in the ring and also determines his default move set.

SKILL TYPES

SKILL TYPE	DESCRIPTION
Well-Balanced	An overall solid wrestler
Brawler	A roughneck who relies on striking attacks (Undertaker)
Grappler	Prefers to use grapples and power moves (Big Show)
Mat Technician	Skilled in the use of submissions (Chris Benoit)
High Flier	Uses a lot of aerial attacks (Rey Mysterio)
Rule Breaker	Cheats his way to victory (Ric Flair)

Move Set



You should spend a great deal of time creating your Superstar's move set. Make sure to choose moves that complement your Superstar's style and attributes.

SELECTING MOVES

There are dozens of categories and sub-categories of moves in the Move Set Menu that make up a move set (see sidebar). Highlight the category name and press ⓧ to open a sub-category or the move selection screen.



Use ⓧ to highlight the moves in the list of available techniques for the subcategory you've chosen. You can see a preview of each move in a window on the right side of the screen.

Below that window are five pieces of important information:

- **Degree of Strength:** Shows how much damage your Superstar can inflict with this particular move, depending on your Superstar's attributes. From high to low, the values are: S, A, B, C, D, and E.
- **Pin:** If highlighted, the move ends in a pinfall.
- **KO:** If highlighted, the move may KO a weakened opponent.
- **Submit:** If highlighted, the move is a submission maneuver that may make your opponent tap out.
- **Bloodshed:** If highlighted, the move may cause bloodshed, making it a good choice to use in First Blood Matches!

Choose moves with a high degree of strength, and be sure to pick at least one pinning, KO, submission, and bloodshed move, because all of them will come in handy during the various matches.

TIP

Remember that you can unlock additional moves and moves templates in the WWEShop!

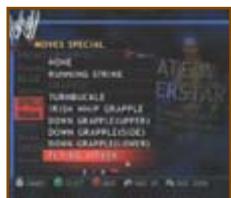
MOVE SET CATEGORIES

- | | |
|--|--|
| - Fighting Style (How your Superstar moves) | - Front Grapple |
| | Light Grapple |
| - Fighting Stance | Heavy Grapple |
| - Ring-in Style | Grappled Striking |
| - Ring-out Style | Weapon Attack |
| - Apron to Ring | - Rear Grapple |
| - Turnbuckle Climbing | Light Grapple |
| - Rising Style | Heavy Grapple |
| - Reversal Style | Grappled Striking |
| - Standing (Moves executed from a standing position) | - Running (Moves executed while running) |
| - Striking | - Striking |
| | Light Striking |
| | Combo Strikes |
| | Combo Finish |
| | - Running Strike |
| | - Grapple |
| | - Running Front Grapple |

MOVE SET CATEGORIES CONTINUED

- Running Rear Grapple
- Irish Whip (Moves used against Irish-whipped opponents)
- Striking
- Irish Whip Strike
- Down Strike
- Pull Back Strike
- Running down Strike
- Grapple
- Down Grapple (Upper)
- Light Irish Whip Grapple
- Down Grapple (Face Up)
- Heavy Irish Whip Grapple
- Down Grapple (Face Down)
- Leap Frog
- Down Grapple (Side)
- Turnbuckle (Moves used against opponents in or on the turnbuckle)
- Down Grapple (Face Up)
- Striking
- Down Grapple (Face Down)
- Turnbuckle Strike
- Down Grapple (Lower)
- Turnbuckle Lower Strike
- Down Grapple (Face Up)
- Running Turnbuckle Strike
- Down Grapple (Face Down)
- Running Turnbuckle Lower Strike
- Flying (Aerial moves)
- Front Grapple
- Turnbuckle
- From Turnbuckle (vs. Standing)
- Light Turnbuckle Grapple
- From Turnbuckle (vs. Downed)
- Heavy Turnbuckle Grapple
- Running
- Turnbuckle Lower Grapple
- Dive to Outside
- On Turnbuckle (Front)
- Springboard Attack
- Apron
- Attack to Outside
- From Apron to Outside
- From Top Rope (vs. Standing)
- From Top Rope (vs. Downed)

SPECIAL MOVES

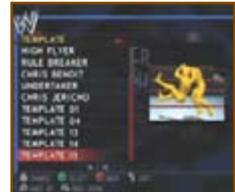


Select Special from the Moves Set Menu to choose your Superstars special (Ⓐ+Ⓑ) moves. These moves will inflict much greater damage than normal moves and can only be used while you're in your special state.

You can have up to eight different special moves, each of which must take place in a unique situation. For instance, you can choose to have a front-grapple special move and a rear-grapple special move, but you couldn't take two front-grapple special moves.

At the very bottom of the Special Moves Menu is your momentum shift move, a special move that can only be used once per match and only when your spirit meter reads Danger. Successfully executing your momentum shift move exchanges your spirit with your opponent.

MOVES TEMPLATES



You can also choose to create a moves set using a moves template based on your fighting style or on an existing Superstar's move list (if you purchased it from the WWEShop).

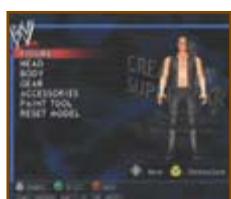
TIP

Selecting a moves template will replace all of the moves currently in your move set with the ones in the template. You can't undo it, either!

DEFAULT

Select Default to restore all of your Superstars moves to their original settings. Like moves templates, selecting Default will replace all of the moves in your move list with the default moves.

Appearance



The Appearance Menu is where you define the look of your Superstar. It's something you can spend five minutes or five hours on, depending on the level of detail you want to get into. There are seven sub-menus from the Appearance Menu: Figure, Head, Body, Gear, Accessories, Paint Tool, and Reset Model.

FIGURE

The Figure Sub-Menu determines the actual size and shape of your Superstar's body. This is where you should start determining your Superstar's appearance, because the options in this menu affect every subsequent Appearance Menu option.



CREATE A SUPERSTAR

Figure Appearance Options

OPTION	DESCRIPTION
Whole Body	Adjust overall height, width, and depth of figure
Face Figure	Fine-tune size and shape of facial features
Body Figure	Individually adjust size and shape of body parts

HEAD



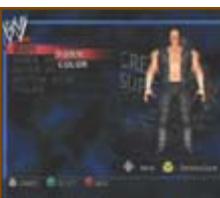
Use the Head Sub-Menu to adjust every aspect of your Superstar's appearance from the neck up.

Head Appearance Options

OPTION	DESCRIPTION
Hairstyle	Select hairstyle and color
Eyes	Adjust shape and color of eyes, eyelashes, and irises
Eyebrow	Select eyebrow shape and color
Nose	Select or fine-tune nose shape
Mouth	Select or fine-tune mouth shape
Mustache	Select facial hair shape and color
Outline	Determine overall shape of face

OPTION	DESCRIPTION
Wrinkles	Select or remove facial lines
Decoration (Lower)	Choose a lower-layer facial decoration
Decoration (Upper)	Choose an upper-layer facial decoration
Mask	Customize a mask
Figure	Same as "Face Figure" under the Figure Appearance menu (see previous)

SUB-MENU OPTIONS



Many of the choices on the various sub-menus have two or more options to choose from, some of which aren't available until you've set the other options.

- **Exclusive:** Brings up a menu of unique choices for the selected option
- **Figure:** Allows you to fine-tune the size and shape of the selected option
- **Form:** Allows you to choose from a menu of predetermined items for the option, which you can further modify with the Figure option (if available)
- **Pattern:** Select or create a pattern for the option
- **Regulate:** Position the selected option on your Superstar
- **Save/Load Locker:** Save or load a created pattern to or from the memory card

BODY



The Body Sub-Menu customizes the appearance of the rest of your Superstar's body from the neck down.

BODY APPEARANCE OPTIONS

OPTION	DESCRIPTION
Body	Choose body type and skin color
Inner Wear	Select and customize inner layer of upper-body clothing
Outer Wear	Select and customize outer layer of upper-body clothing
Bottom Wear	Select and customize lower-body clothing
Figure	Same as "Body Figure" under the Figure Appearance Menu (see previous)

GEAR

Gear is a term used to describe additional options, such as hats, wigs, masks, glasses, jewelry and other items that your Superstar wears. Each piece of gear has its own point cost, and only 8 points worth of gear can be worn by any created Superstar. More complex pieces of gear cost more points to wear.



ACCESSORIES



The Accessories Sub-Menu is a general catch-all for everything that doesn't fit into a different category, including tattoos, pads, gloves, and footwear.

- **Base:** Sets the starting point for the selected option
- **Color:** Determines the color of the selected option
- **Common:** Brings up a menu of WWE logos and art to use for the selected option

ACCESSORIES APPEARANCE OPTIONS

OPTION	DESCRIPTION
Tattoo	Select a tattoo for the skin-level layer of your Superstar's body
Elbow	Select and customize pads for one or both elbows
Wrist	Select and customize pads for one or both wrists
Hand	Select and customize accessories for one or both hands
Knee	Select and customize pads for one or both knees
Socks	Select and customize socks or shin guards
Footwear	Select and customize footwear

PAINT TOOL



The Paint Tool is an advanced image editor that allows you to create just about any pattern you want, depending on how much time you're willing to put into it. Once you save your created pattern, it becomes available from the Save/Load Locker option.

PAINT TOOL CONTROLS

BUTTON	COMMAND
Ⓐ	Move cursor or highlight
Ⓑ	Draw (with the cursor) or select highlighted option
Ⓒ	Undo most recent change
Ⓓ	Switch between the upper and lower layers
Ⓔ	Change the current palette color to the one highlighted by the cursor
Ⓛ	Open the tool box and select a tool
Ⓜ	Open the color setup screen and select a color or create a new one for the color palette
Ⓝ	Open the Layer Setup Menu and edit the upper and lower layers
Ⓣ	Change the paint tool options and save your progress
+ Control Pad	Quickly change the tool without going into the tool box
ⓧ	Scroll around the image if it's too big to see on one screen

RESET MODEL

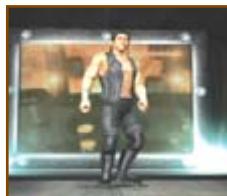
If you're completely unhappy with all of the changes you've made to your created Superstar, choose this option to reset his appearance to its original default state.

CAUTION

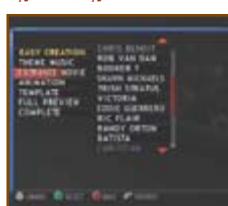
If you choose to reset the model, you will lose every Appearance Menu and Sub-Menu change you've made, and it can't be undone!

Entrance

The Entrance Menu is where you define your Superstar's ring entrance. Easy Creation is recommended for most users, with Detailed Creation suggested for more skilled users with a lot of time on their hands!



EASY CREATION



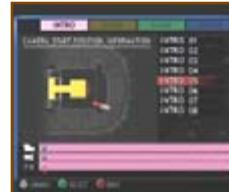
Using the Easy Creation Sub-Menu, you can assemble an entrance quickly using preset options.

EASY CREATION OPTIONS

OPTION	DESCRIPTION
Theme Music	Choose your entrance theme music
Entrance Movie	Select the movie that will play on the TitanTron
Animation	Choose the way your Superstar walks to the ring
Template	Use an existing Superstar's entrance as a template
Full Preview	See your entrance as it currently stands
Complete	Finish your entrance creation

DETAILED CREATION

The Detailed Creation Sub-Menu lets you tweak every second of your Superstar's entrance, from the camera angles to the pyrotechnics! However, it's also very easy to get overwhelmed by the sheer depth of detail.



DETAILED CREATION OPTIONS

OPTION	DESCRIPTION
Theme Music	Choose your entrance theme music
Entrance Movie	Select the movie that will play on the TitanTron
Entrance Walk	Determine the way your Superstar walks to the ring
Name Plate Setting	Select when your nameplate appears during the entrance
Scene Edit	Select the animation, camera angles, lighting, and pyro for each step of your entrance
Others	Set the time it takes for your Superstar to enter during his intro, and determine the on-screen effect during the intro
Template	Use an existing Superstar's entrance as a template
Full Preview	See your entrance as it currently stands
Complete	Finish your entrance creation

Complete

This is the most important option on the Create a Superstar Menu. Select it once you've defined every aspect of your Superstar, and you'll return to the Superstar slot selection screen without erasing your changes.



TIP

If you don't choose Complete from the Create a Superstar Menu, you'll lose all of your changes since your last save!

CREATE A SUPERSTAR

CUSTOMIZING A SUPERSTAR



You can also use the Create a Superstar Mode to change some aspects of existing WWE Superstars. To do this, select Customize from the Create Mode Menu.

Press **A** while Character Select is highlighted, and use **↑** and **↓** to choose the Superstar you want to customize. Confirm your choice with **A**.

Strategy

You can change a Superstar's strategy from Heel to Babyface (or vice-versa). This determines which matches they interfere in; Babyfaces interfere against Heels, and Heels interfere against Babyfaces.

Move Set

You can also change an existing Superstar's move set with the Move Set option. If one of your favorite WWE Superstars starts using a new special move on *Raw*, for example, you can use this option to add that move to his move set!

SAVING AND EXITING

Save

Whether you're creating, editing, or customizing a Superstar, the last thing you must do before leaving the Create a Superstar Mode is save your changes (assuming you want to keep them, of course). Select Save from the Create Mode Menu to save your changes to your memory card.



TIP

If you don't save your changes before exiting Create a Superstar Mode, you will lose all of your unsaved changes permanently!

Exit

Once you've made your changes and saved them—and only once you've saved them!—select Exit to leave Create a Superstar Mode and return to the Main Menu.



PATH OF A SUPERSTAR: STORY MODE

LOCKER ROOM



After each match in Story Mode, you return to the locker room, where you can choose between four options:

- **Continue:** Proceed to the next match
- **Profile:** View your profile and enhance your attributes with the attribute points won in matches
- **Save Game:** Record your progress on a memory card
- **Exit:** Quit Story Mode and return to the Main Menu

After a Win

There are 48 matches in Story Mode, and after every match you win, you earn ability points that can be used to boost your attributes, which improves your in-ring ability. Simply choose "Profile" from the Locker Room Menu and spend your hard-earned ability points to raise your ability scores.



NOTE

You also receive an ability score bonus after Stage 1, Stage 2, and Stage 3 of Story Mode.

Your performance is evaluated according to several categories. The higher your overall rating, the more cash and ability points you receive.

POST-MATCH EVALUATION CATEGORIES

CATEGORY	DESCRIPTION
Successful Strikes	Percentage of your B striking attacks that landed
Successful Grapple	Percentage of your A grappling attacks that landed
Strikes Counter %	Percentage of your opponent's B strikes that you successfully countered with R
Grapples Counter %	Percentage of your opponent's A grapples that you successfully countered with L
Stamina Used	Amount of your stamina that was depleted during the match; more is better, so shoot for longer matches
Deciding Move	Number of times you used a special move during the match
Total	Overall post-match rating (not necessarily an average)

Legendary Superstars

There are also five legendary Superstars in *Day of Reckoning*, four of whom must be unlocked for Exhibition Mode play by completing Story Mode:

LEGENDARY SUPERSTAR UNLOCK CONDITIONS

SUPERSTAR	CONDITION
"Rowdy" Roddy Piper	Unlocked from the beginning
Andre the Giant	Complete Stage 1 of Story Mode
Greg "The Hammer" Valentine	Complete Stage 2 of Story Mode
Brutus "The Barber" Beefcake	Complete Stage 2 of Story Mode
Bret "Hit Man" Hart	Complete Stage 3 of Story Mode

STORY MODE SPOILERS

The following pages detail every plot twist and match in both the *Raw* and *SmackDown!* Story Mode seasons. Don't read this if you don't want to know what happens!

NOTE

In order to progress from one week to the next, you usually must win your match. On rare occasions, you must fulfill some other condition to proceed. Make sure to pay careful attention to the win conditions of each week's event.

Stage One

Stage one of Story Mode takes place in Ohio Valley Wrestling (OVW), WWE's training program, where you face fellow trainees and a couple of WWE Superstars in an eight-week program to prove that you're ready to advance to *Sunday Night Heat*.

STORY MODE

Stage One Spoilers

WEEK 1	PLOT You meet Mr. McMahon, who gives you a tryout in OVW. The coach takes you under his wing. MATCH Singles Match vs. an OVW opponent
WEEK 2	PLOT The Coach tells you to finish off your opponent in five minutes. MATCH Singles Match vs. an OVW opponent, 5:00 time limit
WEEK 3	PLOT The Coach introduces you to Paul Heyman and tells you to impress him. MATCH Singles Match vs. an OVW opponent, must hit finishing move twice before winning
WEEK 4	PLOT The Coach introduces you to an injured Matt Hardy and tells you to test out his injured legs. MATCH Singles Match vs. Matt Hardy, must weaken his legs and win by submission
WEEK 5	PLOT The Coach says you're not ready to go to <i>Heat</i> yet and tells you to hit two top turnbuckle aerial moves tonight. MATCH Singles Match vs. an OVW opponent, must hit two top turnbuckle aerial moves before winning
WEEK 6	PLOT The Coach wants to see you counter two of your opponent's throws. MATCH Singles Match vs. an OVW opponent, must counter two throws (grapples) before winning
WEEK 7	PLOT You get annoyed with the Coach and tell him you're ready for <i>Heat</i> . He disagrees and tells you that you're banned from using any finishing moves during your match. MATCH Singles Match vs. an OVW opponent, using a finishing move will result in DQ
WEEK 8	PLOT Paul Heyman makes a match vs. Booker T. If you win it, Heyman gives you a spot on <i>Sunday Night Heat</i> . MATCH Singles Match vs. Booker T

Stage Two

Stage two has you climbing the *Sunday Night Heat* ladder, facing Superstars as you continue to impress the WWE higher-ups. At the end of Stage Two, Mr. McMahon gives you the choice of going to *Raw* or *SmackDown!*

STAGE TWO SPOILERS

WEEK 1	PRE-MATCH PLOT Heyman puts you in a "dark" (untelevised) match to see if you've got what it takes. MATCH Singles Match vs. Lance Storm POST-MATCH PLOT None
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WEEK 2 **PRE-MATCH PLOT** Val Venis tells you that he's your partner for the evening in a Tag Team Match.

MATCH Tag Team Match w/Val Venis vs. Garrison Cade & Mark Jindrak

POST-MATCH PLOT None

WEEK 3 **PRE-MATCH PLOT** Heyman gives you your first televised *Heat* match, which comes with many restrictions.

MATCH Singles Match vs. Rhyno, must counter one move, must use either an aerial move or a submission, 5:00 time limit

POST-MATCH PLOT None

WEEK 4 **PRE-MATCH PLOT** Rhyno ambushes you and beats you up. Heyman makes a match between you, with a special stipulation to impress the WWE brass.

MATCH Singles Match vs. Rhyno, must destroy an announce table before winning

POST-MATCH PLOT None

WEEK 5 **PRE-MATCH PLOT** You meet Kurt Angle, who teams up you and Rhyno for a Tag Team Match. Angle tells you to let Rhyno win.

MATCH Tag Team Match w/Rhyno vs. Lance Storm & Val Venis, Rhyno must win the match

POST-MATCH PLOT None

WEEK 6 **PRE-MATCH PLOT** Heyman and Angle announce a two-week mini-tournament for a shot on *Raw* or *SmackDown!*

MATCH Singles Match vs. Garrison Cade

POST-MATCH PLOT Matt Hardy ambushes you in the ring.

WEEK 7 **PRE-MATCH PLOT** The Coach gives you an obnoxious pep talk in the locker room.

MATCH Singles Match vs. Matt Hardy

POST-MATCH PLOT None

WEEK 8 **PRE-MATCH PLOT** Mr. McMahon gives you a WWE contract; you choose whether it's for *Raw* or *SmackDown!* If you choose *Raw*, you face Ric Flair in a Singles Match. If you choose *SmackDown!*, you face Big Show in a Singles Match.

MATCH Singles Match vs. Flair or Big Show, don't have to win to proceed

POST-MATCH PLOT Randy Orton and Batista (*Raw*) or Booker T and Charlie Haas (*SmackDown!*) ambush you in the ring and tell you to join them next week or suffer the consequences.

STORY MODE

Stage Three

Stage Three is where the storyline splits, depending on whether you chose to join *Raw* or *SmackDown!*.

Stage Three Spoilers (*Raw*)

WEEK 1 **PRE-MATCH PLOT** Triple H calls you out and tells you to join Evolution™. Just before you answer, Chris Jericho interrupts and tries to persuade you not to join. Eric Bischoff comes out and assigns you to Evolution.

MATCH Tag Team Match w/Batista vs. Val Venis & Lance Storm

POST-MATCH PLOT None

WEEK 2 **PRE-MATCH PLOT** Eric Bischoff makes a Singles Match for you.

MATCH Singles Match vs. Christian

POST-MATCH PLOT Batista congratulates you and says that the two of you are going to dominate the tag-team division.

WEEK 3 **PRE-MATCH PLOT** Orton and Flair see big things for you and Batista and give you a pep talk.

MATCH Tag Team Match w/Batista vs. Garrison Cade & Rhyno

POST-MATCH PLOT Eric Bischoff congratulates himself for putting you in with Evolution and makes a TLC Match against Edge and Shelton Benjamin at *SummerSlam*.

WEEK 4 **PRE-MATCH PLOT** Triple H tells you not just to beat Edge and Shelton Benjamin, but to destroy them.

MATCH TLC Match w/Batista vs. Edge & Shelton Benjamin

POST-MATCH PLOT Triple H is interviewed and says that no one can stop Evolution.

WEEK 5 **PRE-MATCH PLOT** Flair tells you that you'll become No. 1 contenders for the World Tag Team Championship if you win tonight. Batista tells you to try not to mess up.

MATCH Tag Team Match w/Batista vs. Lance Storm & Val Venis

POST-MATCH PLOT Storm and Venis get DQ'd by using weapons, referee gives you the victory.

WEEK 6 **PRE-MATCH PLOT** Triple H tells you to win your match tonight and then make sure Batista wins his by KO'ing the referee and using your finishing move against Val Venis. (You win your match automatically.)

MATCH KO the referee, use your finishing move on Venis, and make sure Batista wins.

POST-MATCH PLOT Batista gets angry that you got involved. You try to explain that Triple H told you to, but Triple H cuts you off.

WEEK 7 **PRE-MATCH PLOT** Triple H tells you that Batista isn't strong enough to remain in Evolution and that Randy Orton should be your new partner. He tells you to take out Batista after winning your match tonight.

MATCH Tag Team Match w/Batista vs. Lance Storm & Val Venis

POST-MATCH PLOT You, Triple H, and Ric Flair beat up Batista, and Triple H kicks him out of Evolution.

WEEK 8 **PRE-MATCH PLOT** Batista ambushes you in the locker room.

MATCH Tag Team Title Match w/Randy Orton vs. Doug & Danny Basham

POST-MATCH PLOT Triple H congratulates you and vows to make Batista pay. Orton boasts that the gold is back where it belongs, around his waist.

WEEK 9 **PRE-MATCH PLOT** Orton says that you'll be World Tag Team Champions for a long time...as long as you hold up your end of the bargain.

MATCH Tag team title defense w/Randy Orton vs. Garrison Cade & Rhyno

POST-MATCH PLOT The Basham Brothers attack you after the match and beat you down, demanding a rematch.

WEEK 10 **PRE-MATCH PLOT** Flair tells you that Orton is out this week due to last week's attack, so you have a one-on-one grudge match against Danny Basham.

MATCH Singles Match vs. Danny Basham

POST-MATCH PLOT You beat up Danny Basham and give him a "receipt" for last week's assault.

WEEK 11 **PRE-MATCH PLOT** Bischoff makes a tag title defense against Jericho and Edge, but Orton gets out of the match by complaining about his injury. Triple H is in a World Heavyweight Championship No. 1 contender match, and Flair is also unavailable. At Triple H's insistence, you must face both opponents in a non-title Handicap Match.

MATCH Handicap Match vs. Chris Jericho and Edge

POST-MATCH PLOT Bischoff promises you more singles action and says that you'll be allowed to pick your challenger when the time comes.

WEEK 12 **PRE-MATCH PLOT** The Basham Brothers cut a promo promising to win back their World Tag Team titles in tonight's Ladder Match.

MATCH Tornado Tag Team Ladder Match w/Randy Orton vs. Doug & Danny Basham

POST-MATCH PLOT Flair congratulates you and says that Triple H will have more information about your singles career next week.

WEEK 13 **PRE-MATCH PLOT** Triple H tells you that he's set up a singles match for you tonight. Before you can tell him who you want to face, he tells you that he's already made a match against Chris Benoit for you, despite the fact that Benoit isn't the Superstar you wanted to face.

MATCH Singles Match vs. Chris Benoit

POST-MATCH PLOT Triple H and Ric Flair run in and beat down Benoit. Bischoff gets angry at you for the assault. Benoit demands a rematch next week, which Bischoff grants.

WEEK 14 **PRE-MATCH PLOT** Bischoff announces your rematch with Benoit and says that Evolution is banned from ringside under threat of suspension.

MATCH Singles Match vs. Chris Benoit

POST-MATCH PLOT Edge and Shelton Benjamin assault you in the ring after the match. Bischoff announces a Steel Cage rematch next week, and the winner of the match can book the match of their choice at *Survivor Series*.

STORY MODE

WEEK 15 **PRE-MATCH PLOT** Triple H gives you a pep talk, telling you that this is the match of your career so far. Edge and Shelton Benjamin accidentally enter the wrong locker room and get beaten down by you and Triple H.

MATCH Cage Match vs. Chris Benoit (escape only)

POST-MATCH PLOT Thanks to your win, Triple H books himself in a World Heavyweight Title match against Chris Jericho, much to your chagrin. You and Orton are scheduled to face Shelton Benjamin and Edge in a non-title, no-DQ Tornado Tag Team Match.

WEEK 16 **PRE-MATCH PLOT** None

MATCH Non-title, no-DQ Tornado Tag Team Match w/Randy Orton vs. Edge & Shelton Benjamin

POST-MATCH PLOT Triple H wins the World Heavyweight Title. Bischoff grants you a title shot in two weeks against the new Intercontinental Champion...Batista!

WEEK 17 **PRE-MATCH PLOT** Flair and Orton cut a promo, boasting of Evolution's power. Orton says that you might have an Intercontinental Title Match next week, but he's also ready for a shot at any time, and no one will stand in his way.

MATCH Singles Match vs. Christian

POST-MATCH PLOT None

WEEK 18 **PRE-MATCH PLOT** The Coach interviews Batista, who says that he's going to bring Evolution down. Batista feels sorry for you, because he knows that Triple H is just using you and isn't out for anyone but himself. Triple H tells you to hit Batista with a sledgehammer during the match to make him pay for what he said.

MATCH Intercontinental Title Match vs. Batista, must hit Batista with the sledgehammer during the match and get DQ'd (lose the match) in order to proceed

POST-MATCH PLOT You lost your chance to win the Intercontinental Title, but Triple H tells you that Evolution has to come first. He promises you another IC Title Match soon.

WEEK 19 **PRE-MATCH PLOT** Triple H tells you to get ready for a big match tonight, but he doesn't have time to talk, because he's got to speak to Orton about his match.

MATCH Non-title Tag Team Match w/Lance Storm vs. Chris Benoit & Kane

POST-MATCH PLOT Orton pins Batista for the Intercontinental Title. Evolution celebrates in the ring without you. You run down to protest, but Evolution turns on you and beats you up. Triple H kicks you out of Evolution. Bischoff makes an IC Title Match for you against Orton next week at *Armageddon*.

WEEK 20 **PRE-MATCH PLOT** Batista tells you that he's not mad about your attack, because he knows Triple H was behind it. He just wants you to beat the hell out of Orton tonight.

MATCH Intercontinental Title Match (w/Batista as manager) vs. Randy Orton (w/Triple H as manager)

POST-MATCH PLOT None

WEEK 21 **PRE-MATCH PLOT** None

MATCH Singles Match vs. Shelton Benjamin (IC Title defense)

POST-MATCH PLOT Shawn Michaels warns you that Triple H has put a bounty on your head and tells you to watch your back.

-
- WEEK 22** **PRE-MATCH PLOT** Kane vows to Triple H that he'll take you out. Triple H tells him to team up with Randy Orton in a Handicap Match to make sure.
- MATCH** Non-title Handicap Match vs. Kane & Randy Orton
- POST-MATCH PLOT** Bischoff makes a Hell in a Cell Match next week between you and Orton, with the winner getting the No. 29 spot in the *Royal Rumble* in two weeks' time. The loser isn't allowed in the *Rumble* at all.
-
- WEEK 23** **PRE-MATCH PLOT** None
- MATCH** Non-title Hell in a Cell Match vs. Randy Orton
- POST-MATCH PLOT** Coach tells you that Flair has the No. 30 spot in the *Rumble*. Flair ambushes you and tells you that you have no chance.
-
- WEEK 24** **PRE-MATCH PLOT** None
- MATCH** *Royal Rumble* (in progress); you are the 29th Superstar to enter, and Flair is the 30th and last
- POST-MATCH PLOT** Triple H promises that you will lose the World Heavyweight Title Match with him at *WrestleMania* that you earned by winning the *Royal Rumble*. He says that he brought you into this business, and he's going to take you out of it.
-
- WEEK 25** **PRE-MATCH PLOT** Bischoff puts you in a match against Kane to get you ready for your title match at *WrestleMania*.
- MATCH** Singles Match vs. Kane
- POST-MATCH PLOT** None
-
- WEEK 26** **PRE-MATCH PLOT** Jericho says that you haven't earned your spot on *Raw* and challenges you to a one-on-one match.
- MATCH** Singles Match vs. Chris Jericho
- POST-MATCH PLOT** Flair ambushes you in the ring after the match and says that you have no chance of beating Triple H at *WrestleMania*.
-
- WEEK 27** **PRE-MATCH PLOT** Shawn Michaels respectfully tells you that he's not going to take it easy on you during your match against him tonight. Flair and Triple H barge in and attack both of you.
- MATCH** Singles Match vs. Shawn Michaels
- POST-MATCH PLOT** Flair attacks Michaels after the match. Bischoff breaks it up and makes a Fatal 4 Way Match next week between you, Michaels, Flair, and Triple H.
-
- WEEK 28** **PRE-MATCH PLOT** Bischoff tells you that if you win tonight's Fatal 4 Way Match, you get to select the type of title match at *WrestleMania*. Michaels tells you to be sure to hit Flair and Triple H with your finishing move tonight.
- MATCH** Non-title Fatal 4 Way Match against Shawn Michaels, Triple H, and Ric Flair; just hit Flair and Triple H with your finisher to pass the stage
- POST-MATCH PLOT** Shawn Michaels hits you with Sweet Chin Music from nowhere, and Triple H immediately pins you. Flair, Michaels, and Triple H raise their arms in the middle of the ring. At Michaels' urging, Triple H makes the *WrestleMania* match an Ironman Match.
-
- WEEK 29** **PRE-MATCH PLOT** You promise that, in your Hardcore Match against Shawn Michaels tonight, you're going to make Michaels' pay for siding with Triple H.
- MATCH** Hardcore Match vs. Shawn Michaels
- POST-MATCH PLOT** None

STORY MODE

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- WEEK 30** **PRE-MATCH PLOT** Flair tells Triple H that he's got a match against you tonight, and he's going to make sure you're in no shape for *WrestleMania* in two weeks.
- MATCH** Singles Match vs. Ric Flair
- POST-MATCH PLOT** During the post-match interview, Triple H ambushes you.
-
- WEEK 31** **PRE-MATCH PLOT** Bischoff makes an inter-gender Tag Team Match, pitting you and Victoria, the No. 1 contender for the Women's Championship, against Triple H and Molly Holly, the Women's Champion.
- MATCH** Tag Team Match w/Victoria vs. Triple H & Molly Holly
- POST-MATCH PLOT** You and Triple H brawl all the way up the ramp and into the backstage entrance.
-
- WEEK 32** **PRE-MATCH PLOT** Mr. McMahon tells you to make the most of this World Heavyweight Title shot and impresses upon you the importance of headlining *WrestleMania*.
- MATCH** Ironman Match vs. Triple H for the World Heavyweight Title
- POST-MATCH PLOT** You celebrate with the World Heavyweight Championship in the ring.
-
- STAGE THREE SPOILERS (*SMACKDOWN!*)**
-
- WEEK 1** **PRE-MATCH PLOT** Undertaker calls you out and tells you to join his New Ministry. Just before you answer, Eddie Guerrero interrupts and tries to persuade you not to join. Kurt Angle comes out and assigns you to the New Ministry.
- MATCH** Tag Team Match w/Charlie Haas vs. Hardcore Holly & Chavo Guerrero
- POST-MATCH PLOT** None
-
- WEEK 2** **PRE-MATCH PLOT** Kurt Angle makes a Singles Match for you.
- MATCH** Singles Match vs. Doug Basham
- POST-MATCH PLOT** Charlie Haas congratulates you and says that the two of you are going to dominate the tag-team division.
-
- WEEK 3** **PRE-MATCH PLOT** Big Show and Booker T see big things for you & Charlie Haas and give you a pep talk.
- MATCH** Tag Team Match w/Charlie Haas vs. Matt Hardy & Mark Jindrak
- POST-MATCH PLOT** Kurt Angle congratulates himself for putting you in with the New Ministry™ and makes a TLC Match against Rob Van Dam and Rey Mysterio at *SummerSlam*.
-

WEEK 4 **PRE-MATCH PLOT** Undertaker tells you not just to beat Rob Van Dam and Rey Mysterio, but to destroy them.

MATCH TLC Match w/Charlie Haas vs. RVD and Mysterio

POST-MATCH PLOT Undertaker is interviewed and says that no one can stop the New Ministry.

WEEK 5 **PRE-MATCH PLOT** Big Show tells you that you'll become No. 1 contenders for the WWE Tag Team Championship if you win tonight. Haas tells you to try not to mess up.

MATCH Tag Team Match w/Haas vs. Hardcore Holly & Chavo Guerrero

POST-MATCH PLOT Holly and Chavo get DQ'd by using weapons, referee gives you the victory.

WEEK 6 **PRE-MATCH PLOT** Undertaker tells you to win your match tonight and then make sure Charlie wins his by KO'ing the referee and using your finishing move against Hardcore Holly. (You win your match automatically.)

MATCH KO the referee, use your finishing move on Holly, and make sure Haas wins.

POST-MATCH PLOT Haas gets angry that you got involved. You try to explain that Undertaker told you to, but Undertaker cuts you off.

WEEK 7 **PRE-MATCH PLOT** Undertaker tells you that Haas isn't strong enough to remain in the New Ministry and that Booker T should be your new partner. He tells you to take out Charlie Haas after winning your match tonight.

MATCH Tag Team Match w/Charlie Haas vs. Hardcore Holly & Chavo Guerrero

POST-MATCH PLOT You, Undertaker, and Big Show beat up Charlie Haas, and Undertaker kicks him out of The New Ministry.

WEEK 8 **PRE-MATCH PLOT** Charlie Haas ambushes you in the locker room.

MATCH WWE Tag Team Title Match w/Booker T vs. Doug & Danny Basham

POST-MATCH PLOT Undertaker congratulates you and vows to make Charlie Haas pay. Booker T boasts that the gold is back where it belongs, around his waist.

WEEK 9 **PRE-MATCH PLOT** Booker T says that you'll be WWE Tag Team Champions for a long time...as long as you hold up your end of the bargain.

MATCH Tag team title defense w/Booker T vs. Matt Hardy & Mark Jindrak

POST-MATCH PLOT The Basham Brothers attack you after the match and beat you down, demanding a rematch.

WEEK 10 **PRE-MATCH PLOT** Big Show tells you that Booker T is out this week due to last week's attack, so you have a one-on-one grudge match against Danny Basham.

MATCH Singles Match vs. Danny Basham

POST-MATCH PLOT You beat up Danny Basham and give him a "receipt" for last week's assault.

STORY MODE

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- WEEK 11** **PRE-MATCH PLOT** Angle makes a WWE Tag Title defense against Eddie Guerrero & RVD, but Booker T gets out of the match by complaining about his injury. Undertaker is in a World Heavyweight Championship No. 1 contender match, and Big Show is also unavailable. At Undertaker's insistence, you must face both opponents in a non-title Handicap Match.
- MATCH** Handicap Match vs. Eddie Guerrero & RVD
- POST-MATCH PLOT** Angle promises you more singles action and says that you'll be allowed to pick your challenger when the time comes.
-
- WEEK 12** **PRE-MATCH PLOT** The Basham Brothers cut a promo promising to win back their Tag Team titles in tonight's Ladder Match.
- MATCH** Tornado Tag Team Ladder Match w/Booker T vs. Doug & Danny Basham
- POST-MATCH PLOT** Big Show congratulates you and says that Undertaker will have more information about your singles career next week.
-
- WEEK 13** **PRE-MATCH PLOT** Undertaker tells you that he's set up a singles match for you tonight. Before you can tell him who you want to face, he tells you that he's already made a match against Rey Mysterio for you, despite the fact that Mysterio isn't the Superstar you wanted to face.
- MATCH** Singles Match vs. Mysterio
- POST-MATCH PLOT** Undertaker and Big Show run in and beat down Mysterio. Angle gets angry at you for the assault. Mysterio demands a rematch next week, which Angle grants.
-
- WEEK 14** **PRE-MATCH PLOT** Angle announces your rematch with Mysterio and says that The New Ministry is banned from ringside under threat of suspension.
- MATCH** Singles Match vs. Rey Mysterio
- POST-MATCH PLOT** John Cena & RVD assault you in the ring after the match. Angle announces a Steel Cage rematch next week, and the winner of the match can book the match of their choice at *Survivor Series*.
-
- WEEK 15** **PRE-MATCH PLOT** Undertaker gives you a pep talk, telling you that this is the match of your career so far. Cena & RVD accidentally enter the wrong locker room and get beaten down by you and Undertaker.
- MATCH** Cage Match vs. Mysterio (escape only)
- POST-MATCH PLOT** Thanks to your win, Undertaker books himself in a WWE Title Match against Eddie Guerrero, much to your chagrin. You and Booker T are scheduled to face John Cena & RVD in a non-title, no-DQ Tornado Tag Team Match.
-
- WEEK 16** **PRE-MATCH PLOT** None
- MATCH** Non-title, no-DQ Tornado Tag Team Match w/Booker T vs. John Cena & RVD
- POST-MATCH PLOT** Undertaker wins the WWE Title. Angle grants you a title shot in two weeks against the new U.S. Champion, Charlie Haas!
-

WEEK 17 **PRE-MATCH PLOT** Big Show & Booker T cut a promo, boasting of The New Ministry's power. Booker T says that you might have an U.S. Title match next week, but he's also ready for a shot at any time, and no one will stand in his way.

MATCH Singles Match vs. Mark Jindrak

POST-MATCH PLOT None

WEEK 18 **PRE-MATCH PLOT** The Coach interviews Charlie Haas, who says that he's going to bring The New Ministry down. Charlie Haas feels sorry for you, because he knows that Undertaker is just using you and isn't out for anyone but himself. Undertaker tells you to hit Charlie Haas with a sledgehammer during the match to make him pay for what he said.

MATCH U.S. Title Match vs. Charlie Haas, must hit Charlie Haas with the sledgehammer during the match and get DQ'd (lose the match) in order to proceed

POST-MATCH PLOT You lost your chance to win the U.S. Title, but Undertaker tells you that The New Ministry has to come first. He promises you another U.S. Title Match soon.

WEEK 19 **PRE-MATCH PLOT** Undertaker tells you to get ready for a big match tonight, but he doesn't have time to talk, because he's got to speak to Booker T about his match.

MATCH Non-title Tag Team Match w/Chavo Guerrero vs. John Cena & Eddie Guerrero

POST-MATCH PLOT Booker T pins Charlie Haas for the U.S. Title. The New Ministry celebrates in the ring without you. You run down to protest, but The New Ministry turns on you and beats you up. Undertaker kicks you out of The New Ministry. Angle makes a U.S. Title Match for you against Booker T next week at *Armageddon*.

WEEK 20 **PRE-MATCH PLOT** Charlie Haas tells you that he's not mad about your attack, because he knows Undertaker was behind it. He just wants you to beat the hell out of Booker T tonight.

MATCH U.S. Title Match (w/Charlie Haas as manager) vs. Booker T (w/Undertaker as manager)

POST-MATCH PLOT None

WEEK 21 **PRE-MATCH PLOT** None

MATCH Singles Match vs. Rob Van Dam (U.S. Title defense)

POST-MATCH PLOT John Cena warns you that Undertaker has put a bounty on your head and tells you to watch your back.

WEEK 22 **PRE-MATCH PLOT** Matt Hardy vows to Undertaker that he'll take you out. Undertaker tells him to team up with Booker T in a Handicap Match to make sure.

MATCH Non-title Handicap Match vs. Matt Hardy & Booker T

POST-MATCH PLOT Angle makes a Hell in a Cell Match next week between you and Booker T, with the winner getting the No. 29 spot in the *Royal Rumble* in two weeks' time. The loser isn't allowed in the *Rumble* at all.

WEEK 23 **PRE-MATCH PLOT** None

MATCH Non-title Hell in a Cell Match vs. Booker T

POST-MATCH PLOT Coach tells you that Big Show has the No. 30 spot in the *Rumble*. Big Show ambushes you and tells you that you have no chance.

STORY MODE

WEEK 24 PRE-MATCH PLOT None

MATCH *Royal Rumble* (in progress); you are the 29th Superstar to enter, and Big Show is the 30th and last

POST-MATCH PLOT Undertaker promises that you will lose the WWE Title Match with him at *WrestleMania* that you earned by winning the *Royal Rumble*. He says that he brought you into this business, and he's going to take you out of it.

WEEK 25 PRE-MATCH PLOT Angle puts you in a match against Rey Mysterio to get you ready for your title match at *WrestleMania*.

MATCH Singles Match vs. Mysterio

POST-MATCH PLOT None

WEEK 26 PRE-MATCH PLOT Eddie Guerrero says that you haven't earned your spot on *Smackdown* and challenges you to a one-on-one match.

MATCH Singles Match vs. Eddie Guerrero

POST-MATCH PLOT Big Show ambushes you in the ring after the match and says that you have no chance of beating Undertaker at *WrestleMania*.

WEEK 27 PRE-MATCH PLOT John Cena respectfully tells you that he's not going to take it easy on you during your match against him tonight. Big Show and Undertaker barge in and attack both of you.

MATCH Singles Match vs. John Cena

POST-MATCH PLOT Big Show attacks Cena after the match. Angle breaks it up and makes a Fatal 4 Way Match next week between you, Cena, Big Show and Undertaker.

WEEK 28 PRE-MATCH PLOT Angle tells you that if you win tonight's Fatal 4 Way Match, you get to select the type of title match at *WrestleMania*. Cena tells you to be sure to hit Big Show and Undertaker with your finishing move tonight.

MATCH Non-title Fatal 4 Way Match against John Cena, Undertaker, and Big Show; just hit Big Show and Undertaker with your finisher to pass the stage

POST-MATCH PLOT John Cena hits you with the F-U from nowhere, and Undertaker immediately pins you. Big Show, Cena, and Undertaker raise their arms in the middle of the ring. At Cena's urging, Undertaker makes the *WrestleMania* match an Ironman Match.

WEEK 29 PRE-MATCH PLOT You promise that, in your Hardcore Match against John Cena tonight, you're going to make Cena pay for siding with Undertaker.

MATCH Hardcore Match vs. John Cena

POST-MATCH PLOT None

WEEK 30 **PRE-MATCH PLOT** Big Show tells Undertaker that he's got a match against you tonight, and he's going to make sure you're in no shape for *WrestleMania* in two weeks.

MATCH Singles Match vs. Big Show

POST-MATCH PLOT During the post-match interview, Undertaker ambushes you.

WEEK 31 **PRE-MATCH PLOT** Angle makes an inter-gender Tag Team Match, pitting you and Victoria, the No. 1 contender for the Women's Championship, against Undertaker and Molly Holly, the Women's Champion.

MATCH Tag Team Match w/Victoria vs. Undertaker & Molly Holly

POST-MATCH PLOT You and Undertaker brawl all the way up the ramp and into the backstage entrance.

WEEK 32 **PRE-MATCH PLOT** Mr. McMahon tells you to make the most of this WWE Championship shot and impresses upon you the importance of headlining *WrestleMania*.

MATCH Ironman Match vs. Undertaker for the WWE Championship

POST-MATCH PLOT You celebrate with the WWE Championship in the ring.

BATISTA™



WWE.com Bio



Batista's incredible size and athletic ability made him a Superstar of such interest that when Ric Flair and Triple H decided to join forces to form Evolution, Batista (along with Randy Orton) was chosen to be one of the Superstars of the next generation to be groomed for greatness.

Since joining forces with Evolution, Batista's career has been elevated to a new level. In a relatively short period of time, he has already enjoyed multiple reigns as World Tag Team Champion with the great Ric Flair. In addition, Batista was involved in one of the most highly-anticipated matches at *WrestleMania XX* when he teamed up with Flair & Randy Orton to take on the legendary Rock 'n' Sock Connection.

Stats

HEIGHT: 6' 5"

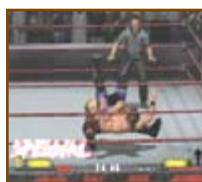
WEIGHT: 275 lbs.

FROM: Washington DC

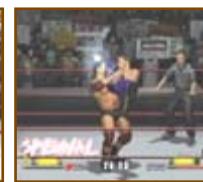
CAREER HIGHLIGHTS: World Tag Team Champion

SPECIAL MOVES

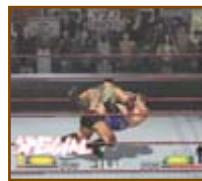
All special moves are performed by pressing **A+B** while in your special state. You must have at least one special slot filled in order to enter your special state.



Sit Down Power Bomb (facing standing opponent)



Tilt Slam (behind standing opponent)



Leviathan Spine Buster
(when Irish-whipped opponent runs back at you)

Attribute Points

Attribute	Rating
Strength	8.5
Speed	4
Durability	7.5
Counter	5
Charisma	6.5
Submission	3.5
Overall	58

MOVE LIST

DESCRIPTION	COMMAND	MOVE NAME
Light strike 1	Tap Ⓢ facing standing opponent	Hunter Punch
Light strike 2	Tap Ⓡ+Ⓐ facing standing opponent	Light Middle Kick-R
Combination strike (2nd)	Tap Ⓢ after 1st light strike	Hunter Punch
Combination strike (3rd)	Tap Ⓢ after 2nd combination strike	Hunter Punch
Combination strike (finish 1)	Tap Ⓢ after other combination strikes	Jumping Clothesline
Combination strike (finish 2)	Tap Ⓡ+Ⓐ after other combination strikes	Clothesline 02
Heavy strike 1	Hold Ⓢ facing standing opponent	Clothesline 01
Heavy strike 2	Hold Ⓡ+Ⓐ facing standing opponent	Clothesline 02
Counterattack 1 (strike)	Ⓐ after countering	Jumping Clothesline
Counterattack 1 (strike)	Ⓑ after countering	Clothesline 02
Irish whip pull back strike 1	Ⓐ immediately after Irish whipping opponent	Shoulder Thrusts
Irish whip pull back strike 2	Ⓑ immediately after Irish whipping opponent	Clothesline
Running strike 1	Ⓐ while running at standing opponent	Clothesline-R
Running strike 2	Ⓑ while running at standing opponent	Spear 01
Turnbuckle strike	Ⓐ vs. opponent slumped in turnbuckle	Full Swing Punch
Turnbuckle strike (downed opponent)	Ⓐ vs. opponent down in turnbuckle	Stomp 01
Running turnbuckle strike	Ⓐ while running at opponent slumped in turnbuckle	Clothesline-R
Running turnbuckle strike (downed opponent)	Ⓐ while running at opponent down in turnbuckle	Running Knee Attack
Ground strike (face up)	Ⓐ vs. face-up opponent	Stomp 01
Ground strike (face down)	Ⓐ vs. face-down opponent	Toe Kick
Running ground strike (face up)	Ⓐ while running at face-up opponent	Elbow Drop
Running ground strike (face down)	Ⓑ while running at face-down opponent	Elbow Drop
Front grappled strike 1	Ⓐ in front grappled state	Punch-L
Front grappled strike 2	↑+Ⓐ in front grappled state	Clothesline-R
Front grappled strike 3	↓+Ⓐ in front grappled state	Sledge Hammer
Front grappled strike 4	↔+Ⓐ in front grappled state	Beast Strike-L
Front grappled strike 5	→+Ⓐ in front grappled state	Beast Strike-R
Light front grappling move 1	Tap Ⓢ facing standing opponent	Choke Throw
Light front grappling move 2	Tap ↑+Ⓐ facing standing opponent	Suplex
Light front grappling move 3	Tap ↓+Ⓐ facing standing opponent	High Angle Scoop Slam
Light front grappling move 4	Tap ↔+Ⓐ facing standing opponent	Stomach Breaker
Light front grappling move 5	Tap →+Ⓐ facing standing opponent	Military Slam

DESCRIPTION	COMMAND	MOVE NAME
Heavy front grappling move 1	Hold Ⓢ in front grappled state	Bear Hug
Heavy front grappling move 2	Hold ↑+Ⓐ in front grappled state	Neck Hanged Slam
Heavy front grappling move 3	Hold ↓+Ⓐ in front grappled state	Power Bomb Whip
Heavy front grappling move 4	Hold ↔+Ⓐ in front grappled state	Front Power Slam
Heavy front grappling move 5	Hold →+Ⓐ in front grappled state	Body Press Drop
<i>Special front grappling move</i>	<i>Ⓐ+Ⓑ in special state facing standing opponent</i>	<i>Sit Down Power Bomb</i>
<i>Momentum shift</i>	<i>Ⓐ+Ⓑ facing opponent when spirit reads "Danger"</i>	<i>Leviathan Spine Buster</i>
Rear grappled strike 1	Ⓑ in rear grappled state	Punch-R
Rear grappled strike 2	↑+Ⓑ in rear grappled state	Clothesline-R
Rear grappled strike 3	↓+Ⓑ in rear grappled state	Elbow Strike for Backhead
Rear grappled strike 4	↔+Ⓑ in rear grappled state	Elbow Smash-L
Rear grappled strike 5	→+Ⓑ in rear grappled state	Elbow Smash-R
Light rear grappling move 1	Tap Ⓢ behind standing opponent	Rough Throw
Light rear grappling move 2	Tap ↑+Ⓐ behind standing opponent	Back Drop
Light rear grappling move 3	Tap ↓+Ⓐ behind standing opponent	School Boy
Light rear grappling move 4	Tap ↔+Ⓐ behind standing opponent	Falling Neck Breaker
Light rear grappling move 5	Tap →+Ⓐ behind standing opponent	Side Slam
Heavy rear grappling move 1	Hold Ⓢ in rear grappled state	Neck Hanging
Heavy rear grappling move 2	Hold ↑+Ⓐ in rear grappled state	Full Nelson Slam
Heavy rear grappling move 3	Hold ↓+Ⓐ in rear grappled state	Atomic Drop
Heavy rear grappling move 4	Hold ↔+Ⓐ in rear grappled state	Reverse DDT
Heavy rear grappling move 5	Hold →+Ⓐ in rear grappled state	Half Nelson Suplex 02
<i>Special rear grappling move</i>	<i>Ⓐ+Ⓑ in special state behind standing opponent</i>	<i>Tilt Slam</i>
Light front turnbuckle grappling move 1	Tap Ⓢ facing opponent slumped in turnbuckle	Rapid Punches
Light front turnbuckle grappling move 2	Tap Ⓡ+Ⓐ facing opponent slumped in turnbuckle	Knee Strikes
Heavy front turnbuckle grappling move 1	Hold Ⓢ facing opponent slumped in turnbuckle	Shoulder Thrusts
Heavy front turnbuckle grappling move 2	Hold Ⓡ+Ⓐ facing opponent slumped in turnbuckle	Superplex
Light rear turnbuckle grappling move 1	Tap Ⓢ behind opponent slumped in turnbuckle	Face Slam to Pole
Light rear turnbuckle grappling move 2	Tap Ⓡ+Ⓐ behind opponent slumped in turnbuckle	Shoulder Thrusts
Heavy rear turnbuckle grappling move 1	Hold Ⓢ behind opponent slumped in turnbuckle	Super Back Drop
Heavy rear turnbuckle grappling move 2	Hold Ⓡ+Ⓐ behind opponent slumped in turnbuckle	Super Back Drop

DESCRIPTION	COMMAND	MOVE NAME
Downed opponent turnbuckle grapple	Tap Ⓛ near opponent down in turnbuckle	Stomping and Knee Trample
Front opponent on turnbuckle grapple	Ⓐ facing opponent atop turnbuckle	Throw
Rear opponent on turnbuckle grapple	Ⓐ behind opponent atop turnbuckle	Super Back Drop
Light Irish whip grapple 1	Tap Ⓛ when Irish-whipped opponent runs back at you	Back Toss
Light Irish whip grapple 2	Tap Ⓚ+Ⓐ when Irish-whipped opponent runs back at you	Manhattan Drop
Heavy Irish whip grapple 1	Hold Ⓛ when Irish-whipped opponent runs back at you	Neck Hanged Slam
Heavy Irish whip grapple 2	Hold Ⓚ+Ⓐ when Irish-whipped opponent runs back at you	Power Slam
<i>Special Irish whip grapple</i>	Ⓐ+Ⓑ in special state when Irish-whipped opponent runs back at you	<i>Leviathan Spine Buster</i>
Leap frog	Irish-whipped opponent running at you	Turnbuckle Dodge 01
Running front grapple	Running at front of standing opponent	Neck Breaker
Running rear grapple	Running at rear of standing opponent	Bulldog
Counterattack 1 (grapple)	Ⓐ after countering	Clothesline
Counterattack 2 (grapple)	Ⓐ+Ⓐ after countering	Capture Suplex
Contest of power	Tap Ⓛ repeatedly when you and your opponent attempt grapples simultaneously	Toe Kick
Grappling to the apron attack	Ⓐ in ring near opponent on apron	Suplex
Grappling from the apron attack	Ⓐ on apron near opponent in ring	Suplex
Grapple opponent on ropes	Tap Ⓛ near opponent on ropes	Pull and Drop
Throw from edge	Ⓐ near edge of cell roof, entrance stage, etc.	Choke Slam
Double team front grapple	Ⓐ when both Superstars are in front of targeted opponent	Double Suplex
Double team rear grapple	Ⓐ when both Superstars are behind targeted opponent	Double Team Knee Breaker
Double team sandwich attack	Ⓐ when both Superstars are surrounding targeted opponent	Double Power Bomb
Double team Irish whip grapple	Ⓐ when both Superstars are targeting Irish-whipped opponent	Double Spine Buster
Double team front turnbuckle grapple	Ⓐ when both Superstars are in front of targeted opponent in turnbuckle	Double Throw
Double team rear turnbuckle grapple	Ⓐ when both Superstars are behind targeted opponent in turnbuckle	Double Impact
Ground grapple (face up, near head)	Ⓐ near head of face-up opponent	Mounted Punches
Ground grapple (face up, near side)	Ⓐ near side of face-up opponent	Guri Guri
Ground grapple (face up, near legs)	Ⓐ near legs of face-up opponent	Elbow Crush

DESCRIPTION	COMMAND	MOVE NAME
Ground grapple (face down, near head)	Ⓐ near head of face-down opponent	Back Mounted Punches
Ground grapple (face down, near side)	Ⓐ near side of face-down opponent	Arm Wrench with Toe Kick
Ground grapple (face down, near legs)	Ⓐ near legs of face-down opponent	Knee Breaker
Flying attack from turnbuckle 1 (vs. standing)	Ⓑ from top turnbuckle vs. standing opponent	Double Axe Handle
Flying attack from turnbuckle 2 (vs. standing)	Ⓐ+Ⓑ from top turnbuckle vs. standing opponent	Double Axe Handle
Flying attack from turnbuckle 1 (vs. downed)	Ⓑ from top turnbuckle vs. downed opponent	Diving Elbow Drop 01
Flying attack from turnbuckle 2 (vs. downed)	Ⓐ+Ⓑ from top turnbuckle vs. downed opponent	Diving Elbow Drop 01
Flying attack from apron (vs. standing)	From apron, hold Ⓛ toward standing opponent outside ring, tap Ⓑ	Double Axe Handle
Flying attack from apron (vs. downed)	From apron, hold Ⓛ toward downed opponent outside ring, tap Ⓑ	Diving Elbow Drop 01
Sliding attack to outside of ring (neutral run)	Ⓐ to run, hold Ⓛ toward opponent outside ring, tap Ⓑ near ropes	Baseball Slide
Sliding attack to outside of ring (Ⓐ run)	Ⓐ+Ⓐ to run, hold Ⓛ toward opponent outside ring, tap Ⓑ near ropes	Baseball Slide
Flying outside attack from apron	From apron, Ⓛ toward opponent outside of ring, tap Ⓑ	Double Axe Handle
Taunt during match 1	↑ on + Control Pad during match	Leviathan
Taunt during match 2	↓ on + Control Pad during match	You Are a Loser 01
Taunt during match 3	↔ on + Control Pad during match	Most Muscular 02
Taunt during match 4	→ on + Control Pad during match	Most Muscular 02
<i>Special taunt</i>	Ⓐ+Ⓑ when special slot is full	<i>Angry 02</i>
Turnbuckle taunt	+ Control Pad atop turnbuckle	Taunt 01
Apron taunt	+ Control Pad from apron	Clapping Hands 01

CHRIS BENOIT®

WWE.com Bio



Since entering WWE in January 2000, Chris Benoit's skill in the ring has led to much success. His first taste of gold came just four months after his debut when he defeated both Chris Jericho and Kurt Angle for the Intercontinental Championship on April 2, 2000 at *WrestleMania XVI*. He eventually went on to capture the Intercontinental Championship two more times (defeating Jericho and Billy Gunn), and tag team gold with Y2J (World Tag Team Championship) in 2001 and Kurt Angle (WWE Tag Team Championship) in 2002.

It seemed like only a matter of time before Benoit would be at the top of the sports-entertainment mountain. At the 2004 *Royal Rumble*, he entered the ring as the No. 1 participant, outlasted 29 other WWE Superstars, and went on to win the event. Only one other man in history was able to go wire to wire (Shawn Michaels). With the *Royal Rumble* victory in his back pocket, Benoit was cemented to take on the champion on the biggest stage of them all, *WrestleMania XX*.

March 14, 2004, proved to be the biggest night of Chris Benoit's career. It was on this night that Benoit became immortalized, forcing Triple H to tap out to the Crippler Crossface, en route to capturing the World Heavyweight Championship at *WrestleMania XX*.

Stats

HEIGHT: 5' 10"

WEIGHT: 235 lbs.

FROM: Edmonton, Alberta, Canada (currently residing in Atlanta, GA)

CAREER HIGHLIGHTS: WCW Champion, Intercontinental Champion, World Tag Team Champion, WWE Tag Team Champion, *Royal Rumble* winner (2004), World Heavyweight Champion

SPECIAL MOVES

All special moves are performed by pressing **A+B** while in your special state. You must have at least one special slot filled in order to enter your special state.



Crippler Crossface (facing standing opponent or behind standing opponent or vs. Irish-whipped opponent or near side of face-down opponent)



Sharpshooter (near legs of face-up opponent)



Diving Headbutt O2 (from top turnbuckle)

Attribute Points

Attribute	Rating
Strength	8
Speed	6.5
Durability	8
Counter	7
Charisma	6
Submission	9
Overall	74

MOVE LIST

MOVE	BUTTON COMMAND	NAME
Light strike 1	Tap Ⓛ facing standing opponent	Canadian Punch
Light strike 2	Tap Ⓜ+Ⓐ facing standing opponent	Toe Kick OI
Combination strike (2nd)	Tap Ⓛ after 1st light strike	Canadian Punch
Combination strike (3rd)	Tap Ⓛ after 2nd combination strike	Canadian Punch
Combination strike (finish 1)	Tap Ⓛ after other combination strikes	Clothesline OI
Combination strike (finish 2)	Tap Ⓜ+Ⓐ after other combination strikes	Hard Back Chop
Heavy strike 1	Hold Ⓛ facing standing opponent	Clothesline OI
Heavy strike 2	Hold Ⓜ+Ⓐ facing standing opponent	Hard Back Chop
Counterattack 1 (strike)	Ⓐ after countering	Kitchen Sink
Counterattack 1 (strike)	Ⓑ+Ⓐ after countering	Hard Back Chop
Irish whip pull back strike 1	Ⓐ immediately after Irish whipping opponent	Clothesline
Irish whip pull back strike 2	Ⓑ+Ⓐ immediately after Irish whipping opponent	Shoulder Thrusts
Running strike 1	Ⓑ while running at standing opponent	Kitchen Sink
Running strike 2	Ⓑ+Ⓐ while running at standing opponent	Clothesline-L
Turnbuckle strike	Ⓑ vs. opponent slumped in turnbuckle	Hard Back Chop
Turnbuckle strike (downed opponent)	Ⓑ vs. opponent down in turnbuckle	Stomp OI
Running turnbuckle strike	Ⓑ while running at opponent slumped in turnbuckle	Clothesline-L
Running turnbuckle strike (downed opponent)	Ⓑ while running at opponent down in turnbuckle	Toe Kick
Ground strike (face up)	Ⓑ vs. face-up opponent	Stomp OI
Ground strike (face down)	Ⓑ vs. face-down opponent	Elbow Drop
Running ground strike (face up)	Ⓑ while running at face-up opponent	Stomp OI
Running ground strike (face down)	Ⓑ while running at face-down opponent	Elbow Drop
Front grappled strike 1	Ⓑ in front grappled state	Punch-L
Front grappled strike 2	↑+Ⓑ in front grappled state	Clothesline-L
Front grappled strike 3	↓+Ⓑ in front grappled state	Heavy Knee Lift
Front grappled strike 4	↔+Ⓑ in front grappled state	Elbow Smash-L
Front grappled strike 5	→+Ⓑ in front grappled state	Elbow Smash-R
Light front grappling move 1	Tap Ⓛ facing standing opponent	Snapmare
Light front grappling move 2	Tap ↑+Ⓐ facing standing opponent	Snap Suplex
Light front grappling move 3	Tap ↓+Ⓐ facing standing opponent	High Angle Scoop Slam
Light front grappling move 4	Tap ←+Ⓐ facing standing opponent	Side Suplex
Light front grappling move 5	Tap →+Ⓐ facing standing opponent	Dragon Screw OI
Heavy front grappling move 1	Hold Ⓛ in front grappled state	DDT

MOVE	BUTTON COMMAND	NAME
Heavy front grappling move 2	Hold Ⓛ+Ⓐ in front grappled state	Gordbuster
Heavy front grappling move 3	Hold Ⓛ+Ⓑ in front grappled state	Power Bomb Whip
Heavy front grappling move 4	Hold Ⓛ+Ⓑ in front grappled state	Twirl Pile Driver
Heavy front grappling move 5	Hold Ⓛ+Ⓐ in front grappled state	Northern Light Suplex Pin
<i>Special front grappling move</i>	<i>Ⓐ+Ⓑ in special state facing standing opponent</i>	<i>Crippler Crossface</i>
<i>Momentum shift</i>	<i>Ⓐ+Ⓑ facing opponent when spirit reads "Danger"</i>	<i>Multiple German Suplex</i>
Rear grappled strike 1	Ⓑ in rear grappled state	Elbow Strike for Backhead
Rear grappled strike 2	↑+Ⓐ in rear grappled state	Clothesline-L
Rear grappled strike 3	↓+Ⓐ in rear grappled state	Elbow Strike
Rear grappled strike 4	↔+Ⓐ in rear grappled state	Elbow Smash-L
Rear grappled strike 5	→+Ⓐ in rear grappled state	Elbow Smash-R
Light rear grappling move 1	Tap Ⓛ behind standing opponent	Sleeper Hold
Light rear grappling move 2	Tap ↑+Ⓐ behind standing opponent	Pendulum Back Breaker
Light rear grappling move 3	Tap ↓+Ⓐ behind standing opponent	Wrestling Lift
Light rear grappling move 4	Tap ↔+Ⓐ behind standing opponent	Shin Breaker
Light rear grappling move 5	Tap →+Ⓐ behind standing opponent	Falling Back Drop
Heavy rear grappling move 1	Hold Ⓛ in rear grappled state	Abdominal Stretch
Heavy rear grappling move 2	Hold Ⓛ+Ⓐ in rear grappled state	Dragon Suplex Pin
Heavy rear grappling move 3	Hold Ⓛ+Ⓑ in rear grappled state	Backslide Pin
Heavy rear grappling move 4	Hold ↔+Ⓐ in rear grappled state	German Suplex
Heavy rear grappling move 5	Hold →+Ⓐ in rear grappled state	German Suplex Pin
<i>Special rear grappling move</i>	<i>Ⓐ+Ⓑ in special state behind standing opponent</i>	<i>Crippler Crossface</i>
Light front turnbuckle grappling move 1	Tap Ⓛ facing opponent slumped in turnbuckle	Shoulder Thrusts
Light front turnbuckle grappling move 2	Tap Ⓜ+Ⓐ facing opponent slumped in turnbuckle	Knee Strikes
Heavy front turnbuckle grappling move 1	Hold Ⓛ facing opponent slumped in turnbuckle	Superplex
Heavy front turnbuckle grappling move 2	Hold Ⓜ+Ⓐ facing opponent slumped in turnbuckle	Sky High Superplex
Light rear turnbuckle grappling move 1	Tap Ⓛ behind opponent slumped in turnbuckle	Face Slam to Pole
Light rear turnbuckle grappling move 2	Tap Ⓜ+Ⓐ behind opponent slumped in turnbuckle	Shoulder Thrusts
Heavy rear turnbuckle grappling move 1	Hold Ⓛ behind opponent slumped in turnbuckle	Sky High Back Drop
Heavy rear turnbuckle grappling move 2	Hold Ⓜ+Ⓐ behind opponent slumped in turnbuckle	Sky High Back Drop

MOVE	BUTTON COMMAND	NAME
Downed opponent turnbuckle grapple	Tap A near opponent down in turnbuckle	Stomping and Knee Trample
Front opponent on turnbuckle grapple	A facing opponent atop turnbuckle	Sky High Superplex
Rear opponent on turnbuckle grapple	A behind opponent atop turnbuckle	Super Back Drop
Light Irish whip grapple 1	Tap A when Irish-whipped opponent runs back at you	Arm Drag
Light Irish whip grapple 2	Tap ○+A when Irish-whipped opponent runs back at you	Back Toss
Heavy Irish whip grapple 1	Hold A when Irish-whipped opponent runs back at you	Front Suplex
Heavy Irish whip grapple 2	Hold ○+A when Irish-whipped opponent runs back at you	Power Slam
<i>Special Irish whip grapple</i>	A+○ in special state when Irish-whipped opponent runs back at you	<i>Crippler Crossface</i>
Leap frog	Irish-whipped opponent running at you	Turnbuckle Dodge 01
Running front grapple	Running at front of standing opponent	Neck Breaker
Running rear grapple	Running at rear of standing opponent	German Suplex
Counterattack 1 (grapple)	A after countering	Elbow Stomp
Counterattack 2 (grapple)	○+A after countering	Dragon Screw
Contest of power	Tap A repeatedly when you and your opponent attempt grapples simultaneously	Test of Strength Flip
Grappling to the apron attack	A in ring near opponent on apron	Suplex
Grappling from the apron attack	A on apron near opponent in ring	Suplex
Grapple opponent on ropes	Tap A near opponent on ropes	Pull and Drop
Throw from edge	A near edge of cell roof, entrance stage, etc.	Throw
Double team front grapple	A when both Superstars are in front of targeted opponent	Double Suplex
Double team rear grapple	A when both Superstars are behind targeted opponent	Double Back Drop
Double team sandwich attack	A when both Superstars are surrounding targeted opponent	Double Power Bomb
Double team Irish whip grapple	A when both Superstars are targeting Irish-whipped opponent	Double Team Back Toss
Double team front turnbuckle grapple	A when both Superstars are in front of targeted opponent in turnbuckle	Double Pile Driver
Double team rear turnbuckle grapple	A when both Superstars are behind targeted opponent in turnbuckle	Double Impact
Ground grapple (face up, near head)	A near head of face-up opponent	Sleeper Hold
Ground grapple (face up, near side)	A near side of face-up opponent	Cross Arm Breaker

MOVE	BUTTON COMMAND	NAME
Ground grapple (face up, near legs)	A near legs of face-up opponent	Half Boston Crab
<i>Special ground grapple (face up, near legs)</i>	A+○ in special state near legs of face-up opponent	<i>Sharpshooter</i>
Ground grapple (face down, near head)	A near head of face-down opponent	Headlock
Ground grapple (face down, near side)	A near side of face-down opponent	Fujiwara Armbar
Ground grapple (face down, near legs)	A near legs of face-down opponent	Knee Breaker
<i>Special ground grapple (face down, near side)</i>	A+○ in special state near side of face-down opponent	<i>Crippler Crossface</i>
Flying attack from turnbuckle 1 (vs. standing)	○ from top turnbuckle vs. standing opponent	Missile Dropkick
Flying attack from turnbuckle 2 (vs. standing)	○+○ from top turnbuckle vs. standing opponent	Missile Dropkick
Flying attack from turnbuckle 1 (vs. downed)	○ from top turnbuckle vs. downed opponent	Diving Elbow Drop 01
Flying attack from turnbuckle 2 (vs. downed)	○+○ from top turnbuckle vs. downed opponent	Diving Elbow Drop 01
<i>Special flying attack from turnbuckle</i>	A+○ in special state from top turnbuckle	<i>Diving Headbutt 02</i>
Flying attack from apron (vs. standing)	From apron, hold ○ toward standing opponent outside ring, tap ○	Double Axe Handle
Flying attack from apron (vs. downed)	From apron, hold ○ toward downed opponent outside ring, tap ○	Diving Headbutt 01
Sliding attack to outside of ring (neutral run)	Y to run, hold ○ toward opponent outside ring, tap ○ near ropes	Baseball Slide
Sliding attack to outside of ring (○ run)	○+Y to run, hold ○ toward opponent outside ring, tap ○ near ropes	Suicide Dive
Flying outside attack from inside the ring	From inside ring near ropes, ○ toward outside of ring, tap ○	Vaulting Body Press
Flying outside attack from apron	From apron, ○ toward opponent outside of ring, tap ○	Double Axe Handle
Taunt during match 1	↑ on + Control Pad during match	Rabid Wolverine
Taunt during match 2	↓ on + Control Pad during match	Wrist Check
Taunt during match 3	← on + Control Pad during match	Arm Stretch
Taunt during match 4	→ on + Control Pad during match	Arm Stretch
<i>Special taunt</i>	A+○ when special slot is full	<i>Cut Throat 01</i>
Turnbuckle taunt	+ Control Pad atop turnbuckle	Taunt 01
Apron taunt	+ Control Pad from apron	Clapping Hands 02

CHRIS JERICHO®

WWE.COM BIO



In WWE history, several men have achieved greatness with the microphone. The same could be said for in-ring success. Only on a few precious and rare occasions, however, is there a man with the ability to be at the top in both respects...but without a doubt, Chris Jericho is one of them.

Jericho debuted on WWE television in August 1999 as "Y2J"—the "savior" of WWE—and his opening night spat with The Rock was one of the most famous verbal exchanges in Raw history. Jericho wasted no time picking a fight with The Rock and shortly thereafter, Jericho was a Championship contender.

In a short time competing in WWE, Jericho has earned a lifetime worth of accolades, including becoming the first WWE Undisputed Champion after beating The Rock and Stone Cold in the same night. More recently, Jericho became as well known for his actions outside the ring, as his love triangle with Trish Stratus and Christian led to some very compelling television during the weeks and months leading up to *WrestleMania XX*. The once brash and disliked Jericho quickly became a fan favorite when Stratus turned on Jericho and sided with Christian...and the resulting anger and resentment gave Jericho a charge he has not felt in some time.

Seemingly, Chris Jericho is one who finds success easily—in the ring and outside of it as well. Proof of this is Jericho's band, Fozzy, which has quickly risen to prominence within alternative music circles.

Stats

HEIGHT: 6' 0"

WEIGHT: 231 lbs.

FROM: Manhasset, NY

CAREER HIGHLIGHTS: WWE Champion, WCW Champion, Intercontinental Champion, European Champion, Hardcore Champion, World Tag Team Champion, WCW TV Champion, WCW Cruiserweight Champion

Attribute Points

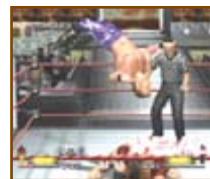
Attribute	Rating
Strength	5.5
Speed	1
Durability	1
Counter	7.5
Charisma	7.5
Submission	1
Overall	69

SPECIAL MOVES

All special moves are performed by pressing **Ⓐ+Ⓑ** while in your special state. You must have at least one special slot filled in order to enter your special state.



Walls of Jericho (facing standing opponent **or** behind standing opponent **or** vs. Irish-whipped opponent **or** near legs of face-up opponent)



Lionsault (special springboard attack)

MOVE LIST

MOVE	BUTTON COMMAND	NAME
Light strike 1	Tap Ⓢ facing standing opponent	Punch-R
Light strike 2	Tap Ⓡ+Ⓐ facing standing opponent	Back Chop
Combination strike (2nd)	Tap Ⓢ after 1st light strike	Back Chop
Combination strike (3rd)	Tap Ⓢ after 2nd combination strike	Back Chop
Combination strike (finish 1)	Tap Ⓢ after other combination strikes	Missile Dropkick
Combination strike (finish 2)	Tap Ⓡ+Ⓐ after other combination strikes	Hard Back Chop
Heavy strike 1	Hold Ⓢ facing standing opponent	Enzuigiri
Heavy strike 2	Hold Ⓡ+Ⓐ facing standing opponent	Hard Back Chop
Counterattack 1 (strike)	Ⓐ after countering	Spinning Wheel Kick OI
Counterattack 1 (strike)	Ⓑ after countering	Low Blow
Irish whip pull back strike 1	Ⓐ immediately after Irish whipping opponent	Shoulder Thrusts
Irish whip pull back strike 2	Ⓑ immediately after Irish whipping opponent	Clothesline
Running strike 1	Ⓐ while running at standing opponent	Flying Forearm Attack
Running strike 2	Ⓑ while running at standing opponent	Spinning Wheel Kick
Turnbuckle strike	Ⓐ vs. opponent slumped in turnbuckle	Hard Back Chop
Turnbuckle strike (downed opponent)	Ⓐ vs. opponent down in turnbuckle	Stomp OI
Running turnbuckle strike slumped in turnbuckle	Ⓐ while running at opponent	Back Elbow Strike
Running turnbuckle strike (downed opponent)	Ⓐ while running at opponent down in turnbuckle	Stomp OI
Ground strike (face up)	Ⓐ vs. face-up opponent	Stomp OI
Ground strike (face down)	Ⓐ vs. face-down opponent	Toe Kick
Running ground strike (face up)	Ⓐ while running at face-up opponent	Elbow Drop
Running ground strike (face down)	Ⓐ while running at face-down opponent	Stomp OI
Front grappled strike 1	Ⓐ in front grappled state	Punch-R
Front grappled strike 2	↑+Ⓐ in front grappled state	Eye Rake
Front grappled strike 3	↓+Ⓐ in front grappled state	Knee Lift-R
Front grappled strike 4	↔+Ⓐ in front grappled state	Elbow Smash-L
Front grappled strike 5	→+Ⓐ in front grappled state	Elbow Smash-R
Light front grappling move 1	Tap Ⓢ facing standing opponent	Headlock Takedown
Light front grappling move 2	Tap ↑+Ⓐ facing standing opponent	Suplex
Light front grappling move 3	Tap ↓+Ⓐ facing standing opponent	Scoop Slam OI
Light front grappling move 4	Tap ↔+Ⓐ facing standing opponent	Headlock
Light front grappling move 5	Tap →+Ⓐ facing standing opponent	Rib Breaker

MOVE	BUTTON COMMAND	NAME
Heavy front grappling move 1	Hold Ⓢ in front grappled state	DDT
Heavy front grappling move 2	Hold ↑+Ⓐ in front grappled state	Hurricane Rana
Heavy front grappling move 3	Hold ↓+Ⓐ in front grappled state	Power Bomb Whip
Heavy front grappling move 4	Hold ↔+Ⓐ in front grappled state	W-Arm Back Breaker
Heavy front grappling move 5	Hold →+Ⓐ in front grappled state	Side Suxx
<i>Special front grappling move</i>	<i>Ⓐ+Ⓑ in special state facing standing opponent</i>	<i>Walls of Jericho</i>
<i>Momentum shift</i>	<i>Ⓐ+Ⓑ facing opponent when spirit reads "Danger"</i>	<i>Low Blow OI</i>
Rear grappled strike 1	Ⓑ in rear grappled state	Elbow Strike
Rear grappled strike 2	↑+Ⓑ in rear grappled state	Back Rake
Rear grappled strike 3	↓+Ⓑ in rear grappled state	Low Blow
Rear grappled strike 4	↔+Ⓑ in rear grappled state	Elbow Smash-L
Rear grappled strike 5	→+Ⓑ in rear grappled state	Elbow Smash-R
Light rear grappling move 1	Tap Ⓢ behind standing opponent	Sleeper Hold
Light rear grappling move 2	Tap ↑+Ⓐ behind standing opponent	Face Crusher OI
Light rear grappling move 3	Tap ↓+Ⓐ behind standing opponent	Back Drop
Light rear grappling move 4	Tap ↔+Ⓐ behind standing opponent	School Boy
Light rear grappling move 5	Tap →+Ⓐ behind standing opponent	Russian Leg Sweep
Heavy rear grappling move 1	Hold Ⓢ in rear grappled state	Abdominal Stretch
Heavy rear grappling move 2	Hold ↑+Ⓐ in rear grappled state	German Suxx Pin
Heavy rear grappling move 3	Hold ↓+Ⓐ in rear grappled state	Flashback
Heavy rear grappling move 4	Hold ↔+Ⓐ in rear grappled state	Pendulum Back Breaker
Heavy rear grappling move 5	Hold →+Ⓐ in rear grappled state	Full Nelson Face Drop
<i>Special rear grappling move</i>	<i>Ⓐ+Ⓑ in special state behind standing opponent</i>	<i>Walls of Jericho</i>
Light front turnbuckle grappling move 1	Tap Ⓢ facing opponent slumped in turnbuckle	Shoulder Thrusts
Light front turnbuckle grappling move 2	Tap Ⓡ+Ⓐ facing opponent slumped in turnbuckle	Knee Strikes
Heavy front turnbuckle grappling move 1	Hold Ⓢ facing opponent slumped in turnbuckle	Super Hurricane Rana
Heavy front turnbuckle grappling move 2	Hold Ⓡ+Ⓐ facing opponent slumped in turnbuckle	Super W-Arm Suxx
Light rear turnbuckle grappling move 1	Tap Ⓢ behind opponent slumped in turnbuckle	Face Slam to Pole
Light rear turnbuckle grappling move 2	Tap Ⓡ+Ⓐ behind opponent slumped in turnbuckle	School Boy
Heavy rear turnbuckle grappling move 1	Hold Ⓢ behind opponent slumped in turnbuckle	Sky High Back Drop
Heavy rear turnbuckle grappling move 2	Hold Ⓡ+Ⓐ behind opponent slumped in turnbuckle	Sky High Back Drop
Downed opponent turnbuckle grapple	Tap Ⓢ near opponent down in turnbuckle	Face Trample

MOVE	BUTTON COMMAND	NAME
Front opponent on turnbuckle grapple	Ⓐ facing opponent atop turnbuckle	Superplex
Rear opponent on turnbuckle grapple	Ⓐ behind opponent atop turnbuckle	Drop to Outside
Light Irish whip grapple 1	Tap Ⓐ when Irish-whipped opponent runs back at you	Arm Drag
Light Irish whip grapple 2	Tap Ⓐ+Ⓐ when Irish-whipped opponent runs back at you	Sleeper Hold
Heavy Irish whip grapple 1	Hold Ⓐ when Irish-whipped opponent runs back at you	Flap Jack 01
Heavy Irish whip grapple 2	Hold Ⓐ+Ⓐ when Irish-whipped opponent runs back at you	Huracanrana 02
<i>Special Irish whip grapple</i>	<i>Ⓐ+Ⓑ in special state when Irish-whipped opponent runs back at you</i>	<i>Walls of Jericho</i>
Leap frog	Irish-whipped opponent running at you	Turnbuckle Dodge 01
Running front grapple Breaker	Running at front of standing opponent	Swinging Neck
Running rear grapple	Running at rear of standing opponent	Face Crusher
Counterattack 1 (grapple)	Ⓐ after countering	Dragon Screw
Counterattack 2 (grapple)	Ⓑ+Ⓐ after countering	Push Down
Contest of power	Tap Ⓐ repeatedly when you and your opponent attempt grapples simultaneously	Test of Strength Flip
Grappling to the apron attack	Ⓐ in ring near opponent on apron	Suplex
Grappling from the apron attack	Ⓐ on apron near opponent in ring	Guillotine
Grapple opponent on ropes	Tap Ⓐ near opponent on ropes	Pull and Drop
Throw from edge	Ⓐ near edge of cell roof, entrance stage, etc.	Throw
Double team front grapple	Ⓐ when both Superstars are in front of targeted opponent	Double Suplex
Double team rear grapple	Ⓐ when both Superstars are behind targeted opponent	Double Back Drop
Double team sandwich attack	Ⓐ when both Superstars are surrounding targeted opponent	Striking Combination
Double team Irish whip grapple	Ⓐ when both Superstars are targeting Irish-whipped opponent	Double Arm Drag
Double team front turnbuckle grapple	Ⓐ when both Superstars are in front of targeted opponent in turnbuckle	Double Throw
Double team rear turnbuckle grapple	Ⓐ when both Superstars are behind targeted opponent in turnbuckle	Double Impact
Ground grapple (face up, near head)	Ⓐ near head of face-up opponent	Reverse Chin Lock
Ground grapple (face up, near side)	Ⓐ near side of face-up opponent	Ground Punches
Ground grapple (face up, near legs)	Ⓐ near legs of face-up opponent	Half Boston Crab
<i>Special ground grapple (face up, near legs)</i>	<i>Ⓐ+Ⓑ in special state near legs of face-up opponent</i>	<i>Walls of Jericho</i>

MOVE	BUTTON COMMAND	NAME
Ground grapple (face down, near head)	Ⓐ near head of face-down opponent	Camel Clutch 01
Ground grapple (face down, near side)	Ⓐ near side of face-down opponent	Arm Wrench with Toe Kick
Ground grapple (face down, near legs)	Ⓐ near legs of face-down opponent	Knee Breaker
Flying attack from turnbuckle 1 (vs. standing)	Ⓑ from top turnbuckle vs. standing opponent	Double Axe Handle
Flying attack from turnbuckle 2 (vs. standing)	Ⓑ+Ⓐ from top turnbuckle vs. standing opponent	Missile Dropkick
Flying attack from turnbuckle 1 (vs. downed)	Ⓑ from top turnbuckle vs. downed opponent	Diving Elbow Drop 01
Flying attack from turnbuckle 2 (vs. downed)	Ⓑ+Ⓐ from top turnbuckle vs. downed opponent	Moonsault Splash 01
Flying attack from apron (vs. standing)	From apron, hold Ⓐ toward standing opponent outside ring, tap Ⓑ	Missile Dropkick
Flying attack from apron (vs. downed)	From apron, hold Ⓐ toward downed opponent outside ring, tap Ⓑ	Diving Elbow Drop 01
Sliding attack to outside of ring (neutral run)	Ⓐ to run, hold Ⓐ toward opponent outside ring, tap Ⓑ near ropes	Baseball Slide
Sliding attack to outside of ring (Ⓐ run)	Ⓐ+Ⓑ to run, hold Ⓐ toward opponent outside ring, tap Ⓑ near ropes	Diving Body Press 01
Flying outside attack from inside the ring	From inside ring near ropes, Ⓐ toward outside of ring, tap Ⓑ	Vaulting Body Press
Springboard attack	Run toward ropes, push Ⓐ toward ring center, tap Ⓑ near ropes	Lionsault
<i>Special springboard attack</i>	<i>Run toward ropes in special state, push Ⓐ toward ring center, tap Ⓑ near ropes</i>	<i>Lionsault</i>
Flying outside attack from apron	From apron, Ⓐ toward opponent outside of ring, tap Ⓑ	Double Axe Handle
Taunt during match 1	↑ on + Control Pad during match	King of the World
Taunt during match 2	↓ on + Control Pad during match	Come on! 01
Taunt during match 3	← on + Control Pad during match	Footwork 02
Taunt during match 4	→ on + Control Pad during match	Footwork 02
<i>Special taunt</i>	<i>Ⓐ+Ⓑ when special slot is full</i>	<i>Angry 01</i>
Turnbuckle taunt	+ Control Pad atop turnbuckle	Taunt 01
Apron taunt	+ Control Pad from apron	Clapping Hands 01

CHRISTIAN®

WWE.com Bio



Time and time again, Christian has proved that he is not a friend worth having. WWE fans first saw Christian's true colors when he violently attacked his own brother, Edge, a few years ago. While disgusting, the move did result in some of the most breathtaking matches in WWE history.

Christian showed his true colors again when he not only turned his back on his longtime best friend, Chris Jericho, but also stole Y2J's love interest. Together, Christian and Jericho dominated the *Raw* tag-team circuit. In addition, they both enjoyed immense singles success, while still remaining close friends. They were so close that Jericho would tell Christian everything about himself, including his crush on Trish Stratus. Not long after, Christian went out and wooed Trish to be his own.

In the ring, however, Christian's success is hard to argue. Despite his cocky attitude, Christian has one of the most impressive win-loss records on the *Raw* roster. Some of his biggest victories include winning the TLC Match at *WrestleMania X-Seven*, pinning Edge for the Intercontinental Championship at *Unforgiven 2001*, and defeating Jericho at *WrestleMania XX*.

Christian may not be the most-liked member of the *Raw* roster, and his methods to achievement could be questionable at times, but no matter what people think of him, he should be a top *Raw* Superstar for a long time to come.

Stats

HEIGHT: 6' 1"

WEIGHT: 215 lbs.

FROM: Toronto, Ontario, Canada

CAREER HIGHLIGHTS: Intercontinental Champion, World Tag Team Champion, Light Heavyweight Champion, European Champion

SPECIAL MOVES

All special moves are performed by pressing **A+B** while in your special state. You must have at least one special slot filled in order to enter your special state.



Unprettier (facing standing opponent **or** behind standing opponent)

Attribute Points

Attribute	Rating
Strength	6
Speed	6.5
Durability	6
Counter	6
Charisma	5.5
Submission	4
Overall	56

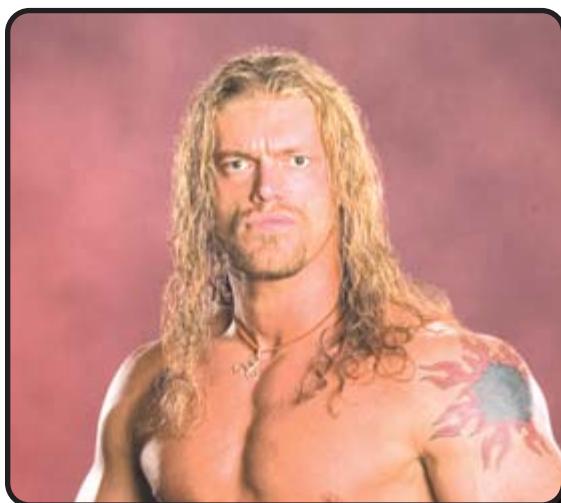
MOVE LIST

MOVE	BUTTON COMMAND	NAME
Light strike 1	Tap ⚡ facing standing opponent	Punch-R
Light strike 2	Tap ⚡+⚡ facing standing opponent	Toe Kick OI
Combination strike (2nd)	Tap ⚡ after 1st light strike	Punch-R
Combination strike (3rd)	Tap ⚡ after 2nd combination strike	Punch-R
Combination strike (finish 1)	Tap ⚡ after other combination strikes	Full Swing Punch
Combination strike (finish 2)	Tap ⚡+⚡ after other combination strikes	Low Blow
Heavy strike 1	Hold ⚡ facing standing opponent	Full Swing Punch
Heavy strike 2	Hold ⚡+⚡ facing standing opponent	Missile Dropkick
Counterattack 1 (strike)	⚡ after countering	Full Swing Punch
Counterattack 1 (strike)	⚡+⚡ after countering	Missile Dropkick
Irish whip pull back strike 1	⚡ immediately after Irish whipping opponent	Shoulder Thrusts
Irish whip pull back strike 2	⚡+⚡ immediately after Irish whipping opponent	Clothesline
Running strike 1	⚡ while running at standing opponent	Shoulder Block
Running strike 2	⚡+⚡ while running at standing opponent	Missile Dropkick
Turnbuckle strike	⚡ vs. opponent slumped in turnbuckle	Missile Dropkick
Turnbuckle strike (downed opponent)	⚡ vs. opponent down in turnbuckle	Stomp OI
Running turnbuckle strike	⚡ while running at opponent slumped in turnbuckle	Missile Dropkick
Running turnbuckle strike (downed opponent)	⚡ while running at opponent down in turnbuckle	Gun Packet
Ground strike (face up)	⚡ vs. face-up opponent	Stomp OI
Ground strike (face down)	⚡ vs. face-down opponent	Toe Kick
Running ground strike (face up)	⚡ while running at face-up opponent	Stomp OI
Running ground strike (face down)	⚡ while running at face-down opponent	Elbow Drop
Front grappled strike 1	⚡ in front grappled state	Punch-R
Front grappled strike 2	↑+⚡ in front grappled state	Eye Rake
Front grappled strike 3	↓+⚡ in front grappled state	Knee Lift-R
Front grappled strike 4	↔+⚡ in front grappled state	Elbow Smash-L
Front grappled strike 5	→+⚡ in front grappled state	Elbow Smash-R
Light front grappling move 1	Tap ⚡ facing standing opponent	Headlock Takedown
Light front grappling move 2	Tap ↑+⚡ facing standing opponent	Snap Suplex
Light front grappling move 3	Tap ↓+⚡ facing standing opponent	Manhattan Drop
Light front grappling move 4	Tap ←+⚡ facing standing opponent	Neck Breaker
Light front grappling move 5	Tap →+⚡ facing standing opponent	Russian Leg Sweep
Heavy front grappling move 1	Hold ⚡ in front grappled state	DDT
Heavy front grappling move 2	Hold ↑+⚡ in front grappled state	Gourdbuster

MOVE	BUTTON COMMAND	NAME
Heavy front grappling move 3	Hold ⚡+Ⓐ in front grappled state	Stomach Breaker
Heavy front grappling move 4	Hold ⚡+Ⓑ in front grappled state	Belly to Back Suplex
Heavy front grappling move 5	Hold ⚡+Ⓒ in front grappled state	Shoulder Arm Breaker
<i>Special front grappling move</i>	<i>Ⓐ+Ⓑ in special state facing standing opponent</i>	<i>Unprettier</i>
<i>Momentum shift</i>	<i>Ⓐ+Ⓑ facing opponent when spirit reads "Danger"</i>	<i>Low Blow O3</i>
Rear grappled strike 1	⚡ in rear grappled state	Punch-R
Rear grappled strike 2	↑+⚡ in rear grappled state	Elbow Strike for Backhead
Rear grappled strike 3	↓+⚡ in rear grappled state	Elbow Strike
Rear grappled strike 4	↔+⚡ in rear grappled state	Elbow Smash-L
Rear grappled strike 5	→+⚡ in rear grappled state	Elbow Smash-R
Light rear grappling move 1	Tap ⚡ behind standing opponent	Sleeper Hold
Light rear grappling move 2	Tap ↑+⚡ behind standing opponent	Back Drop
Light rear grappling move 3	Tap ↓+⚡ behind standing opponent	Hair Pull Slam
Light rear grappling move 4	Tap ←+⚡ behind standing opponent	Shin Breaker
Light rear grappling move 5	Tap →+⚡ behind standing opponent	Pendulum Back Breaker
Heavy rear grappling move 1	Hold ⚡ in rear grappled state	Reverse DDT
Heavy rear grappling move 2	Hold ↑+⚡ in rear grappled state	Atomic Drop
Heavy rear grappling move 3	Hold ↓+⚡ in rear grappled state	Backhead Crash
Heavy rear grappling move 4	Hold ←+⚡ in rear grappled state	Russian Leg Sweep
Heavy rear grappling move 5	Hold →+⚡ in rear grappled state	Abdominal Stretch
<i>Special rear grappling move</i>	<i>Ⓐ+Ⓑ in special state behind standing opponent</i>	<i>Unprettier</i>
Light front turnbuckle grappling move 1	Tap ⚡ facing opponent slumped in turnbuckle	10 Punches
Light front turnbuckle grappling move 2	Tap ⚡+Ⓐ facing opponent slumped in turnbuckle	Shoulder Thrusts
Heavy front turnbuckle grappling move 1	Hold ⚡ facing opponent slumped in turnbuckle	Superplex
Heavy front turnbuckle grappling move 2	Hold ⚡+Ⓐ facing opponent slumped in turnbuckle	Superplex
Light rear turnbuckle grappling move 1	Tap ⚡ behind opponent slumped in turnbuckle	Face Slam to Pole
Light rear turnbuckle grappling move 2	Tap ⚡+Ⓐ behind opponent slumped in turnbuckle	School Boy
Heavy rear turnbuckle grappling move 1	Hold ⚡ behind opponent slumped in turnbuckle	Sky High Back Drop
Heavy rear turnbuckle grappling move 2	Hold ⚡+Ⓐ behind opponent slumped in turnbuckle	Sky High Back Drop

MOVE	BUTTON COMMAND	NAME
Downed opponent turnbuckle grapple	Tap A near opponent down in turnbuckle	Stomping and Knee Trample
Front opponent on turnbuckle grapple	A facing opponent atop turnbuckle	Sky High Superplex
Rear opponent on turnbuckle grapple	A behind opponent atop turnbuckle	Drop to Outside
Light Irish whip grapple 1	Tap A when Irish-whipped opponent runs back at you	Manhattan Drop
Light Irish whip grapple 2	Tap O+A when Irish-whipped opponent runs back at you	Arm Drag
Heavy Irish whip grapple 1	Hold A when Irish-whipped opponent runs back at you	Flap Jack 01
Heavy Irish whip grapple 2	Hold O+A when Irish-whipped opponent runs back at you	Power Slam
Leap frog	Irish-whipped opponent running at you	Turnbuckle Dodge 01
Running front grapple	Running at front of standing opponent	Head Scissor 01
Running rear grapple	Running at rear of standing opponent	School Boy
Counterattack 1 (grapple)	A after countering	Elbow Stomp
Counterattack 2 (grapple)	O+A after countering	Snap & Roll
Contest of power	Tap A repeatedly when you and your opponent attempt grapples simultaneously	Toe Kick
Grappling to the apron attack	A in ring near opponent on apron	Suplex
Grappling from the apron attack	A on apron near opponent in ring	Guillotine
Grapple opponent on ropes	Tap A near opponent on ropes	Rope Guillotine
Throw from edge	A near edge of cell roof, entrance stage, etc.	Throw
Double team front grapple	A when both Superstars are in front of targeted opponent	Double Flap Jack
Double team rear grapple	A when both Superstars are behind targeted opponent	Double Team Knee Breaker
Double team sandwich attack	A when both Superstars are surrounding targeted opponent	Striking Combination
Double team Irish whip grapple	A when both Superstars are targeting Irish-whipped opponent	Double Arm Drag
Double team front turnbuckle grapple	A when both Superstars are in front of targeted opponent in turnbuckle	Double Throw
Double team rear turnbuckle grapple	A when both Superstars are behind targeted opponent in turnbuckle	Double Impact
Ground grapple (face up, near head)	A near head of face-up opponent	Surfboard Stretch
Ground grapple (face up, near side)	A near side of face-up opponent	Ground Punches
Ground grapple (face up, near legs)	A near legs of face-up opponent	Kick to Hamstring

MOVE	BUTTON COMMAND	NAME
Ground grapple (face down, near head)	A near head of face-down opponent	Camel Clutch 01
Ground grapple (face down, near side)	A near side of face-down opponent	Knee Smash
Ground grapple (face down, near legs)	A near legs of face-down opponent	Knee Breaker
Flying attack from turnbuckle 1 (vs. standing)	B from top turnbuckle vs. standing opponent	Missile Dropkick
Flying attack from turnbuckle 2 (vs. standing)	O+B from top turnbuckle vs. standing opponent	Diving Shoulder Block
Flying attack from turnbuckle 1 (vs. downed)	B from top turnbuckle vs. downed opponent	Diving Elbow Drop 01
Flying attack from turnbuckle 2 (vs. downed)	O+B from top turnbuckle vs. downed opponent	Diving Elbow Drop 01
Flying attack from apron, hold O toward standing opponent outside ring, tap B	From apron, hold O toward standing opponent outside ring, tap B	Missile Dropkick
Flying attack from apron, hold O toward downed opponent outside ring, tap B	From apron, hold O toward downed opponent outside ring, tap B	Diving Elbow Drop 01
Sliding attack to outside of ring (neutral run)	Y to run, hold O toward opponent outside ring, tap B near ropes	Baseball Slide
Sliding attack to outside of ring (O run)	O+Y to run, hold O toward opponent outside ring, tap B near ropes	Baseball Slide
Flying outside attack from inside the ring	From inside ring near ropes, O toward outside of ring, tap B	Vaulting Body Press
Flying outside attack from apron	From apron, O toward opponent outside of ring, tap B	Double Axe Handle
Taunt during match 1	↑ on + Control Pad during match	Come on! 02
Taunt during match 2	↓ on + Control Pad during match	Spoiled child
Taunt during match 3	← on + Control Pad during match	Chicken!
Taunt during match 4	→ on + Control Pad during match	Chicken!
<i>Special taunt</i>	A+B when special slot is full	<i>Hey Peeps!</i>
Turnbuckle taunt	+ Control Pad atop turnbuckle	Taunt 05
Apron taunt	+ Control Pad from apron	Clapping Hands 01



EDGE®

WWE.com Bio



How many of us can say that we accomplished our lifelong dream? How many of us can say that we're doing exactly what we wanted to do when we were children? Edge can. One of the brightest young stars in WWE, Edge sat on the floor for *WrestleMania VI* at SkyDome in Toronto, watching Hulk Hogan battle Ultimate Warrior. Although he was only 16 at the time, Edge already knew that he wanted to follow in the footsteps of Hogan and Warrior; he wanted to be a WWE Superstar. Twelve years later, almost 70,000 fans watched Edge defeat Booker T at *WrestleMania X8* at SkyDome in Toronto. Edge had already accomplished a career highlight at SkyDome in July 1999; he won the Intercontinental Championship there.

After a hiatus of more than a year due to neck surgery, Edge returned to WWE action and was immediately drafted by *Raw*. His vision was set to achieve his dream of winning the World Heavyweight Championship. The Canadian Superstar has excelled in both singles and tag-team action. Along with his brother, Christian, he won the World Tag Team Championship seven times, a record for a duo that stood for some time. Edge & Christian were also part of some of the most memorable tag matches in history—including the ladder match at *WrestleMania 2000*, the Tables, Ladders, and Chairs (TLC) Match at *SummerSlam* in 2000; TLC II at *WrestleMania X-Sever*; and TLC III on the May 24, 2001 episode of *SmackDown!*

Edge officially became a force in the singles division when he won the 2001 *King of the Ring* tournament. A few months later, he defeated Christian in an epic Ladder Match at *No Mercy 2001* to become the Intercontinental Champion. In fact, he has already won the Intercontinental Championship on multiple occasions.

Stats

HEIGHT: 6' 5"

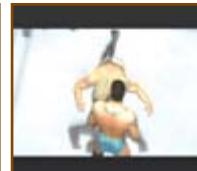
WEIGHT: 240 lbs.

FROM: Tampa, FL

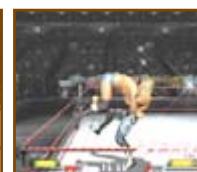
CAREER HIGHLIGHTS: World Tag Team Champion, WWE Tag Team Champion, Intercontinental Champion, WCW U.S. Champion

SPECIAL MOVES

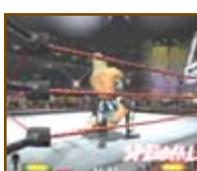
All special moves are performed by pressing **A + B** while in your special state. You must have at least one special slot filled in order to enter your special state.



Spear O1 (running at standing opponent)



Edgecution (facing standing opponent or behind standing opponent)



Edgecicator (near legs of face-up opponent)

Attribute Points

Attribute	Rating
Strength	5.5
Speed	7
Durability	6
Counter	6.5
Charisma	6.5
Submission	6
Overall	62

MOVE LIST

MOVE	BUTTON COMMAND	NAME
Light strike 1	Tap Ⓢ facing standing opponent	Punch-R
Light strike 2	Tap Ⓡ+Ⓐ facing standing opponent	Toe Kick OI
Combination strike (2nd)	Tap Ⓢ after 1st light strike	Punch-R
Combination strike (finish 1)	Tap Ⓢ after other combination strikes	Full Swing Punch
Combination strike (finish 2)	Tap Ⓡ+Ⓐ after other combination strikes	Spinning Wheel Kick OI
Heavy strike 1	Hold Ⓢ facing standing opponent	Full Swing Punch
Heavy strike 2	Hold Ⓡ+Ⓐ facing standing opponent	Dropkick to Knee OI
Counterattack 1 (strike)	Ⓐ after countering	Back Elbow Strike
Counterattack 1 (strike)	Ⓐ+Ⓑ after countering	Spear OI
Irish whip pull back strike 1	Ⓐ immediately after Irish whipping opponent	Shoulder Thrusts
Irish whip pull back strike 2	Ⓐ+Ⓑ immediately after Irish whipping opponent	Clothesline
Running strike 1	Ⓐ while running at standing opponent	Clothesline-R
Running strike 2	Ⓐ+Ⓑ while running at standing opponent	Spinning Wheel Kick
<i>Running special strike</i>	<i>Ⓐ+Ⓑ while running in special state at standing opponent</i>	<i>Spear OI</i>
Turnbuckle strike	Ⓐ vs. opponent slumped in turnbuckle	Full Swing Punch
Turnbuckle strike (downed opponent)	Ⓐ vs. opponent down in turnbuckle	Stomp OI
Running turnbuckle strike (downed opponent)	Ⓐ while running at opponent down in turnbuckle	Gun Packet
Ground strike (face up)	Ⓐ vs. face-up opponent	Stomp OI
Running ground strike (face up)	Ⓐ while running at face-up opponent	Stomp OI
Running ground strike (face down)	Ⓐ while running at face-down opponent	Toe Kick
Front grappled strike 1	Ⓐ in front grappled state	Punch-L
Front grappled strike 2	↑+Ⓐ in front grappled state	Spinning Wheel Kick OI
Front grappled strike 3	↓+Ⓐ in front grappled state	Dropkick to Breast
Front grappled strike 4	←+Ⓐ in front grappled state	Elbow Smash-L
Front grappled strike 5	→+Ⓐ in front grappled state	Elbow Smash-R
Light front grappling move 1	Tap Ⓢ facing standing opponent	Headlock Takedown
Light front grappling move 2	Tap ↑+Ⓐ facing standing opponent	Suplex
Light front grappling move 3	Tap ↓+Ⓐ facing standing opponent	Small Package
Light front grappling move 4	Tap ←+Ⓐ facing standing opponent	Headlock
Light front grappling move 5	Tap →+Ⓐ facing standing opponent	Arm Drag
Heavy front grappling move 1	Hold Ⓢ in front grappled state	DDT
Heavy front grappling move 2	Hold ↑+Ⓐ in front grappled state	Front Suplex

MOVE	BUTTON COMMAND	NAME
Heavy front grappling move 3	Hold Ⓣ+Ⓐ in front grappled state	Manhattan Drop
Heavy front grappling move 4	Hold Ⓥ+Ⓐ in front grappled state	Neck Breaker
Heavy front grappling move 5	Hold Ⓦ+Ⓐ in front grappled state	Russian Leg Sweep
<i>Special front grappling move</i>	<i>Ⓐ+Ⓑ in special state facing standing opponent</i>	<i>Edgecution</i>
<i>Momentum shift</i>	<i>Ⓐ+Ⓑ facing opponent when spirit reads "Danger"</i>	<i>Edge O'matic</i>
Rear grappled strike 1	Ⓑ in rear grappled state	Punch-R
Rear grappled strike 3	↓+Ⓑ in rear grappled state	Elbow Strike
Rear grappled strike 4	↔+Ⓑ in rear grappled state	Elbow Smash-L
Rear grappled strike 5	→+Ⓑ in rear grappled state	Elbow Smash-R
Light rear grappling move 1	Tap Ⓢ behind standing opponent	Sleeper Hold
Light rear grappling move 2	Tap ↑+Ⓐ behind standing opponent	Face Crusher OI
Light rear grappling move 3	Tap ↓+Ⓐ behind standing opponent	School Boy
Light rear grappling move 4	Tap ←+Ⓐ behind standing opponent	Falling Back Drop
Light rear grappling move 5	Tap →+Ⓐ behind standing opponent	Falling Neck Breaker
Heavy rear grappling move 1	Hold Ⓢ in rear grappled state	Abdominal Stretch
Heavy rear grappling move 2	Hold ↑+Ⓐ in rear grappled state	German Suplex
Heavy rear grappling move 3	Hold ↓+Ⓐ in rear grappled state	Japanese Rolling Clutch Pin
Heavy rear grappling move 4	Hold ↔+Ⓐ in rear grappled state	Side Slam
Heavy rear grappling move 5	Hold →+Ⓐ in rear grappled state	Russian Leg Sweep
<i>Special rear grappling move</i>	<i>Ⓐ+Ⓑ in special state behind standing opponent</i>	<i>Edgecution</i>
Light front turnbuckle grappling move 1	Tap Ⓢ facing opponent slumped in turnbuckle	Shoulder Thrusts
Light front turnbuckle grappling move 2	Tap Ⓡ+Ⓐ facing opponent slumped in turnbuckle	10 Punches
Heavy front turnbuckle grappling move 1	Hold Ⓢ facing opponent slumped in turnbuckle	Pulling Leg Thrust
Heavy front turnbuckle grappling move 2	Hold Ⓡ+Ⓐ facing opponent slumped in turnbuckle	Superplex
Light rear turnbuckle grappling move 1	Tap Ⓢ behind opponent slumped in turnbuckle	Face Slam to Pole
Light rear turnbuckle grappling move 2	Tap Ⓡ+Ⓐ behind opponent slumped in turnbuckle	Shoulder Thrusts
Heavy rear turnbuckle grappling move 1	Hold Ⓢ behind opponent slumped in turnbuckle	Sky High Back Drop
Heavy rear turnbuckle grappling move 2	Hold Ⓡ+Ⓐ behind opponent slumped in turnbuckle	Sky High Back Drop
Downed opponent turnbuckle grapple	Tap Ⓢ near opponent down in turnbuckle	Stomping and Knee Trample
Front opponent on turnbuckle grapple	Ⓐ facing opponent atop turnbuckle	Throw



MOVE	BUTTON COMMAND	NAME
Rear opponent on turnbuckle grapple	Ⓐ behind opponent atop turnbuckle	Super Back Drop
Light Irish whip grapple 1	Tap Ⓐ when Irish-whipped opponent runs back at you	Back Toss
Light Irish whip grapple 2	Tap Ⓐ+Ⓐ when Irish-whipped opponent runs back at you	Arm Drag
Heavy Irish whip grapple 1	Hold Ⓐ when Irish-whipped opponent runs back at you	Flap Jack O!
Heavy Irish whip grapple 2	Hold Ⓐ+Ⓐ when Irish-whipped opponent runs back at you	Huracanrana O2
Leap frog	Irish-whipped opponent running at you	Turnbuckle Dodge O2
Running front grapple	Running at front of standing opponent	Head Scissor O1
Running rear grapple	Running at rear of standing opponent	School Boy
Counterattack 1 (grapple)	Ⓐ after countering	Elbow Stomp
Counterattack 2 (grapple)	Ⓑ+Ⓐ after countering	Dragon Screw
Contest of power	Tap Ⓐ repeatedly when you and your opponent attempt grapples simultaneously	Toe Kick
Grappling to the apron attack	Ⓐ in ring near opponent on apron	Suplex
Grappling from the apron attack	Ⓐ on apron near opponent in ring	Guillotine
Grapple opponent on ropes	Tap Ⓐ near opponent on ropes	Rope Guillotine
Throw from edge	Ⓐ near edge of cell roof, entrance stage, etc.	Throw
Double team front grapple	Ⓐ when both Superstars are in front of targeted opponent	Double Flap Jack
Double team rear grapple	Ⓐ when both Superstars are behind targeted opponent	Double Team Knee Breaker
Double team sandwich attack	Ⓐ when both Superstars are surrounding targeted opponent	High Angle Neck Breaker
Double team Irish whip grapple	Ⓐ when both Superstars are targeting Irish-whipped opponent	Double Team Back Toss
Double team front turnbuckle grapple	Ⓐ when both Superstars are in front of targeted opponent in turnbuckle	Double Throw
Double team rear turnbuckle grapple	Ⓐ when both Superstars are behind targeted opponent in turnbuckle	Double Impact
Ground grapple (face up, near head)	Ⓐ near head of face-up opponent	Sleeper Hold
Ground grapple (face up, near side)	Ⓐ near side of face-up opponent	Mounted Punches
Ground grapple (face up, near legs)	Ⓐ near legs of face-up opponent	Elbow Crush
Special ground grapple (face up, near legs)	Ⓐ+Ⓑ in special state near legs of face-up opponent	Edgecator
Ground grapple (face down, near head)	Ⓐ near head of face-down opponent	Headlock
Ground grapple (face down, near side)	Ⓐ near side of face-down opponent	Fujiwara Armbar

MOVE	BUTTON COMMAND	NAME
Ground grapple (face down, near legs)	Ⓐ near legs of face-down opponent	Knee Breaker
Flying attack from turnbuckle 1 (vs. standing)	Ⓑ from top turnbuckle vs. standing opponent	Dropkick
Flying attack from turnbuckle 2 (vs. standing)	Ⓑ+Ⓐ from top turnbuckle vs. standing opponent	Flying Body Attack
Flying attack from turnbuckle 1 (vs. downed)	Ⓑ from top turnbuckle vs. downed opponent	Diving Elbow Drop O1
Flying attack from turnbuckle 2 (vs. downed)	Ⓑ+Ⓐ from top turnbuckle vs. downed opponent	Diving Elbow Drop O1
Flying attack from edge (vs. standing)	Ⓑ+Ⓐ from edge of Hell in a Cell, stage, etc. vs. standing opponent	Dropkick
Flying attack from edge (vs. downed)	Ⓑ+Ⓐ from edge of Hell in a Cell, stage, etc. vs. downed opponent	Diving Elbow Drop O1
Sliding attack to outside of ring (neutral run)	Ⓨ to run, hold Ⓐ toward opponent outside ring, tap Ⓑ near ropes	Baseball Slide
Sliding attack to outside of ring (Ⓐ run)	Ⓑ+Ⓨ to run, hold Ⓐ toward opponent outside ring, tap Ⓑ near ropes	Baseball Slide
Flying outside attack from apron	From apron, Ⓐ toward opponent	Double Axe Handle
Taunt during match 1	↑ on + Control Pad during match	Combing
Taunt during match 2	↓ on + Control Pad during match	Combing
Taunt during match 3	↔ on + Control Pad during match	Come on! O2
Taunt during match 4	→ on + Control Pad during match	Come on! O2
Special taunt	Ⓐ+Ⓑ when special slot is full	Ready for Gore!
Turnbuckle taunt	+ Control Pad atop turnbuckle	Taunt O1
Apron taunt	+ Control Pad from apron	Clapping Hands O1

GARRISON CADE™

[WWE.com Bio](#)



Garrison Cade's road to WWE did not involve seasoning in a major organization such as the old WCW, but Cade's work on the independent circuit and his incredible breed of athleticism made him a perfect fit to be an impact Superstar as soon as his WWE debut came about.

One look at Cade and it is clear why he made it to WWE, as his muscular 6-foot-5 frame is a testimony to the dedication he made to his craft. But his physique tells only half of the story. Cade is an accomplished in-ring tactician, as well. His upset victory over Lance Storm early in his *Raw* career opened the eyes of WWE officials and fans alike. Since then, the youngster has been on quite a roll. Clearly, Cade has an amazing future competing on the *Raw* roster.

Stats

HEIGHT: 6' 5"

WEIGHT: 261 lbs.

FROM: Omaha, NE

Attribute Points

Attribute	Rating
Strength	3.5
Speed	4.5
Durability	3.5
Counter	3
Charisma	3.5
Submission	3
Overall	35

SPECIAL MOVES

All special moves are performed by pressing **A+B** while in your special state. You must have at least one special slot filled in order to enter your special state.



Suplex (facing standing opponent **or** behind standing opponent)



Diving Elbow Drop OI (from top turnbuckle)

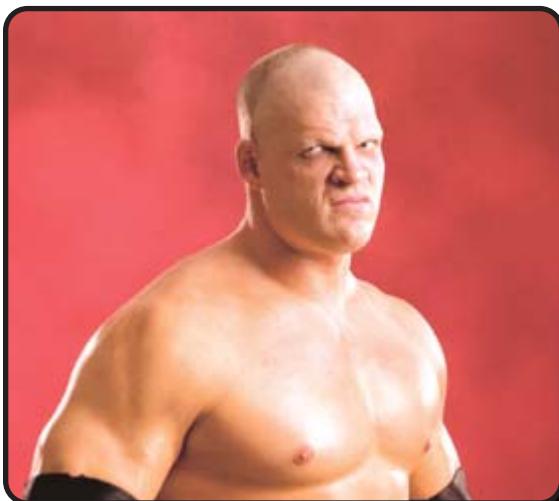
MOVE LIST

MOVE	BUTTON COMMAND	NAME
Light strike 1	Tap ⓧ facing standing opponent	Punch-R
Light strike 2	Tap ⓦ+Ⓐ facing standing opponent	Toe Kick OI
Combination strike (2nd)	Tap ⓧ after 1st light strike	Punch-R
Combination strike (3rd)	Tap ⓧ after 2nd combination strike	Punch-R
Combination strike (finish 1)	Tap ⓧ after other combination strikes	Full Swing Punch
Combination strike (finish 2)	Tap ⓦ+Ⓐ after other combination strikes	Missile Dropkick
Heavy strike 1	Hold ⓧ facing standing opponent	Full Swing Punch
Heavy strike 2	Hold ⓦ+Ⓐ facing standing opponent	Missile Dropkick
Counterattack 1 (strike)	Ⓐ after countering	Back Elbow Strike
Counterattack 1 (strike)	Ⓑ+Ⓐ after countering	Clothesline-R
Irish whip pull back strike 1	Ⓐ immediately after Irish whipping opponent	Kitchen Sink
Irish whip pull back strike 2	Ⓑ+Ⓐ immediately after Irish whipping opponent	Clothesline
Running strike 1	Ⓑ while running at standing opponent	Clothesline-R
Running strike 2	Ⓑ+Ⓐ while running at standing opponent	Jumping Knee Attack
Turnbuckle strike	Ⓑ vs. opponent slumped in turnbuckle	Back Chop
Turnbuckle strike (downed opponent)	Ⓑ vs. opponent down in turnbuckle	Stomp OI
Running turnbuckle strike	Ⓑ while running at opponent slumped in turnbuckle	Clothesline-R
Running turnbuckle strike (downed opponent)	Ⓑ while running at opponent down in turnbuckle	Dropkick
Ground strike (face up)	Ⓑ vs. face-up opponent	Stomp OI
Ground strike (face down)	Ⓑ vs. face-down opponent	Stomp OI
Running ground strike (face up)	Ⓑ while running at face-up opponent	Elbow Drop
Running ground strike (face down)	Ⓑ while running at face-down opponent	Elbow Drop
Front grappled strike 1	Ⓑ in front grappled state	Punch-R
Front grappled strike 2	↑+Ⓑ in front grappled state	Clothesline-R
Front grappled strike 3	↓+Ⓑ in front grappled state	Sledge Hammer
Front grappled strike 4	←+Ⓑ in front grappled state	Body Blow-L
Front grappled strike 5	→+Ⓑ in front grappled state	Body Blow-R
Light front grappling move 1	Tap Ⓢ facing standing opponent	Scoop Slam OI
Light front grappling move 2	Tap ↑+Ⓐ facing standing opponent	Bulldog
Light front grappling move 3	Tap ↓+Ⓐ facing standing opponent	Jaw Breaker OI
Light front grappling move 4	Tap ←+Ⓐ facing standing opponent	Snapmare
Light front grappling move 5	Tap →+Ⓐ facing standing opponent	Rib Breaker

MOVE	BUTTON COMMAND	NAME
Heavy front grappling move 1	Hold Ⓢ in front grappled state	Headlock
Heavy front grappling move 2	Hold ↑+Ⓐ in front grappled state	Spine Buster
Heavy front grappling move 3	Hold ↓+Ⓐ in front grappled state	DDT
Heavy front grappling move 4	Hold ←+Ⓐ in front grappled state	Russian Leg Sweep
Heavy front grappling move 5	Hold →+Ⓐ in front grappled state	Shoulder Arm Breaker
<i>Special front grappling move</i>	<i>Ⓐ+Ⓑ in special state facing standing opponent</i>	<i>Suplex</i>
<i>Momentum shift</i>	<i>Ⓐ+Ⓑ facing opponent when spirit reads "Danger"</i>	<i>Grappling Low Blow</i>
Rear grappled strike 1	Ⓑ in rear grappled state	Punch-R
Rear grappled strike 2	↑+Ⓑ in rear grappled state	Clothesline-R
Rear grappled strike 3	↓+Ⓑ in rear grappled state	Elbow Strike
Rear grappled strike 4	←+Ⓑ in rear grappled state	Elbow Smash-L
Rear grappled strike 5	→+Ⓑ in rear grappled state	Elbow Smash-R
Light rear grappling move 1	Tap Ⓢ behind standing opponent	Face Crusher OI
Light rear grappling move 2	Tap ↑+Ⓐ behind standing opponent	Back Drop
Light rear grappling move 3	Tap ↓+Ⓐ behind standing opponent	Take Down
Light rear grappling move 4	Tap ←+Ⓐ behind standing opponent	Russian Leg Sweep
Light rear grappling move 5	Tap →+Ⓐ behind standing opponent	Shin Breaker
Heavy rear grappling move 1	Hold Ⓢ in rear grappled state	Sleeper Hold
Heavy rear grappling move 2	Hold ↑+Ⓐ in rear grappled state	German Suplex Pin
Heavy rear grappling move 3	Hold ↓+Ⓐ in rear grappled state	School Boy
Heavy rear grappling move 4	Hold ←+Ⓐ in rear grappled state	One Hand Back Breaker
Heavy rear grappling move 5	Hold →+Ⓐ in rear grappled state	Side Slam
<i>Special rear grappling move</i>	<i>Ⓐ+Ⓑ in special state behind standing opponent</i>	<i>Suplex</i>
Light front turnbuckle grappling move 1	Tap Ⓢ facing opponent slumped in turnbuckle	Shoulder Thrusts
Light front turnbuckle grappling move 2	Tap ⓦ+Ⓐ facing opponent slumped in turnbuckle	10 Punches
Heavy front turnbuckle grappling move 1	Hold Ⓢ facing opponent slumped in turnbuckle	Superplex
Heavy front turnbuckle grappling move 2	Hold ⓦ+Ⓐ facing opponent slumped in turnbuckle	Superplex
Light rear turnbuckle grappling move 1	Tap Ⓢ behind opponent slumped in turnbuckle	Shoulder Thrusts
Light rear turnbuckle grappling move 2	Tap ⓦ+Ⓐ behind opponent slumped in turnbuckle	School Boy
Heavy rear turnbuckle grappling move 1	Hold Ⓢ behind opponent slumped in turnbuckle	Super Back Drop
Heavy rear turnbuckle grappling move 2	Hold ⓦ+Ⓐ behind opponent slumped in turnbuckle	Super Back Drop

MOVE	BUTTON COMMAND	NAME
Downed opponent turnbuckle grapple	Tap A near opponent down in turnbuckle	Stomping and Knee Trample
Front opponent on turnbuckle grapple	A facing opponent atop turnbuckle	Throw
Rear opponent on turnbuckle grapple	A behind opponent atop turnbuckle	Tree of woe Stomp
Light Irish whip grapple 1	Tap A when Irish-whipped opponent runs back at you	Back Toss
Light Irish whip grapple 2	Tap ○+A when Irish-whipped opponent runs back at you	Arm Drag
Heavy Irish whip grapple 1	Hold A when Irish-whipped opponent runs back at you	Arm Wrench Elbow Snap
Heavy Irish whip grapple 2	Hold ○+A when Irish-whipped opponent runs back at you	Power Slam
Leap frog	Irish-whipped opponent running at you	Turnbuckle Dodge 01
Running front grapple	Running at front of standing opponent	Neck Breaker
Running rear grapple	Running at rear of standing opponent	Bulldog
Counterattack 1 (grapple)	A after countering	Elbow Stomp
Counterattack 2 (grapple)	○+A after countering	Snap & Roll
Contest of power	Tap A repeatedly when you and your opponent attempt grapples simultaneously	Toe Kick
Grappling to the apron attack	A in ring near opponent on apron	Suplex
Grappling from the apron attack	A on apron near opponent in ring	Guillotine
Grapple opponent on ropes	Tap A near opponent on ropes	Rope Guillotine
Throw from edge	A near edge of cell roof, entrance stage, etc.	Throw
Double team front grapple	A when both Superstars are in front of targeted opponent	Solid Shooter
Double team rear grapple	A when both Superstars are behind targeted opponent	Double Back Drop
Double team sandwich attack	A when both Superstars are surrounding targeted opponent	Double Power Bomb
Double team Irish whip grapple	A when both Superstars are targeting Irish-whipped opponent	Double Team Back Toss
Double team front turnbuckle grapple	A when both Superstars are in front of targeted opponent in turnbuckle	Double Throw
Double team rear turnbuckle grapple	A when both Superstars are behind targeted opponent in turnbuckle	Neck Breaker Bomb
Ground grapple (face up, near head)	A near head of face-up opponent	Reverse Chin Lock
Ground grapple (face up, near side)	A near side of face-up opponent	Mounted Punches
Ground grapple (face up, near legs)	A near legs of face-up opponent	Boston Crab

MOVE	BUTTON COMMAND	NAME
Ground grapple (face down, near head)	A near head of face-down opponent	Headlock
Ground grapple (face down, near side)	A near side of face-down opponent	Knee Smash
Ground grapple (face down, near legs)	A near legs of face-down opponent	Knee Breaker
Flying attack from turnbuckle 1 (vs. standing)	B from top turnbuckle vs. standing opponent	Missile Dropkick
Flying attack from turnbuckle 2 (vs. standing)	○+B from top turnbuckle vs. standing opponent	Flying Body Attack
Flying attack from turnbuckle 1 (vs. downed)	B from top turnbuckle vs. downed opponent	Diving Body Splash
Flying attack from turnbuckle 2 (vs. downed)	○+B from top turnbuckle vs. downed opponent	Diving Body Splash
<i>Special flying attack from turnbuckle</i>	A+B in special state from top turnbuckle	<i>Diving Elbow Drop 01</i>
Flying attack from apron (vs. standing)	From apron, hold ○ toward standing opponent outside ring, tap B	Missile Dropkick
Flying attack from apron (vs. downed)	From apron, hold ○ toward downed opponent outside ring, tap B	Diving Elbow Drop 01
Sliding attack to outside of ring (neutral run)	Y to run, hold ○ toward opponent outside ring, tap B near ropes	Baseball Slide
Sliding attack to outside of ring (○ run)	○+Y to run, hold ○ toward opponent outside ring, tap B near ropes	Baseball Slide
Flying outside attack from apron	From apron, ○ toward opponent outside of ring, tap B	Double Axe Handle
Taunt during match 1	↑ on + Control Pad during match	Raised Hand Shaking
Taunt during match 2	↓ on + Control Pad during match	Raised Hand Shaking
Taunt during match 3	← on + Control Pad during match	Victory Sign 01
Taunt during match 4	→ on + Control Pad during match	Victory Sign 01
<i>Special taunt</i>	A+B when special slot is full	<i>Safe! 01</i>
Turnbuckle taunt	+ Control Pad atop turnbuckle	Taunt 01
Apron taunt	+ Control Pad from apron	Guts Pose



KANE®

WWE.com Bio



No Superstar in history has made more of an immediate impact than Kane. On October 5, 1997, the world met Kane, as the 7-foot monster tore off the door to Hell in a Cell in order to get to his brother, Undertaker. Eventually, a sibling rivalry led to the first-ever Inferno Match.

Kane earned distinction by winning the WWE Championship less than a year after his debut, by defeating Stone Cold at the 1998 *King of the Ring*. Albeit short, his WWE Championship reign proved that Kane is capable of a long run as one of the very best on *Raw*.

Kane's versatility in the ring was evident during a series of runs as a Tag Team Champion, most recently with Rob Van Dam.

During that run with RVD, Kane was egged on by Austin to again become the monster that was once called "The Big Red Monster." The monster returned and the results have been scary. After removing his trademark mask, Kane embarked on a deadly path of destruction. His victim list includes Shane McMahon, WWE CEO Linda McMahon via Tombstone, and *Raw* announcer Jim Ross via fire. He is big, he is strong, he is hungry...and now with a new fire inside, Kane may be unstoppable!

Stats

HEIGHT: 7' 0"

WEIGHT: 326 lbs.

FROM: Unknown

CAREER HIGHLIGHTS: WWE Champion, Intercontinental Champion, World Tag Team Champion, WCW Tag Team Champion, Hardcore Champion

SPECIAL MOVES

All special moves are performed by pressing **Ⓐ+Ⓑ** while in your special state. You must have at least one special slot filled in order to enter your special state.



Choke Slam from Hell (facing standing opponent **or** behind standing opponent **or** vs. Irish-whipped opponent)

Attribute Points

Attribute	Rating
Strength	9.5
Speed	3
Durability	7.5
Counter	6
Charisma	5
Submission	4.5
Overall	59

MOVE LIST

MOVE	BUTTON COMMAND	NAME
Light strike 1	Tap ⓧ facing standing opponent	Hell Punch
Light strike 2	Tap ⓧ+Ⓐ facing standing opponent	Toe Kick OI
Combination strike (2nd)	Tap ⓧ after 1st light strike	Hell Punch
Combination strike (3rd)	Tap ⓧ after 2nd combination strike	Hell Punch
Combination strike (finish 1)	Tap ⓧ after other combination strikes	Heavy Uppercut OI
Combination strike (finish 2)	Tap ⓧ+Ⓐ after other combination strikes	Big Boot
Heavy strike 1	Hold ⓧ facing standing opponent	Heavy Uppercut OI
Heavy strike 2	Hold ⓧ+Ⓐ facing standing opponent	Big Boot
Counterattack 1 (strike)	Ⓐ after countering	Clothesline OI
Counterattack 1 (strike)	Ⓐ+Ⓑ after countering	Big Boot
Irish whip pull back strike 1	Ⓐ immediately after Irish whipping opponent	Shoulder Thrusts
Irish whip pull back strike 2	Ⓐ+Ⓑ immediately after Irish whipping opponent	Clothesline
Running strike 1	Ⓐ while running at standing opponent	Clothesline-R
Running strike 2	Ⓐ+Ⓑ while running at standing opponent	Shoulder Block
Turnbuckle strike	Ⓐ vs. opponent slumped in turnbuckle	Heavy Uppercut OI
Turnbuckle strike (downed opponent)	Ⓐ vs. opponent down in turnbuckle	Stomp OI
Running turnbuckle strike	Ⓐ while running at opponent slumped in turnbuckle	Clothesline-R
Running turnbuckle strike (downed opponent)	Ⓐ while running at opponent down in turnbuckle	Stomp OI
Ground strike (face up)	Ⓐ vs. face-up opponent	Stomp OI
Ground strike (face down)	Ⓐ vs. face-down opponent	Stomp OI
Running ground strike (face up)	Ⓐ while running at face-up opponent	Elbow Drop
Running ground strike (face down)	Ⓐ while running at face-down opponent	Elbow Drop
Front grappled strike 1	Ⓐ in front grappled state	Punch-R
Front grappled strike 2	↑+Ⓐ in front grappled state	Clothesline-R
Front grappled strike 3	↓+Ⓐ in front grappled state	Heavy Knee Lift
Front grappled strike 4	↔+Ⓐ in front grappled state	Body Blow-L
Front grappled strike 5	→+Ⓐ in front grappled state	Body Blow-R
Light front grappling move 1	Tap ⓧ facing standing opponent	High Angle Scoop Slam
Light front grappling move 2	Tap ↑+Ⓐ facing standing opponent	Military Slam
Light front grappling move 3	Tap ↓+Ⓐ facing standing opponent	Drop Suplex
Light front grappling move 4	Tap ↔+Ⓐ facing standing opponent	Arm Wrench with Elbow Stomp
Light front grappling move 5	Tap →+Ⓐ facing standing opponent	Choke Throw

MOVE	BUTTON COMMAND	NAME
Heavy front grappling move 1	Hold ⓧ in front grappled state	Neck Hanging
Heavy front grappling move 2	Hold ↑+Ⓐ in front grappled state	Neck Hanged Slam
Heavy front grappling move 3	Hold ↓+Ⓐ in front grappled state	Falling Power Bomb
Heavy front grappling move 4	Hold ↔+Ⓐ in front grappled state	Sidewalk Slam
Heavy front grappling move 5	Hold →+Ⓐ in front grappled state	Front Powerslam
<i>Special front grappling move</i>	<i>Ⓐ+Ⓑ in special state facing standing opponent</i>	<i>Chokeslam from Hell</i>
<i>Momentum shift</i>	<i>Ⓐ+Ⓑ facing opponent when spirit reads "Danger"</i>	<i>Tombstone Piledriver</i>
Rear grappled strike 1	Ⓑ in rear grappled state	Punch-R
Rear grappled strike 2	↑+Ⓑ in rear grappled state	Clothesline-R
Rear grappled strike 3	↓+Ⓑ in rear grappled state	Elbow Strike
Rear grappled strike 4	↔+Ⓑ in rear grappled state	Elbow Smash-L
Rear grappled strike 5	→+Ⓑ in rear grappled state	Elbow Smash-R
Light rear grappling move 1	Tap ⓧ behind standing opponent	Abdominal Stretch
Light rear grappling move 2	Tap ↑+Ⓐ behind standing opponent	Back Drop
Light rear grappling move 3	Tap ↓+Ⓐ behind standing opponent	One Hand Back Breaker
Light rear grappling move 4	Tap ↔+Ⓐ behind standing opponent	Shin Breaker
Light rear grappling move 5	Tap →+Ⓐ behind standing opponent	Falling Neck Breaker
Heavy rear grappling move 1	Hold ⓧ in rear grappled state	Neck Hanging
Heavy rear grappling move 2	Hold ↑+Ⓐ in rear grappled state	Reverse Suplex
Heavy rear grappling move 3	Hold ↓+Ⓐ in rear grappled state	Full Nelson Slam
Heavy rear grappling move 4	Hold ↔+Ⓐ in rear grappled state	Reverse DDT
Heavy rear grappling move 5	Hold →+Ⓐ in rear grappled state	Side Slam
<i>Special rear grappling move</i>	<i>Ⓐ+Ⓑ in special state behind standing opponent</i>	<i>Chokeslam from Hell</i>
Light front turnbuckle grappling move 1	Tap ⓧ facing opponent slumped in turnbuckle	Foot Choke
Light front turnbuckle grappling move 2	Tap ⓧ+Ⓐ facing opponent slumped in turnbuckle	Knee Strikes
Heavy front turnbuckle grappling move 1	Hold ⓧ facing opponent slumped in turnbuckle	Superplex
Heavy front turnbuckle grappling move 2	Hold ⓧ+Ⓐ facing opponent slumped in turnbuckle	Superplex
Light rear turnbuckle grappling move 1	Tap ⓧ behind opponent slumped in turnbuckle	Face Slam to Pole
Light rear turnbuckle grappling move 2	Tap ⓧ+Ⓐ behind opponent slumped in turnbuckle	Shoulder Thrusts
Heavy rear turnbuckle grappling move 1	Hold ⓧ behind opponent slumped in turnbuckle	Sky High Back Drop
Heavy rear turnbuckle grappling move 2	Hold ⓧ+Ⓐ behind opponent slumped in turnbuckle	Sky High Back Drop
Downed opponent turnbuckle grapple	Tap ⓧ near opponent down in turnbuckle	Face Trample

MOVE	BUTTON COMMAND	NAME
Front opponent on turnbuckle grapple	Ⓐ facing opponent atop turnbuckle	Throw
Rear opponent on turnbuckle grapple	Ⓐ behind opponent atop turnbuckle	Super Back Drop
Light Irish whip grapple 1	Tap Ⓐ when Irish-whipped opponent runs back at you	Back Toss
Light Irish whip grapple 2	Tap Ⓐ+Ⓑ when Irish-whipped opponent runs back at you	Manhattan Drop
Heavy Irish whip grapple 1	Hold Ⓐ when Irish-whipped opponent runs back at you	Sidewalk Slam
Heavy Irish whip grapple 2	Hold Ⓐ+Ⓑ when Irish-whipped opponent runs back at you	Choke Slam
<i>Special Irish whip grapple</i>	<i>Ⓐ+Ⓑ in special state when Irish-whipped opponent runs back at you</i>	<i>Chokeslam from Hell</i>
Leap frog	Irish-whipped opponent running at you	Turnbuckle Dodge OI
Running front grapple	Running at front of standing opponent	Swinging Neckbreaker
Running rear grapple	Running at rear of standing opponent	Bulldog
Counterattack 1 (grapple)	Ⓐ after countering	Push Down
Counterattack 2 (grapple)	Ⓑ+Ⓐ after countering	Clothesline
Contest of power	Tap Ⓐ repeatedly when you and your opponent attempt grapples simultaneously	Toe Kick
Grappling to the apron attack	Ⓐ in ring near opponent on apron	Suplex
Grappling from the apron attack	Ⓐ on apron near opponent in ring	Suplex
Grapple opponent on ropes	Tap Ⓐ near opponent on ropes	Pull and Drop
Throw from edge	Ⓐ near edge of cell roof, entrance stage, etc.	Chokeslam
Double team front grapple	Ⓐ when both Superstars are in front of targeted opponent	Double Chokeslam
Double team rear grapple	Ⓐ when both Superstars are behind targeted opponent	Double Back Drop
Double team sandwich attack	Ⓐ when both Superstars are surrounding targeted opponent	Double Power Bomb
Double team Irish whip grapple	Ⓐ when both Superstars are targeting Irish-whipped opponent	High Time
Double team front turnbuckle grapple	Ⓐ when both Superstars are in front of targeted opponent in turnbuckle	Double Throw
Double team rear turnbuckle grapple	Ⓐ when both Superstars are behind targeted opponent in turnbuckle	Double Impact
Ground grapple (face up, near head)	Ⓐ near head of face-up opponent	Reverse Chin Lock
Ground grapple (face up, near side)	Ⓐ near side of face-up opponent	Mounted Punches
Ground grapple (face up, near legs)	Ⓐ near legs of face-up opponent	Elbow Crush
Ground grapple (face down, near head)	Ⓐ near head of face-down opponent	Headlock

MOVE	BUTTON COMMAND	NAME
Ground grapple (face down, near side)	Ⓐ near side of face-down opponent	Knee Smash
Ground grapple (face down, near legs)	Ⓐ near legs of face-down opponent	Knee Breaker
Flying attack from turnbuckle 1 (vs. standing)	Ⓑ from top turnbuckle vs. standing opponent	Double Axe Handle
Flying attack from turnbuckle 2 (vs. standing)	Ⓐ+Ⓑ from top turnbuckle vs. standing opponent	Diving Clothesline O2
Flying attack from turnbuckle 1 (vs. downed)	Ⓑ from top turnbuckle vs. downed opponent	Diving Elbow Drop OI
Flying attack from turnbuckle 2 (vs. downed)	Ⓐ+Ⓑ from top turnbuckle vs. downed opponent	Diving Elbow Drop OI
Flying attack from apron (vs. standing)	From apron, hold Ⓐ toward standing opponent outside ring, tap Ⓑ	Diving Clothesline O2
Flying attack from apron (vs. downed)	From apron, hold Ⓐ toward downed opponent outside ring, tap Ⓑ	Diving Elbow Drop OI
Sliding attack to outside of ring (neutral run)	⌚ to run, hold Ⓐ toward opponent outside ring, tap Ⓑ near ropes	Baseball Slide
Sliding attack to outside of ring (Ⓐ run)	Ⓐ+⌚ to run, hold Ⓐ toward opponent outside ring, tap Ⓑ near ropes	Baseball Slide
Flying outside attack from inside the ring	From inside ring near ropes, Ⓐ toward outside of ring, tap Ⓑ	Vaulting Body Press
Flying outside attack from apron	From apron, Ⓐ toward opponent outside of ring, tap Ⓑ	Double Axe Handle
Taunt during match 1	↑ on + Control Pad during match	Ready for Chokeslam
Taunt during match 2	↓ on + Control Pad during match	Hunchback OI
Taunt during match 3	↔ on + Control Pad during match	Tightening Glove
Taunt during match 4	→ on + Control Pad during match	Tightening Glove
<i>Special taunt</i>	<i>Ⓐ+Ⓑ when special slot is full</i>	<i>Cut Throat from Hell</i>
Turnbuckle taunt	+ Control Pad atop turnbuckle	Taunt OI
Apron taunt	+ Control Pad from apron	Clapping Hands OI

LANCE STORM™

WWE.com Bio



Lance Storm always asks if he could "be serious for a moment." The truth is, he's so good, he should only be taken seriously, and he wasted little time in proving it by capturing the Intercontinental Championship.

Throughout his career, Storm has expressed his Canadian pride and makes it well known that he's from Calgary, Alberta, Canada! If he has his way, Storm will make it well known that he's one of the best in the world. And he'll be serious about it!

Stats

HEIGHT: 5' 11"

WEIGHT: 240 lbs.

FROM: Calgary, Alberta, Canada

CAREER HIGHLIGHTS: WCW U.S. Champion, WCW Hardcore Champion, WCW Cruiserweight Champion, Intercontinental Champion, World Tag Team Champion, ECW Tag Team Champion

SPECIAL MOVES

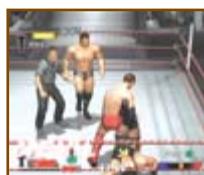
All special moves are performed by pressing **A+B** while in your special state. You must have at least one special slot filled in order to enter your special state.



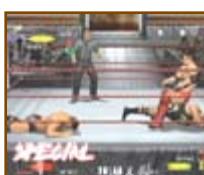
Superkick (facing standing opponent)



Back Drop Pin (behind standing opponent)



Sharpshooter (near legs of face-up opponent)



Half Boston Crab (near legs of face-down opponent)

MOVE LIST

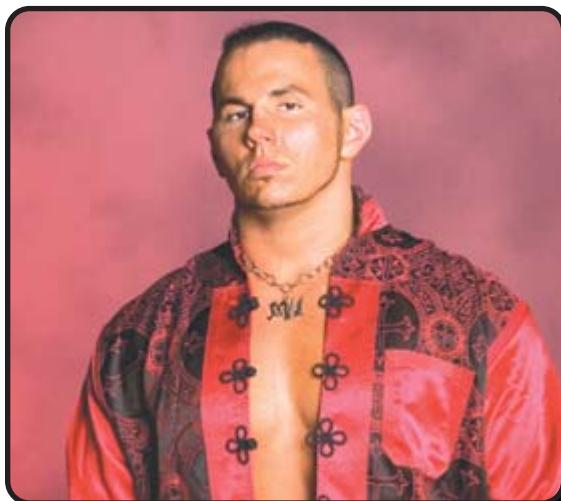
MOVE	BUTTON COMMAND	NAME
Light strike 1	Tap Ⓛ facing standing opponent	Punch-R
Light strike 2	Tap Ⓚ+ⓑ facing standing opponent	Toe Kick 02
Combination strike (2nd)	Tap Ⓛ after 1st light strike	Punch-R
Combination strike (finish 1)	Tap Ⓛ after other combination strikes	Full Swing Punch
Combination strike (finish 2)	Tap Ⓚ+ⓑ after other combination strikes	Sidekick 02
Heavy strike 1	Hold Ⓛ facing standing opponent	Missile Dropkick
Heavy strike 2	Hold Ⓚ+ⓑ facing standing opponent	Sidekick 02
Counterattack 1 (strike)	ⓑ after countering	Spinning Wheel Kick 01
Counterattack 1 (strike)	ⓐ+ⓑ after countering	Sidekick 02
Irish whip pull back strike 1	ⓑ immediately after Irish whipping opponent	Shoulder Thrusts
Irish whip pull back strike 2	ⓐ+ⓑ immediately after Irish whipping opponent	Clothesline
Running strike 1	ⓑ while running at standing opponent	Clothesline-R
Running strike 2	ⓐ+ⓑ while running at standing opponent	Missile Dropkick
Turnbuckle strike	ⓑ vs. opponent slumped in turnbuckle	Full Swing Punch
Turnbuckle strike (downed opponent)	ⓑ vs. opponent down in turnbuckle	Stomp 01
Running turnbuckle strike	ⓑ while running at opponent slumped in turnbuckle	Back Elbow Strike
Running turnbuckle strike (downed opponent)	ⓑ while running at opponent down in turnbuckle	Running Knee Attack
Ground strike (face up)	ⓑ vs. face-up opponent	Stomp 02
Ground strike (face down)	ⓑ vs. face-down opponent	Stomp 02
Running ground strike (face up)	ⓑ while running at face-up opponent	Elbow Drop
Running ground strike (face down)	ⓑ while running at face-down opponent	Elbow Drop
Front grappled strike 1	ⓑ in front grappled state	Punch-L
Front grappled strike 2	↑+ⓑ in front grappled state	Sidekick 02
Front grappled strike 3	↓+ⓑ in front grappled state	Knee Lift-R
Front grappled strike 4	↔+ⓑ in front grappled state	Elbow Smash-L
Front grappled strike 5	→+ⓑ in front grappled state	Elbow Smash-R
Light front grappling move 1	Tap Ⓛ facing standing opponent	Snapmare
Light front grappling move 2	Tap ↑+ⓐ facing standing opponent	Suplex
Light front grappling move 3	Tap ↓+ⓐ facing standing opponent	Jaw Breaker 01
Light front grappling move 4	Tap ←+ⓐ facing standing opponent	Dragon Screw 01
Light front grappling move 5	Tap →+ⓐ facing standing opponent	Neck Breaker
Heavy front grappling move 1	Hold Ⓛ in front grappled state	Canadian Back Breaker
Heavy front grappling move 2	Hold ↑+ⓐ in front grappled state	Roll Throw

MOVE	BUTTON COMMAND	NAME
Heavy front grappling move 3	Hold Ⓛ+Ⓐ in front grappled state	Manhattan Drop
Heavy front grappling move 4	Hold Ⓛ+Ⓑ in front grappled state	Neck Crank Rolling
Heavy front grappling move 5	Hold Ⓛ+Ⓒ in front grappled state	Russian Leg Sweep
<i>Special front grappling move</i>	Ⓐ+Ⓑ in special state facing standing opponent	Superkick
<i>Momentum shift</i>	Ⓐ+Ⓑ facing opponent when spirit reads "Danger"	Low Blow 01
Rear grappled strike 1	ⓑ in rear grappled state	Punch-R
Rear grappled strike 2	↑+ⓑ in rear grappled state	Elbow Strike
Rear grappled strike 3	↓+ⓑ in rear grappled state	Missile Dropkick
Rear grappled strike 4	↔+ⓑ in rear grappled state	Elbow Smash-L
Rear grappled strike 5	→+ⓑ in rear grappled state	Elbow Smash-R
Light rear grappling move 1	Tap Ⓛ behind standing opponent	Sleeper Hold
Light rear grappling move 2	Tap ↑+ⓐ behind standing opponent	Back Drop
Light rear grappling move 3	Tap ↓+ⓐ behind standing opponent	Wrestling Lift
Light rear grappling move 4	Tap ←+ⓐ behind standing opponent	Shin Breaker
Light rear grappling move 5	Tap →+ⓐ behind standing opponent	Pendulum Back Breaker
Heavy rear grappling move 1	Hold Ⓛ in rear grappled state	Abdominal Stretch
Heavy rear grappling move 2	Hold ↑+ⓐ in rear grappled state	German Suplex Pin
Heavy rear grappling move 3	Hold ↓+ⓐ in rear grappled state	School Boy
Heavy rear grappling move 4	Hold ←+ⓐ in rear grappled state	Russian Leg Sweep
Heavy rear grappling move 5	Hold →+ⓐ in rear grappled state	Side Slam
<i>Special rear grappling move</i>	Ⓐ+Ⓑ in special state behind standing opponent	Back Drop Pin
Light front turnbuckle grappling move 1	Tap Ⓛ facing opponent slumped in turnbuckle	Knee Strikes
Light front turnbuckle grappling move 2	Tap Ⓚ+ⓐ facing opponent slumped in turnbuckle	Shoulder Thrusts
Heavy front turnbuckle grappling move 1	Hold Ⓛ facing opponent slumped in turnbuckle	Superplex
Heavy front turnbuckle grappling move 2	Hold Ⓚ+ⓐ facing opponent slumped in turnbuckle	Superplex
Light rear turnbuckle grappling move 1	Tap Ⓛ behind opponent slumped in turnbuckle	Face Slam to Pole
Light rear turnbuckle grappling move 2	Tap Ⓚ+ⓐ behind opponent slumped in turnbuckle	Shoulder Thrusts
Heavy rear turnbuckle grappling move 1	Hold Ⓛ behind opponent slumped in turnbuckle	School Boy
Heavy rear turnbuckle grappling move 2	Hold Ⓚ+ⓐ behind opponent slumped in turnbuckle	Sky High Back Drop
Downed opponent turnbuckle grapple	Tap Ⓛ near opponent down in turnbuckle	Stomping and Knee Trample
Front opponent on turnbuckle grapple	Ⓐ facing opponent atop turnbuckle	Superplex

MOVE	BUTTON COMMAND	NAME
Rear opponent on turnbuckle grapple	Ⓐ behind opponent atop turnbuckle	Tree of Woe Stomp
Light Irish whip grapple 1 runs back at you	Tap Ⓐ when Irish-whipped opponent	Scissor Sweep
Light Irish whip grapple 2 opponent runs back at you	Tap ⓧ+Ⓐ when Irish-whipped	Arm Drag
Heavy Irish whip grapple 1 runs back at you	Hold Ⓐ when Irish-whipped opponent	Jaw Breaker OI
Heavy Irish whip grapple 2 opponent runs back at you	Hold ⓧ+Ⓐ when Irish-whipped	Flap Jack OI
Leap frog	Irish-whipped opponent running at you	Turnbuckle Dodge OI
Running front grapple	Running at front of standing opponent	Head Scissor OI
Running rear grapple	Running at rear of standing opponent	School Boy
Counterattack 1 (grapple)	Ⓐ after countering	Elbow Stomp
Counterattack 2 (grapple)	Ⓑ+Ⓐ after countering	Dragon Screw
Contest of power	Tap Ⓐ repeatedly when you and your opponent attempt grapples simultaneously	Toe Kick
Grappling to the apron attack	Ⓐ in ring near opponent on apron	Suplex
Grappling from the apron attack	Ⓐ on apron near opponent in ring	Sunset Flip
Grapple opponent on ropes	Tap Ⓐ near opponent on ropes	Rope Guillotine
Throw from edge	Ⓐ near edge of cell roof, entrance stage, etc.	Throw
Double team front grapple	Ⓐ when both Superstars are in front of targeted opponent	Double Suplex
Double team rear grapple	Ⓐ when both Superstars are behind targeted opponent	Double Back Drop
Double team sandwich attack	Ⓐ when both Superstars are surrounding targeted opponent	Striking Combination
Double team Irish whip grapple	Ⓐ when both Superstars are targeting Irish-whipped opponent	Double Team Back Toss
Double team front turnbuckle grapple	Ⓐ when both Superstars are in front of targeted opponent in turnbuckle	Double Throw
Double team rear turnbuckle grapple	Ⓐ when both Superstars are behind targeted opponent in turnbuckle	Double Impact
Ground grapple (face up, near head)	Ⓐ near head of face-up opponent	Reverse Chin Lock
Ground grapple (face up, near side)	Ⓐ near side of face-up opponent	Guri Guri
Ground grapple (face up, near legs)	Ⓐ near legs of face-up opponent	Elbow Crush
Special ground grapple (face up, near legs)	Ⓐ+Ⓑ in special state near legs of face-up opponent	Sharpshooter
Ground grapple (face down, near head)	Ⓐ near head of face-down opponent	Camel Clutch OI

MOVE	BUTTON COMMAND	NAME
Ground grapple (face down, near side)	Ⓐ near side of face-down opponent	Arm Wrench with Toe Kick
Ground grapple (face down, near legs)	Ⓐ near legs of face-down opponent	Knee Breaker
Special ground grapple (face down, near legs)	Ⓐ+Ⓑ in special state near legs of face-down opponent	Half Boston Crab
Flying attack from turnbuckle 1 (vs. standing)	Ⓑ from top turnbuckle vs. standing opponent	Missile Dropkick
Flying attack from turnbuckle 2 (vs. standing)	Ⓓ+Ⓑ from top turnbuckle vs. standing opponent	Diving Clothesline OI
Flying attack from turnbuckle 1 (vs. downed)	Ⓑ from top turnbuckle vs. downed opponent	Diving Body Splash
Flying attack from turnbuckle 2 (vs. downed)	Ⓓ+Ⓑ from top turnbuckle vs. downed opponent	Diving Body Splash
Flying attack from apron (vs. standing)	From apron, hold Ⓐ toward standing opponent outside ring, tap Ⓑ	Missile Dropkick
Flying attack from apron (vs. downed)	From apron, hold Ⓐ toward downed opponent outside ring, tap Ⓑ	Diving Body Splash
Sliding attack to outside of ring (neutral run)	Ⓨ to run, hold Ⓐ toward opponent outside ring, tap Ⓑ near ropes	Baseball Slide
Sliding attack to outside of ring (Ⓐ run)	Ⓓ+⓫ to run, hold Ⓐ toward opponent outside ring, tap Ⓑ near ropes	Baseball Slide
Flying outside attack from apron	From apron, Ⓑ toward opponent outside of ring, tap Ⓑ	Double Axe Handle
Flying inside attack from apron (vs. standing)	From apron, Ⓑ toward standing opponent inside of ring, tap Ⓑ	Clothesline
Flying inside attack from apron (vs. downed)	From apron, Ⓑ toward downed opponent inside of ring, tap Ⓑ	Slingshot Body Splash
Taunt during match 1	↑ on + Control Pad during match	Victory Sign OI
Taunt during match 2	↓ on + Control Pad during match	Victory Sign OI
Taunt during match 3	↔ on + Control Pad during match	Wrist Check
Taunt during match 4	→ on + Control Pad during match	Wrist Check
Special taunt	Ⓐ+Ⓑ when special slot is full	Safe! OI
Turnbuckle taunt	+ Control Pad atop turnbuckle	Taunt OI
Apron taunt	+ Control Pad from apron	Clapping Hands OI

MATT HARDY™



WWE.com Bio



Matt Hardy began his career on the independent scene with his brother, Jeff. The Hardys quickly earned their way to WWE. Upon arriving, Matt displayed impressive aerial and ground techniques that immediately made him one of the most versatile competitors on *Raw*. Along with Jeff, Matt Hardy has claimed five World Tag-Team Championships. Matt has participated in all of the high-profile TLC (Tables, Ladders and Chairs) Matches, and is known for performing high-risk moves without thought or regard for his body. In 2000, Matt Hardy enjoyed a reign as Hardcore Champion, and in 2001, defeated Eddie Guerrero for the European Championship.

Alongside Jeff and Lita, Matt helped form the faction Team eXtreme. Matt and Lita remain together, although their on and off relationship as taken a tumultuous turn, as Lita is now pregnant, but unsure of the father. Matt Hardy has taken to her side but warned her not to be seen too close to him, for fear that she may get injured.

Now that Matt is etching his place in the stone of singles competition, he continues to entertain fans with his amazing, high-flying ability and his technical mastery of the mat. His trademark hand signal of the V-I has garnered a fan following for the *Sensei of Mattitude* and fans all over respond to his shout before the Twist of Fate neck breaker and the cheer of "Veeeeee-Onnnnnnnaaaaah!"

Stats

HEIGHT: 6' 2"

WEIGHT: 225 lbs.

FROM: Cameron, NC

CAREER HIGHLIGHTS: European Champion, Hardcore Champion, World Tag Team Champion, Cruiserweight Champion, WCW Tag Team Champion

Attribute Points

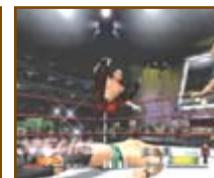
Attribute	Rating
Strength	5
Speed	6.5
Durability	5
Counter	5
Charisma	6
Submission	3.5
Overall	51

SPECIAL MOVES

All special moves are performed by pressing **A + B** while in your special state. You must have at least one special slot filled in order to enter your special state.



Twist of Fate (facing standing opponent **or** behind standing opponent)



Mattitude Guillotine Leg Drop (from top turnbuckle)

MOVE LIST

MOVE	BUTTON COMMAND	NAME
Light strike 1	Tap ⓧ facing standing opponent	Punch-R
Light strike 2	Tap ⓦ+Ⓐ facing standing opponent	Toe Kick OI
Combination strike (2nd)	Tap ⓧ after 1st light strike	Punch-R
Combination strike (3rd)	Tap ⓧ after 2nd combination strike	Punch-R
Combination strike (finish 1)	Tap ⓧ after other combination strikes	Spinning Knuckle
Combination strike (finish 2)	Tap ⓦ+Ⓐ after other combination strikes	Dropkick
Heavy strike 1	Hold ⓧ facing standing opponent	Full Swing Punch
Heavy strike 2	Hold ⓦ+Ⓐ facing standing opponent	Dropkick
Counterattack 1 (strike)	Ⓐ after countering	Full Swing Punch
Counterattack 1 (strike)	Ⓑ after countering	Spinning Knuckle
Irish whip pull back strike 1	Ⓐ immediately after Irish whipping opponent	Shoulder Thrusts
Irish whip pull back strike 2	Ⓑ immediately after Irish whipping opponent	Clothesline
Running strike 1	Ⓐ while running at standing opponent	Back Elbow Strike
Running strike 2	Ⓑ while running at standing opponent	Dropkick
Turnbuckle strike	Ⓐ vs. opponent slumped in turnbuckle	Full Swing Punch
Turnbuckle strike (downed opponent)	Ⓐ vs. opponent down in turnbuckle	Stomp OI
Running turnbuckle strike slumped in turnbuckle	Ⓐ while running at opponent	Clothesline-R
Running turnbuckle strike (downed opponent)	Ⓐ while running at opponent down in turnbuckle	Dropkick
Ground strike (face up)	Ⓐ vs. face-up opponent	Stomp OI
Ground strike (face down)	Ⓐ vs. face-down opponent	Stomp OI
Running ground strike (face up)	Ⓐ while running at face-up opponent	Elbow Drop
Running ground strike (face down)	Ⓐ while running at face-down opponent	Elbow Drop
Front grappled strike 1	Ⓐ in front grappled state	Punch-R
Front grappled strike 2	↑+Ⓐ in front grappled state	Eye Rake
Front grappled strike 3	↓+Ⓐ in front grappled state	Headlock Smash
Front grappled strike 4	↔+Ⓐ in front grappled state	Elbow Smash-L
Front grappled strike 5	→+Ⓐ in front grappled state	Elbow Smash-R
Light front grappling move 1	Tap ⓧ facing standing opponent	Scoop Slam OI
Light front grappling move 2	Tap ↑+Ⓐ facing standing opponent	Snap Suplex
Light front grappling move 3	Tap ↓+Ⓐ facing standing opponent	Jaw Breaker OI
Light front grappling move 4	Tap ↔+Ⓐ facing standing opponent	Arm Drag
Light front grappling move 5	Tap →+Ⓐ facing standing opponent	Bulldog
Heavy front grappling move 1	Hold ⓧ in front grappled state	DDT

MOVE	BUTTON COMMAND	NAME
Heavy front grappling move 2	Hold ↑+Ⓐ in front grappled state	Splash Mountain Bomb Pin
Heavy front grappling move 3	Hold ↓+Ⓐ in front grappled state	Russian Leg Sweep
Heavy front grappling move 4	Hold ←+Ⓐ in front grappled state	Side Effect
Heavy front grappling move 5	Hold →+Ⓐ in front grappled state	Side Suplex
<i>Special front grappling move</i>	<i>Ⓐ + ⓧ in special state facing standing opponent</i>	<i>Twist of Fate</i>
<i>Momentum shift</i>	<i>Ⓐ + ⓧ facing opponent when spirit reads "Danger"</i>	<i>Low Blow OI</i>
Rear grappled strike 1	Ⓑ in rear grappled state	Punch-L
Rear grappled strike 2	↑+Ⓑ in rear grappled state	Elbow Strike
Rear grappled strike 3	↓+Ⓑ in rear grappled state	Back Rake
Rear grappled strike 4	↔+Ⓑ in rear grappled state	Elbow Smash-L
Rear grappled strike 5	→+Ⓑ in rear grappled state	Elbow Smash-R
Light rear grappling move 1	Tap ⓧ behind standing opponent	Sleeper Hold
Light rear grappling move 2	Tap ↑+Ⓐ behind standing opponent	Back Drop
Light rear grappling move 3	Tap ↓+Ⓐ behind standing opponent	School Boy
Light rear grappling move 4	Tap ↔+Ⓐ behind standing opponent	Falling Neck Breaker
Light rear grappling move 5	Tap →+Ⓐ behind standing opponent	Take Down
Heavy rear grappling move 1	Hold ⓧ in rear grappled state	Abdominal Stretch
Heavy rear grappling move 2	Hold ↑+Ⓐ in rear grappled state	Flashback
Heavy rear grappling move 3	Hold ↓+Ⓐ in rear grappled state	Reverse DDT
Heavy rear grappling move 4	Hold ↔+Ⓐ in rear grappled state	Russian Leg Sweep
Heavy rear grappling move 5	Hold →+Ⓐ in rear grappled state	Side Slam
<i>Special rear grappling move</i>	<i>Ⓐ + ⓧ in special state behind standing opponent</i>	<i>Twist of Fate</i>
Light front turnbuckle grappling move 1	Tap ⓧ facing opponent slumped in turnbuckle	10 Punches
Light front turnbuckle grappling move 2	Tap ⓦ+Ⓐ facing opponent slumped in turnbuckle	Shoulder Thrusts
Heavy front turnbuckle grappling move 1	Hold ⓧ facing opponent slumped in turnbuckle	Superplex
Heavy front turnbuckle grappling move 2	Hold ⓦ+Ⓐ facing opponent slumped in turnbuckle	Super Huracanrana
Light rear turnbuckle grappling move 1	Tap ⓧ behind opponent slumped in turnbuckle	Face Slam to Pole
Light rear turnbuckle grappling move 2	Tap ⓦ+Ⓐ behind opponent slumped in turnbuckle	School Boy
Heavy rear turnbuckle grappling move 1	Hold ⓧ behind opponent slumped in turnbuckle	Super Back Drop
Heavy rear turnbuckle grappling move 2	Hold ⓦ+Ⓐ behind opponent slumped in turnbuckle	Super Back Drop
Downed opponent turnbuckle grapple	Tap ⓧ near opponent down in turnbuckle	Stomping and Knee Trample

MOVE	BUTTON COMMAND	NAME
Front opponent on turnbuckle grapple	Ⓐ facing opponent atop turnbuckle	Throw
Rear opponent on turnbuckle grapple	Ⓐ behind opponent atop turnbuckle	Drop to Outside
Light Irish whip grapple 1 runs back at you	Tap Ⓐ when Irish-whipped opponent runs back at you	Monkey Toss
Light Irish whip grapple 2	Tap Ⓐ+Ⓑ when Irish-whipped opponent runs back at you	Back Toss
Heavy Irish whip grapple 1	Hold Ⓐ when Irish-whipped opponent runs back at you	Flap Jack OI
Heavy Irish whip grapple 2	Hold Ⓐ+Ⓑ when Irish-whipped opponent runs back at you	Side Effect
Leap frog	Irish-whipped opponent running at you	Turnbuckle Dodge OI
Running front grapple	Running at front of standing opponent	Swinging DDT
Running rear grapple	Running at rear of standing opponent	School Boy
Counterattack 1 (grapple)	Ⓐ after countering	Elbow Stomp
Counterattack 2 (grapple)	Ⓑ+Ⓐ after countering	Elbow Stomp
Contest of power	Tap Ⓐ repeatedly when you and your opponent attempt grapples simultaneously	Toe Kick
Grappling to the apron attack	Ⓐ in ring near opponent on apron	Suplex
Grappling from the apron attack	Ⓐ on apron near opponent in ring	Guillotine
Grapple opponent on ropes	Tap Ⓐ near opponent on ropes	Rope Guillotine
Throw from edge	Ⓐ near edge of cell roof, entrance stage, etc.	Throw
Double team front grapple	Ⓐ when both Superstars are in front of targeted opponent	Double Suplex
Double team rear grapple	Ⓐ when both Superstars are behind targeted opponent	Double Team Knee Breaker
Double team sandwich attack	Ⓐ when both Superstars are surrounding targeted opponent	Leg Drop Collaboration
Double team Irish whip grapple	Ⓐ when both Superstars are targeting Irish-whipped opponent	Double Arm Drag
Double team front turnbuckle grapple	Ⓐ when both Superstars are in front of targeted opponent in turnbuckle	Double Throw
Double team rear turnbuckle grapple	Ⓐ when both Superstars are behind targeted opponent in turnbuckle	Neck Breaker Bomb
Ground grapple (face up, near head)	Ⓐ near head of face-up opponent	Reverse Chin Lock
Ground grapple (face up, near side)	Ⓐ near side of face-up opponent	Knee Smash
Ground grapple (face up, near legs)	Ⓐ near legs of face-up opponent	Kick to Hamstring
Ground grapple (face down, near head)	Ⓐ near head of face-down opponent	Headlock
Ground grapple (face down, near side)	Ⓐ near side of face-down opponent	Arm Wrench with Toe Kick
Ground grapple (face down, near legs)	Ⓐ near legs of face-down opponent	Knee Breaker

MOVE	BUTTON COMMAND	NAME
Flying attack from turnbuckle 1 (vs. standing)	Ⓑ from top turnbuckle vs. standing opponent	Double Axe Handle
Flying attack from turnbuckle 2 (vs. standing)	Ⓐ+Ⓑ from top turnbuckle vs. standing opponent	Double Axe Handle
Flying attack from turnbuckle 1 (vs. downed)	Ⓑ from top turnbuckle vs. downed opponent	Diving Elbow Drop OI
Flying attack from turnbuckle 2 (vs. downed)	Ⓐ+Ⓑ from top turnbuckle vs. downed opponent	Moonsault Splash OI
<i>Special flying attack from turnbuckle</i>	<i>Ⓐ+Ⓑ in special state from top turnbuckle</i>	<i>Mattitude Guillotine Leg Drop</i>
Flying attack from apron, hold Ⓐ toward standing opponent outside ring, tap Ⓑ	From apron, hold Ⓐ toward standing opponent outside ring, tap Ⓑ	Double Axe Handle
Flying attack from apron (vs. downed)	From apron, hold Ⓐ toward downed opponent outside ring, tap Ⓑ	Diving Elbow Drop OI
Sliding attack to outside of ring (neutral run)	Ⓨ to run, hold Ⓐ toward opponent outside ring, tap Ⓑ near ropes	Baseball Slide
Sliding attack to outside of ring (Ⓐ run)	Ⓐ+Ⓨ to run, hold Ⓐ toward opponent outside ring, tap Ⓑ near ropes	Baseball Slide
Flying outside attack from inside the ring	From inside ring near ropes, Ⓑ toward outside of ring, tap Ⓑ	Vaulting Body Press
Flying outside attack from apron	From apron, Ⓑ toward opponent outside of ring, tap Ⓑ	Double Axe Handle
Taunt during match 1	↑ on + Control Pad during match	<i>Mattitude ver.1.0</i>
Taunt during match 2	↓ on + Control Pad during match	Ready for the Baldo Bomb
Taunt during match 3	← on + Control Pad during match	<i>Mattitude ver.1.0</i>
Taunt during match 4	→ on + Control Pad during match	<i>Mattitude ver.1.0</i>
<i>Special taunt</i>	<i>Ⓐ+Ⓑ when special slot is full</i>	<i>Me, Baby! Me!</i>
Turnbuckle taunt	+ Control Pad atop turnbuckle	Taunt OI
Apron taunt	+ Control Pad from apron	Clapping Hands OI

RANDY ORTON™

WWE.com Bio



Randy Orton's arrival in WWE was seemingly inevitable. After all, he was practically raised in the business that both his father and grandfather excelled in.

But Randy Orton doesn't want his family name to bring him success in WWE. He's eager to prove that his in-ring abilities alone can get him to the top. He's quick, agile, technically sound, and as female fans will tell you, he has the looks to make an impact on sports-entertainment.

Randy has recently aligned himself with Triple H, Batista and the legendary Ric Flair. Together, the group calls themselves Evolution, and they have proven to be one of the most dangerous factions to ever step in the ring. During his development, Orton has proclaimed himself as the "Legend Killer" because of his ability to topple legends of the wrestling industry. He has already defeated legends such as Shawn Michaels and his pinfall victory at *Survivor Series 2003* ended the career of Stone Cold. He also toppled legends such as Mae Young, Mick Foley, and Dallas Mavericks owner, Mark Cuban—who Orton called a "legendary owner."

Like him or not, Randy Orton is no longer considered a *Raw* Superstar of the future because his hard work has paid off and he is very much one of the best in the business today. With continued effort and persistence, the Legend Killer may one day become a legend himself!

Stats

HEIGHT: 6' 4"

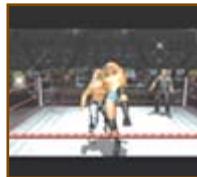
WEIGHT: 245 lbs.

FROM: St. Louis, MO

CAREER HIGHLIGHTS: Intercontinental Champion

SPECIAL MOVES

All special moves are performed by pressing $\textcircled{A} + \textcircled{B}$ while in your special state. You must have at least one special slot filled in order to enter your special state.



RKO (facing standing opponent **or** behind standing opponent)

Attribute Points

Attribute	Rating
Strength	6.5
Speed	5.5
Durability	6.5
Counter	6.5
Charisma	7
Submission	6
Overall	63

MOVE LIST

MOVE	BUTTON COMMAND	NAME
Light strike 1	Tap ⓧ facing standing opponent	Punch-R
Light strike 2	Tap ⓦ+ Broadcom facing standing opponent	Toe Kick OI
Combination strike (2nd)	Tap ⓧ after 1st light strike	Punch-R
Combination strike (3rd)	Tap ⓧ after 2nd combination strike	Punch-R
Combination strike (finish 1)	Tap ⓧ after other combination strikes	Full Swing Punch
Combination strike (finish 2)	Tap ⓦ+ Broadcom after other combination strikes	Missile Dropkick
Heavy strike 1	Hold ⓧ facing standing opponent	Full Swing Punch
Heavy strike 2	Hold ⓦ+ Broadcom facing standing opponent	Missile Dropkick
Counterattack 1 (strike)	Broadcom after countering	Back Elbow Strike
Counterattack 1 (strike)	ⓦ+ Broadcom after countering	Clothesline-R
Irish whip pull back strike 1	Broadcom immediately after Irish whipping opponent	Shoulder Thrusts
Irish whip pull back strike 2	ⓦ+ Broadcom immediately after Irish whipping opponent	Clothesline
Running strike 1	Broadcom while running at standing opponent	Shoulder Block
Running strike 2	ⓦ+ Broadcom while running at standing opponent	Missile Dropkick
Turnbuckle strike	Broadcom vs. opponent slumped in turnbuckle	Full Swing Punch
Turnbuckle strike (downed opponent)	Broadcom vs. opponent down in turnbuckle	Stomp OI
Running turnbuckle strike	Broadcom while running at opponent slumped in turnbuckle	Missile Dropkick
Running turnbuckle strike (downed opponent)	Broadcom while running at opponent down in turnbuckle	Stomp OI
Ground strike (face up)	Broadcom vs. face-up opponent	Fist Drop
Ground strike (face down)	Broadcom vs. face-down opponent	Stomp OI
Running ground strike (face up)	Broadcom while running at face-up opponent	Fist Drop
Running ground strike (face down)	Broadcom while running at face-down opponent	Stomp OI
Front grappled strike 1	Broadcom in front grappled state	Punch-R
Front grappled strike 2	Ⓣ+ Broadcom in front grappled state	Upper Elbow Smash
Front grappled strike 3	Ⓥ+ Broadcom in front grappled state	Eye Rake
Front grappled strike 4	Ⓦ+ Broadcom in front grappled state	Elbow Smash-L
Front grappled strike 5	Ⓧ+ Broadcom in front grappled state	Elbow Smash-R
Light front grappling move 1	Tap Ⓢ facing standing opponent	Scoop Slam OI
Light front grappling move 2	Tap Ⓣ+ Broadcom facing standing opponent	Snap Suplex
Light front grappling move 3	Tap Ⓥ+ Broadcom facing standing opponent	Tiger Spin
Light front grappling move 4	Tap Ⓦ+ Broadcom facing standing opponent	Small Package
Light front grappling move 5	Tap Ⓧ+ Broadcom facing standing opponent	Arm Drag
Heavy front grappling move 1	Hold Ⓢ in front grappled state	DDT
Heavy front grappling move 2	Hold Ⓣ+ Broadcom in front grappled state	Double Arm Suplex

MOVE	BUTTON COMMAND	NAME
Heavy front grappling move 3	Hold Ⓣ+ Broadcom in front grappled state	Higher Neck Breaker
Heavy front grappling move 4	Hold Ⓣ+ Broadcom in front grappled state	Rolling Neck Crank
Heavy front grappling move 5	Hold Ⓣ+ Broadcom in front grappled state	Fujiwara Armbar OI
<i>Special front grappling move</i>	Ⓢ+ Broadcom in special state facing standing opponent	RKO
<i>Momentum shift</i>	Ⓢ+ Broadcom facing opponent when spirit reads "Danger"	Low Blow OI
Rear grappled strike 1	Broadcom in rear grappled state	Punch-R
Rear grappled strike 2	Ⓣ+ Broadcom in rear grappled state	Clothesline-R
Rear grappled strike 3	Ⓥ+ Broadcom in rear grappled state	Sledge Hammer
Rear grappled strike 4	Ⓦ+ Broadcom in rear grappled state	Elbow Smash-L
Rear grappled strike 5	Ⓧ+ Broadcom in rear grappled state	Elbow Smash-R
Light rear grappling move 1	Tap Ⓢ behind standing opponent	Take Down
Light rear grappling move 2	Tap Ⓣ+ Broadcom behind standing opponent	Back Drop
Light rear grappling move 3	Tap Ⓥ+ Broadcom behind standing opponent	Stretch Back Breaker
Light rear grappling move 4	Tap Ⓦ+ Broadcom behind standing opponent	Shin Breaker
Light rear grappling move 5	Tap Ⓧ+ Broadcom behind standing opponent	Falling Neck Breaker
Heavy rear grappling move 1	Hold Ⓢ in rear grappled state	Abdominal Stretch
Heavy rear grappling move 2	Hold Ⓣ+ Broadcom in rear grappled state	German Suplex Pin
Heavy rear grappling move 3	Hold Ⓥ+ Broadcom in rear grappled state	School Boy
Heavy rear grappling move 4	Hold Ⓦ+ Broadcom in rear grappled state	Side Slam
Heavy rear grappling move 5	Hold Ⓧ+ Broadcom in rear grappled state	Russian Leg Sweep
<i>Special rear grappling move</i>	Ⓢ+ Broadcom in special state behind standing opponent	RKO
Light front turnbuckle grappling move 1	Tap Ⓢ facing opponent slumped in turnbuckle	10 Punches
Light front turnbuckle grappling move 2	Tap Ⓣ+ Broadcom facing opponent slumped in turnbuckle	Shoulder Thrusts
Heavy front turnbuckle grappling move 1	Hold Ⓢ facing opponent slumped in turnbuckle	Knee Strikes
Heavy front turnbuckle grappling move 2	Hold Ⓣ+ Broadcom facing opponent slumped in turnbuckle	Superplex
Light rear turnbuckle grappling move 1	Tap Ⓢ behind opponent slumped in turnbuckle	Face Slam to Pole
Light rear turnbuckle grappling move 2	Tap Ⓣ+ Broadcom behind opponent slumped in turnbuckle	Shoulder Thrusts
Heavy rear turnbuckle grappling move 1	Hold Ⓢ behind opponent slumped in turnbuckle	School Boy
Heavy rear turnbuckle grappling move 2	Hold Ⓣ+ Broadcom behind opponent slumped in turnbuckle	Sky High Back Drop
Downed opponent turnbuckle grapple	Tap Ⓢ near opponent down in turnbuckle	Stomping and Knee Trample
Front opponent on turnbuckle grapple	Ⓢ facing opponent atop turnbuckle	Throw

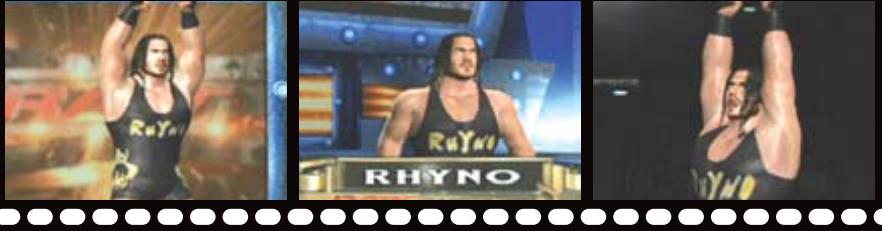
MOVE	BUTTON COMMAND	NAME
Rear opponent on turnbuckle grapple	Ⓐ behind opponent atop turnbuckle	Tree of Woe Stomp
Light Irish whip grapple 1	Tap Ⓐ when Irish-whipped opponent runs back at you	Scissor Sweep
Light Irish whip grapple 2	Tap Ⓐ+Ⓑ when Irish-whipped opponent runs back at you	Arm Drag
Heavy Irish whip grapple 1	Hold Ⓐ when Irish-whipped opponent runs back at you	Back Toss
Heavy Irish whip grapple 2	Hold Ⓐ+Ⓑ when Irish-whipped opponent runs back at you	Flap Jack O1
Leap frog	Irish-whipped opponent running at you	Turnbuckle Dodge O2
Running front grapple	Running at front of standing opponent	Swinging Neck Breaker
Running rear grapple	Running at rear of standing opponent	School Boy
Counterattack 1 (grapple)	Ⓐ after countering	Elbow Stomp
Counterattack 2 (grapple)	Ⓑ+Ⓐ after countering	Snap & Roll
Contest of power	Tap Ⓐ repeatedly when you and your opponent attempt grapples simultaneously	Toe Kick
Grappling to the apron attack	Ⓐ in ring near opponent on apron	Throw into Inside
Grappling from the apron attack	Ⓐ on apron near opponent in ring	Guillotine
Grapple opponent on ropes	Tap Ⓐ near opponent on ropes	Rope Guillotine
Throw from edge	Ⓐ near edge of cell roof, entrance stage, etc.	Throw
Double team front grapple	Ⓐ when both Superstars are in front of targeted opponent	Double Flap Jack
Double team rear grapple	Ⓐ when both Superstars are behind targeted opponent	Double Team Knee Breaker
Double team sandwich attack	Ⓐ when both Superstars are surrounding targeted opponent	Striking Combination
Double team Irish whip grapple	Ⓐ when both Superstars are targeting Irish-whipped opponent	Double Team Back Toss
Double team front turnbuckle grapple	Ⓐ when both Superstars are in front of targeted opponent in turnbuckle	Double Throw
Double team rear turnbuckle grapple	Ⓐ when both Superstars are behind targeted opponent in turnbuckle	Double Impact
Ground grapple (face up, near head)	Ⓐ near head of face-up opponent	Mounted Punches
Ground grapple (face up, near side)	Ⓐ near side of face-up opponent	Knee Smash
Ground grapple (face up, near legs)	Ⓐ near legs of face-up opponent	Kick to Hamstring
Ground grapple (face down, near head)	Ⓐ near head of face-down opponent	Camel Clutch O1
Ground grapple (face down, near side)	Ⓐ near side of face-down opponent	Knee Smash

MOVE	BUTTON COMMAND	NAME
Ground grapple (face down, near legs)	Ⓐ near legs of face-down opponent	Knee Breaker
Flying attack from turnbuckle 1 (vs. standing)	Ⓑ from top turnbuckle vs. standing opponent	Missile Dropkick
Flying attack from turnbuckle 2 (vs. standing)	Ⓑ+Ⓐ from top turnbuckle vs. standing opponent	Flying Body Attack
Flying attack from turnbuckle 1 (vs. downed)	Ⓑ from top turnbuckle vs. downed opponent	Diving Body Splash
Flying attack from turnbuckle 2 (vs. downed)	Ⓑ+Ⓐ from top turnbuckle vs. downed opponent	Diving Body Splash
Flying attack from apron (vs. standing)	From apron, hold Ⓐ toward standing opponent outside ring, tap Ⓑ	Flying Body Attack
Flying attack from apron (vs. downed)	From apron, hold Ⓐ toward downed opponent outside ring, tap Ⓑ	Diving Body Splash
Sliding attack to outside of ring (neutral run)	Ⓨ to run, hold Ⓐ toward opponent outside ring, tap Ⓑ near ropes	Baseball Slide
Sliding attack to outside of ring (run)	Ⓑ+Ⓨ to run, hold Ⓐ toward opponent outside ring, tap Ⓑ near ropes	Baseball Slide
Flying outside attack from apron	From apron, Ⓐ toward opponent outside of ring, tap Ⓑ	Double Axe Handle
Taunt during match 1	↑ on + Control Pad during match	Revolution
Taunt during match 2	↓ on + Control Pad during match	Revolution
Taunt during match 3	↔ on + Control Pad during match	Legend Killer
Taunt during match 4	↕ on + Control Pad during match	Legend Killer
<i>Special taunt</i>	<i>Ⓐ+Ⓑ when special slot is full</i>	<i>Angry O1</i>
Turnbuckle taunt	+ Control Pad atop turnbuckle	Taunt O1
Apron taunt	+ Control Pad from apron	Clapping Hands O1



RHINO™

WWE.com Bio



Rhyno did not gain the nickname of "man-beast" by accident. He literally earned it. After stalking his prey like an animal, Rhyno strikes with incredible quickness. He executes his patented maneuver, a modified spear he calls the Gore, with astounding agility, propelling his 275-pound frame to mow down opponents with amazing force.

Rhyno started gaining notoriety in ECW, where he was infamous for using varying forms of the devastating piledriver to incapacitate his opponents. He captured the ECW Television Championship on two occasions, and was the last man to hold both the ECW TV Championship and ECW World Championship.

He came to WWE in 2001 and immediately captured attention. He won the U.S. Championship and the Hardcore Title numerous times. First a mainstay on *SmackDown!*, Rhyno's draft to *Raw* gives him the chance to pursue new goals. It's high time that the Superstars of *Raw* began to fear the Gore. Once Rhyno gets on a roll, there will be no stopping him. Recently, he has enlisted his ECW comrade, Tajiri to help him in his pursuit of the World Tag-Team Championships. With Tajiri's ferociousness added to Rhyno's drive, this duo will prove to be a dominating force on *Raw*.

Stats

HEIGHT: 5' 10"

WEIGHT: 275 lbs.

FROM: Detroit, MI

CAREER HIGHLIGHTS: Hardcore Champion, WCW U.S. Champion, ECW World Heavyweight Champion, ECW Television Champion

SPECIAL MOVES

All special moves are performed by pressing ⌘+⌃ while in your special state. You must have at least one special slot filled in order to enter your special state.



Gore (running at standing opponent)



Rolling Spine Buster (facing standing opponent)



Tilt Slam (behind standing opponent)

Attribute Points

Attribute	Rating
Strength	7.5
Speed	3.5
Durability	5.5
Counter	4
Charisma	4
Submission	3
Overall	45

MOVE LIST

MOVE	BUTTON COMMAND	NAME
Light strike 1	Tap ⓧ facing standing opponent	Punch-R
Light strike 2	Tap ⓧ+Ⓐ facing standing opponent	Toe Kick OI
Combination strike (2nd)	Tap ⓧ after 1st light strike	Punch-R
Combination strike (finish 1)	Tap ⓧ after other combination strikes	Full Swing Punch
Combination strike (finish 2)	Tap ⓧ+Ⓐ after other combination strikes	Hard Back Chop
Heavy strike 1	Hold ⓧ facing standing opponent	Full Swing Punch
Heavy strike 2	Hold ⓧ+Ⓐ facing standing opponent	Hard Back Chop
Counterattack 1 (strike)	Ⓐ after countering	Clothesline-R
Counterattack 1 (strike)	Ⓐ+Ⓑ after countering	Kitchen Sink
Irish whip pull back strike 1	Ⓐ immediately after Irish whipping opponent	Kitchen Sink
Irish whip pull back strike 2	Ⓐ+Ⓑ immediately after Irish whipping opponent	Knee Lift
Running strike 1	Ⓐ while running at standing opponent	Shoulder Block
Running strike 2	Ⓐ+Ⓑ while running at standing opponent	Kitchen Sink
<i>Running special strike</i>	<i>Ⓐ+Ⓑ while running in special state at standing opponent</i>	<i>Gore</i>
Turnbuckle strike	Ⓐ vs. opponent slumped in turnbuckle	Back Chop
Turnbuckle strike (downed opponent)	Ⓐ vs. opponent down in turnbuckle	Stomp OI
Running turnbuckle strike	Ⓐ while running at opponent slumped in turnbuckle	Spear
Running turnbuckle strike (downed opponent)	Ⓐ while running at opponent down in turnbuckle	Running Knee Attack
Ground strike (face up)	Ⓐ vs. face-up opponent	Stomp OI
Ground strike (face down)	Ⓐ vs. face-down opponent	Toe Kick
Running ground strike (face up)	Ⓐ while running at face-up opponent	Stomp OI
Running ground strike (face down)	Ⓐ while running at face-down opponent	Stomp OI
Front grappled strike 1	Ⓐ in front grappled state	Punch-R
Front grappled strike 2	↑+Ⓐ in front grappled state	Clothesline-R
Front grappled strike 3	↓+Ⓐ in front grappled state	Sledge Hammer
Front grappled strike 4	↔+Ⓐ in front grappled state	Hammer Strike-L
Front grappled strike 5	→+Ⓐ in front grappled state	Hammer Strike-R
Light front grappling move 1	Tap ⓧ facing standing opponent	Choke Throw
Light front grappling move 2	Tap ⓧ+Ⓐ facing standing opponent	Suplex
Light front grappling move 3	Tap ⓧ+Ⓐ facing standing opponent	High Angle Scoop Slam
Light front grappling move 4	Tap ⓧ+Ⓐ facing standing opponent	Bulldog
Light front grappling move 5	Tap ⓧ+Ⓐ facing standing opponent	Side Suplex

MOVE	BUTTON COMMAND	NAME
Heavy front grappling move 1	Hold ⓧ in front grappled state	Bear Hug
Heavy front grappling move 2	Hold ↑+Ⓐ in front grappled state	Power Bomb Whip
Heavy front grappling move 3	Hold ↓+Ⓐ in front grappled state	DDT
Heavy front grappling move 4	Hold ←+Ⓐ in front grappled state	Front Suplex
Heavy front grappling move 5	Hold →+Ⓐ in front grappled state	Shoulder Arm Breaker
<i>Special front grappling move</i>	<i>Ⓐ+Ⓑ in special state facing standing opponent</i>	<i>Rolling Spine Buster</i>
<i>Momentum shift</i>	<i>Ⓐ+Ⓑ facing opponent when spirit reads "Danger"</i>	<i>Alleyoop</i>
Rear grappled strike 1	Ⓐ in rear grappled state	Punch-R
Rear grappled strike 2	↑+Ⓐ in rear grappled state	Clothesline-R
Rear grappled strike 3	↓+Ⓐ in rear grappled state	Sledge Hammer
Rear grappled strike 4	↔+Ⓐ in rear grappled state	Elbow Smash-L
Rear grappled strike 5	→+Ⓐ in rear grappled state	Elbow Smash-R
Light rear grappling move 1	Tap ⓧ behind standing opponent	Abdominal Stretch
Light rear grappling move 2	Tap ↑+Ⓐ behind standing opponent	Atomic Drop
Light rear grappling move 3	Tap ↓+Ⓐ behind standing opponent	Hair Pull Slam
Light rear grappling move 4	Tap ←+Ⓐ behind standing opponent	Back Drop
Light rear grappling move 5	Tap →+Ⓐ behind standing opponent	Pendulum Back Breaker
Heavy rear grappling move 1	Hold ⓧ in rear grappled state	Grapevine Choke
Heavy rear grappling move 2	Hold ↑+Ⓐ in rear grappled state	German Suplex
Heavy rear grappling move 3	Hold ↓+Ⓐ in rear grappled state	School Boy
Heavy rear grappling move 4	Hold ←+Ⓐ in rear grappled state	Side Slam
Heavy rear grappling move 5	Hold →+Ⓐ in rear grappled state	Russian Leg Sweep
<i>Special rear grappling move</i>	<i>Ⓐ+Ⓑ in special state behind standing opponent</i>	<i>Tilt Slam</i>
Light front turnbuckle grappling move 1	Tap ⓧ facing opponent slumped in turnbuckle	10 Punches
Light front turnbuckle grappling move 2	Tap ⓧ+Ⓐ facing opponent slumped in turnbuckle	Shoulder Thrusts
Heavy front turnbuckle grappling move 1	Hold ⓧ facing opponent slumped in turnbuckle	Knee Strikes
Heavy front turnbuckle grappling move 2	Hold ⓧ+Ⓐ facing opponent slumped in turnbuckle	Superplex
Light rear turnbuckle grappling move 1	Tap ⓧ behind opponent slumped in turnbuckle	Face Slam to Pole
Light rear turnbuckle grappling move 2	Tap ⓧ+Ⓐ behind opponent slumped in turnbuckle	Shoulder Thrusts
Heavy rear turnbuckle grappling move 1	Hold ⓧ behind opponent slumped in turnbuckle	School Boy
Heavy rear turnbuckle grappling move 2	Hold ⓧ+Ⓐ behind opponent slumped in turnbuckle	Sky High Back Drop
Downed opponent turnbuckle grapple	Tap ⓧ near opponent down in turnbuckle	Stomping and Knee Trample

MOVE	BUTTON COMMAND	NAME
Front opponent on turnbuckle grapple	Ⓐ facing opponent atop turnbuckle	Superplex
Rear opponent on turnbuckle grapple	Ⓐ behind opponent atop turnbuckle	Super Back Drop
Light Irish whip grapple 1	Tap Ⓐ when Irish-whipped opponent runs back at you	Back Toss
Light Irish whip grapple 2	Tap Ⓐ+Ⓐ when Irish-whipped opponent runs back at you	Manhattan Drop
Heavy Irish whip grapple 1	Hold Ⓐ when Irish-whipped opponent runs back at you	Power Slam
Heavy Irish whip grapple 2	Hold Ⓐ+Ⓐ when Irish-whipped opponent runs back at you	Rolling Spine Buster
Leap frog	Irish-whipped opponent running at you	Turnbuckle Dodge 01
Running front grapple	Running at front of standing opponent	Thesz Press
Running rear grapple	Running at rear of standing opponent	Bulldog
Counterattack 1 (grapple)	Ⓐ after countering	Elbow Stomp
Counterattack 2 (grapple)	Ⓑ+Ⓐ after countering	Clothesline
Contest of power	Tap Ⓐ repeatedly when you and your opponent attempt grapples simultaneously	Toe Kick
Grappling to the apron attack	Ⓐ in ring near opponent on apron	Throw into Inside
Grappling from the apron attack	Ⓐ on apron near opponent in ring	Suplex
Grapple opponent on ropes	Tap Ⓐ near opponent on ropes	Pull and Drop
Throw from edge	Ⓐ near edge of cell roof, entrance stage, etc.	Throw
Double team front grapple	Ⓐ when both Superstars are in front of targeted opponent	Double Suplex
Double team rear grapple	Ⓐ when both Superstars are behind targeted opponent	Double Team Knee Breaker
Double team sandwich attack	Ⓐ when both Superstars are surrounding targeted opponent	Double Power Bomb
Double team Irish whip grapple	Ⓐ when both Superstars are targeting Irish-whipped opponent	Double Spine Buster
Double team front turnbuckle grapple	Ⓐ when both Superstars are in front of targeted opponent in turnbuckle	Double Pile Driver
Double team rear turnbuckle grapple	Ⓐ when both Superstars are behind targeted opponent in turnbuckle	Neck Breaker Bomb
Ground grapple (face up, near head)	Ⓐ near head of face-up opponent	Reverse Chin Lock
Ground grapple (face up, near side)	Ⓐ near side of face-up opponent	Mounted Punches
Ground grapple (face up, near legs)	Ⓐ near legs of face-up opponent	Kick to Hamstring
Ground grapple (face down, near head)	Ⓐ near head of face-down opponent	Camel Clutch 01
Ground grapple (face down, near side)	Ⓐ near side of face-down opponent	Arm Wrench with Toe Kick
Ground grapple (face down, near legs)	Ⓐ near legs of face-down opponent	Knee Breaker

MOVE	BUTTON COMMAND	NAME
Flying attack from turnbuckle 1 (vs. standing)	Ⓑ from top turnbuckle vs. standing opponent	Double Axe Handle
Flying attack from turnbuckle 2 (vs. standing)	Ⓑ+Ⓐ from top turnbuckle vs. standing opponent	Double Axe Handle
Flying attack from turnbuckle 1 (vs. downed)	Ⓑ from top turnbuckle vs. downed opponent	Diving Knee Attack
Flying attack from turnbuckle 2 (vs. downed)	Ⓑ+Ⓐ from top turnbuckle vs. downed opponent	Diving Knee Attack
Flying attack from apron (vs. standing)	From apron, hold Ⓐ toward standing opponent outside ring, tap Ⓑ	Double Axe Handle
Flying attack from apron (vs. downed)	From apron, hold Ⓐ toward downed opponent outside ring, tap Ⓑ	Diving Knee Attack
Sliding attack to outside of ring (neutral run)	Ⓑ to run, hold Ⓐ toward opponent outside ring, tap Ⓑ near ropes	Baseball Slide
Sliding attack to outside of ring (Ⓐ run)	Ⓑ+Ⓐ to run, hold Ⓐ toward opponent outside ring, tap Ⓑ near ropes	Baseball Slide
Flying outside attack from apron	From apron, Ⓐ toward opponent outside of ring, tap Ⓑ	Double Axe Handle
Taunt during match 1	↑ on + Control Pad during match	Angry 01
Taunt during match 2	↓ on + Control Pad during match	Ready for Gore!
Taunt during match 3	← on + Control Pad during match	Angry 01
Taunt during match 4	→ on + Control Pad during match	Angry 01
Special taunt	Ⓐ+Ⓑ when special slot is full	Safe! 01
Turnbuckle taunt	+ Control Pad atop turnbuckle	Taunt 01
Apron taunt	+ Control Pad from apron	Guts Pose

RIC FLAIR®

WWE.com Bio



To be a World Champion means you are the very best at what you do. To earn the title on more than one occasion is to be among the very best in sports-entertainment. To hold the Championship 16 times and still be one of the biggest names in the business nearly three decades after first setting foot in the ring is to earn a distinction that puts you in a category of your own. All of this—and more—describes Ric Flair.

His combination of flamboyance, athleticism, and toughness has made him a true legend. Whether he is “styling and profiling,” mixing it up in the ring, or simply lending his expertise at ringside, Flair’s contribution to this business is constant and his legend grows every time he enters an arena. The respect for Flair is boundless. Not only do chants of “Woooooo!” rain from all corners of the arena every time he is within sight of the fans, but every time a Superstar—any Superstar—chops an opponent, fans chant, “Woooooo!” in honor of Flair.

Some call Flair “The Dirtiest Player in the Game.” Others refer to him as simply “The Nature Boy.” No matter what nickname he has earned, Flair is one of the cagiest competitors to ever step in the ring, and it seems that the legend will continue to grow for a long time to come. Along with Triple H, Randy Orton, and Batista, Flair is currently a member of Evolution, which could be the most dominating partnership since the Four Horsemen of the 1980s. More than 20 years after first entering the ring, Flair continues to be at the top of his game.

Stats

HEIGHT: 6' 1"

WEIGHT: 243 lbs.

FROM: Charlotte, NC

CAREER HIGHLIGHTS: World Tag Team Champion, WCW U.S. Champion, WCW Champion, WWE Champion

SPECIAL MOVES

All special moves are performed by pressing **A+B** while in your special state. You must have at least one special slot filled in order to enter your special state.



Nature Boy Figure Four (facing standing opponent **or** behind standing opponent **or** near legs of face-up opponent)

Attribute Points

Attribute	Rating
Strength	5
Speed	4
Durability	6.5
Counter	6
Charisma	7.5
Submission	8
Overall	61

MOVE LIST

MOVE	BUTTON COMMAND	NAME
Light strike 1	Tap Ⓛ facing standing opponent	Back Chop
Light strike 2	Tap Ⓜ+Ⓐ facing standing opponent	Punch-R
Combination strike (2nd)	Tap Ⓛ after 1st light strike	Back Chop
Combination strike (3rd)	Tap Ⓛ after 2nd combination strike	Back Chop
Combination strike (finish 1)	Tap Ⓛ after other combination strikes	Hard Back Chop
Combination strike (finish 2)	Tap Ⓜ+Ⓐ after other combination strikes	Low Blow
Heavy strike 1	Hold Ⓛ facing standing opponent	Hard Back Chop
Heavy strike 2	Hold Ⓜ+Ⓐ facing standing opponent	Full Swing Punch
Counterattack 1 (strike)	Ⓐ after countering	Hard Back Chop
Counterattack 1 (strike)	Ⓑ+Ⓐ after countering	Full Swing Punch
Irish whip pull back strike 1	Ⓐ immediately after Irish whipping opponent	Shoulder Thrusts
Irish whip pull back strike 2	Ⓑ+Ⓐ immediately after Irish whipping opponent	Clothesline
Running strike 1	Ⓑ while running at standing opponent	Shoulder Block
Running strike 2	Ⓓ+Ⓐ while running at standing opponent	Lower Clothesline
Turnbuckle strike	Ⓑ vs. opponent slumped in turnbuckle	Hard Back Chop
Turnbuckle strike (downed opponent)	Ⓑ vs. opponent down in turnbuckle	Stomp 01
Running turnbuckle strike	Ⓑ while running at opponent slumped in turnbuckle	Back Elbow Strike
Running turnbuckle strike (downed opponent)	Ⓑ while running at opponent down in turnbuckle	Running Knee Attack
Ground strike (face up)	Ⓑ vs. face-up opponent	Stomp 01
Ground strike (face down)	Ⓑ vs. face-down opponent	Elbow Drop
Running ground strike (face up)	Ⓑ while running at face-up opponent	Stomp 01
Running ground strike (face down)	Ⓑ while running at face-down opponent	Elbow Drop
Front grappled strike 1	Ⓑ in front grappled state	Punch-L
Front grappled strike 2	↑+Ⓑ in front grappled state	Headlock Smash
Front grappled strike 3	↑+Ⓑ in front grappled state	Eye Rake
Front grappled strike 4	↑+Ⓑ in front grappled state	Body Blow-L
Front grappled strike 5	↑+Ⓑ in front grappled state	Body Blow-R
Light front grappling move 1	Tap Ⓛ facing standing opponent	Scoop Slam 01
Light front grappling move 2	Tap ↑+Ⓐ facing standing opponent	Suplex
Light front grappling move 3	Tap ↑+Ⓐ facing standing opponent	Jaw Breaker 01
Light front grappling move 4	Tap ↑+Ⓐ facing standing opponent	Headlock Takedown
Light front grappling move 5	Tap ↑+Ⓐ facing standing opponent	Arm Wrench with Elbow Stomp
Heavy front grappling move 1	Hold Ⓛ in front grappled state	Neck Breaker

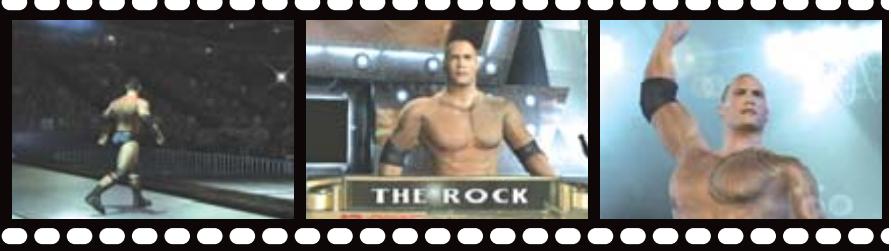
MOVE	BUTTON COMMAND	NAME
Heavy front grappling move 2	Hold Ⓛ+Ⓐ in front grappled state	Stalling Suplex
Heavy front grappling move 3	Hold Ⓛ+Ⓐ in front grappled state	Piledriver
Heavy front grappling move 4	Hold Ⓛ+Ⓐ in front grappled state	Low Blow
Heavy front grappling move 5	Hold Ⓛ+Ⓐ in front grappled state	Russian Leg Sweep
<i>Special front grappling move</i>	<i>Ⓐ+Ⓑ in special state facing standing opponent</i>	<i>Nature Boy Figure Four</i>
<i>Momentum shift</i>	<i>Ⓐ+Ⓑ facing opponent when spirit reads "Danger"</i>	<i>Nature Boy Special</i>
Rear grappled strike 1	Ⓑ in rear grappled state	Punch-R
Rear grappled strike 2	↑+Ⓑ in rear grappled state	Back Rake
Rear grappled strike 3	↑+Ⓑ in rear grappled state	Low Blow
Rear grappled strike 4	↑+Ⓑ in rear grappled state	Elbow Smash-L
Rear grappled strike 5	↑+Ⓑ in rear grappled state	Elbow Smash-R
Light rear grappling move 1	Tap Ⓛ behind standing opponent	Sleeper Hold
Light rear grappling move 2	Tap ↑+Ⓐ behind standing opponent	Hair Pull Slam
Light rear grappling move 3	Tap ↑+Ⓐ behind standing opponent	Falling Back Drop
Light rear grappling move 4	Tap ↑+Ⓐ behind standing opponent	Shin Breaker
Light rear grappling move 5	Tap ↑+Ⓐ behind standing opponent	Pendulum Back Breaker
Heavy rear grappling move 1	Hold Ⓛ in rear grappled state	Abdominal Stretch
Heavy rear grappling move 2	Hold Ⓛ+Ⓐ in rear grappled state	Reverse Suplex
Heavy rear grappling move 3	Hold Ⓛ+Ⓐ in rear grappled state	Atomic Drop
Heavy rear grappling move 4	Hold Ⓛ+Ⓐ in rear grappled state	School Boy
Heavy rear grappling move 5	Hold Ⓛ+Ⓐ in rear grappled state	Russian Leg Sweep
<i>Special rear grappling move</i>	<i>Ⓐ+Ⓑ in special state behind standing opponent</i>	<i>Nature Boy Figure Four</i>
Light front turnbuckle grappling move 1	Tap Ⓛ facing opponent slumped in turnbuckle	10 Punches
Light front turnbuckle grappling move 2	Tap Ⓜ+Ⓐ facing opponent slumped in turnbuckle	Shoulder Thrusts
Heavy front turnbuckle grappling move 1	Hold Ⓛ facing opponent slumped in turnbuckle	Mixed Strikes
Heavy front turnbuckle grappling move 2	Hold Ⓜ+Ⓐ facing opponent slumped in turnbuckle	Superplex
Light rear turnbuckle grappling move 1	Tap Ⓛ behind opponent slumped in turnbuckle	Face Slam to Pole
Light rear turnbuckle grappling move 2	Tap Ⓜ+Ⓐ behind opponent slumped in turnbuckle	Shoulder Thrusts
Heavy rear turnbuckle grappling move 1	Hold Ⓛ behind opponent slumped in turnbuckle	School Boy
Heavy rear turnbuckle grappling move 2	Hold Ⓜ+Ⓐ behind opponent slumped in turnbuckle	Super Back Drop
Downed opponent turnbuckle grapple	Tap Ⓛ near opponent down in turnbuckle	Stomping and Knee Trample

MOVE	BUTTON COMMAND	NAME
Front opponent on turnbuckle grapple	Ⓐ facing opponent atop turnbuckle	Throw
Rear opponent on turnbuckle grapple	Ⓐ behind opponent atop turnbuckle	Super Back Drop
Light Irish whip grapple 1	Tap Ⓢ when Irish-whipped opponent runs back at you	Scissor Sweep
Light Irish whip grapple 2	Tap Ⓡ+Ⓐ when Irish-whipped opponent runs back at you	Sleeper Hold
Heavy Irish whip grapple 1	Hold Ⓢ when Irish-whipped opponent runs back at you	Small Package
Heavy Irish whip grapple 2	Hold Ⓡ+Ⓐ when Irish-whipped opponent runs back at you	Flap Jack 01
Leap frog	Irish-whipped opponent running at you	Turnbuckle Dodge 01
Running front grapple	Running at front of standing opponent	Swinging Neck Breaker
Running rear grapple	Running at rear of standing opponent	School Boy
Counterattack 1 (grapple)	Ⓐ after countering	Elbow Stomp
Counterattack 2 (grapple)	Ⓑ+Ⓐ after countering	Push Down
Contest of power	Tap Ⓢ repeatedly when you and your opponent attempt grapples simultaneously	Toe Kick
Grappling to the apron attack	Ⓐ in ring near opponent on apron	Suplex
Grappling from the apron attack	Ⓐ on apron near opponent in ring	Guillotine
Grapple opponent on ropes	Tap Ⓢ near opponent on ropes	Rope Guillotine
Throw from edge	Ⓐ near edge of cell roof, entrance stage, etc.	Throw
Double team front grapple	Ⓐ when both Superstars are in front of targeted opponent	Double Flap Jack
Double team rear grapple	Ⓐ when both Superstars are behind targeted opponent	Double Team Knee Breaker
Double team sandwich attack	Ⓐ when both Superstars are surrounding targeted opponent	Striking Combination
Double team Irish whip grapple	Ⓐ when both Superstars are targeting Irish-whipped opponent	Double Team Scissor Sweep
Double team front turnbuckle grapple	Ⓐ when both Superstars are in front of targeted opponent in turnbuckle	Double Piledriver
Double team rear turnbuckle grapple	Ⓐ when both Superstars are behind targeted opponent in turnbuckle	Double Impact
Ground grapple (face up, near head)	Ⓐ near head of face-up opponent	Mounted Punches
Ground grapple (face up, near side)	Ⓐ near side of face-up opponent	Guri Guri
Ground grapple (face up, near legs)	Ⓐ near legs of face-up opponent	Stomp to Groin
Special ground grapple (face up, near legs)	Ⓐ+Ⓑ in special state near legs of face-up opponent	Nature Boy Figure Four

MOVE	BUTTON COMMAND	NAME
Ground grapple (face down, near head)	Ⓐ near head of face-down opponent	Headlock
Ground grapple (face down, near side)	Ⓐ near side of face-down opponent	Knee Smash
Ground grapple (face down, near legs)	Ⓐ near legs of face-down opponent	Knee Breaker
Flying attack from turnbuckle 1 (vs. standing)	Ⓑ from top turnbuckle vs. standing opponent	Double Axe Handle
Flying attack from turnbuckle 2 (vs. standing)	Ⓑ+Ⓐ from top turnbuckle vs. standing opponent	Diving Shoulder Block
Flying attack from turnbuckle 1 (vs. downed)	Ⓑ from top turnbuckle vs. downed opponent	Diving Elbow Drop 01
Flying attack from turnbuckle 2 (vs. downed)	Ⓑ+Ⓐ from top turnbuckle vs. downed opponent	Diving Elbow Drop 01
Flying attack from apron	From apron, hold Ⓐ toward standing opponent outside ring, tap Ⓑ	Diving Shoulder Block
Flying attack from apron	From apron, hold Ⓐ toward downed opponent outside ring, tap Ⓑ	Diving Elbow Drop 01
Sliding attack to outside of ring (neutral run)	Ⓨ to run, hold Ⓐ toward opponent outside ring, tap Ⓑ near ropes	Baseball Slide
Sliding attack to outside of ring (run)	Ⓑ+Ⓨ to run, hold Ⓐ toward opponent outside ring, tap Ⓑ near ropes	Baseball Slide
Flying outside attack from apron	From apron, Ⓑ toward opponent outside of ring, tap Ⓑ	Double Axe Handle
Taunt during match 1	↑ on + Control Pad during match	I Give Up
Taunt during match 2	↑ on + Control Pad during match	Tired Ric
Taunt during match 3	↑ on + Control Pad during match	Styling and Profiling
Taunt during match 4	↑ on + Control Pad during match	Styling and Profiling
Special taunt	Ⓐ+Ⓑ when special slot is full	Woooooo! 01
Turnbuckle taunt	+ Control Pad atop turnbuckle	Taunt 01
Apron taunt	+ Control Pad from apron	Clapping Hands 02

THE ROCK®

WWE.com Bio



He is the most electrifying man in sports *and* entertainment. He is quickly becoming one of the most recognized faces on the planet and one of the hottest celebrities in all walks of life.

Call him whatever you want, but to the millions—and millions—of fans around the world, there is no substitute for The Rock.

A third-generation WWE Superstar, The Rock at first did not plan to follow in the family tradition of sports-entertainment stardom, but instead used his athletics heredity on the gridiron, where he starred in football for the University of Miami. After a very brief professional football career, The Rock decided to give WWE a shot—a choice that would prove to begin a new era in the entertainment world. In only a few years, The Rock was a multi-time WWE Champion and one of the most celebrated Superstars to ever set foot in the ring.

It was more than his ability to layeth the smacketh down in the ring that made The Rock a Superstar. His quick wit, charisma, and ability to talk smack earned such raves that "The People's Champion" was asked to speak to the people over and over again. Among his many famous public appearances was a stint hosting *Saturday Night Live* in 2000 and a speech at the 2002 Republican National Convention.

By 2001, The Rock became a multimedia superstar, having starred in the feature film, *The Mummy Returns*, and its highly successful prequel, *The Scorpion King*. His autobiography, *The Rock Says...* was a New York Times No. 1 bestseller.

Recently, The Rock may have earned his biggest box office break to date with a starring role in *Walking Tall*, an action drama based on a true story that was even more successful than his previous hit, *The Rundown*. While many consider The Rock to be Hollywood's next great superstar, he still believes that World Wrestling Entertainment is his home and is ready to return to the ring when duty calls. When Mick Foley suffered injury and humiliation at the hands of Evolution, The Rock returned to *Raw* to reform the Rock 'n' Sock Connection and the two competed as a team at *WrestleMania XX*. While Evolution walked out as the winner, The Rock proved that he has not lost his touch in the ring and at the microphone, and is as beloved as a WWE Superstar now more than ever!

Stats

HEIGHT: 6' 5"

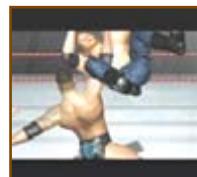
WEIGHT: 260 lbs.

FROM: Miami, FL

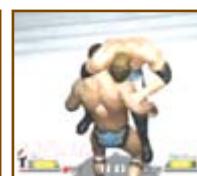
CAREER HIGHLIGHTS: WWE Champion, Intercontinental Champion, World Tag Team Champion, 2000 *Royal Rumble* winner, WCW Champion

SPECIAL MOVES

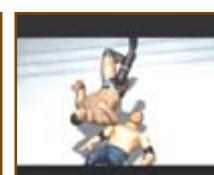
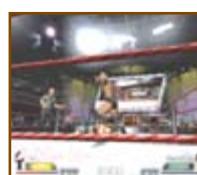
All special moves are performed by pressing **Ⓐ + ⓑ** while in your special state. You must have at least one special slot filled in order to enter your special state.



Rock Bottom (facing standing opponent **or** behind standing opponent)



People's Spine Buster (vs. Irish-whipped opponent)



People's Elbow (near head of face-up opponent)

Attribute Points

Attribute	Rating
Strength	7.5
Speed	6
Durability	8.5
Counter	7.5
Charisma	9
Submission	6.5
Overall	75

SPECIAL MOVES CONTINUED



Sharpshooter (near legs of face-up opponent)

MOVE LIST

MOVE	BUTTON COMMAND	NAME
Light strike 1	Tap \textcircled{B} facing standing opponent	Rock Punch
Light strike 2	Tap $\textcircled{C} + \textcircled{B}$ facing standing opponent	Toe Kick 01
Combination strike (2nd)	Tap \textcircled{B} after 1st light strike	Rock Punch
Combination strike (3rd)	Tap \textcircled{B} after 2nd combination strike	Rock Punch
Combination strike (finish 1)	Tap \textcircled{B} after other combination strikes	People's Punch
Combination strike (finish 2)	Tap $\textcircled{C} + \textcircled{B}$ after other combination strikes	Jumping Clothesline
Heavy strike 1	Hold \textcircled{B} facing standing opponent	People's Punch
Heavy strike 2	Hold $\textcircled{C} + \textcircled{B}$ facing standing opponent	Jumping Clothesline
Counterattack 1 (strike)	\textcircled{B} after countering	People's Punch
Counterattack 1 (strike)	$\textcircled{C} + \textcircled{B}$ after countering	Jumping Clothesline
Irish whip pull back strike 1	\textcircled{B} immediately after Irish whipping opponent	Shoulder Thrusts
Irish whip pull back strike 2	$\textcircled{C} + \textcircled{B}$ immediately after Irish whipping opponent	Clothesline
Running strike 1	\textcircled{B} while running at standing opponent	People's Clothesline
Running strike 2	$\textcircled{C} + \textcircled{B}$ while running at standing opponent	People's Diving Clothesline
Turnbuckle strike	\textcircled{B} vs. opponent slumped in turnbuckle	People's Punch
Turnbuckle strike (downed opponent)	\textcircled{B} vs. opponent down in turnbuckle	Stomp 03
Running turnbuckle strike	\textcircled{B} while running at opponent slumped in turnbuckle	Clothesline-R
Running turnbuckle strike (downed opponent)	\textcircled{B} while running at opponent down in turnbuckle	Stomp 02
Ground strike (face up)	\textcircled{B} vs. face-up opponent	Stomp 03
Ground strike (face down)	\textcircled{B} vs. face-down opponent	Stomp 03
Running ground strike (face up)	\textcircled{B} while running at face-up opponent	Stomp 03
Running ground strike (face down)	\textcircled{B} while running at face-down opponent	Stomp 03

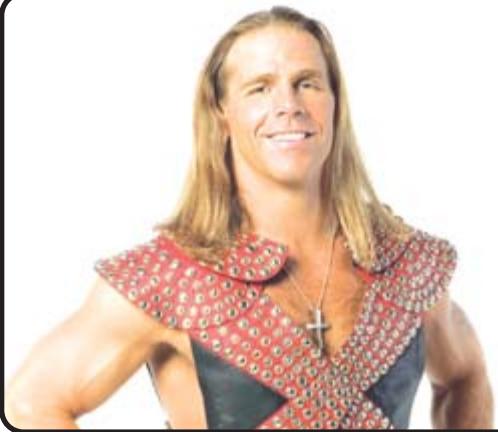
MOVE	BUTTON COMMAND	NAME
Front grappled strike 1	\textcircled{B} in front grappled state	Punch-R
Front grappled strike 2	$\textuparrow + \textcircled{B}$ in front grappled state	Shoulder Thrusts
Front grappled strike 3	$\textdownarrow + \textcircled{B}$ in front grappled state	Heavy Knee Lift
Front grappled strike 4	$\textleftarrow + \textcircled{B}$ in front grappled state	Hammer Strike-L
Front grappled strike 5	$\textrightarrow + \textcircled{B}$ in front grappled state	Hammer Strike-R
Light front grappling move 1	Tap \textcircled{A} facing standing opponent	Headlock Takedown
Light front grappling move 2	Tap $\textuparrow + \textcircled{A}$ facing standing opponent	Suplex
Light front grappling move 3	Tap $\textdownarrow + \textcircled{A}$ facing standing opponent	Scoop Slam 01
Light front grappling move 4	Tap $\textleftarrow + \textcircled{A}$ facing standing opponent	Arm Drag
Light front grappling move 5	Tap $\textrightarrow + \textcircled{A}$ facing standing opponent	Neck Breaker
Heavy front grappling move 1	Hold \textcircled{A} in front grappled state	People's DDT
Heavy front grappling move 2	Hold $\textuparrow + \textcircled{A}$ in front grappled state	Headlock
Heavy front grappling move 3	Hold $\textdownarrow + \textcircled{A}$ in front grappled state	Spine Buster
Heavy front grappling move 4	Hold $\textleftarrow + \textcircled{A}$ in front grappled state	Dragon Screw 02
Heavy front grappling move 5	Hold $\textrightarrow + \textcircled{A}$ in front grappled state	Belly to Belly 01
<i>Special front grappling move</i>	$\textcircled{A} + \textcircled{B}$ in special state facing standing opponent	<i>Rock Bottom</i>
<i>Momentum shift</i>	$\textcircled{A} + \textcircled{B}$ facing opponent when spirit reads "Danger"	<i>Low Blow 01</i>
Rear grappled strike 1	\textcircled{B} in rear grappled state	Elbow Smash-R
Rear grappled strike 2	$\textuparrow + \textcircled{B}$ in rear grappled state	Back Rake
Rear grappled strike 3	$\textdownarrow + \textcircled{B}$ in rear grappled state	Elbow Strike
Rear grappled strike 4	$\textleftarrow + \textcircled{B}$ in rear grappled state	Punch-L
Rear grappled strike 5	$\textrightarrow + \textcircled{B}$ in rear grappled state	Punch-R
Light rear grappling move 1	Tap \textcircled{A} behind standing opponent	Sleeper Hold
Light rear grappling move 2	Tap $\textuparrow + \textcircled{A}$ behind standing opponent	Back Drop
Light rear grappling move 3	Tap $\textdownarrow + \textcircled{A}$ behind standing opponent	Hair Pull Slam
Light rear grappling move 4	Tap $\textleftarrow + \textcircled{A}$ behind standing opponent	Shin Breaker
Light rear grappling move 5	Tap $\textrightarrow + \textcircled{A}$ behind standing opponent	Pendulum Back Breaker
Heavy rear grappling move 1	Hold \textcircled{A} in rear grappled state	Abdominal Stretch
Heavy rear grappling move 2	Hold $\textuparrow + \textcircled{A}$ in rear grappled state	Atomic Drop
Heavy rear grappling move 3	Hold $\textdownarrow + \textcircled{A}$ in rear grappled state	School Boy
Heavy rear grappling move 4	Hold $\textleftarrow + \textcircled{A}$ in rear grappled state	Reverse DDT
Heavy rear grappling move 5	Hold $\textrightarrow + \textcircled{A}$ in rear grappled state	Russian Leg Sweep
Special rear grappling move	$\textcircled{A} + \textcircled{B}$ in special state behind standing opponent	Rock Bottom
Light front turnbuckle grappling move 1	Tap \textcircled{A} facing opponent slumped in turnbuckle	Shoulder Thrusts
Light front turnbuckle grappling move 2	Tap $\textcircled{C} + \textcircled{A}$ facing opponent slumped in turnbuckle	Knee Strikes
Heavy front turnbuckle grappling move 1	Hold \textcircled{A} facing opponent slumped in turnbuckle	Sky High Superplex

MOVE	BUTTON COMMAND	NAME
Heavy front turnbuckle grappling move 2	Hold ⓧ+Ⓐ facing opponent slumped in turnbuckle	Sky High Superplex
Light rear turnbuckle grappling move 1	Tap Ⓢ behind opponent slumped in turnbuckle	Face Slam to Pole
Light rear turnbuckle grappling move 2	Tap ⓧ+Ⓐ behind opponent slumped in turnbuckle	Shoulder Thrusts
Heavy rear turnbuckle grappling move 1	Hold Ⓢ behind opponent slumped in turnbuckle	Sky High Back Drop
Heavy rear turnbuckle grappling move 2	Hold ⓧ+Ⓐ behind opponent slumped in turnbuckle	Sky High Back Drop
Downed opponent turnbuckle grapple	Tap Ⓢ near opponent down in turnbuckle	Stomping and Knee Trample
Front opponent on turnbuckle grapple	Ⓐ facing opponent atop turnbuckle	Sky High Superplex
Rear opponent on turnbuckle grapple	Ⓐ behind opponent atop turnbuckle	Super Back Drop
Light Irish whip grapple 1	Tap Ⓢ when Irish-whipped opponent runs back at you	Back Toss
Light Irish whip grapple 2	Tap ⓧ+Ⓐ when Irish-whipped opponent runs back at you	Arm Drag
Heavy Irish whip grapple 1	Hold Ⓢ when Irish-whipped opponent runs back at you	Front Suplex
Heavy Irish whip grapple 2	Hold ⓧ+Ⓐ when Irish-whipped opponent runs back at you	Samoan Drop
<i>Special Irish whip grapple</i>	<i>Ⓐ+Ⓑ in special state when Irish-whipped opponent runs back at you</i>	<i>People's Spine Buster</i>
Leap frog	Irish-whipped opponent running at you	Turnbuckle Dodge 01
Running front grapple	Running at front of standing opponent	Spinning DDT
Running rear grapple	Running at rear of standing opponent	School Boy
Counterattack 1 (grapple)	Ⓐ after countering	Dragon Screw
Counterattack 2 (grapple)	Ⓐ+Ⓐ after countering	Snap & Roll
Contest of power	Tap Ⓢ repeatedly when you and your opponent attempt grapples simultaneously	Toe Kick
Grappling to the apron attack	Ⓐ in ring near opponent on apron	Throw into Inside
Grappling from the apron attack	Ⓐ on apron near opponent in ring	Guillotine
Grapple opponent on ropes	Tap Ⓢ near opponent on ropes	Pull and Drop
Throw from edge	Ⓐ near edge of cell roof, entrance stage, etc.	Throw
Double team front grapple	Ⓐ when both Superstars are in front of targeted opponent	Double Suplex
Double team rear grapple	Ⓐ when both Superstars are behind targeted opponent	Double Back Drop
Double team sandwich attack	Ⓐ when both Superstars are surrounding targeted opponent	Striking Combination
Double team Irish whip grapple	Ⓐ when both Superstars are targeting Irish-whipped opponent	Double Team Back Toss
Double team front turnbuckle grapple	Ⓐ when both Superstars are in front of targeted opponent in turnbuckle	Double Piledriver

MOVE	BUTTON COMMAND	NAME
Double team rear turnbuckle grapple	Ⓐ when both Superstars are behind targeted opponent in turnbuckle	Double Impact
Ground grapple (face up, near head)	Ⓐ near head of face-up opponent	Sleeper
Ground grapple (face up, near side)	Ⓐ near side of face-up opponent	Ground Punches
Ground grapple (face up, near legs)	Ⓐ near legs of face-up opponent	Strike to Groin
<i>Special ground grapple (face up, near head)</i>	<i>Ⓐ+Ⓑ in special state near head of face-up opponent</i>	<i>People's Elbow</i>
<i>Special ground grapple (face up, near legs)</i>	<i>Ⓐ+Ⓑ in special state near legs of face-up opponent</i>	<i>Sharpshooter</i>
Ground grapple (face down, near head)	Ⓐ near head of face-down opponent	Headlock
Ground grapple (face down, near side)	Ⓐ near side of face-down opponent	Mahistrol Cradle
Ground grapple (face down, near legs)	Ⓐ near legs of face-down opponent	Knee Breaker
Flying attack from turnbuckle 1 (vs. standing)	Ⓑ from top turnbuckle vs. standing opponent	Double Axe Handle
Flying attack from turnbuckle 2 (vs. standing)	Ⓐ+Ⓑ from top turnbuckle vs. standing opponent	Diving Clothesline 01
Flying attack from turnbuckle 1 (vs. downed)	Ⓑ from top turnbuckle vs. downed opponent	Diving Elbow Drop 01
Flying attack from turnbuckle 2 (vs. downed)	Ⓐ+Ⓑ from top turnbuckle vs. downed opponent	Diving Elbow Drop 01
Flying attack from apron (vs. standing)	From apron, hold Ⓢ toward standing opponent outside ring, tap Ⓑ	Double Axe Handle
Flying attack from apron (vs. downed)	From apron, hold Ⓢ toward downed opponent outside ring, tap Ⓑ	Diving Elbow Drop 01
Sliding attack to outside of ring (neutral run)	Ⓨ to run, hold Ⓢ toward opponent outside ring, tap Ⓑ near ropes	Baseball Slide
Sliding attack to outside of ring (Ⓐ run)	Ⓐ+Ⓨ to run, hold Ⓢ toward opponent outside ring, tap Ⓑ near ropes	Baseball Slide
Flying outside attack from apron	From apron, Ⓢ toward opponent outside of ring, tap Ⓑ	Double Axe Handle
Taunt during match 1	↑ on + Control Pad during match	Come on! 02
Taunt during match 2	↓ on + Control Pad during match	Come on! 02
Taunt during match 3	↔ on + Control Pad during match	Just Bring It!
Taunt during match 4	→ on + Control Pad during match	Just Bring It!
<i>Special taunt</i>	<i>Ⓐ+Ⓑ when special slot is full</i>	<i>Ready for Rock Bottom</i>
Turnbuckle taunt	+ Control Pad atop turnbuckle	Taunt 01
Apron taunt	+ Control Pad from apron	Clapping Hands 01

SHAWN MICHAELS™

WWE.com Bio



He's one of the most charismatic showmen ever to grace a WWE ring. He was WWE's most resilient champion. Pound-for-pound, he may be the company's toughest.

If a back injury hadn't hampered Shawn Michaels' in-ring career, there's no telling what the "Heartbreak Kid" would have accomplished. As it was, he accomplished more than anyone at the time. He was the first Grand Slam Champion—the only competitor to hold every title WWE had to offer then. At 225 pounds, he won the WWE Championship on three occasions, defeating men close to twice his size along the way. One of the keys to his success was that Michaels would always put his body on the line. He participated in the first (and, many say, most exciting) Hell in a Cell match, against Undertaker. There were Ladder Matches. But even in "regular matches" (if there was ever such a thing with Shawn), HBK was intent on being "the Showstoppa, the main-eventer, the icon." It took its toll on his long-term health. Still in his early 30s, when most Superstars are hitting their prime, Michaels had to bow out of the spotlight after losing the WWE Championship to Stone Cold at *WrestleMania XIV* in March 1998. Soon he had surgery to take away the pain, but officially end his in-ring career, or so it was thought.

Michaels doesn't necessarily have to lace up the wrestling boots to be an instrumental part of WWE programming. One of the most natural "talkers" in history, he has the ability to rile up fans and fellow Superstars simply by grabbing a microphone. Remember, Michaels was one of the founding members of D-Generation X, perhaps the most notorious faction in sports-entertainment history. They had as many memorable moments outside the ring as they did inside it. And Michaels remained one of the most popular Superstars when he returned on a regular basis in November 1998, even though it was in a non-wrestling capacity as WWE Commissioner. But for a variety of reasons, Michaels resigned in 2000.

Perhaps the best indication of the impact that HBK made on the business was the reaction he received on June 3, 2002, live on *Raw*, when he was introduced as the newest member of another controversial faction, the nWo. Fans at the American Airlines Arena cheered because they were happy to see him, or jeered because they were shocked he was joining the nWo, but they were all on their feet, as they seemingly always are when HBK's "Sexy Boy" theme song hits. Luckily for HBK fans everywhere, the nWo folded soon after. Michaels then moved on to a successful singles run, highlighted by a victory at *Survivor Series* where he captured the World Heavyweight Championship.

To this day, more than a decade after making his WWE debut, Michaels is still "the Showstoppa." During the final *Raw* of 2003, Michaels and Triple H engaged in a battle that was considered one of the top WWE matches of the year, and their Last Man Standing encounter at *Royal Rumble 2004* was equally compelling. HBK even was part of the *WrestleMania XX* main event—the first-ever Triple-Threat Match for the World Heavyweight Championship at *WrestleMania*.

Stats

HEIGHT: 6' 5"

WEIGHT: 275 lbs.

FROM: Washington DC

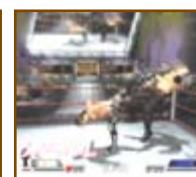
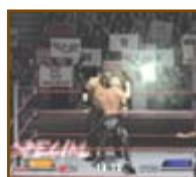
CAREER HIGHLIGHTS: WWE Champion, World Heavyweight Champion, Intercontinental Champion, European Champion, World Tag Team Champion, 1995 and 1996 *Royal Rumble* winner

SPECIAL MOVES

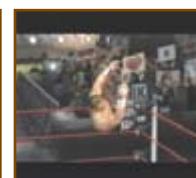
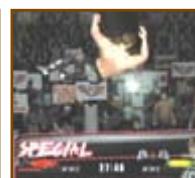
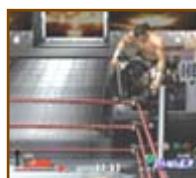
All special moves are performed by pressing **A+B** while in your special state. You must have at least one special slot filled in order to enter your special state.



Side Kick (running at standing opponent)



Sweet Chin Music (facing standing opponent **or** behind standing opponent)



Diving Elbow Drop O1 (from top turnbuckle)

MOVE LIST

MOVE	BUTTON COMMAND	NAME
Light strike 1	Tap ⓧ facing standing opponent	Punch-R
Light strike 2	Tap ⓦ+⠁ facing standing opponent	Toe Kick OI
Combination strike (2nd)	Tap ⓧ after 1st light strike	Punch-R
Combination strike (3rd)	Tap ⓧ after 2nd combination strike	Punch-R
Combination strike (finish 1)	Tap ⓧ after other combination strikes	Full Swing Punch
Combination strike (finish 2)	Tap ⓦ+⠁ after other combination strikes	Sidekick OZ
Heavy strike 1	Hold ⓧ facing standing opponent	Full Swing Punch
Heavy strike 2	Hold ⓦ+⠁ facing standing opponent	Sidekick OZ
Counterattack 1 (strike)	⠁ after countering	Back Elbow Strike
Counterattack 1 (strike)	ⓦ+⠁ after countering	Sidekick OZ
Irish whip pull back strike 1	⠁ immediately after Irish whipping opponent	Shoulder Thrusts
Irish whip pull back strike 2	ⓦ+⠁ immediately after Irish whipping opponent	Clothesline
Running strike 1	⠁ while running at standing opponent	Clothesline-R
Running strike 2	ⓦ+⠁ while running at standing opponent	Flying Forearm Attack
<i>Running special strike</i>	⠁+ⓧ while running in special state at standing opponent	<i>Side Kick</i>
Turnbuckle strike	⠁ vs. opponent slumped in turnbuckle	Full Swing Punch
Turnbuckle strike (downed opponent)	⠁ vs. opponent down in turnbuckle	Stomp OI
Running turnbuckle strike	⠁ while running at opponent slumped in turnbuckle	Clothesline-R
Running turnbuckle strike (downed opponent)	⠁ while running at opponent down in turnbuckle	Running Knee Attack
Ground strike (face up)	⠁ vs. face-up opponent	Stomp OI
Ground strike (face down)	⠁ vs. face-down opponent	Stomp OI
Running ground strike (face up)	⠁ while running at face-up opponent	Elbow Drop
Running ground strike (face down)	⠁ while running at face-down opponent	Elbow Drop
Front grappled strike 1	⠁ in front grappled state	Punch-R
Front grappled strike 2	ⓧ+⠁ in front grappled state	Headlock Smash
Front grappled strike 3	ⓦ+⠁ in front grappled state	Shoulder Thrusts
Front grappled strike 4	ⓨ+⠁ in front grappled state	Elbow Smash-L
Front grappled strike 5	ⓠ+⠁ in front grappled state	Elbow Smash-R
Light front grappling move 1	Tap ⓧ facing standing opponent	Scoop Slam OI
Light front grappling move 2	Tap ⓧ+⠁ facing standing opponent	Suplex
Light front grappling move 3	Tap ⓦ+⠁ facing standing opponent	Jaw Breaker OI
Light front grappling move 4	Tap ⓨ+⠁ facing standing opponent	Neck Breaker

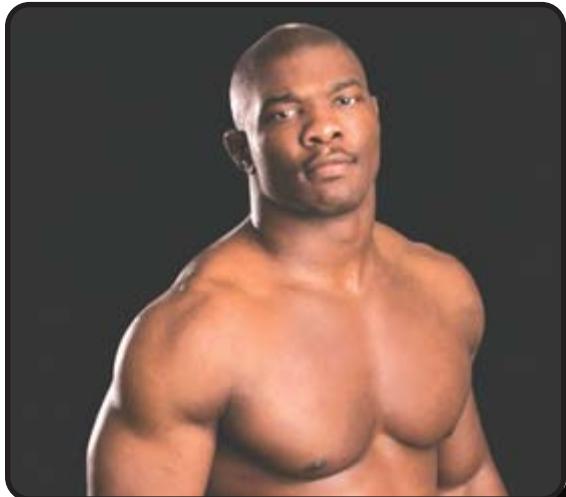
MOVE	BUTTON COMMAND	NAME
Light front grappling move 5	Tap ⓧ facing standing opponent	Arm Drag
Heavy front grappling move 1	Hold ⓧ in front grappled state	DDT
Heavy front grappling move 2	Hold ⓧ+⠁ in front grappled state	Back Body Drop
Heavy front grappling move 3	Hold ⓦ+⠁ in front grappled state	Jumping Piledriver
Heavy front grappling move 4	Hold ⓨ+⠁ in front grappled state	Small Package
Heavy front grappling move 5	Hold ⓧ+⠁ in front grappled state	Russian Leg Sweep
<i>Special front grappling move</i>	⠁+ⓧ in special state facing standing opponent	<i>Sweet Chin Music</i>
<i>Momentum shift</i>	⠁+ⓧ facing opponent when spirit reads "Danger"	<i>Low Blow OI</i>
Rear grappled strike 1	⠁ in rear grappled state	Punch-R
Rear grappled strike 2	ⓧ+⠁ in rear grappled state	Sidekick OZ
Rear grappled strike 3	ⓦ+⠁ in rear grappled state	Elbow Strike
Rear grappled strike 4	ⓨ+⠁ in rear grappled state	Elbow Smash-L
Rear grappled strike 5	ⓠ+⠁ in rear grappled state	Elbow Smash-R
Light rear grappling move 1	Tap ⓧ behind standing opponent	Face Crusher OI
Light rear grappling move 2	Tap ⓧ+⠁ behind standing opponent	Sleeper
Light rear grappling move 3	Tap ⓦ+⠁ behind standing opponent	Backslide Pin
Light rear grappling move 4	Tap ⓨ+⠁ behind standing opponent	Falling Neck Breaker
Light rear grappling move 5	Tap ⓠ+⠁ behind standing opponent	Shin Breaker
Heavy rear grappling move 1	Hold ⓧ in rear grappled state	Reverse DDT
Heavy rear grappling move 2	Hold ⓧ+⠁ in rear grappled state	Abdominal Stretch
Heavy rear grappling move 3	Hold ⓦ+⠁ in rear grappled state	Japanese Rolling Clutch Pin
Heavy rear grappling move 4	Hold ⓨ+⠁ in rear grappled state	Back Drop
Heavy rear grappling move 5	Hold ⓠ+⠁ in rear grappled state	Atomic Drop
<i>Special rear grappling move</i>	⠁+ⓧ in special state behind standing opponent	<i>Sweet Chin Music</i>
Light front turnbuckle grappling move 1	Tap ⓧ facing opponent slumped in turnbuckle	10 Punches
Light front turnbuckle grappling move 2	Tap ⓦ+⠁ facing opponent slumped in turnbuckle	Shoulder Thrusts
Heavy front turnbuckle grappling move 1	Hold ⓧ facing opponent slumped in turnbuckle	Superplex
Heavy front turnbuckle grappling move 2	Hold ⓦ+⠁ facing opponent slumped in turnbuckle	Superplex
Light rear turnbuckle grappling move 1	Tap ⓧ behind opponent slumped in turnbuckle	Face Slam to Pole
Light rear turnbuckle grappling move 2	Tap ⓦ+⠁ behind opponent slumped in turnbuckle	Shoulder Thrusts
Heavy rear turnbuckle grappling move 1	Hold ⓧ behind opponent slumped in turnbuckle	Sky High Back Drop
Heavy rear turnbuckle grappling move 2	Hold ⓦ+⠁ behind opponent slumped in turnbuckle	Sky High Back Drop

SHAWN MICHAELS™

MOVE	BUTTON COMMAND	NAME
Downed opponent turnbuckle grapple	Tap Ⓛ near opponent down in turnbuckle	Stomping and Knee Trample
Front opponent on turnbuckle grapple	Ⓐ facing opponent atop turnbuckle	Throw
Rear opponent on turnbuckle grapple	Ⓐ behind opponent atop turnbuckle	Super Back Drop
Light Irish whip grapple 1	Tap Ⓛ when Irish-whipped opponent runs back at you	Scissor Sweep
Light Irish whip grapple 2	Tap Ⓚ+Ⓐ when Irish-whipped opponent runs back at you	Sleeper
Heavy Irish whip grapple 1	Hold Ⓛ when Irish-whipped opponent runs back at you	Back Toss
Heavy Irish whip grapple 2	Hold Ⓚ+Ⓐ when Irish-whipped opponent runs back at you	Flap Jack 01
Leap frog	Irish-whipped opponent running at you	Turnbuckle Dodge 01
Running front grapple	Running at front of standing opponent	Head Scissor 01
Running rear grapple	Running at rear of standing opponent	Face Crusher
Counterattack 1 (grapple)	Ⓐ after countering	Elbow Stomp
Counterattack 2 (grapple)	Ⓑ+Ⓐ after countering	Snap & Roll
Contest of power	Tap Ⓛ repeatedly when you and your opponent attempt grapples simultaneously	Test of Strength Flip
Grappling to the apron attack	Ⓐ in ring near opponent on apron	Throw into Inside
Grappling from the apron attack	Ⓐ on apron near opponent in ring	Guillotine
Grapple opponent on ropes	Tap Ⓛ near opponent on ropes	Rope Guillotine
Throw from edge	Ⓐ near edge of cell roof, entrance stage, etc.	Throw
Double team front grapple	Ⓐ when both Superstars are in front of targeted opponent	Double Flap Jack
Double team rear grapple	Ⓐ when both Superstars are behind targeted opponent	Double Team Knee Breaker
Double team sandwich attack	Ⓐ when both Superstars are surrounding targeted opponent	Striking Combination
Double team Irish whip grapple	Ⓐ when both Superstars are targeting Irish-whipped opponent	Double Team Back Toss
Double team front turnbuckle grapple	Ⓐ when both Superstars are in front of targeted opponent in turnbuckle	Double Throw
Double team rear turnbuckle grapple	Ⓐ when both Superstars are behind targeted opponent in turnbuckle	Double Impact
Ground grapple (face up, near head)	Ⓐ near head of face-up opponent	Sleeper
Ground grapple (face up, near side)	Ⓐ near side of face-up opponent	Mounted Punches
Ground grapple (face up, near legs)	Ⓐ near legs of face-up opponent	Figure-Four Leglock

MOVE	BUTTON COMMAND	NAME
Ground grapple (face down, near head)	Ⓐ near head of face-down opponent	Headlock
Ground grapple (face down, near side)	Ⓐ near side of face-down opponent	Mahistrol Cradle
Ground grapple (face down, near legs)	Ⓐ near legs of face-down opponent	Knee Breaker
Flying attack from turnbuckle 1 (vs. standing)	Ⓑ from top turnbuckle vs. standing opponent	Missile Dropkick
Flying attack from turnbuckle 2 (vs. standing)	Ⓐ+Ⓑ from top turnbuckle vs. standing opponent	Flying Body Attack
Flying attack from turnbuckle 1 (vs. downed)	Ⓑ from top turnbuckle vs. downed opponent	Moonsault Splash 02
Flying attack from turnbuckle 2 (vs. downed)	Ⓐ+Ⓑ from top turnbuckle vs. downed opponent	Moonsault Splash 02
<i>Special flying attack from turnbuckle</i>		<i>Ⓐ+Ⓑ in special state from top turnbuckle Diving Elbow Drop 01</i>
Flying attack from apron (vs. standing)	From apron, hold Ⓐ toward standing opponent outside ring, tap Ⓑ	Flying Body Attack
Flying attack from apron (vs. downed)	From apron, hold Ⓐ toward downed opponent outside ring, tap Ⓑ	Diving Elbow Drop 01
Sliding attack to outside of ring (neutral run)	Ⓨ to run, hold Ⓐ toward opponent outside ring, tap Ⓑ near ropes	Baseball Slide
Sliding attack to outside of ring (Ⓐ run)	Ⓐ+Ⓨ to run, hold Ⓐ toward opponent outside ring, tap Ⓑ near ropes	Diving Body Press 01
Flying outside attack from inside the ring	From inside ring near ropes, Ⓐ toward outside of ring, tap Ⓑ	Vaulting Body Press
Flying outside attack from apron	From apron, Ⓐ toward opponent outside of ring, tap Ⓑ	Double Axe Handle
Taunt during match 1	↑ on + Control Pad during match	Heartbreak Dancing
Taunt during match 2	↓ on + Control Pad during match	Heartbreak Dancing
Taunt during match 3	↔ on + Control Pad during match	Heartbreak Pose
Taunt during match 4	→ on + Control Pad during match	Heartbreak Pose
<i>Special taunt</i>		<i>Ⓐ+Ⓑ when special slot is full I Can Dig That!</i>
Turnbuckle taunt	+ Control Pad atop turnbuckle	Taunt 05
Apron taunt	+ Control Pad from apron	Guts Pose

SHELTON BENJAMIN™



WWE.com Bio



For a long time, Shelton Benjamin was known as the "other" WWE Superstar from the University of Minnesota. He may have been former WWE Superstar Brock Lesnar's collegiate teammate (and also Lesnar's coach for one year) at Minnesota, but Benjamin is a Superstar and has proven to have a future perhaps as bright as Lesnar's once was, as a member of the *Raw* roster.

Benjamin is a unique athlete because he not only possesses the in-ring skills to compete with the best, but his background as an All-American in track gives him a speed advantage over most in WWE. He's capable of catching anybody with his speed and keeping that opponent down with his skill. This combination has caught the attention of everybody on *Raw*.

Benjamin came to WWE initially as part of Team Angle with Charlie Haas, and he learned much from Kurt Angle. In fact, Angle's teaching was so good that Team Angle quickly became WWE Tag Team Champions. While Angle was recovering from neck surgery, Team Angle began to have thoughts of their own and soon after Angle's return, Benjamin and Haas left Angle to become the Self-Proclaimed World's Greatest Tag Team.

Benjamin has everything it takes to compete as a top singles competitor on *Raw*, and obviously has the background in tag team competition to find a partner and help lead any team to the top!

Stats

HEIGHT: 6' 2"

WEIGHT: 245 lbs.

FROM: Orangeburg, SC

CAREER HIGHLIGHTS: WWE Tag Team Champion

Attribute Points

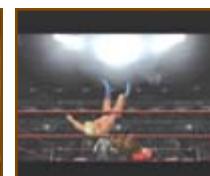
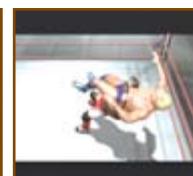
Attribute	Rating
Strength	5.5
Speed	6.5
Durability	5
Counter	5.5
Charisma	5
Submission	5.5
Overall	55

SPECIAL MOVES

All special moves are performed by pressing **A+B** while in your special state. You must have at least one special slot filled in order to enter your special state.



Super Kick (facing standing opponent)



German Suplex (behind standing opponent)

MOVE LIST

MOVE	BUTTON COMMAND	NAME
Light strike 1	Tap ⓧ facing standing opponent	Punch-R
Light strike 2	Tap ⓦ+Ⓐ facing standing opponent	Toe Kick OI
Combination strike (2nd)	Tap ⓧ after 1st light strike	Punch-R
Combination strike (3rd)	Tap ⓧ after 2nd combination strike	Punch-R
Combination strike (finish 1)	Tap ⓧ after other combination strikes	Full Swing Punch
Combination strike (finish 2)	Tap ⓦ+Ⓐ after other combination strikes	Sidekick O3
Heavy strike 1	Hold ⓧ facing standing opponent	Full Swing Punch
Heavy strike 2	Hold ⓦ+Ⓐ facing standing opponent	Sidekick O3
Counterattack 1 (strike)	Ⓐ after countering	Back Elbow Strike
Counterattack 1 (strike)	Ⓑ after countering	Clothesline-R
Irish whip pull back strike 1 (whipping opponent)	Ⓐ immediately after Irish	Shoulder Thrusts
Irish whip pull back strike 2 (whipping opponent)	Ⓑ immediately after Irish	Clothesline
Running strike 1	Ⓐ while running at standing opponent	Missile Dropkick
Running strike 2	Ⓑ while running at standing opponent	Flying Body Press
Turnbuckle strike	Ⓐ vs. opponent slumped in turnbuckle	Back Chop
Turnbuckle strike (downed opponent)	Ⓐ vs. opponent down in turnbuckle	Stomp OI
Running turnbuckle strike (slumped in turnbuckle)	Ⓐ while running at opponent	Stinger Splash
Running turnbuckle strike (downed opponent)	Ⓐ while running at opponent down in turnbuckle	Stomp OI
Ground strike (face up)	Ⓐ vs. face-up opponent	Guillotine Leg Drop
Ground strike (face down)	Ⓐ vs. face-down opponent	Stomp OI
Running ground strike (face up)	Ⓐ while running at face-up opponent	Stomp OI
Running ground strike (face down)	Ⓐ while running at face-down opponent	Elbow Drop
Front grappled strike 1	Ⓐ in front grappled state	Punch-R
Front grappled strike 2	↑+Ⓐ in front grappled state	Shoulder Thrusts
Front grappled strike 3	↓+Ⓐ in front grappled state	Heavy Knee Lift
Front grappled strike 4	↔+Ⓐ in front grappled state	Knee Strike-L
Front grappled strike 5	→+Ⓐ in front grappled state	Knee Strike-R
Light front grappling move 1	Tap ⓧ facing standing opponent	Fireman's Carry
Light front grappling move 2	Tap ↑+Ⓐ facing standing opponent	Headlock
Light front grappling move 3	Tap ↓+Ⓐ facing standing opponent	Jaw Breaker OI
Light front grappling move 4	Tap ↔+Ⓐ facing standing opponent	Shoulder Breaker
Light front grappling move 5	Tap →+Ⓐ facing standing opponent	Arm Drag
Heavy front grappling move 1	Hold ⓧ in front grappled state	DDT

MOVE	BUTTON COMMAND	NAME
Heavy front grappling move 2	Hold ↑+Ⓐ in front grappled state	Exploder
Heavy front grappling move 3	Hold ↓+Ⓐ in front grappled state	Northern Light Splex Pin
Heavy front grappling move 4	Hold ←+Ⓐ in front grappled state	Rib Breaker
Heavy front grappling move 5	Hold →+Ⓐ in front grappled state	Fujiwara Armbar OI
<i>Special front grappling move</i>	Ⓐ + Ⓐ in special state facing standing opponent	Superkick
<i>Momentum shift</i>	Ⓐ + Ⓐ facing opponent when spirit reads "Danger"	Capture Splex
Rear grappled strike 1	Ⓑ in rear grappled state	Punch-R
Rear grappled strike 2	↑+Ⓑ in rear grappled state	Sidekick O3
Rear grappled strike 3	↓+Ⓑ in rear grappled state	Sledge Hammer
Rear grappled strike 4	↔+Ⓑ in rear grappled state	Elbow Smash-L
Rear grappled strike 5	→+Ⓑ in rear grappled state	Elbow Smash-R
Light rear grappling move 1	Tap ⓧ behind standing opponent	Sleeper
Light rear grappling move 2	Tap ↑+Ⓐ behind standing opponent	Wrestling Lift
Light rear grappling move 3	Tap ↓+Ⓐ behind standing opponent	Falling Back Drop
Light rear grappling move 4	Tap ↔+Ⓐ behind standing opponent	Shin Breaker
Light rear grappling move 5	Tap →+Ⓐ behind standing opponent	Backslide Pin
Heavy rear grappling move 1	Hold ⓧ in rear grappled state	Reverse DDT
Heavy rear grappling move 2	Hold ↑+Ⓐ in rear grappled state	Abdominal Stretch
Heavy rear grappling move 3	Hold ↓+Ⓐ in rear grappled state	School Boy
Heavy rear grappling move 4	Hold ↔+Ⓐ in rear grappled state	Stomach Breaker
Heavy rear grappling move 5	Hold →+Ⓐ in rear grappled state	Russian Leg Sweep
<i>Special rear grappling move</i>	Ⓐ + Ⓐ in special state behind standing opponent	German Splex
Light front turnbuckle grappling move 1	Tap ⓧ facing opponent slumped in turnbuckle	10 Punches
Light front turnbuckle grappling move 2	Tap ⓦ+Ⓐ facing opponent slumped in turnbuckle	Shoulder Thrusts
Heavy front turnbuckle grappling move 1	Hold ⓧ facing opponent slumped in turnbuckle	Knee Strikes
Heavy front turnbuckle grappling move 2	Hold ⓦ+Ⓐ facing opponent slumped in turnbuckle	Superplex
Light rear turnbuckle grappling move 1	Tap ⓧ behind opponent slumped in turnbuckle	Face Slam to Pole
Light rear turnbuckle grappling move 2	Tap ⓦ+Ⓐ behind opponent slumped in turnbuckle	Shoulder Thrusts
Heavy rear turnbuckle grappling move 1	Hold ⓧ behind opponent slumped in turnbuckle	School Boy
Heavy rear turnbuckle grappling move 2	Hold ⓦ+Ⓐ behind opponent slumped in turnbuckle	Sky High Back Drop
Downed opponent turnbuckle grapple	Tap ⓧ near opponent down in turnbuckle	Stomping and Knee Trample

MOVE	BUTTON COMMAND	NAME
Front opponent on turnbuckle grapple	Ⓐ facing opponent atop turnbuckle	Throw
Rear opponent on turnbuckle grapple	Ⓐ behind opponent atop turnbuckle	Tree of Woe Stomp
Light Irish whip grapple 1	Tap Ⓐ when Irish-whipped opponent runs back at you	Scissor Sweep
Light Irish whip grapple 2	Tap Ⓐ+Ⓐ when Irish-whipped opponent runs back at you	Arm Drag
Heavy Irish whip grapple 1	Hold Ⓐ when Irish-whipped opponent runs back at you	PowerSlam
Heavy Irish whip grapple 2	Hold Ⓐ+Ⓐ when Irish-whipped opponent runs back at you	Exploder
Leap frog	Irish-whipped opponent running at you	Turnbuckle Dodge 02
Running front grapple	Running at front of standing opponent	Neck Breaker
Running rear grapple	Running at rear of standing opponent	Face Crusher
Counterattack 1 (grapple)	Ⓐ after countering	Elbow Stomp
Counterattack 2 (grapple)	Ⓑ+Ⓐ after countering	Capture Suplex
Contest of power	Tap Ⓐ repeatedly when you and your opponent attempt grapples simultaneously	Test of Strength Flip
Grappling to the apron attack	Ⓐ in ring near opponent on apron	Throw into Inside
Grappling from the apron attack	Ⓐ on apron near opponent in ring	Sunset Flip
Grapple opponent on ropes	Tap Ⓐ near opponent on ropes	Pull and Drop
Throw from edge	Ⓐ near edge of cell roof, entrance stage, etc.	Throw
Double team front grapple	Ⓐ when both Superstars are in front of targeted opponent	Superkick & Jackknife Hold
Double team rear grapple	Ⓐ when both Superstars are behind targeted opponent	Back Drop & Neck Breaker
Double team sandwich attack	Ⓐ when both Superstars are surrounding targeted opponent	Leapfrog Body Guillotine
Double team Irish whip grapple	Ⓐ when both Superstars are targeting Irish-whipped opponent	Double Team Back Toss
Double team front turnbuckle grapple	Ⓐ when both Superstars are in front of targeted opponent in turnbuckle	Double Throw
Double team rear turnbuckle grapple	Ⓐ when both Superstars are behind targeted opponent in turnbuckle	Double Impact
Ground grapple (face up, near head)	Ⓐ near head of face-up opponent	Reverse Chin Lock
Ground grapple (face up, near side)	Ⓐ near side of face-up opponent	Knee Smash
Ground grapple (face up, near legs)	Ⓐ near legs of face-up opponent	Grand Cross 200
Ground grapple (face down, near head)	Ⓐ near head of face-down opponent	Headlock
Ground grapple (face down, near side)	Ⓐ near side of face-down opponent	Arm Wrench
Ground grapple (face down, near legs)	Ⓐ near legs of face-down opponent	Half Boston Crab

MOVE	BUTTON COMMAND	NAME
Flying attack from turnbuckle 1 (vs. standing)	Ⓑ from top turnbuckle vs. standing opponent	Missile Dropkick
Flying attack from turnbuckle 2 (vs. standing)	Ⓑ+Ⓑ from top turnbuckle vs. standing opponent	Diving Clothesline 01
Flying attack from turnbuckle 1 (vs. downed)	Ⓑ from top turnbuckle vs. downed opponent	Diving Elbow Drop 01
Flying attack from turnbuckle 2 (vs. downed)	Ⓑ+Ⓑ from top turnbuckle vs. downed opponent	Diving Body Splash
Flying attack from apron (vs. standing)	From apron, hold Ⓐ toward standing opponent outside ring, tap Ⓑ	Flying Body Attack
Flying attack from apron (vs. downed)	From apron, hold Ⓐ toward downed opponent outside ring, tap Ⓑ	Diving Body Splash
Sliding attack to outside of ring (neutral run)	Ⓨ to run, hold Ⓐ toward opponent outside ring, tap Ⓑ near ropes	Baseball Slide
Sliding attack to outside of ring (Ⓐ run)	Ⓑ+Ⓨ to run, hold Ⓐ toward opponent outside ring, tap Ⓑ near ropes	Baseball Slide
Flying outside attack from apron	From apron, Ⓐ toward opponent outside of ring, tap Ⓑ	Double Axe Handle
Taunt during match 1	↑ on + Control Pad during match	Revolution
Taunt during match 2	↓ on + Control Pad during match	Footwork 01
Taunt during match 3	← on + Control Pad during match	It's a Piece of Cake
Taunt during match 4	→ on + Control Pad during match	It's a Piece of Cake
Special taunt	Ⓐ+Ⓑ when special slot is full	Arm Shakes 01
Turnbuckle taunt	+ Control Pad atop turnbuckle	Taunt 01
Apron taunt	+ Control Pad from apron	Footwork

TRIPLE H®

WWE.com Bio



Triple H calls himself "The Game," and you'd be hard-pressed to find anyone who disagrees with that assumption.

Since making his WWE debut in the spring of 1995 (as Hunter Hearst-Helmsley), Triple H has done it all in the sports-entertainment industry. He's the only man in history to have been a Grand Slam Champion and to have won both a *King of the Ring* and a *Royal Rumble*.

Triple H's dedication to the business was never more evident than on the May 21, 2001, episode of *Raw*. On that night, The Game teamed with Stone Cold to take on Chris Benoit & Chris Jericho in a World Tag Team Championship match. During the bout, Triple H tore his left quadriceps muscle completely off the bone. Yet, The Game found the heart to finish the bout, never once even thinking about giving up.

After eight months of hellacious rehab, The Game returned to a hero's welcome on the Jan. 7, 2002, episode of *Raw*. The fans of WWE sympathized with Triple H, thus making him one of the top fan favorites of that time.

Triple H's honeymoon with the fans did not last long, however. Soon thereafter, The Game's true colors came shining through and he has once again found himself listening to the fans' jeers. To further solidify the fact that he doesn't care about the fans, Triple H has aligned himself with "the dirtiest players in the game," Ric Flair, Randy Orton, and Batista. Together, they call themselves Evolution.

Stats

HEIGHT: 6' 4"

WEIGHT: 260 lbs.

FROM: Greenwich, CT

CAREER HIGHLIGHTS: WWE Champion, World Heavyweight Champion, Intercontinental Champion, World Tag Team Champion, European Champion, *King of the Ring* 1997

SPECIAL MOVES

All special moves are performed by pressing **A + B** while in your special state. You must have at least one special slot filled in order to enter your special state.



Pedigree (facing standing opponent or behind standing opponent)

Attribute Points

Attribute	Rating
Strength	8
Speed	5.5
Durability	8.5
Counter	7.5
Charisma	7.5
Submission	6.5
Overall	72

MOVE LIST

MOVE	BUTTON COMMAND	NAME
Light strike 1	Tap ⓧ facing standing opponent	Hunter Punch
Light strike 2	Tap ⓪+Ⓐ facing standing opponent	Toe Kick OI
Combination strike (2nd)	Tap ⓧ after 1st light strike	Hunter Punch
Combination strike (3rd)	Tap ⓧ after 2nd combination strike	Hunter Punch
Combination strike (finish 1)	Tap ⓧ after other combination strikes	Full Swing Punch
Combination strike (finish 2)	Tap ⓪+Ⓐ after other combination strikes	Bow Pulling Straight
Heavy strike 1	Hold ⓧ facing standing opponent	Full Swing Punch
Heavy strike 2	Hold ⓪+Ⓐ facing standing opponent	Sledge Hammer
Counterattack 1 (strike)	Ⓐ after countering	Full Swing Punch
Counterattack 1 (strike)	Ⓐ+Ⓑ after countering	Spinning Knuckle
Irish whip pull back strike 1	Ⓐ immediately after Irish whipping opponent	Shoulder Thrusts
Irish whip pull back strike 2	Ⓐ+Ⓑ immediately after Irish whipping opponent	Clothesline
Running strike 1 Attack	Ⓐ while running at standing opponent	Jumping Knee
Running strike 2	Ⓐ+Ⓑ while running at standing opponent	Lower Clothesline
Turnbuckle strike	Ⓐ vs. opponent slumped in turnbuckle	Full Swing Punch
Turnbuckle strike (downed opponent)	Ⓐ vs. opponent down in turnbuckle	Stomp OI
Running turnbuckle strike Attack	Ⓐ while running at opponent slumped in turnbuckle	Jumping Knee
Running turnbuckle strike (downed opponent)	Ⓐ while running at opponent down in turnbuckle	Running Knee Attack
Ground strike (face up)	Ⓐ vs. face-up opponent	Knee Drop
Ground strike (face down)	Ⓐ vs. face-down opponent	Knee Drop
Running ground strike (face up)	Ⓐ while running at face-up opponent	Knee Drop
Running ground strike (face down)	Ⓐ while running at face-down opponent	Knee Drop
Front grappled strike 1	Ⓐ in front grappled state	Knee Lift-R
Front grappled strike 2	↑+Ⓐ in front grappled state	Headlock Smash
Front grappled strike 3	↓+Ⓐ in front grappled state	Clothesline-R
Front grappled strike 4	↔+Ⓐ in front grappled state	Punch-L
Front grappled strike 5	→+Ⓐ in front grappled state	Punch-R
Light front grappling move 1	Tap ⓧ facing standing opponent	Scoop Slam OI
Light front grappling move 2	Tap ↑+Ⓐ facing standing opponent	Suplex
Light front grappling move 3	Tap ↓+Ⓐ facing standing opponent	Rib Breaker
Light front grappling move 4	Tap ←+Ⓐ facing standing opponent	Headlock
Light front grappling move 5	Tap →+Ⓐ facing standing opponent	Neck Breaker

MOVE	BUTTON COMMAND	NAME
Heavy front grappling move 1	Hold ⓧ in front grappled state	Front Neck Lock
Heavy front grappling move 2	Hold ↑+Ⓐ in front grappled state	Manhattan Drop
Heavy front grappling move 3	Hold ↓+Ⓐ in front grappled state	PileDriver
Heavy front grappling move 4	Hold ←+Ⓐ in front grappled state	Rolling Spine Buster
Heavy front grappling move 5	Hold →+Ⓐ in front grappled state	Shoulder Arm Breaker
<i>Special front grappling move</i>	<i>Ⓐ+Ⓑ in special state facing standing opponent</i>	<i>Pedigree</i>
<i>Momentum shift</i>	<i>Ⓐ+Ⓑ facing opponent when spirit reads "Danger"</i>	<i>Low Blow OI</i>
Rear grappled strike 1	Ⓑ in rear grappled state	Back Rake
Rear grappled strike 2	↑+Ⓑ in rear grappled state	Elbow Strike for Backhead
Rear grappled strike 3	↓+Ⓑ in rear grappled state	Low Blow
Rear grappled strike 4	↔+Ⓑ in rear grappled state	Elbow Smash-L
Rear grappled strike 5	→+Ⓑ in rear grappled state	Elbow Smash-R
Light rear grappling move 1	Tap ⓧ behind standing opponent	Sleeper
Light rear grappling move 2	Tap ↑+Ⓐ behind standing opponent	Back Drop
Light rear grappling move 3	Tap ↓+Ⓐ behind standing opponent	Hair Pull Slam
Light rear grappling move 4	Tap ←+Ⓐ behind standing opponent	Shin Breaker
Light rear grappling move 5	Tap →+Ⓐ behind standing opponent	Falling Neck Breaker
Heavy rear grappling move 1	Hold ⓧ in rear grappled state	Dragon Sleeper
Heavy rear grappling move 2	Hold ↑+Ⓐ in rear grappled state	Reverse Suplex
Heavy rear grappling move 3	Hold ↓+Ⓐ in rear grappled state	School Boy
Heavy rear grappling move 4	Hold ←+Ⓐ in rear grappled state	Russian Leg Sweep
Heavy rear grappling move 5	Hold →+Ⓐ in rear grappled state	Abdominal Stretch
<i>Special rear grappling move</i>	<i>Ⓐ+Ⓑ in special state behind standing opponent</i>	<i>Pedigree</i>
Light front turnbuckle grappling move 1	Tap ⓧ facing opponent slumped in turnbuckle	10 Punches
Light front turnbuckle grappling move 2	Tap ⓪+Ⓐ facing opponent slumped in turnbuckle	Knee Strikes
Heavy front turnbuckle grappling move 1	Hold ⓧ facing opponent slumped in turnbuckle	Sky High Superplex
Heavy front turnbuckle grappling move 2	Hold ⓪+Ⓐ facing opponent slumped in turnbuckle	Super W-Arm Suplex
Light rear turnbuckle grappling move 1	Tap ⓧ behind opponent slumped in turnbuckle	Shoulder Thrusts
Light rear turnbuckle grappling move 2	Tap ⓪+Ⓐ behind opponent slumped in turnbuckle	Face Slam to Pole
Heavy rear turnbuckle grappling move 1	Hold ⓧ behind opponent slumped in turnbuckle	Super Back Drop
Heavy rear turnbuckle grappling move 2	Hold ⓪+Ⓐ behind opponent slumped in turnbuckle	School Boy

MOVE	BUTTON COMMAND	NAME
Downed opponent turnbuckle grapple	Tap \textcircled{A} near opponent down in turnbuckle	Stomping and Knee Trample
Front opponent on turnbuckle grapple	\textcircled{A} facing opponent atop turnbuckle	Throw
Rear opponent on turnbuckle grapple	\textcircled{A} behind opponent atop turnbuckle	Super Back Drop
Light Irish whip grapple 1	Tap \textcircled{A} when Irish-whipped opponent runs back at you	Sleeper Hold
Light Irish whip grapple 2	Tap $\textcircled{C} + \textcircled{A}$ when Irish-whipped opponent runs back at you	Scissor Sweep
Heavy Irish whip grapple 1	Hold \textcircled{A} when Irish-whipped opponent runs back at you	Sidewalk Slam
Heavy Irish whip grapple 2	Hold $\textcircled{C} + \textcircled{A}$ when Irish-whipped opponent runs back at you	Rolling Spine Buster
Leap frog	Irish-whipped opponent running at you	Turnbuckle Dodge 01
Running front grapple	Running at front of standing opponent	Jaw Breaker
Running rear grapple	Running at rear of standing opponent	Bulldog
Counterattack 1 (grapple)	\textcircled{A} after countering	Elbow Stomp
Counterattack 2 (grapple)	$\textcircled{C} + \textcircled{A}$ after countering	Snap & Roll
Contest of power	Tap \textcircled{A} repeatedly when you and your opponent attempt grapples simultaneously	Toe Kick
Grappling to the apron attack	\textcircled{A} in ring near opponent on apron	Suplex
Grappling from the apron attack	\textcircled{A} on apron near opponent in ring	Suplex
Grapple opponent on ropes	Tap \textcircled{A} near opponent on ropes	Rope Guillotine
Throw from edge	\textcircled{A} near edge of cell roof, entrance stage, etc.	Throw
Double team front grapple	\textcircled{A} when both Superstars are in front of targeted opponent	Double Suplex
Double team rear grapple	\textcircled{A} when both Superstars are behind targeted opponent	Double Back Drop
Double team sandwich attack	\textcircled{A} when both Superstars are surrounding targeted opponent	Striking Combination
Double team Irish whip grapple	\textcircled{A} when both Superstars are targeting Irish-whipped opponent	Double Arm Drag
Double team front turnbuckle grapple	\textcircled{A} when both Superstars are in front of targeted opponent in turnbuckle	Double Piledriver
Double team rear turnbuckle grapple	\textcircled{A} when both Superstars are behind targeted opponent in turnbuckle	Neck Breaker Bomb
Ground grapple (face up, near head)	\textcircled{A} near head of face-up opponent	Reverse Chin Lock
Ground grapple (face up, near side)	\textcircled{A} near side of face-up opponent	Mounted Punches
Ground grapple (face up, near legs)	\textcircled{A} near legs of face-up opponent	Elbow Crush

MOVE	BUTTON COMMAND	NAME
Ground grapple (face down, near head)	\textcircled{A} near head of face-down opponent	Camel Clutch 01
Ground grapple (face down, near side)	\textcircled{A} near side of face-down opponent	Arm Wrench with Toe Kick
Ground grapple (face down, near legs)	\textcircled{A} near legs of face-down opponent	Reverse Indian Death Lock
Flying attack from turnbuckle 1 (vs. standing)	\textcircled{B} from top turnbuckle vs. standing opponent	Double Axe Handle
Flying attack from turnbuckle 2 (vs. standing)	$\textcircled{C} + \textcircled{B}$ from top turnbuckle vs. standing opponent	Double Axe Handle
Flying attack from turnbuckle 1 (vs. downed)	\textcircled{B} from top turnbuckle vs. downed opponent	Diving Elbow Drop 01
Flying attack from turnbuckle 2 (vs. downed)	$\textcircled{C} + \textcircled{B}$ from top turnbuckle vs. downed opponent	Diving Elbow Drop 01
Flying attack from apron	From apron, hold \textcircled{C} toward standing opponent outside ring, tap \textcircled{B}	Double Axe Handle
Flying attack from apron	From apron, hold \textcircled{C} toward downed opponent outside ring, tap \textcircled{B}	Diving Elbow Drop 01
Sliding attack to outside of ring (neutral run)	\textcircled{Y} to run, hold \textcircled{C} toward opponent outside ring, tap \textcircled{B} near ropes	Baseball Slide
Sliding attack to outside of ring (\textcircled{C} run)	$\textcircled{C} + \textcircled{Y}$ to run, hold \textcircled{C} toward opponent outside ring, tap \textcircled{B} near ropes	Baseball Slide
Flying outside attack from apron	From apron, \textcircled{C} toward opponent outside of ring, tap \textcircled{B}	Double Axe Handle
Taunt during match 1	\textuparrow on + Control Pad during match	I am the Game!
Taunt during match 2	\textdownarrow on + Control Pad during match	I am the Game!
Taunt during match 3	\textleftarrow on + Control Pad during match	Suck It!
Taunt during match 4	\textrightarrow on + Control Pad during match	Suck It!
<i>Special taunt</i>	$\textcircled{A} + \textcircled{B}$ when special slot is full	<i>Angry 01</i>
Turnbuckle taunt	+ Control Pad atop turnbuckle	Taunt 05
Apron taunt	+ Control Pad from apron	Clapping Hands 01



VAL VENIS™

[WWE.com Bio](#)



Everybody loves the gorgeous Divas of World Wrestling Entertainment, but very few can say they love the Divas—or women in general—as much as WWE Superstar Val Venis, whose catch-phrase, "Hello Ladies" has made Venis a fan favorite. The former movie star—well, adult movie star—is a WWE veteran known as much for his actions in the ring as he is known for his antics outside of it.

In 1998, the culmination of his rivalry with Yamaguchi-san where he nearly lost his privates after stealing the heart of Mrs. Yamaguchi-san (only to be saved by none other than John Wayne Bobbit) was voted one of the most memorable moments in Raw history.

The only thing that Val loves more than a tryst with a lovely lady is a victory in the ring, and his success between the ropes is a credit to a blend of power and athleticism. His wrestling skills and lady killer persona make him a fan favorite...when Val Venis is around, something entertaining is bound to happen!

Stats

HEIGHT: 6' 3"

WEIGHT: 260 lbs.

FROM: Las Vegas, NV

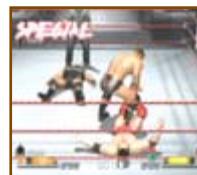
CAREER HIGHLIGHTS: World Tag Team Champion, Intercontinental Champion, European Champion

SPECIAL MOVES

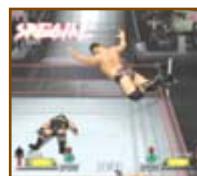
All special moves are performed by pressing **Ⓐ+Ⓑ** while in your special state. You must have at least one special slot filled in order to enter your special state.



Half Nelson Slam (facing standing opponent **or** behind standing opponent)



Grand Cross 200 (near legs of face-up opponent)



Money Shot (from top turnbuckle)

Attribute Points

Attribute	Rating
Strength	5.5
Speed	4.5
Durability	5
Counter	5
Charisma	6.5
Submission	5
Overall	52

MOVE LIST

MOVE	BUTTON COMMAND	NAME
Light strike 1	Tap ⓧ facing standing opponent	Punch-R
Light strike 2	Tap ⓦ+⠁ facing standing opponent	Toe Kick OI
Combination strike (2nd)	Tap ⓧ after 1st light strike	Punch-R
Combination strike (3rd)	Tap ⓧ after 2nd combination strike	Punch-R
Combination strike (finish 1)	Tap ⓧ after other combination strikes	Discussion Punch
Combination strike (finish 2)	Tap ⓦ+⠁ after other combination strikes	Missile Dropkick
Heavy strike 1	Hold ⓧ facing standing opponent	Discussion Punch
Heavy strike 2	Hold ⓦ+⠁ facing standing opponent	Missile Dropkick
Counterattack 1 (strike)	⠁ after countering	Back Elbow Strike
Counterattack 1 (strike)	⠁+⠁ after countering	Clothesline-R
Irish whip pull back strike 1	⠁ immediately after Irish whipping opponent	Shoulder Thrusts
Irish whip pull back strike 2	⠁+⠁ immediately after Irish whipping opponent	Clothesline
Running strike 1	⠁ while running at standing opponent	Back Elbow Strike
Running strike 2	⠁+⠁ while running at standing opponent	Missile Dropkick
Turnbuckle strike	⠁ vs. opponent slumped in turnbuckle	Discussion Punch
Turnbuckle strike (downed opponent)	⠁ vs. opponent down in turnbuckle	Stomp OI
Running turnbuckle strike	⠁ while running at opponent slumped in turnbuckle	Stinger Splash
Running turnbuckle strike (downed opponent)	⠁ while running at opponent down in turnbuckle	Stomp OI
Ground strike (face up)	⠁ vs. face-up opponent	Stomp OI
Ground strike (face down)	⠁ vs. face-down opponent	Stomp OI
Running ground strike (face up)	⠁ while running at face-up opponent	Jumping Knee Drop
Running ground strike (face down)	⠁ while running at face-down opponent	Elbow Drop
Front grappled strike 1	⠁ in front grappled state	Punch-R
Front grappled strike 2	↑+⠁ in front grappled state	Discussion Punch
Front grappled strike 3	↓+⠁ in front grappled state	Heavy Knee Lift
Front grappled strike 4	↔+⠁ in front grappled state	Elbow Smash-L
Front grappled strike 5	→+⠁ in front grappled state	Elbow Smash-R
Light front grappling move 1	Tap ⓧ facing standing opponent	Headlock Takedown
Light front grappling move 2	Tap ↑+⠁ facing standing opponent	Suplex
Light front grappling move 3	Tap ↓+⠁ facing standing opponent	Scoop Slam OI
Light front grappling move 4	Tap ↔+⠁ facing standing opponent	Small Package
Light front grappling move 5	Tap →+⠁ facing standing opponent	Headlock

MOVE	BUTTON COMMAND	NAME
Heavy front grappling move 1	Hold ⓧ in front grappled state	DDT
Heavy front grappling move 2	Hold ↑+⠁ in front grappled state	Perfectplex
Heavy front grappling move 3	Hold ↓+⠁ in front grappled state	Piledriver
Heavy front grappling move 4	Hold ↔+⠁ in front grappled state	Double Arm Suplex
Heavy front grappling move 5	Hold →+⠁ in front grappled state	Manhattan Drop
<i>Special front grappling move</i>	<i>Ⓐ+Ⓑ in special state facing standing opponent</i>	<i>Half Nelson Slam</i>
<i>Momentum shift</i>	<i>Ⓐ+Ⓑ facing opponent when spirit reads "Danger"</i>	<i>Super Eye Poke</i>
Rear grappled strike 1	⠁ in rear grappled state	Punch-R
Rear grappled strike 2	↑+⠁ in rear grappled state	Clothesline-R
Rear grappled strike 3	↓+⠁ in rear grappled state	Discussion Punch
Rear grappled strike 4	↔+⠁ in rear grappled state	Elbow Smash-L
Rear grappled strike 5	→+⠁ in rear grappled state	Elbow Smash-R
Light rear grappling move 1	Tap ⓧ behind standing opponent	Sleeper
Light rear grappling move 2	Tap ↑+⠁ behind standing opponent	Wrestling Lift
Light rear grappling move 3	Tap ↓+⠁ behind standing opponent	Backslide Pin
Light rear grappling move 4	Tap ↔+⠁ behind standing opponent	Back Drop
Light rear grappling move 5	Tap →+⠁ behind standing opponent	Falling Neck Breaker
Heavy rear grappling move 1	Hold ⓧ in rear grappled state	Abdominal Stretch
Heavy rear grappling move 2	Hold ↑+⠁ in rear grappled state	German Suplex Pin
Heavy rear grappling move 3	Hold ↓+⠁ in rear grappled state	Spinout Power Bomb Pin OI
Heavy rear grappling move 4	Hold ↔+⠁ in rear grappled state	Pendulum Back Breaker
Heavy rear grappling move 5	Hold →+⠁ in rear grappled state	Russian Leg Sweep
<i>Special rear grappling move</i>	<i>Ⓐ+Ⓑ in special state behind standing opponent</i>	<i>Half Nelson Slam</i>
Light front turnbuckle grappling move 1	Tap ⓧ facing opponent slumped in turnbuckle	10 Punches
Light front turnbuckle grappling move 2	Tap ⓦ+⠁ facing opponent slumped in turnbuckle	Shoulder Thrusts
Heavy front turnbuckle grappling move 1	Hold ⓧ facing opponent slumped in turnbuckle	Superplex
Heavy front turnbuckle grappling move 2	Hold ⓦ+⠁ facing opponent slumped in turnbuckle	Superplex
Light rear turnbuckle grappling move 1	Tap ⓧ behind opponent slumped in turnbuckle	Face Slam to Pole
Light rear turnbuckle grappling move 2	Tap ⓦ+⠁ behind opponent slumped in turnbuckle	Shoulder Thrusts
Heavy rear turnbuckle grappling move 1	Hold ⓧ behind opponent slumped in turnbuckle	School Boy
Heavy rear turnbuckle grappling move 2	Hold ⓦ+⠁ behind opponent slumped in turnbuckle	Sky High Back Drop

MOVE	BUTTON COMMAND	NAME
Downed opponent turnbuckle grapple	Tap Ⓛ near opponent down in turnbuckle	Stomping and Knee Trample
Front opponent on turnbuckle grapple	Ⓐ facing opponent atop turnbuckle	Throw
Rear opponent on turnbuckle grapple	Ⓐ behind opponent atop turnbuckle	Tree of Woe Stomp
Light Irish whip grapple 1	Tap Ⓛ when Irish-whipped opponent runs back at you	Back Toss
Light Irish whip grapple 2	Tap Ⓚ+Ⓐ when Irish-whipped opponent runs back at you	Arm Drag
Heavy Irish whip grapple 1	Hold Ⓛ when Irish-whipped opponent runs back at you	Manhattan Drop
Heavy Irish whip grapple 2	Hold Ⓚ+Ⓐ when Irish-whipped opponent runs back at you	Powerslam
Leap frog	Irish-whipped opponent running at you	Turnbuckle Dodge 01
Running front grapple	Running at front of standing opponent	Neck Breaker
Running rear grapple	Running at rear of standing opponent	School Boy
Counterattack 1 (grapple)	Ⓐ after countering	Elbow Stomp
Counterattack 2 (grapple)	Ⓑ+Ⓐ after countering	Clothesline
Contest of power	Tap Ⓛ repeatedly when you and your opponent attempt grapples simultaneously	Toe Kick
Grappling to the apron attack	Ⓐ in ring near opponent on apron	Suplex
Grappling from the apron attack	Ⓐ on apron near opponent in ring	Suplex
Grapple opponent on ropes	Tap Ⓛ near opponent on ropes	Rope Guillotine
Throw from edge	Ⓐ near edge of cell roof, entrance stage, etc.	Throw
Double team front grapple	Ⓐ when both Superstars are in front of targeted opponent	Double Suplex
Double team rear grapple	Ⓐ when both Superstars are behind targeted opponent	Double Back Drop
Double team sandwich attack	Ⓐ when both Superstars are surrounding targeted opponent	Striking Combination
Double team Irish whip grapple	Ⓐ when both Superstars are targeting Irish-whipped opponent	Double Arm Drag
Double team front turnbuckle grapple	Ⓐ when both Superstars are in front of targeted opponent in turnbuckle	Double Piledriver
Double team rear turnbuckle grapple	Ⓐ when both Superstars are behind targeted opponent in turnbuckle	Double Impact
Ground grapple (face up, near head)	Ⓐ near head of face-up opponent	Mounted Punches
Ground grapple (face up, near side)	Ⓐ near side of face-up opponent	Knee Smash
Ground grapple (face up, near legs)	Ⓐ near legs of face-up opponent	Kick to Hamstring
Special ground grapple (face up, near legs)	Ⓐ+Ⓑ in special state near legs of face-up opponent	Grand Cross 200

MOVE	BUTTON COMMAND	NAME
Ground grapple (face down, near head)	Ⓐ near head of face-down opponent	Headlock
Ground grapple (face down, near side)	Ⓐ near side of face-down opponent	Arm Wrench
Ground grapple (face down, near legs)	Ⓐ near legs of face-down opponent	Half Boston Crab
Flying attack from turnbuckle 1 (vs. standing)	Ⓑ from top turnbuckle vs. standing opponent	Missile Dropkick
Flying attack from turnbuckle 2 (vs. standing)	Ⓑ+Ⓐ from top turnbuckle vs. standing opponent	Flying Body Attack
Flying attack from turnbuckle 1 (vs. downed)	Ⓑ from top turnbuckle vs. downed opponent	Diving Elbow Drop 01
Flying attack from turnbuckle 2 (vs. downed)	Ⓑ+Ⓐ from top turnbuckle vs. downed opponent	Diving Elbow Drop 01
<i>Special flying attack from turnbuckle</i>	Ⓐ+Ⓑ in special state from top turnbuckle	<i>Money Shot</i>
Flying attack from apron (vs. standing)	From apron, hold Ⓐ toward standing opponent outside ring, tap Ⓑ	Flying Body Attack
Flying attack from apron (vs. downed)	From apron, hold Ⓐ toward downed opponent outside ring, tap Ⓑ	Diving Body Splash
Sliding attack to outside of ring (neutral run)	Ⓨ to run, hold Ⓐ toward opponent outside ring, tap Ⓑ near ropes	Baseball Slide
Sliding attack to outside of ring (Ⓐ run)	Ⓑ+Ⓨ to run, hold Ⓐ toward opponent outside ring, tap Ⓑ near ropes	Baseball Slide
Flying outside attack from apron	From apron, Ⓐ toward opponent outside of ring, tap Ⓑ	Double Axe Handle
Taunt during match 1	↑ on + Control Pad during match	Raised Hand Shaking
Taunt during match 2	↓ on + Control Pad during match	Wonder Breathing
Taunt during match 3	← on + Control Pad during match	Looking
Taunt during match 4	→ on + Control Pad during match	Looking
<i>Special taunt</i>	Ⓐ+Ⓑ when special slot is full	<i>Roar!</i>
Turnbuckle taunt	+ Control Pad atop turnbuckle	Taunt 01
Apron taunt	+ Control Pad from apron	Clapping Hands 01

BIG SHOW®



WWE.com Bio



Big Show tore into this organization—literally. He first showed up at *St. Valentine's Day Massacre* in February 1999 by ripping through the ring canvas and, in an amazing display of strength, throwing Stone Cold through a steel cage! Since then, he has proven that his big debut wasn't a fluke. Simply put, Big Show is a blue-chipper. Whether he is lifting up an entire ring or pulling the entire TitanTron down to the floor, he puts on a show that fans won't soon forget.

Stats

HEIGHT: 7' 2"

WEIGHT: 500 lbs.

FROM: Tampa, FL

CAREER HIGHLIGHTS: World Champion, World Tag Team Champion, WWE Champion, Hardcore Champion

SPECIAL MOVES

All special moves are performed by pressing **A+B** while in your special state. You must have at least one special slot filled in order to enter your special state.



Show Stopper (facing standing opponent **or** behind standing opponent)

Attribute Points

Attribute	Rating
Strength	10
Speed	2.5
Durability	7
Counter	4.5
Charisma	5.5
Submission	4
Overall	55

SMACKDOWN!™

MOVE LIST

MOVE	BUTTON COMMAND	NAME
Light strike 1	Tap ⚡ facing standing opponent	Punch-R
Light strike 2	Tap ⚡+⚡ facing standing opponent	Back Chop
Combination strike (2nd)	Tap ⚡ after 1st light strike	Punch-R
Combination strike (3rd)	Tap ⚡ after 2nd combination strike	Punch-R
Combination strike (finish 1)	Tap ⚡ after other combination strikes	Clothesline OI
Combination strike (finish 2)	Tap ⚡+⚡ after other combination strikes	Big Boot
Heavy strike 1	Hold ⚡ facing standing opponent	Full Swing Punch
Heavy strike 2	Hold ⚡+⚡ facing standing opponent	Big Boot
Counterattack 1 (strike)	⚡ after countering	Full Swing Punch
Counterattack 1 (strike)	⚡+⚡ after countering	Big Boot
Irish whip pull back strike 1	⚡ immediately after Irish whipping opponent	Shoulder Thrusts
Irish whip pull back strike 2	⚡+⚡ immediately after Irish whipping opponent	Clothesline
Running strike 1	⚡ while running at standing opponent	Clothesline-R
Running strike 2	⚡+⚡ while running at standing opponent	Kitchen Sink
Turnbuckle strike	⚡ vs. opponent slumped in turnbuckle	Clothesline OI
Turnbuckle strike (downed opponent)	⚡ vs. opponent down in turnbuckle	Stomp OI
Running turnbuckle strike	⚡ while running at opponent slumped in turnbuckle	Body Splash Attack
Running turnbuckle strike (downed opponent)	⚡ while running at opponent down in turnbuckle	Running Knee Attack
Ground strike (face up)	⚡ vs. face-up opponent	Elbow Drop
Ground strike (face down)	⚡ vs. face-down opponent	Toe Kick
Running ground strike (face up)	⚡ while running at face-up opponent	Jumping Guillotine Leg Drop
Running ground strike (face down)	⚡ while running at face-down opponent	Elbow Drop
Front grappled strike 1	⚡ in front grappled state	Headbutt
Front grappled strike 2	↑+⚡ in front grappled state	Strong Headbutt
Front grappled strike 3	↓+⚡ in front grappled state	Sledge Hammer
Front grappled strike 4	←+⚡ in front grappled state	Knee Lift-L
Front grappled strike 5	→+⚡ in front grappled state	Hammer Strike-R
Light front grappling move 1	Tap ⚪ facing standing opponent	High Angle Scoop Slam
Light front grappling move 2	Tap ⚪+⚡ facing standing opponent	Military Slam
Light front grappling move 3	Tap ⚪+⚡ facing standing opponent	Drop Suxplex
Light front grappling move 4	Tap ⚪+⚡ facing standing opponent	Choke Throw
Light front grappling move 5	Tap ⚪+⚡ facing standing opponent	Knee Smash
Heavy front grappling move 1	Hold ⚪ in front grappled state	Neck Hanging

MOVE	BUTTON COMMAND	NAME
Heavy front grappling move 2	Hold ⚪+⚡ in front grappled state	Alleyoop
Heavy front grappling move 3	Hold ⚪+⚡ in front grappled state	Power Bomb Whip
Heavy front grappling move 4	Hold ⚪+⚡ in front grappled state	Side Walk Slam
Heavy front grappling move 5	Hold ⚪+⚡ in front grappled state	Shoulder Breaker
<i>Special front grappling move</i>	<i>⚡+⚡ in special state facing standing opponent</i>	<i>Show Stopper</i>
<i>Momentum shift</i>	<i>⚡+⚡ facing opponent when spirit reads "Danger"</i>	<i>Final Cut</i>
Rear grappled strike 1	⚡ in rear grappled state	Punch-L
Rear grappled strike 2	↑+⚡ in rear grappled state	Head Butt
Rear grappled strike 3	↓+⚡ in rear grappled state	Sledge Hammer
Rear grappled strike 4	←+⚡ in rear grappled state	Elbow Smash-L
Rear grappled strike 5	→+⚡ in rear grappled state	Elbow Smash-R
Light rear grappling move 1	Tap ⚪ behind standing opponent	Rough Throw
Light rear grappling move 2	Tap ⚪+⚡ behind standing opponent	Hair Pull Slam
Light rear grappling move 3	Tap ⚪+⚡ behind standing opponent	Shin Breaker
Light rear grappling move 4	Tap ⚪+⚡ behind standing opponent	Atomic Drop
Light rear grappling move 5	Tap ⚪+⚡ behind standing opponent	Pendulum Back Breaker
Heavy rear grappling move 1	Hold ⚪ in rear grappled state	Neck Hanging
Heavy rear grappling move 2	Hold ⚪+⚡ in rear grappled state	Full Nelson Slam
Heavy rear grappling move 3	Hold ⚪+⚡ in rear grappled state	Stomach Breaker
Heavy rear grappling move 4	Hold ⚪+⚡ in rear grappled state	Side Slam
Heavy rear grappling move 5	Hold ⚪+⚡ in rear grappled state	One Hand Back Breaker
<i>Special rear grappling move</i>	<i>⚡+⚡ in special state behind standing opponent</i>	<i>Show Stopper</i>
Light front turnbuckle grappling move 1	Tap ⚪ facing opponent slumped in turnbuckle	Chop to Breast
Light front turnbuckle grappling move 2	Tap ⚪+⚡ facing opponent slumped in turnbuckle	Knee Strikes
Heavy front turnbuckle grappling move 1	Hold ⚪ facing opponent slumped in turnbuckle	Foot Choke
Heavy front turnbuckle grappling move 2	Hold ⚪+⚡ facing opponent slumped in turnbuckle	Back Elbow Combination
Light rear turnbuckle grappling move 1	Tap ⚪ behind opponent slumped in turnbuckle	Face Slam to Pole
Light rear turnbuckle grappling move 2	Tap ⚪+⚡ behind opponent slumped in turnbuckle	Shoulder Thrusts
Heavy rear turnbuckle grappling move 1	Hold ⚪ behind opponent slumped in turnbuckle	Sky High Back Drop
Heavy rear turnbuckle grappling move 2	Hold ⚪+⚡ behind opponent slumped in turnbuckle	Sky High Back Drop
Downed opponent turnbuckle grapple	Tap ⚪ near opponent down in turnbuckle	Face Trample

BIG SHOW

MOVE	BUTTON COMMAND	NAME
Front opponent on turnbuckle grapple	Ⓐ facing opponent atop turnbuckle	Throw
Rear opponent on turnbuckle grapple	Ⓐ behind opponent atop turnbuckle	Tree of Woe Stomp
Light Irish whip grapple 1	Tap Ⓐ when Irish-whipped opponent runs back at you	Manhattan Drop
Light Irish whip grapple 2	Tap Ⓑ+Ⓐ when Irish-whipped opponent runs back at you	Back Toss
Heavy Irish whip grapple 1	Hold Ⓐ when Irish-whipped opponent runs back at you	Flap Jack OI
Heavy Irish whip grapple 2	Hold Ⓑ+Ⓐ when Irish-whipped opponent runs back at you	Sidewalk Slam
Leap frog	Irish-whipped opponent running at you	Turnbuckle Dodge OI
Running front grapple	Running at front of standing opponent	Neck Breaker
Running rear grapple	Running at rear of standing opponent	Bulldog
Counterattack 1 (grapple)	Ⓐ after countering	Push Down
Counterattack 2 (grapple)	Ⓑ+Ⓐ after countering	Push Down
Contest of power	Tap Ⓐ repeatedly when you and your opponent attempt grapples simultaneously	Toe Kick
Grappling to the apron attack	Ⓐ in ring near opponent on apron	Throw into Inside
Grappling from the apron attack	Ⓐ on apron near opponent in ring	Suplex
Grapple opponent on ropes	Tap Ⓐ near opponent on ropes	Pull and Drop
Throw from edge	Ⓐ near edge of cell roof, entrance stage, etc.	Chokeslam
Double team front grapple	Ⓐ when both Superstars are in front of targeted opponent	Double Chokeslam
Double team rear grapple	Ⓐ when both Superstars are behind targeted opponent	Double Team Knee Breaker
Double team sandwich attack	Ⓐ when both Superstars are surrounding targeted opponent	Double Power Bomb
Double team Irish whip grapple	Ⓐ when both Superstars are targeting Irish-whipped opponent	High Time
Double team front turnbuckle grapple	Ⓐ when both Superstars are in front of targeted opponent in turnbuckle	Double Throw
Double team rear turnbuckle grapple	Ⓐ when both Superstars are behind targeted opponent in turnbuckle	Double Impact
Ground grapple (face up, near head)	Ⓐ near head of face-up opponent	Hip Drop
Ground grapple (face up, near side)	Ⓐ near side of face-up opponent	Ground Punches
Ground grapple (face up, near legs)	Ⓐ near legs of face-up opponent	Elbow Crush
Ground grapple (face down, near head)	Ⓐ near head of face-down opponent	Headlock

MOVE	BUTTON COMMAND	NAME
Ground grapple (face down, near side)	Ⓐ near side of face-down opponent	Arm Wrench with Toe Kick
Ground grapple (face down, near legs)	Ⓐ near legs of face-down opponent	Knee Breaker
Flying attack from turnbuckle 1 (vs. standing)	Ⓑ from top turnbuckle vs. standing opponent	Double Axe Handle
Flying attack from turnbuckle 2 (vs. standing)	Ⓑ+Ⓐ from top turnbuckle vs. standing opponent	Diving Shoulder Block
Flying attack from turnbuckle 1 (vs. downed)	Ⓑ from top turnbuckle vs. downed opponent	Diving Elbow Drop OI
Flying attack from turnbuckle 2 (vs. downed)	Ⓑ+Ⓐ from top turnbuckle vs. downed opponent	Diving Elbow Drop OI
Flying attack from apron (vs. standing)	From apron, hold Ⓐ toward standing opponent outside ring, tap Ⓑ	Double Axe Handle
Flying attack from apron (vs. downed)	From apron, hold Ⓐ toward downed opponent outside ring, tap Ⓑ	Diving Elbow Drop OI
Sliding attack to outside of ring (neutral run)	Ⓑ to run, hold Ⓐ toward opponent outside ring, tap Ⓑ near ropes	Baseball Slide
Sliding attack to outside of ring (Ⓐ run)	Ⓑ+Ⓐ to run, hold Ⓐ toward opponent outside ring, tap Ⓑ near ropes	Baseball Slide
Flying outside attack from apron	From apron, Ⓐ toward opponent outside of ring, tap Ⓑ	Double Axe Handle
Taunt during match 1	↑ on + Control Pad during match	I'm Ready!
Taunt during match 2	↓ on + Control Pad during match	I'm Ready!
Taunt during match 3	↔ on + Control Pad during match	Most Muscular OI
Taunt during match 4	→ on + Control Pad during match	Most Muscular OI
<i>Special taunt</i>	Ⓐ+Ⓑ when special slot is full	Ahhhhh!
Turnbuckle taunt	+ Control Pad atop turnbuckle	Taunt OI
Apron taunt	+ Control Pad from apron	Clapping Hands OI

SMACKDOWN!™

BOOKER T®



WWE.com Bio



Booker T came into WWE and quickly established himself as one of its top Superstars. "The Bookerman" continues to pride himself on his past success in WCW, where he held the WCW Championship on five occasions. In fact, Booker is the most decorated man in WCW history—altogether, he held 22 WCW titles.

Since coming to WWE, Booker has given fans no reason to doubt that his present success will dwarf the success he was able to garner in WCW. Already, he has competed in numerous main events, including *WrestleMania XIX*, and has captured the World Tag Team Championship, most recently with Rob Van Dam while on *Raw*. While Booker was visibly unhappy with the move to *SmackDown!*—calling *SmackDown!* the "minor leagues," he also earned enough respect to gain a match for the WWE Championship for his *SmackDown!* debut. If indeed Booker T is the dominant force on *SmackDown!* that he claims to be, a long run as WWE Champion could be in his future.

Booker T may not be the most popular man in the *SmackDown!* locker room after some of his statements concerning the *SmackDown!* Superstars, but he does possess the ability and attitude to back up his words. Booker T's finest hour could come in the very near future!

Stats

HEIGHT: 6'3"

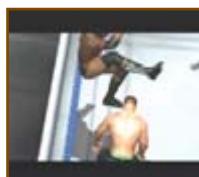
WEIGHT: 250 lbs.

FROM: Houston, TX

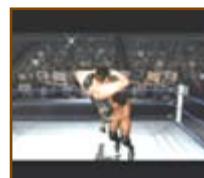
CAREER HIGHLIGHTS: WCW Champion, WCW U.S. Champion, WCW Television Champion, WCW Tag Team Champion, Intercontinental Champion, World Tag Team Champion

SPECIAL MOVES

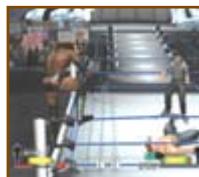
All special moves are performed by pressing ⌘+Ⓐ while in your special state. You must have at least one special slot filled in order to enter your special state.



Scissors Kick (facing standing opponent **or** behind standing opponent)]



Book End (vs. Irish-whipped opponent)



Rolling Guillotine Leg Drop (from top turnbuckle)

Attribute Points

Attribute	Rating
Strength	6
Speed	5.5
Durability	5.5
Counter	5
Charisma	6.5
Submission	2.5
Overall	51

MOVE LIST

MOVE	BUTTON COMMAND	NAME
Light strike 1	Tap ⓧ facing standing opponent	Back Chop
Light strike 2	Tap ⓦ+⠁ facing standing opponent	Toe Kick OI
Combination strike (2nd)	Tap ⓧ after 1st light strike	Chop to Breast
Combination strike (3rd)	Tap ⓧ after 2nd combination strike	Back Chop
Combination strike (4th)	Tap ⓧ after 3rd combination strike	Chop to Breast
Combination strike (finish 1)	Tap ⓧ after other combination strikes	Booker Back Chop
Combination strike (finish 2)	Tap ⓦ+⠁ after other combination strikes	Spinning Wheel Kick O2
Heavy strike 1	Hold ⓧ facing standing opponent	Booker Back Chop
Heavy strike 2	Hold ⓦ+⠁ facing standing opponent	Spinning Wheel Kick O2
Counterattack 1 (strike)	⠁ after countering	Spinning Wheel Kick O2
Counterattack 1 (strike)	⠁+⠄ after countering	Crescent Heel Kick
Irish whip pull back strike 1	⠄ immediately after Irish whipping opponent	Shoulder Thrusts
Irish whip pull back strike 2	⠄+⠄ immediately after Irish whipping opponent	Clothesline
Running strike 1	⠄ while running at standing opponent	Clothesline-R
Running strike 2	⠄+⠄ while running at standing opponent	Kitchen Sink
Turnbuckle strike	⠄ vs. opponent slumped in turnbuckle	Booker Back Chop
Turnbuckle strike (downed opponent)	⠄ vs. opponent down in turnbuckle	Stomp OI
Running turnbuckle strike	⠄ while running at opponent slumped in turnbuckle	Clothesline-R
Running turnbuckle strike (downed opponent)	⠄ while running at opponent down in turnbuckle	Stomp OI
Ground strike (face up)	⠄ vs. face-up opponent	Stomp OI
Ground strike (face down)	⠄ vs. face-down opponent	Stomp OI
Running ground strike (face up)	⠄ while running at face-up opponent	Booker-T Knee Drop
Running ground strike (face down)	⠄ while running at face-down opponent	Elbow Drop
Front grappled strike 1	⠄ in front grappled state	Punch-R
Front grappled strike 2	↑+⠄ in front grappled state	Arm Wrench with Hook Kick
Front grappled strike 3	↓+⠄ in front grappled state	Heavy Knee Lift
Front grappled strike 4	↔+⠄ in front grappled state	Elbow Smash-L
Front grappled strike 5	→+⠄ in front grappled state	Elbow Smash-R
Light front grappling move 1	Tap ⓧ facing standing opponent	Arm Drag
Light front grappling move 2	Tap ↑+⠁ facing standing opponent	Headlock
Light front grappling move 3	Tap ↓+⠁ facing standing opponent	Scoop Slam OI
Light front grappling move 4	Tap ↔+⠁ facing standing opponent	Arm Wrench with Hook Kick

MOVE	BUTTON COMMAND	NAME
Light front grappling move 5	Tap →+⠁ facing standing opponent	Small Package
Heavy front grappling move 1	Hold ⓧ in front grappled state	DDT
Heavy front grappling move 2	Hold ↑+⠁ in front grappled state	Bionic Spine Buster
Heavy front grappling move 3	Hold ↓+⠁ in front grappled state	Book End
Heavy front grappling move 4	Hold ←+⠁ in front grappled state	Sidewalk Slam
Heavy front grappling move 5	Hold →+⠁ in front grappled state	Belly to Back Suxplex
<i>Special front grappling move</i>	<i>⠁+⠄ in special state facing standing opponent</i>	<i>Scissors Kick</i>
<i>Momentum shift</i>	<i>⠁+⠄ facing opponent when spirit reads "Danger"</i>	<i>Low Blow O2</i>
Rear grappled strike 1	⠄ in rear grappled state	Punch-R
Rear grappled strike 2	↑+⠄ in rear grappled state	Elbow Strike
Rear grappled strike 3	↓+⠄ in rear grappled state	Clothesline-R
Rear grappled strike 4	↔+⠄ in rear grappled state	Elbow Smash-L
Rear grappled strike 5	→+⠄ in rear grappled state	Elbow Smash-R
Light rear grappling move 1	Tap ⓧ behind standing opponent	Sleeper
Light rear grappling move 2	Tap ↑+⠁ behind standing opponent	Back Drop
Light rear grappling move 3	Tap ↓+⠁ behind standing opponent	School Boy
Light rear grappling move 4	Tap ←+⠁ behind standing opponent	Shin Breaker
Light rear grappling move 5	Tap →+⠁ behind standing opponent	Russian Leg Sweep
Heavy rear grappling move 1	Hold ⓧ in rear grappled state	Abdominal Stretch
Heavy rear grappling move 2	Hold ↑+⠁ in rear grappled state	Atomic Drop
Heavy rear grappling move 3	Hold ↓+⠁ in rear grappled state	Reverse DDT
Heavy rear grappling move 4	Hold ←+⠁ in rear grappled state	Falling Neck Breaker
Heavy rear grappling move 5	Hold →+⠁ in rear grappled state	Side Slam
<i>Special rear grappling move</i>	<i>⠁+⠄ in special state behind standing opponent</i>	<i>Scissors Kick</i>
Light front turnbuckle grappling move 1	Tap ⓧ facing opponent slumped in turnbuckle	10 Punches
Light front turnbuckle grappling move 2	Tap ⓦ+⠁ facing opponent slumped in turnbuckle	Knee Strikes
Heavy front turnbuckle grappling move 1	Hold ⓧ facing opponent slumped in turnbuckle	Chop to Chest Combination
Heavy front turnbuckle grappling move 2	Hold ⓦ+⠁ facing opponent slumped in turnbuckle	Superplex
Light rear turnbuckle grappling move 1	Tap ⓧ behind opponent slumped in turnbuckle	Face Slam to Pole
Light rear turnbuckle grappling move 2	Tap ⓦ+⠁ behind opponent slumped in turnbuckle	Shoulder Thrusts
Heavy rear turnbuckle grappling move 1	Hold ⓧ behind opponent slumped in turnbuckle	School Boy
Heavy rear turnbuckle grappling move 2	Hold ⓦ+⠁ behind opponent slumped in turnbuckle	Sky High Back Drop

SMACKDOWN!™

MOVE	BUTTON COMMAND	NAME
Downed opponent turnbuckle grapple	Tap Ⓛ near opponent down in turnbuckle	Stomping and Knee Trample
Front opponent on turnbuckle grapple	Ⓐ facing opponent atop turnbuckle	Throw
Rear opponent on turnbuckle grapple	Ⓐ behind opponent atop turnbuckle	Super Back Drop
Light Irish whip grapple 1	Tap Ⓛ when Irish-whipped opponent runs back at you	Manhattan Drop
Light Irish whip grapple 2	Tap Ⓚ+Ⓐ when Irish-whipped opponent runs back at you	Back Toss
Heavy Irish whip grapple 1	Hold Ⓛ when Irish-whipped opponent runs back at you	Flap Jack 01
Heavy Irish whip grapple 2	Hold Ⓚ+Ⓐ when Irish-whipped opponent runs back at you	Bionic Spine Buster
<i>Special Irish whip grapple</i>	<i>Ⓐ+Ⓑ in special state when Irish-whipped opponent runs back at you</i>	<i>Book End</i>
Leap frog	Irish-whipped opponent running at you	Turnbuckle Dodge 02
Running front grapple	Running at front of standing opponent	Swinging Neck Breaker
Running rear grapple	Running at rear of standing opponent	School Boy
Counterattack 1 (grapple)	Ⓐ after countering	Elbow Stomp
Counterattack 2 (grapple)	Ⓐ+Ⓐ after countering	Push Down
Contest of power	Tap Ⓛ repeatedly when you and your opponent attempt grapples simultaneously	Toe Kick
Grappling to the apron attack	Ⓐ in ring near opponent on apron	Suplex
Grappling from the apron attack	Ⓐ on apron near opponent in ring	Guillotine
Grapple opponent on ropes	Tap Ⓛ near opponent on ropes	Rope Guillotine
Throw from edge	Ⓐ near edge of cell roof, entrance stage, etc.	Throw
Double team front grapple	Ⓐ when both Superstars are in front of targeted opponent	Double Flap Jack
Double team rear grapple	Ⓐ when both Superstars are behind targeted opponent	Double Team Knee Breaker
Double team sandwich attack	Ⓐ when both Superstars are surrounding targeted opponent	Striking Combination
Double team Irish whip grapple	Ⓐ when both Superstars are targeting Irish-whipped opponent	Double Team Back Toss
Double team front turnbuckle grapple	Ⓐ when both Superstars are in front of targeted opponent in turnbuckle	Double Throw
Double team rear turnbuckle grapple	Ⓐ when both Superstars are behind targeted opponent in turnbuckle	Double Impact
Ground grapple (face up, near head)	Ⓐ near head of face-up opponent	Reverse Chin Lock
Ground grapple (face up, near side)	Ⓐ near side of face-up opponent	Ground Punches
Ground grapple (face up, near legs)	Ⓐ near legs of face-up opponent	Kick to Hamstring

MOVE	BUTTON COMMAND	NAME
Ground grapple (face down, near head)	Ⓐ near head of face-down opponent	Camel Clutch 01
Ground grapple (face down, near side)	Ⓐ near side of face-down opponent	Arm Wrench with Toe Kick
Ground grapple (face down, near legs)	Ⓐ near legs of face-down opponent	Knee Breaker
Flying attack from turnbuckle 1 (vs. standing)	Ⓑ from top turnbuckle vs. standing opponent	Double Axe Handle
Flying attack from turnbuckle 2 (vs. standing)	Ⓐ+Ⓑ from top turnbuckle vs. standing opponent	Missile Dropkick
Flying attack from turnbuckle 1 (vs. downed)	Ⓑ from top turnbuckle vs. downed opponent	Diving Elbow Drop 01
Flying attack from turnbuckle 2 (vs. downed)	Ⓐ+Ⓑ from top turnbuckle vs. downed opponent	Diving Elbow Drop 01
<i>Special flying attack from turnbuckle</i>	<i>Ⓐ+Ⓑ in special state from top turnbuckle</i>	<i>Rolling Guillotine Leg Drop</i>
Flying attack from apron (vs. standing)	From apron, hold Ⓛ toward standing opponent outside ring, tap Ⓑ	Missile Dropkick
Flying attack from apron (vs. downed)	From apron, hold Ⓛ toward downed opponent outside ring, tap Ⓑ	Diving Elbow Drop 01
Sliding attack to outside of ring (neutral run)	Ⓨ to run, hold Ⓛ toward opponent outside ring, tap Ⓑ near ropes	Baseball Slide
Sliding attack to outside of ring (Ⓐ run)	Ⓐ+Ⓨ to run, hold Ⓛ toward opponent outside ring, tap Ⓑ near ropes	Baseball Slide
Flying outside attack from apron	From apron, Ⓛ toward opponent outside of ring, tap Ⓑ	Double Axe Handle
Taunt during match 1	↑ on + Control Pad during match	Five Times!
Taunt during match 2	↓ on + Control Pad during match	Spin-a-roony!
Taunt during match 3	← on + Control Pad during match	Five Times!
Taunt during match 4	→ on + Control Pad during match	Five Times!
<i>Special taunt</i>	<i>Ⓐ+Ⓑ when special slot is full</i>	<i>I Can Dig That!</i>
Turnbuckle taunt	+ Control Pad atop turnbuckle	Taunt 01
Apron taunt	+ Control Pad from apron	Clapping Hands 02

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CHARLIE HAAS™

WWE.com Bio



Like many other WWE Superstars, Charlie Haas worked his way through the amateur ranks and the independent circuit to reach his dream of making it to WWE, but along the way he hit a bump in the road that drives him more and more every day.

After a stellar career at Seton Hall University where he was a two-time Big East Champion, Haas at first ventured into the corporate world when he accepted a job as a Goldman-Sachs stockbroker. Unable to purge his itch for wrestling excitement, Haas quickly left that career for WWE and, along with twin brother Russ, wrestled on the independent scene as the Haas Brothers. Russ's untimely death in November 2001 forced Charlie into the singles ranks, but did not deter him from the dream he shared with his brother.

When WWE Superstar Kurt Angle and Paul Heyman formed "Team Angle," Haas was given his shot at the big-time, and he did not disappoint. Teamed with a new partner, Shelton Benjamin, the duo not only developed into an up-and-coming tag team, but when Kurt was sidelined with a broken neck, Haas and Benjamin became WWE Tag Team Champions. Determined to stay out of Angle's shadow once he returned, Haas and Benjamin reformed as the World's Greatest Tag Team and their brand of athleticism and team work has instilled new life into the *SmackDown!* tag team division.

Haas is known as a man of very few words, but instead lets his actions do the talking. And if this remains the case and he continues his development as a *SmackDown!* Superstar, Haas should quietly be at the top of the *SmackDown!* roster for a long time to come.

Stats

HEIGHT: 6' 2"

WEIGHT: 242 lbs.

FROM: Edmond, OK

CAREER HIGHLIGHTS: WWE Tag Team Champion

SPECIAL MOVES

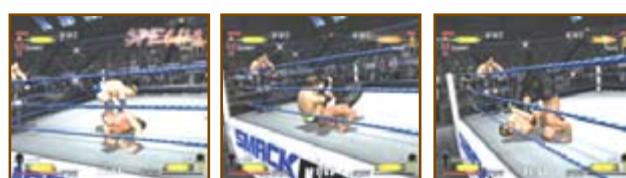
All special moves are performed by pressing **A+B** while in your special state. You must have at least one special slot filled in order to enter your special state.



Exploder (facing standing opponent)



German Suplex Pin (behind standing opponent)



Haas of Pain (near legs of face-down opponent)

Attribute Points

Attribute	Rating
Strength	5
Speed	6
Durability	5.5
Counter	5.5
Charisma	4
Submission	6
Overall	53

SMACKDOWN!™

MOVE LIST

MOVE	BUTTON COMMAND	NAME
Light strike 1	Tap Ⓛ facing standing opponent	Punch-R
Light strike 2	Tap Ⓜ+Ⓐ facing standing opponent	Toe Kick OI
Combination strike (2nd)	Tap Ⓛ after 1st light strike	Punch-R
Combination strike (3rd)	Tap Ⓛ after 2nd combination strike	Punch-R
Combination strike (finish 1)	Tap Ⓛ after other combination strikes	Full Swing Punch
Combination strike (finish 2)	Tap Ⓜ+Ⓐ after other combination strikes	Missile Dropkick
Heavy strike 1	Hold Ⓛ facing standing opponent	Full Swing Punch
Heavy strike 2	Hold Ⓜ+Ⓐ facing standing opponent	Missile Dropkick
Counterattack 1 (strike)	Ⓐ after countering	Back Elbow Strike
Counterattack 1 (strike)	Ⓑ+Ⓐ after countering	Shoulder Block
Irish whip pull back strike 1	Ⓑ immediately after Irish whipping opponent	Shoulder Thrusts
Irish whip pull back strike 2	Ⓑ+Ⓐ immediately after Irish whipping opponent	Clothesline
Running strike 1	Ⓑ while running at standing opponent	Clothesline-R
Running strike 2	Ⓑ+Ⓐ while running at standing opponent	Diving Clothesline O3
Turnbuckle strike	Ⓑ vs. opponent slumped in turnbuckle	Full Swing Punch
Turnbuckle strike (downed opponent)	Ⓑ vs. opponent down in turnbuckle	Stomp OI
Running turnbuckle strike	Ⓑ while running at opponent slumped in turnbuckle	Clothesline-R
Running turnbuckle strike (downed opponent)	Ⓑ while running at opponent down in turnbuckle	Dropkick
Ground strike (face up)	Ⓑ vs. face-up opponent	Stomp OI
Ground strike (face down)	Ⓑ vs. face-down opponent	Stomp OI
Running ground strike (face up)	Ⓑ while running at face-up opponent	Elbow Drop
Running ground strike (face down)	Ⓑ while running at face-down opponent	Dropkick
Front grappled strike 1	Ⓑ in front grappled state	Punch-R
Front grappled strike 2	↑+Ⓑ in front grappled state	Shoulder Thrusts
Front grappled strike 3	↓+Ⓑ in front grappled state	Heavy Knee Lift
Front grappled strike 4	↔+Ⓑ in front grappled state	Knee Lift-L
Front grappled strike 5	→+Ⓑ in front grappled state	Knee Lift-R
Light front grappling move 1	Tap Ⓛ facing standing opponent	Arm Drag
Light front grappling move 2	Tap ↑+Ⓐ facing standing opponent	Headlock
Light front grappling move 3	Tap ↓+Ⓐ facing standing opponent	Manhattan Drop
Light front grappling move 4	Tap ←+Ⓐ facing standing opponent	Fireman's Carry
Light front grappling move 5	Tap →+Ⓐ facing standing opponent	Arm Wrench with Elbow Stomp
Heavy front grappling move 1	Hold Ⓛ in front grappled state	DDT
Heavy front grappling move 2	Hold ↑+Ⓐ in front grappled state	Double Arm Suplex

MOVE	BUTTON COMMAND	NAME
Heavy front grappling move 3	Hold Ⓛ+Ⓐ in front grappled state	Northern Light Suplex Pin
Heavy front grappling move 4	Hold Ⓛ+Ⓑ in front grappled state	Shoulder Arm Breaker
Heavy front grappling move 5	Hold Ⓛ+Ⓐ in front grappled state	Front Suplex
<i>Special front grappling move</i>	Ⓐ+Ⓑ in special state facing standing opponent	Exploder
<i>Momentum shift</i>	Ⓐ+Ⓑ facing opponent when spirit reads "Danger"	Super Eye Poke
Rear grappled strike 1	Ⓑ in rear grappled state	Punch-R
Rear grappled strike 2	↑+Ⓐ in rear grappled state	Elbow Strike
Rear grappled strike 3	↓+Ⓐ in rear grappled state	Grappling Low Blow
Rear grappled strike 4	↔+Ⓐ in rear grappled state	Elbow Smash-L
Rear grappled strike 5	→+Ⓐ in rear grappled state	Elbow Smash-R
Light rear grappling move 1	Tap Ⓛ behind standing opponent	Wrestling Lift
Light rear grappling move 2	Tap ↑+Ⓐ behind standing opponent	Back Drop
Light rear grappling move 3	Tap ↓+Ⓐ behind standing opponent	Take Down
Light rear grappling move 4	Tap ←+Ⓐ behind standing opponent	Shin Breaker
Light rear grappling move 5	Tap →+Ⓐ behind standing opponent	Abdominal Stretch
Heavy rear grappling move 1	Hold Ⓛ in rear grappled state	Grapevine Choke
Heavy rear grappling move 2	Hold ↑+Ⓐ in rear grappled state	German Suplex
Heavy rear grappling move 3	Hold Ⓛ+Ⓐ in rear grappled state	Japanese Rolling Clutch Pin
Heavy rear grappling move 4	Hold Ⓛ+Ⓑ in rear grappled state	Side Slam
Heavy rear grappling move 5	Hold →+Ⓐ in rear grappled state	Russian Leg Sweep
<i>Special rear grappling move</i>	Ⓐ+Ⓑ in special state behind standing opponent	German Suplex Pin
Light front turnbuckle grappling move 1	Tap Ⓛ facing opponent slumped in turnbuckle	Knee Strikes
Light front turnbuckle grappling move 2	Tap Ⓜ+Ⓐ facing opponent slumped in turnbuckle	Shoulder Thrusts
Heavy front turnbuckle grappling move 1	Hold Ⓛ facing opponent slumped in turnbuckle	Superplex
Heavy front turnbuckle grappling move 2	Hold Ⓜ+Ⓐ facing opponent slumped in turnbuckle	Superplex
Light rear turnbuckle grappling move 1	Tap Ⓛ behind opponent slumped in turnbuckle	Face Slam to Pole
Light rear turnbuckle grappling move 2	Tap Ⓜ+Ⓐ behind opponent slumped in turnbuckle	Shoulder Thrusts
Heavy rear turnbuckle grappling move 1	Hold Ⓛ behind opponent slumped in turnbuckle	School Boy
Heavy rear turnbuckle grappling move 2	Hold Ⓜ+Ⓐ behind opponent slumped in turnbuckle	Super Back Drop
Downed opponent turnbuckle grapple	Tap Ⓛ near opponent down in turnbuckle	Stomping and Knee Trample

CHARLIE HASS™

MOVE	BUTTON COMMAND	NAME
Front opponent on turnbuckle grapple	Ⓐ facing opponent atop turnbuckle	Throw
Rear opponent on turnbuckle grapple	Ⓐ behind opponent atop turnbuckle	Drop to Outside
Light Irish whip grapple 1	Tap Ⓐ when Irish-whipped opponent runs back at you	Scissor Sweep
Light Irish whip grapple 2	Tap ⓒ+Ⓐ when Irish-whipped opponent runs back at you	Body Press Drop
Heavy Irish whip grapple 1	Hold Ⓐ when Irish-whipped opponent runs back at you	Front Suplex
Heavy Irish whip grapple 2	Hold ⓒ+Ⓐ when Irish-whipped opponent runs back at you	Powerslam
Leap frog	Irish-whipped opponent running at you	Turnbuckle Dodge 01
Running front grapple	Running at front of standing opponent	Swinging Neck Breaker
Running rear grapple	Running at rear of standing opponent	Face Crusher
Counterattack 1 (grapple)	Ⓐ after countering	Clothesline
Counterattack 2 (grapple)	Ⓑ+Ⓐ after countering	Capture Suplex
Contest of power	Tap Ⓐ repeatedly when you and your opponent attempt grapples simultaneously	Test of Strength Flip
Grappling to the apron attack	Ⓐ in ring near opponent on apron	Suplex
Grappling from the apron attack	Ⓐ on apron near opponent in ring	Guillotine
Grapple opponent on ropes	Tap Ⓐ near opponent on ropes	Rope Guillotine
Throw from edge	Ⓐ near edge of cell roof, entrance stage, etc.	Throw
Double team front grapple	Ⓐ when both Superstars are in front of targeted opponent	Super Kick & Jackknife Hold
Double team rear grapple	Ⓐ when both Superstars are behind targeted opponent	Back Drop & Neck Breaker
Double team sandwich attack	Ⓐ when both Superstars are surrounding targeted opponent	Leapfrog Body Guillotine
Double team Irish whip grapple	Ⓐ when both Superstars are targeting Irish-whipped opponent	Double Team Scissor Sweep
Double team front turnbuckle grapple	Ⓐ when both Superstars are in front of targeted opponent in turnbuckle	Double Throw
Double team rear turnbuckle grapple	Ⓐ when both Superstars are behind targeted opponent in turnbuckle	Neck Breaker Bomb
Ground grapple (face up, near head)	Ⓐ near head of face-up opponent	Choke
Ground grapple (face up, near side)	Ⓐ near side of face-up opponent	Knee Smash
Ground grapple (face up, near legs)	Ⓐ near legs of face-up opponent	Kick to Hamstring
Ground grapple (face down, near head)	Ⓐ near head of face-down opponent	Headlock

MOVE	BUTTON COMMAND	NAME
Ground grapple (face down, near side)	Ⓐ near side of face-down opponent	Arm Wrench
Ground grapple (face down, near legs)	Ⓐ near legs of face-down opponent	Knee Breaker
<i>Special ground grapple (face down, near legs)</i>	<i>Ⓐ+Ⓑ in special state near legs of face-down opponent</i>	<i>Haas of Pain</i>
Flying attack from turnbuckle 1 (vs. standing)	Ⓑ from top turnbuckle vs. standing opponent	Missile Dropkick
Flying attack from turnbuckle 2 (vs. standing)	Ⓑ+Ⓐ from top turnbuckle vs. standing opponent	Flying Body Attack
Flying attack from turnbuckle 1 (vs. downed)	Ⓑ from top turnbuckle vs. downed opponent	Diving Body Splash
Flying attack from turnbuckle 2 (vs. downed)	Ⓑ+Ⓐ from top turnbuckle vs. downed opponent	Diving Body Splash
Flying attack from apron (vs. standing)	From apron, hold Ⓐ toward standing opponent outside ring, tap Ⓑ	Flying Body Attack
Flying attack from apron (vs. downed)	From apron, hold Ⓐ toward downed opponent outside ring, tap Ⓑ	Diving Body Splash
Sliding attack to outside of ring (neutral run)	Ⓨ to run, hold Ⓐ toward opponent outside ring, tap Ⓑ near ropes	Baseball Slide
Sliding attack to outside of ring (run)	Ⓑ+⓫ to run, hold Ⓐ toward opponent outside ring, tap Ⓑ near ropes	Baseball Slide
Flying outside attack from apron	From apron, Ⓑ toward opponent outside of ring, tap Ⓑ	Double Axe Handle
Taunt during match 1	↑ on + Control Pad during match	Victory Sign 01
Taunt during match 2	↓ on + Control Pad during match	Come on! 02
Taunt during match 3	↔ on + Control Pad during match	Revolution
Taunt during match 4	→ on + Control Pad during match	Revolution

SMACKDOWN!

CHAVO GUERRERO™



WWE.com Bio



When Chavo Guerrero decided to enter the world of sports-entertainment, he certainly had the stock to not only make it to WWE, but to become an incredible success. Growing up surrounded by legendary competitors in the famed Guerrero family prepared Chavo for the rigors he would face, and clearly the preparation paid off. A combination of speed and agility, Guerrero's athleticism and in-ring intelligence has him primed as a top cruiserweight.

Chavo was once a member of the former WWE Tag Team Champions—Los Guerreros, made up of Chavo and his uncle Eddie. Chavo has since branched out on his own after turning against his uncle. Will his career flourish as a result of the breakup? He certainly got off to a good start at *No Way Out 2004*, when he defeated Rey Mysterio for the Cruiserweight Championship. Ironically, it was a great night for Uncle Eddie as well, as the elder Guerrero won the WWE Championship at the same event!

Chavo has developed a mean streak that has brought him to the top of his game. This new-found tenacity, combined with the best stock a young competitor could have, means that the name Guerrero will continue to be a main event name for a long time to come.

Stats

HEIGHT: 5'9"

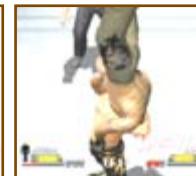
WEIGHT: 210 lbs.

FROM: El Paso, TX

CAREER HIGHLIGHTS: Cruiserweight Champion, WCW Tag Team Champion, WWE Tag Team Champion

SPECIAL MOVES

All special moves are performed by pressing **A+B** while in your special state. You must have at least one special slot filled in order to enter your special state.



Brainbuster (facing standing opponent)



High Angle Rolling Clutch Pin (behind standing opponent)

Attribute Points

Attribute	Rating
Strength	5
Speed	7.5
Durability	5
Counter	5.5
Charisma	4.5
Submission	6.5
Overall	56

MOVE LIST

MOVE	BUTTON COMMAND	NAME
Light strike 1	Tap ⓧ facing standing opponent	Punch-R
Light strike 2	Tap ⓦ+Ⓐ facing standing opponent	Toe Kick OI
Combination strike (2nd)	Tap ⓧ after 1st light strike	Punch-R
Combination strike (3rd)	Tap ⓧ after 2nd combination strike	Punch-R
Combination strike (finish 1)	Tap ⓧ after other combination strikes	Full Swing Punch
Combination strike (finish 2)	Tap ⓦ+Ⓐ after other combination strikes	Missile Dropkick
Heavy strike 1	Hold ⓧ facing standing opponent	Full Swing Punch
Heavy strike 2	Hold ⓦ+Ⓐ facing standing opponent	Missile Dropkick
Counterattack 1 (strike)	Ⓐ after countering	Back Elbow Strike
Counterattack 1 (strike)	Ⓑ after countering	Missile Dropkick
Irish whip pull back strike 1	Ⓐ immediately after Irish whipping opponent	Shoulder Thrusts
Irish whip pull back strike 2	Ⓑ immediately after Irish whipping opponent	Clothesline
Running strike 1	Ⓐ while running at standing opponent	Kitchen Sink
Running strike 2	Ⓑ while running at standing opponent	Missile Dropkick
Turnbuckle strike	Ⓐ vs. opponent slumped in turnbuckle	Hard Back Chop
Turnbuckle strike (downed opponent)	Ⓐ vs. opponent down in turnbuckle	Stomp OI
Running turnbuckle strike	Ⓐ while running at opponent slumped in turnbuckle	Missile Dropkick
Running turnbuckle strike (downed opponent)	Ⓑ while running at opponent down in turnbuckle	Gun Packet
Ground strike (face up)	Ⓐ vs. face-up opponent	Stomp OI
Ground strike (face down)	Ⓑ vs. face-down opponent	Stomp OI
Running ground strike (face up)	Ⓐ while running at face-up opponent	Elbow Drop
Running ground strike (face down)	Ⓑ while running at face-down opponent	Elbow Drop
Front grappled strike 1	Ⓐ in front grappled state	Upper Elbow Smash
Front grappled strike 2	↑+Ⓐ in front grappled state	Eye Rake
Front grappled strike 3	↓+Ⓐ in front grappled state	Knee Lift-R
Front grappled strike 4	↔+Ⓐ in front grappled state	Punch-L
Front grappled strike 5	→+Ⓐ in front grappled state	Punch-R
Light front grappling move 1	Tap ⓧ facing standing opponent	Snapmare
Light front grappling move 2	Tap ↑+Ⓐ facing standing opponent	Snap Suplex
Light front grappling move 3	Tap ↓+Ⓐ facing standing opponent	Scoop Slam OI
Light front grappling move 4	Tap ↔+Ⓐ facing standing opponent	Arm Wrench with Elbow Stomp
Light front grappling move 5	Tap →+Ⓐ facing standing opponent	Arm Drag

MOVE	BUTTON COMMAND	NAME
Heavy front grappling move 1	Hold ⓧ in front grappled state	DDT
Heavy front grappling move 2	Hold ↑+Ⓐ in front grappled state	Hurrracanrana
Heavy front grappling move 3	Hold ↓+Ⓐ in front grappled state	Gorry Special Bomb
Heavy front grappling move 4	Hold ↔+Ⓐ in front grappled state	Roll Throw
Heavy front grappling move 5	Hold →+Ⓐ in front grappled state	Northern Lights Suplex Pin
<i>Special front grappling move</i>	<i>Ⓐ+Ⓑ in special state facing standing opponent</i>	<i>Brainbuster</i>
<i>Momentum shift</i>	<i>Ⓐ+Ⓑ facing opponent when spirit reads "Danger"</i>	<i>Super Eye Poke</i>
Rear grappled strike 1	Ⓑ in rear grappled state	Punch-R
Rear grappled strike 2	↑+Ⓑ in rear grappled state	Elbow Strike for Backhead
Rear grappled strike 3	↓+Ⓑ in rear grappled state	Elbow Strike
Rear grappled strike 4	↔+Ⓑ in rear grappled state	Elbow Smash-L
Rear grappled strike 5	→+Ⓑ in rear grappled state	Elbow Smash-R
Light rear grappling move 1	Tap ⓧ behind standing opponent	Sleeper
Light rear grappling move 2	Tap ↑+Ⓐ behind standing opponent	Wrestling Lift
Light rear grappling move 3	Tap ↓+Ⓐ behind standing opponent	Takedown
Light rear grappling move 4	Tap ↔+Ⓐ behind standing opponent	Backslide Pin
Light rear grappling move 5	Tap →+Ⓐ behind standing opponent	Falling Back Drop
Heavy rear grappling move 1	Hold ⓧ in rear grappled state	Abdominal Stretch
Heavy rear grappling move 2	Hold ↑+Ⓐ in rear grappled state	German Suplex Pin
Heavy rear grappling move 3	Hold ↓+Ⓐ in rear grappled state	School Boy
Heavy rear grappling move 4	Hold ↔+Ⓐ in rear grappled state	Pendulum Back Breaker
Heavy rear grappling move 5	Hold →+Ⓐ in rear grappled state	Russian Leg Sweep
<i>Special rear grappling move</i>	<i>Ⓐ+Ⓑ in special state behind standing opponent</i>	<i>High Angle Rolling Clutch Pin</i>
Light front turnbuckle grappling move 1	Tap ⓧ facing opponent slumped in turnbuckle	10 Punches
Light front turnbuckle grappling move 2	Tap ⓦ+Ⓐ facing opponent slumped in turnbuckle	Shoulder Thrusts
Heavy front turnbuckle grappling move 1	Hold ⓧ facing opponent slumped in turnbuckle	Pulling Leg Thrust
Heavy front turnbuckle grappling move 2	Hold ⓦ+Ⓐ facing opponent slumped in turnbuckle	Superplex
Light rear turnbuckle grappling move 1	Tap ⓧ behind opponent slumped in turnbuckle	Face Slam to Pole
Light rear turnbuckle grappling move 2	Tap ⓦ+Ⓐ behind opponent slumped in turnbuckle	Shoulder Thrusts
Heavy rear turnbuckle grappling move 1	Hold ⓧ behind opponent slumped in turnbuckle	Sky High Back Drop
Heavy rear turnbuckle grappling move 2	Hold ⓦ+Ⓐ behind opponent slumped in turnbuckle	Flipping Power Bomb Pin

SMACKDOWN!™

MOVE	BUTTON COMMAND	NAME
Downed opponent turnbuckle grapple	Tap Ⓛ near opponent down in turnbuckle	Stomping and Knee Trample
Front opponent on turnbuckle grapple	Ⓐ facing opponent atop turnbuckle	Sky High Superplex
Rear opponent on turnbuckle grapple	Ⓐ behind opponent atop turnbuckle	Super Back Drop
Light Irish whip grapple 1	Tap Ⓛ when Irish-whipped opponent runs back at you	Scissor Sweep
Light Irish whip grapple 2	Tap Ⓛ+Ⓐ when Irish-whipped opponent runs back at you	Arm Drag
Heavy Irish whip grapple 1	Hold Ⓛ when Irish-whipped opponent runs back at you	Flap Jack 01
Heavy Irish whip grapple 2	Hold Ⓛ+Ⓐ when Irish-whipped opponent runs back at you	Huracanrana 02
Leap frog	Irish-whipped opponent running at you	Turnbuckle Dodge 01
Running front grapple	Running at front of standing opponent	Head Scissor 01
Running rear grapple	Running at rear of standing opponent	School Boy
Counterattack 1 (grapple)	Ⓐ after countering	Elbow Stomp
Counterattack 2 (grapple)	Ⓐ+Ⓐ after countering	Elbow Stomp
Contest of power	Tap Ⓛ repeatedly when you and your opponent attempt grapples simultaneously	Toe Kick
Grappling to the apron attack	Ⓐ in ring near opponent on apron	Suplex
Grappling from the apron attack	Ⓐ on apron near opponent in ring	Guillotine
Grapple opponent on ropes	Tap Ⓛ near opponent on ropes	Rope Guillotine
Throw from edge	Ⓐ near edge of cell roof, entrance stage, etc.	Throw
Double team front grapple	Ⓐ when both Superstars are in front of targeted opponent	Double Flap Jack
Double team rear grapple	Ⓐ when both Superstars are behind targeted opponent	Double Back Drop
Double team sandwich attack	Ⓐ when both Superstars are surrounding targeted opponent	Double Power Bomb
Double team Irish whip grapple	Ⓐ when both Superstars are targeting Irish-whipped opponent	Double Team Scissor Sweep
Double team front turnbuckle grapple	Ⓐ when both Superstars are in front of targeted opponent in turnbuckle	Double Throw
Double team rear turnbuckle grapple	Ⓐ when both Superstars are behind targeted opponent in turnbuckle	Double Impact
Ground grapple (face up, near head)	Ⓐ near head of face-up opponent	Face Cut
Ground grapple (face up, near side)	Ⓐ near side of face-up opponent	Ground Punches
Ground grapple (face up, near legs)	Ⓐ near legs of face-up opponent	Kick to Hamstring
Ground grapple (face down, near head)	Ⓐ near head of face-down opponent	Camel Clutch 01
Ground grapple (face down, near side)	Ⓐ near side of face-down opponent	Mahistrol Cradle

MOVE	BUTTON COMMAND	NAME
Ground grapple (face down, near legs)	Ⓐ near legs of face-down opponent	Reverse Indian Death Lock
Flying attack from turnbuckle 1 (vs. standing)	Ⓑ from top turnbuckle vs. standing opponent	Missile Dropkick
Flying attack from turnbuckle 2 (vs. standing)	Ⓐ+Ⓑ from top turnbuckle vs. standing opponent	Missile Dropkick
Flying attack from turnbuckle 1 (vs. downed)	Ⓑ from top turnbuckle vs. downed opponent	Diving Body Splash
Flying attack from turnbuckle 2 (vs. downed)	Ⓐ+Ⓑ from top turnbuckle vs. downed opponent	Frog Splash
Flying attack from apron (vs. standing)	From apron, hold Ⓛ toward standing opponent outside ring, tap Ⓑ	Missile Dropkick
Flying attack from apron (vs. downed)	From apron, hold Ⓛ toward downed opponent outside ring, tap Ⓑ	Frog Splash
Sliding attack to outside of ring (neutral run)	Ⓨ to run, hold Ⓛ toward opponent outside ring, tap Ⓑ near ropes	Baseball Slide
Sliding attack to outside of ring (Ⓐ run)	Ⓐ+Ⓨ to run, hold Ⓛ toward opponent outside ring, tap Ⓑ near ropes	Suicide Dive
Flying outside attack from inside the ring	From inside ring near ropes, Ⓛ toward outside of ring, tap Ⓑ	Vaulting Body Press
Springboard attack	Run toward ropes, push Ⓛ toward ring center, tap Ⓑ near ropes	Springboard Dropkick
Flying outside attack from apron	From apron, Ⓛ toward opponent outside of ring, tap Ⓑ	Asai Moonsault
Taunt during match 1	↑ on + Control Pad during match	Give It to Me!
Taunt during match 2	↓ on + Control Pad during match	Give It to Me!
Taunt during match 3	↔ on + Control Pad during match	Let's Do This!
Taunt during match 4	→ on + Control Pad during match	Let's Do This!
Special taunt	Ⓐ+Ⓑ when special slot is full	Angry 01
Turnbuckle taunt	+ Control Pad atop turnbuckle	Taunt 01
Apron taunt	+ Control Pad from apron	Clapping Hands 01

CHAVI GUERRERO™

DANNY BASHAM™

WWE.com Bio



Don't let his unique behavior outside the ring fool you. Danny Basham is for real and could one day be at the top of the *SmackDown!* roster!

The Columbus, Ohio native was a three-sport standout in high school and used his athleticism to develop into one of the best young Superstars in WWE. Signed in June 2003 by then *SmackDown!* general manager Stephanie McMahon, Danny joined his brother, Doug, to form a fiercely competitive tag team that wasted little time in winning the WWE Tag Team Championship.

The Basham Brothers have become renowned not only as a great athletic tag team, but one that also competes together as well as any team out there. Because they look so much alike, the two can switch the legal man in the ring on a moment's notice, without ever being noticed by the referee...or the competition. With the athletic talents they already display and their ability to deceive, the Basham Brothers should be in the hunt for the WWE Tag Team Championship for a long time to come.

Stats

HEIGHT: 6'3"

WEIGHT: 252 lbs.

FROM: Columbus, OH

CAREER HIGHLIGHTS: WWE Tag Team Champion

SPECIAL MOVES

All special moves are performed by pressing ⓧ+Ⓐ while in your special state. You must have at least one special slot filled in order to enter your special state.



Clothesline-R (facing standing opponent **or** behind standing opponent)

Attribute Points

Attribute	Rating
Strength	5
Speed	3.5
Durability	4
Counter	3
Charisma	2.5
Submission	3
Overall	35

SMACKDOWN!™

MOVE LIST

MOVE	BUTTON COMMAND	NAME
Light strike 1	Tap Ⓛ facing standing opponent	Punch-R
Light strike 2	Tap Ⓜ+Ⓐ facing standing opponent	Toe Kick OI
Combination strike (2nd)	Tap Ⓛ after 1st light strike	Punch-R
Combination strike (finish 1)	Tap Ⓛ after other combination strikes	Goo Punch
Combination strike (finish 2)	Tap Ⓜ+Ⓐ after other combination strikes	Sledge Hammer
Heavy strike 1	Hold Ⓛ facing standing opponent	Goo Punch
Heavy strike 2	Hold Ⓜ+Ⓐ facing standing opponent	Sledge Hammer
Counterattack 1 (strike)	Ⓐ after countering	Back Elbow Strike
Counterattack 1 (strike)	Ⓑ+Ⓐ after countering	Diving Clothesline O3
Irish whip pull back strike 1	Ⓐ immediately after Irish whipping opponent	Kitchen Sink
Irish whip pull back strike 2	Ⓑ+Ⓐ immediately after Irish whipping opponent	Clothesline
Running strike 1	Ⓑ while running at standing opponent	Clothesline-R
Running strike 2	Ⓑ+Ⓐ while running at standing opponent	Diving Clothesline O3
Turnbuckle strike	Ⓑ vs. opponent slumped in turnbuckle	Goo Punch
Turnbuckle strike (downed opponent)	Ⓑ vs. opponent down in turnbuckle	Stomp OI
Running turnbuckle strike	Ⓑ while running at opponent slumped in turnbuckle	Clothesline-R
Running turnbuckle strike (downed opponent)	Ⓑ while running at opponent down in turnbuckle	Dropkick
Ground strike (face up)	Ⓑ vs. face-up opponent	Stomp OI
Ground strike (face down)	Ⓑ vs. face-down opponent	Stomp OI
Running ground strike (face up)	Ⓑ while running at face-up opponent	Elbow Drop
Running ground strike (face down)	Ⓑ while running at face-down opponent	Elbow Drop
Front grappled strike 1	Ⓑ in front grappled state	Punch-R
Front grappled strike 2	↑+Ⓑ in front grappled state	Clothesline-R
Front grappled strike 3	↓+Ⓑ in front grappled state	Eye Poke
Front grappled strike 4	↔+Ⓑ in front grappled state	Knee Lift-L
Front grappled strike 5	→+Ⓑ in front grappled state	Body Blow-R
Light front grappling move 1	Tap Ⓛ facing standing opponent	Headlock
Light front grappling move 2	Tap ↑+Ⓐ facing standing opponent	Suplex
Light front grappling move 3	Tap ↓+Ⓐ facing standing opponent	Scoop Slam OI
Light front grappling move 4	Tap ↔+Ⓐ facing standing opponent	Arm Wrench with Elbow Stomp
Light front grappling move 5	Tap →+Ⓐ facing standing opponent	Russian Leg Sweep
Heavy front grappling move 1	Hold Ⓛ in front grappled state	Bear Hug
Heavy front grappling move 2	Hold ↑+Ⓐ in front grappled state	Power Bomb Pin
Heavy front grappling move 3	Hold ↓+Ⓐ in front grappled state	DDT
Heavy front grappling move 4	Hold ↔+Ⓐ in front grappled state	Manhattan Drop

MOVE	BUTTON COMMAND	NAME
Heavy front grappling move 5	Hold →+Ⓐ in front grappled state	Bear Hug
Special front grappling move	Ⓐ+Ⓑ in special state facing standing opponent	Clothesline-R
Momentum shift	Ⓐ+Ⓑ facing opponent when spirit reads "Danger"	Super Eye Poke
Rear grappled strike 1	Ⓑ in rear grappled state	Punch-R
Rear grappled strike 2	↑+Ⓑ in rear grappled state	Clothesline-R
Rear grappled strike 3	↓+Ⓑ in rear grappled state	Grappling Low Blow
Rear grappled strike 4	↔+Ⓑ in rear grappled state	Elbow Smash-L
Rear grappled strike 5	→+Ⓑ in rear grappled state	Elbow Smash-R
Light rear grappling move 1	Tap Ⓛ behind standing opponent	Sleeper
Light rear grappling move 2	Tap ↑+Ⓐ behind standing opponent	Wrestling Lift
Light rear grappling move 3	Tap ↓+Ⓐ behind standing opponent	Hair Pull Slam
Light rear grappling move 4	Tap ↔+Ⓐ behind standing opponent	Shin Breaker
Light rear grappling move 5	Tap →+Ⓐ behind standing opponent	Falling Neck Breaker
Heavy rear grappling move 1	Hold Ⓛ in rear grappled state	Abdominal Stretch
Heavy rear grappling move 2	Hold ↑+Ⓐ in rear grappled state	Rolling Back Drop
Heavy rear grappling move 3	Hold ↓+Ⓐ in rear grappled state	Reverse DDT
Heavy rear grappling move 4	Hold ↔+Ⓐ in rear grappled state	Side Slam
Heavy rear grappling move 5	Hold →+Ⓐ in rear grappled state	Russian Leg Sweep
Special rear grappling move	Ⓐ+Ⓑ in special state behind standing opponent	Clothesline-R
Light front turnbuckle grappling move 1	Tap Ⓛ facing opponent slumped in turnbuckle	10 Punches
Light front turnbuckle grappling move 2	Tap Ⓜ+Ⓐ facing opponent slumped in turnbuckle	Shoulder Thrusts
Heavy front turnbuckle grappling move 1	Hold Ⓛ facing opponent slumped in turnbuckle	Knee Strikes
Heavy front turnbuckle grappling move 2	Hold Ⓜ+Ⓐ facing opponent slumped in turnbuckle	Superplex
Light rear turnbuckle grappling move 1	Tap Ⓛ behind opponent slumped in turnbuckle	Face Slam to Pole
Light rear turnbuckle grappling move 2	Tap Ⓜ+Ⓐ behind opponent slumped in turnbuckle	Shoulder Thrusts
Heavy rear turnbuckle grappling move 1	Hold Ⓛ behind opponent slumped in turnbuckle	Super Back Drop
Heavy rear turnbuckle grappling move 2	Hold Ⓜ+Ⓐ behind opponent slumped in turnbuckle	Super Back Drop
Downed opponent turnbuckle grapple	Tap Ⓛ near opponent down in turnbuckle	Face Trample
Front opponent on turnbuckle grapple	Ⓐ facing opponent atop turnbuckle	Superplex
Rear opponent on turnbuckle grapple	Ⓐ behind opponent atop turnbuckle	Tree of Woe Stomp

DANNY BASHAW™

MOVE	BUTTON COMMAND	NAME
Light Irish whip grapple 1	Tap A when Irish-whipped opponent runs back at you	Scissor Sweep
Light Irish whip grapple 2	Tap ○+A when Irish-whipped opponent runs back at you	Back Toss
Heavy Irish whip grapple 1	Hold A when Irish-whipped opponent runs back at you	Flap Jack 01
Heavy Irish whip grapple 2	Hold ○+A when Irish-whipped opponent runs back at you	Powerslam
Leap frog	Irish-whipped opponent running at you	Turnbuckle Dodge 01
Running front grapple	Running at front of standing opponent	Swinging Neck Breaker
Running rear grapple	Running at rear of standing opponent	School Boy
Counterattack 1 (grapple)	A after countering	Push Down
Counterattack 2 (grapple)	○+A after countering	Clothesline
Contest of power	Tap A repeatedly when you and your opponent attempt grapples simultaneously	Toe Kick
Grappling to the apron attack	A in ring near opponent on apron	Suplex
Grappling from the apron attack	A on apron near opponent in ring	Guillotine
Grapple opponent on ropes	Tap A near opponent on ropes	Pull and Drop
Throw from edge	A near edge of cell roof, entrance stage, etc.	Throw
Double team front grapple	A when both Superstars are in front of targeted opponent	Double Slam
Double team rear grapple	A when both Superstars are behind targeted opponent	Double Back Drop
Double team sandwich attack	A when both Superstars are surrounding targeted opponent	Paul & Gag
Double team Irish whip grapple	A when both Superstars are targeting Irish-whipped opponent	Double Team Back Toss
Double team front turnbuckle grapple	A when both Superstars are in front of targeted opponent in turnbuckle	Meat Curtain
Double team rear turnbuckle grapple	A when both Superstars are behind targeted opponent in turnbuckle	Neck Breaker Bomb
Ground grapple (face up, near head)	A near head of face-up opponent	Surfboard Stretch
Ground grapple (face up, near side)	A near side of face-up opponent	Guri Guri
Ground grapple (face up, near legs)	A near legs of face-up opponent	Half Boston Crab
Ground grapple (face down, near head)	A near head of face-down opponent	Camel Clutch 01
Ground grapple (face down, near side)	A near side of face-down opponent	Arm Wrench with Toe Kick
Ground grapple (face down, near legs)	A near legs of face-down opponent	Knee Breaker

MOVE	BUTTON COMMAND	NAME
Flying attack from turnbuckle 1 (vs. standing)	B from top turnbuckle vs. standing opponent	Double Axe Handle
Flying attack from turnbuckle 2 (vs. standing)	○+B from top turnbuckle vs. standing opponent	Double Axe Handle
Flying attack from turnbuckle 1 (vs. downed)	B from top turnbuckle vs. downed opponent	Diving Elbow Drop 01
Flying attack from turnbuckle 2 (vs. downed)	○+B from top turnbuckle vs. downed opponent	Diving Elbow Drop 01
Flying attack from apron (vs. standing)	From apron, hold ○ toward standing opponent outside ring, tap B	Double Axe Handle
Flying attack from apron (vs. downed)	From apron, hold ○ toward downed opponent outside ring, tap B	Diving Elbow Drop 01
Sliding attack to outside of ring (neutral run)	Y to run, hold ○ toward opponent outside ring, tap B near ropes	Baseball Slide
Sliding attack to outside of ring (○ run)	○+Y to run, hold ○ toward opponent outside ring, tap B near ropes	Baseball Slide
Flying outside attack from apron	From apron, ○ toward opponent outside of ring, tap B	Double Axe Handle
Taunt during match 1	↑ on + Control Pad during match	Victory Sign 01
Taunt during match 2	↓ on + Control Pad during match	Hunchback 01
Taunt during match 3	← on + Control Pad during match	Angry 01
Taunt during match 4	→ on + Control Pad during match	Angry 01
<i>Special taunt</i>	A + B when special slot is full	<i>Stand Up!</i>
Turnbuckle taunt	+ Control Pad atop turnbuckle	Taunt 01
Apron taunt	+ Control Pad from apron	Guts Pose

SMACKDOWN!™

DOUG BASHAM™



WWE.com Bio



To say that Doug Basham is making the most of his opportunity in WWE would be a huge understatement. After years on the independent circuit, Basham finally has a chance to enjoy the WWE spotlight, and he is relishing every minute of it. Basham earned distinction as one of the best athletes and mat technicians to ever compete for Ohio Valley Wrestling (OVW), but despite his success for OVW, the call up to WWE did not come. As days turned to weeks and weeks to months, Basham could have grown frustrated or angry, but instead he used his ambition to fuel a stronger work ethic.

After serving as the longest-tenured OVW veteran without a call up, Basham finally received his opportunity in 2002 and made the most of it. A classic encounter with Chris Benoit in September of that year was followed by a television debut on *Velocity*. While impressive, Basham was sent back to OVW after a small taste of his dream.

After an unforgettable match in April 2003, he finally earned his spot on *SmackDown!*. He was signed by then-GM Stephanie McMahon, along with his brother, Danny, to become one of the best young tag teams in WWE.

The Basham Brothers quickly rose to the top of the mountain and have a reign as WWE Tag Team Champions under their belt. As this young team continues to perfect their craft, many more trips to the top of the mountain could be in their future!

Stats

HEIGHT: 6' 2"

WEIGHT: 240 lbs.

FROM: Columbus, OH

CAREER HIGHLIGHTS: WWE Tag Team Champion

SPECIAL MOVES

All special moves are performed by pressing $\textcircled{A} + \textcircled{B}$ while in your special state. You must have at least one special slot filled in order to enter your special state.



Tilt Slam (facing standing opponent **or** behind standing opponent)

Attribute Points

Attribute	Rating
Strength	4.5
Speed	4
Durability	4
Counter	4
Charisma	3.5
Submission	3
Overall	38

MOVE LIST

MOVE	BUTTON COMMAND	NAME
Light strike 1	Tap ⓧ facing standing opponent	Punch-R
Light strike 2	Tap ⓦ+ Broadcom facing standing opponent	Toe Kick OI
Combination strike (2nd)	Tap ⓧ after 1st light strike	Punch-R
Combination strike (finish 1)	Tap ⓧ after other combination strikes	Full Swing Punch
Combination strike (finish 2)	Tap ⓦ+ Broadcom after other combination strikes	Sledge Hammer
Heavy strike 1	Hold ⓧ facing standing opponent	Full Swing Punch
Heavy strike 2	Hold ⓦ+ Broadcom facing standing opponent	Sledge Hammer
Counterattack 1 (strike)	Broadcom after countering	Back Elbow Strike
Counterattack 1 (strike)	ⓦ+ Broadcom after countering	Diving Clothesline OI
Irish whip pull back strike 1	Broadcom immediately after Irish whipping opponent	Kitchen Sink
Irish whip pull back strike 2	ⓦ+ Broadcom immediately after Irish whipping opponent	Clothesline
Running strike 1	Broadcom while running at standing opponent	Clothesline-R
Running strike 2	ⓦ+ Broadcom while running at standing opponent	Lightning Leg Clothesline
Turnbuckle strike	Broadcom vs. opponent slumped in turnbuckle	Full Swing Punch
Turnbuckle strike (downed opponent)	Broadcom vs. opponent down in turnbuckle	Stomp OI
Running turnbuckle strike	Broadcom while running at opponent slumped in turnbuckle	Clothesline-R
Running turnbuckle strike (downed opponent)	Broadcom while running at opponent down in turnbuckle	Dropkick
Ground strike (face up)	Broadcom vs. face-up opponent	Elbow Drop
Ground strike (face down)	Broadcom vs. face-down opponent	Guillotine Leg Drop
Running ground strike (face up)	Broadcom while running at face-up opponent	Elbow Drop
Running ground strike (face down)	Broadcom while running at face-down opponent	Jumping Guillotine Leg Drop
Front grappled strike 1	Broadcom in front grappled state	Punch-R
Front grappled strike 2	Ⓣ+ Broadcom in front grappled state	Clothesline-R
Front grappled strike 3	Ⓢ+ Broadcom in front grappled state	Sledge Hammer
Front grappled strike 4	Ⓥ+ Broadcom in front grappled state	Knee Lift-L
Front grappled strike 5	Ⓦ+ Broadcom in front grappled state	Body Blow-R
Light front grappling move 1	Tap ⓧ facing standing opponent	Scoop Slam OI
Light front grappling move 2	Tap Ⓣ+ Broadcom facing standing opponent	Suplex
Light front grappling move 3	Tap Ⓢ+ Broadcom facing standing opponent	Jaw Breaker OI
Light front grappling move 4	Tap Ⓥ+ Broadcom facing standing opponent	Headlock
Light front grappling move 5	Tap Ⓦ+ Broadcom facing standing opponent	Snapmare
Heavy front grappling move 1	Hold ⓧ in front grappled state	DDT

MOVE	BUTTON COMMAND	NAME
Heavy front grappling move 2	Hold Ⓣ+ Broadcom in front grappled state	Power Bomb Pin
Heavy front grappling move 3	Hold Ⓢ+ Broadcom in front grappled state	Spine Buster
Heavy front grappling move 4	Hold Ⓥ+ Broadcom in front grappled state	Russian Leg Sweep
Heavy front grappling move 5	Hold Ⓦ+ Broadcom in front grappled state	Manhattan Drop
<i>Special front grappling move</i>	<i>Ⓐ+Ⓑ in special state facing standing opponent</i>	<i>Tilt Slam</i>
<i>Momentum shift</i>	<i>Ⓐ+Ⓑ facing opponent when spirit reads "Danger"</i>	<i>Super Eye Poke</i>
Rear grappled strike 1	Broadcom in rear grappled state	Punch-R
Rear grappled strike 2	Ⓣ+ Broadcom in rear grappled state	Clothesline-R
Rear grappled strike 3	Ⓢ+ Broadcom in rear grappled state	Grappling Low Blow
Rear grappled strike 4	Ⓥ+ Broadcom in rear grappled state	Elbow Smash-L
Rear grappled strike 5	Ⓦ+ Broadcom in rear grappled state	Elbow Smash-R
Light rear grappling move 1	Tap ⓧ behind standing opponent	Sleeper
Light rear grappling move 2	Tap Ⓣ+ Broadcom behind standing opponent	Wrestling Lift
Light rear grappling move 3	Tap Ⓢ+ Broadcom behind standing opponent	Hair Pull Slam
Light rear grappling move 4	Tap Ⓥ+ Broadcom behind standing opponent	Shin Breaker
Light rear grappling move 5	Tap Ⓦ+ Broadcom behind standing opponent	Falling Neck Breaker
Heavy rear grappling move 1	Hold ⓧ in rear grappled state	Abdominal Stretch
Heavy rear grappling move 2	Hold Ⓣ+ Broadcom in rear grappled state	Back Drop
Heavy rear grappling move 3	Hold Ⓢ+ Broadcom in rear grappled state	Reverse DDT
Heavy rear grappling move 4	Hold Ⓥ+ Broadcom in rear grappled state	Side Slam
Heavy rear grappling move 5	Hold Ⓦ+ Broadcom in rear grappled state	Russian Leg Sweep
<i>Special rear grappling move</i>	<i>Ⓐ+Ⓑ in special state behind standing opponent</i>	<i>Tilt Slam</i>
Light front turnbuckle grappling move 1	Tap ⓧ facing opponent slumped in turnbuckle	Knee Strikes
Light front turnbuckle grappling move 2	Tap Ⓡ+ Broadcom facing opponent slumped in turnbuckle	10 Punches
Heavy front turnbuckle grappling move 1	Hold ⓧ facing opponent slumped in turnbuckle	Superplex
Heavy front turnbuckle grappling move 2	Hold Ⓡ+ Broadcom facing opponent slumped in turnbuckle	Superplex
Light rear turnbuckle grappling move 1	Tap ⓧ behind opponent slumped in turnbuckle	Face Slam to Pole
Light rear turnbuckle grappling move 2	Tap Ⓡ+ Broadcom behind opponent slumped in turnbuckle	School Boy
Heavy rear turnbuckle grappling move 1	Hold ⓧ behind opponent slumped in turnbuckle	Super Back Drop
Heavy rear turnbuckle grappling move 2	Hold Ⓡ+ Broadcom behind opponent slumped in turnbuckle	Super Back Drop
Downed opponent turnbuckle grapple	Tap ⓧ near opponent down in turnbuckle	Face Trample

SMACKDOWN!™

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MOVE	BUTTON COMMAND	NAME
Front opponent on turnbuckle grapple	Ⓐ facing opponent atop turnbuckle	Superplex
Rear opponent on turnbuckle grapple	Ⓐ behind opponent atop turnbuckle	Tree of Woe Stomp
Light Irish whip grapple 1	Tap Ⓐ when Irish-whipped opponent runs back at you	Back Toss
Light Irish whip grapple 2	Tap Ⓐ+Ⓐ when Irish-whipped opponent runs back at you	Monkey Toss
Heavy Irish whip grapple 1	Hold Ⓐ when Irish-whipped opponent runs back at you	Flap Jack 01
Heavy Irish whip grapple 2	Hold Ⓐ+Ⓐ when Irish-whipped opponent runs back at you	Powerslam
Leap frog	Irish-whipped opponent running at you	Turnbuckle Dodge 01
Running front grapple	Running at front of standing opponent	Swinging Neck Breaker
Running rear grapple	Running at rear of standing opponent	School Boy
Counterattack 1 (grapple)	Ⓐ after countering	Push Down
Counterattack 2 (grapple)	Ⓑ+Ⓐ after countering	Clothesline
Contest of power	Tap Ⓐ repeatedly when you and your opponent attempt grapples simultaneously	Toe Kick
Grappling to the apron attack	Ⓐ in ring near opponent on apron	Suplex
Grappling from the apron attack	Ⓐ on apron near opponent in ring	Guillotine
Grapple opponent on ropes	Tap Ⓐ near opponent on ropes	Pull and Drop
Throw from edge	Ⓐ near edge of cell roof, entrance stage, etc.	Throw
Double team front grapple	Ⓐ when both Superstars are in front of targeted opponent	Double Slam
Double team rear grapple	Ⓐ when both Superstars are behind targeted opponent	Double Back Drop
Double team sandwich attack	Ⓐ when both Superstars are surrounding targeted opponent	Paul & Gag
Double team Irish whip grapple	Ⓐ when both Superstars are targeting Irish-whipped opponent	Double Team Back Toss
Double team front turnbuckle grapple	Ⓐ when both Superstars are in front of targeted opponent in turnbuckle	Meat Curtain
Double team rear turnbuckle grapple	Ⓐ when both Superstars are behind targeted opponent in turnbuckle	Neck Breaker Bomb
Ground grapple (face up, near head)	Ⓐ near head of face-up opponent	Sleeper
Ground grapple (face up, near side)	Ⓐ near side of face-up opponent	Guri Guri
Ground grapple (face up, near legs)	Ⓐ near legs of face-up opponent	Half Boston Crab
Ground grapple (face down, near head)	Ⓐ near head of face-down opponent	Camel Clutch 01
Ground grapple (face down, near side)	Ⓐ near side of face-down opponent	Arm Wrench with Toe Kick

MOVE	BUTTON COMMAND	NAME
Ground grapple (face down, near legs)	Ⓐ near legs of face-down opponent	Knee Breaker
Flying attack from turnbuckle 1 (vs. standing)	Ⓑ from top turnbuckle vs. standing opponent	Double Axe Handle
Flying attack from turnbuckle 2 (vs. standing)	Ⓑ+Ⓐ from top turnbuckle vs. standing opponent	Double Axe Handle
Flying attack from turnbuckle 1 (vs. downed)	Ⓑ from top turnbuckle vs. downed opponent	Diving Elbow Drop 02
Flying attack from turnbuckle 2 (vs. downed)	Ⓑ+Ⓐ from top turnbuckle vs. downed opponent	Diving Elbow Drop 02
Flying attack from apron (vs. standing)	From apron, hold Ⓐ toward standing opponent outside ring, tap Ⓑ	Double Axe Handle
Flying attack from apron (vs. downed)	From apron, hold Ⓐ toward downed opponent outside ring, tap Ⓑ	Diving Elbow Drop 01
Sliding attack to outside of ring (neutral run)	Ⓨ to run, hold Ⓐ toward opponent outside ring, tap Ⓑ near ropes	Baseball Slide
Sliding attack to outside of ring (run)	Ⓑ+Ⓨ to run, hold Ⓐ toward opponent outside ring, tap Ⓑ near ropes	Baseball Slide
Flying outside attack from apron	From apron, Ⓑ toward opponent outside of ring, tap Ⓑ	Double Axe Handle
Taunt during match 1	↑ on + Control Pad during match	Victory Sign 01
Taunt during match 2	↓ on + Control Pad during match	Hunchback 01
Taunt during match 3	↔ on + Control Pad during match	Wrist Check
Taunt during match 4	→ on + Control Pad during match	Wrist Check
Special taunt	Ⓐ+Ⓑ when special slot is full	Angry 02
Turnbuckle taunt	+ Control Pad atop turnbuckle	Taunt 01
Apron taunt	+ Control Pad from apron	Guts Pose

EDDIE GUERRERO™

WWE.com Bio



Every WWE Superstar dreams to hear their name chanted by thousands of WWE fans, but only the truly special ones get to hear this. On *SmackDown!*, the names Kurt, Show, and 'Taker are equated with one of the best in the business. Now, Eddie Guerrero can share that distinction as well. Guerrero has been around for a while, but never has the name "Eddie" been chanted with the fervor and intensity that it is every time he enters the arena in his trademark low-rider.

Eddie's career choice was a natural one, stemming from his upbringing in the renowned Guerrero family, which produced many greats in the ring. His exposure to a variety of different wrestling styles allowed Guerrero to develop into a versatile competitor who can handle any type of match or opponent. Guerrero can grapple on the mat, sail off the top rope, or simply brawl with the best. Very few competitors can use brute strength to finish an opponent or choose a frogsplash off the turnbuckle—Eddie can. His versatility allowed him to have a successful reign as WWE Champion, earned with his victory over Brock Lesnar at *No Way Out* in 2004.

Equally as important, Guerrero is as skilled with the microphone as he is in the ring, and his charisma and style have brought him legions of fans. He may lie, cheat, and steal...but Eddie Guerrero is still as popular as they come.

A man once haunted by the demons of addiction, Guerrero proudly displays his new addiction—succeeding in the ring and the passion and drive that is known as "Latino Heat."

Stats

HEIGHT: 5' 8"

WEIGHT: 220 lbs.

FROM: El Paso, TX

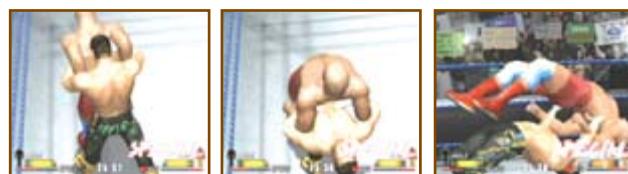
CAREER HIGHLIGHTS: WWE Champion, European Champion, Intercontinental Champion, WWE Tag Team Champion, WCW Cruiserweight Champion, WCW U.S. Champion, U.S. Champion

SPECIAL MOVES

All special moves are performed by pressing **A+B** while in your special state. You must have at least one special slot filled in order to enter your special state.



Triple Suplex (facing standing opponent)



Tiger Suplex (behind standing opponent)



El Paso (near legs of face-up opponent or near legs of face-down opponent)]

Attribute Points

Attribute	Rating
Strength	7
Speed	7
Durability	7.5
Counter	7.5
Charisma	6.5
Submission	7.5
Overall	71

SMACKDOWN!

SPECIAL MOVES CONTINUED



Frog Splash (from top turnbuckle)

MOVE LIST

MOVE	BUTTON COMMAND	NAME
Light strike 1	Tap ⓧ facing standing opponent	Punch-R
Light strike 2	Tap ⓦ+ Broadcom facing standing opponent	Toe Kick OI
Combination strike (2nd)	Tap ⓧ after 1st light strike	Punch-R
Combination strike (3rd)	Tap ⓧ after 2nd combination strike	Punch-R
Combination strike (finish 1)	Tap ⓧ after other combination strikes	Full Swing Punch
Combination strike (finish 2)	Tap ⓦ+ Broadcom after other combination strikes	Missile Dropkick
Heavy strike 1	Hold ⓧ facing standing opponent	Full Swing Punch
Heavy strike 2	Hold ⓦ+ Broadcom facing standing opponent	Missile Dropkick
Counterattack 1 (strike)	Broadcom after countering	Full Swing Punch
Counterattack 1 (strike)	Broadcom after countering	Missile Dropkick
Irish whip pull back strike 1	Broadcom immediately after Irish-whipping opponent	Shoulder Thrusts
Irish whip pull back strike 2	Broadcom immediately after Irish-whipping opponent	Clothesline
Running strike 1	Broadcom while running at standing opponent	Back Elbow Strike
Running strike 2	Broadcom while running at standing opponent	Missile Dropkick
Turnbuckle strike	Broadcom vs. opponent slumped in turnbuckle	Hard Back Chop
Turnbuckle strike (downed opponent)	Broadcom vs. opponent down in turnbuckle	Stomp OI
Running turnbuckle strike	Broadcom while running at opponent slumped in turnbuckle	Back Elbow Strike
Running turnbuckle strike (downed opponent)	Broadcom while running at opponent down in turnbuckle	Toe Kick
Ground strike (face up)	Broadcom vs. face-up opponent	Stomp OI
Ground strike (face down)	Broadcom vs. face-down opponent	Stomp OI
Running ground strike (face up)	Broadcom while running at face-up opponent	Stomp OI
Running ground strike (face down)	Broadcom while running at face-down opponent	Elbow Drop
Front grappled strike 1	Broadcom in front grappled state	Upper Elbow Smash
Front grappled strike 2	↑+ Broadcom in front grappled state	Headlock Smash
Front grappled strike 3	↓+ Broadcom in front grappled state	Eye Rake
Front grappled strike 4	←+ Broadcom in front grappled state	Punch-L
Front grappled strike 5	→+ Broadcom in front grappled state	Punch-R

MOVE	BUTTON COMMAND	NAME
Light front grappling move 1	Tap ⓧ facing standing opponent	Snapmare
Light front grappling move 2	Tap ↑+ Broadcom facing standing opponent	Suplex
Light front grappling move 3	Tap ↓+ Broadcom facing standing opponent	Hurricane Rana
Light front grappling move 4	Tap ←+ Broadcom facing standing opponent	Headlock
Light front grappling move 5	Tap →+ Broadcom facing standing opponent	Arm Wrench with Elbow Stomp
Heavy front grappling move 1	Hold ⓧ in front grappled state	Gerry Special
Heavy front grappling move 2	Hold ↑+ Broadcom in front grappled state	Splash Mountain Bomb Pin
Heavy front grappling move 3	Hold ↓+ Broadcom in front grappled state	Power Bomb Whip
Heavy front grappling move 4	Hold ←+ Broadcom in front grappled state	Shoulder Arm Breaker
Heavy front grappling move 5	Hold →+ Broadcom in front grappled state	Small Package
<i>Special front grappling move</i>	Ⓐ+ Broadcom in special state facing standing opponent	Triple Suplex
<i>Momentum shift</i>	Ⓐ+ Broadcom facing opponent when spirit reads "Danger"	Low Blow O2
Rear grappled strike 1	Broadcom in rear grappled state	Punch-R
Rear grappled strike 2	↑+ Broadcom in rear grappled state	Elbow Strike for Backhead
Rear grappled strike 3	↓+ Broadcom in rear grappled state	Back Rake
Rear grappled strike 4	←+ Broadcom in rear grappled state	Elbow Smash-L
Rear grappled strike 5	→+ Broadcom in rear grappled state	Elbow Smash-R
Light rear grappling move 1	Tap ⓧ behind standing opponent	Sleeper Hold
Light rear grappling move 2	Tap ↑+ Broadcom behind standing opponent	Falling Back Drop
Light rear grappling move 3	Tap ↓+ Broadcom behind standing opponent	Takedown
Light rear grappling move 4	Tap ←+ Broadcom behind standing opponent	Shin Breaker
Light rear grappling move 5	Tap →+ Broadcom behind standing opponent	Backslide Pin
Heavy rear grappling move 1	Hold ⓧ in rear grappled state	Abdominal Stretch
Heavy rear grappling move 2	Hold ↑+ Broadcom in rear grappled state	Atomic Drop
Heavy rear grappling move 3	Hold ↓+ Broadcom in rear grappled state	School Boy
Heavy rear grappling move 4	Hold ←+ Broadcom in rear grappled state	Russian Leg Sweep
Heavy rear grappling move 5	Hold →+ Broadcom in rear grappled state	German Suplex
<i>Special rear grappling move</i>	Ⓐ+ Broadcom in special state behind standing opponent	Tiger Suplex
Light front turnbuckle grappling move 1	Tap ⓧ facing opponent slumped in turnbuckle	10 Punches
Light front turnbuckle grappling move 2	Tap ⓦ+ Broadcom facing opponent slumped in turnbuckle	Pulling Leg Thrust
Heavy front turnbuckle grappling move 1	Hold ⓧ facing opponent slumped in turnbuckle	Sky High Superplex
Heavy front turnbuckle grappling move 2	Hold ⓦ+ Broadcom facing opponent slumped in turnbuckle	Super Hurricane Rana

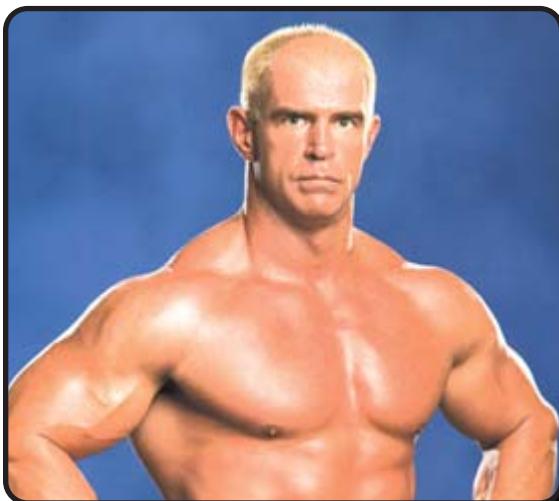
EDDIE GUERRERO™

MOVE	BUTTON COMMAND	NAME
Light rear turnbuckle grappling move 1	Tap \textcircled{A} behind opponent slumped in turnbuckle	Face Slam to Pole
Light rear turnbuckle grappling move 2	Tap $\textcircled{O} + \textcircled{A}$ behind opponent slumped in turnbuckle	Shoulder Thrusts
Heavy rear turnbuckle grappling move 1	Hold \textcircled{A} behind opponent slumped in turnbuckle	Sky High Back Drop
Heavy rear turnbuckle grappling move 2	Hold $\textcircled{O} + \textcircled{A}$ behind opponent slumped in turnbuckle	Flipping Power Bomb Pin
Downed opponent turnbuckle grapple	Tap \textcircled{A} near opponent down in turnbuckle	Stomping and Knee Trample
Front opponent on turnbuckle grapple	\textcircled{A} facing opponent atop turnbuckle	Super Huracanrana
Rear opponent on turnbuckle grapple	\textcircled{A} behind opponent atop turnbuckle	Super Back Drop
Light Irish whip grapple 1	Tap \textcircled{A} when Irish-whipped opponent runs back at you	Arm Drag
Light Irish whip grapple 2	Tap $\textcircled{O} + \textcircled{A}$ when Irish-whipped opponent runs back at you	Back Toss
Heavy Irish whip grapple 1	Hold \textcircled{A} when Irish-whipped opponent runs back at you	Flap Jack O1
Heavy Irish whip grapple 2	Hold $\textcircled{O} + \textcircled{A}$ when Irish-whipped opponent runs back at you	Huracanrana O2
Leap frog	Irish-whipped opponent running at you	Turnbuckle Dodge O1
Running front grapple	Running at front of standing opponent	Swinging Neck Breaker
Running rear grapple	Running at rear of standing opponent	School Boy
Counterattack 1 (grapple)	\textcircled{A} after countering	Elbow Stomp
Counterattack 2 (grapple)	$\textcircled{O} + \textcircled{A}$ after countering	Dragon Screw
Contest of power	Tap \textcircled{A} repeatedly when you and your opponent attempt grapples simultaneously	Test of Strength Flip
Grappling to the apron attack	\textcircled{A} in ring near opponent on apron	Suplex
Grappling from the apron attack	\textcircled{A} on apron near opponent in ring	Sunset Flip
Grapple opponent on ropes	Tap \textcircled{A} near opponent on ropes	Rope Guillotine
Throw from edge	\textcircled{A} near edge of cell roof, entrance stage, etc.	Throw
Double team front grapple	\textcircled{A} when both Superstars are in front of targeted opponent	Double Suplex
Double team rear grapple	\textcircled{A} when both Superstars are behind targeted opponent	Double Team Knee Breaker
Double team sandwich attack	\textcircled{A} when both Superstars are surrounding targeted opponent	Double Power Bomb
Double team Irish whip grapple	\textcircled{A} when both Superstars are targeting Irish-whipped opponent	Double Team Scissor Sweep
Double team front turnbuckle grapple	\textcircled{A} when both Superstars are in front of targeted opponent in turnbuckle	Double Throw
Double team rear turnbuckle grapple	\textcircled{A} when both Superstars are behind targeted opponent in turnbuckle	Neck Breaker Bomb

MOVE	BUTTON COMMAND	NAME
Ground grapple (face up, near head)	\textcircled{A} near head of face-up opponent	Face Trample
Ground grapple (face up, near side)	\textcircled{A} near side of face-up opponent	Ground Punches
Ground grapple (face up, near legs)	\textcircled{A} near legs of face-up opponent	Elbow Crush
<i>Special ground grapple (face up, near legs)</i>	$\textcircled{A} + \textcircled{B}$ in special state near legs of face-up opponent	<i>Lasso from El Paso</i>
Ground grapple (face down, near head)	\textcircled{A} near head of face-down opponent	Camel Clutch O1
Ground grapple (face down, near side)	\textcircled{A} near side of face-down opponent	Arm Wrench with Toe Kick
Ground grapple (face down, near legs)	\textcircled{A} near legs of face-down opponent	Pretzel Swing
<i>Special ground grapple (face down, near legs)</i>	$\textcircled{A} + \textcircled{B}$ in special state near legs of face-down opponent	<i>Lasso from El Paso</i>
Flying attack from turnbuckle 1 (vs. standing)	\textcircled{B} from top turnbuckle vs. standing opponent	Double Axe Handle
Flying attack from turnbuckle 2 (vs. standing)	$\textcircled{O} + \textcircled{B}$ from top turnbuckle vs. standing opponent	Missile Dropkick
Flying attack from turnbuckle 1 (vs. downed)	\textcircled{B} from top turnbuckle vs. downed opponent	Diving Elbow Drop O1
Flying attack from turnbuckle 2 (vs. downed)	$\textcircled{O} + \textcircled{B}$ from top turnbuckle vs. downed opponent	Diving Elbow Drop O1
<i>Special flying attack from turnbuckle</i>	$\textcircled{A} + \textcircled{B}$ in special state from top turnbuckle	<i>Frogsplash</i>
Flying attack from apron (vs. standing)	From apron, hold \textcircled{O} toward standing opponent outside ring, tap \textcircled{B}	Missile Dropkick
Flying attack from apron (vs. downed)	From apron, hold \textcircled{O} toward downed opponent outside ring, tap \textcircled{B}	Frog Splash
Sliding attack to outside of ring (neutral run)	\textcircled{Y} to run, hold \textcircled{O} toward opponent outside ring, tap \textcircled{B} near ropes	Suicide Dive
Sliding attack to outside of ring (\textcircled{O} run)	$\textcircled{O} + \textcircled{Y}$ to run, hold \textcircled{O} toward opponent outside ring, tap \textcircled{B} near ropes	Diving Body Press O1
Flying outside attack from inside the ring	From inside ring near ropes, \textcircled{O} toward outside of ring, tap \textcircled{B}	Vaulting Body Press
Flying outside attack from apron	From apron, \textcircled{O} toward opponent outside of ring, tap \textcircled{B}	Asai Moonsault
Flying inside attack from apron (vs. standing)	From apron, \textcircled{O} toward standing opponent inside of ring, tap \textcircled{B}	Missile Dropkick
Flying inside attack from apron (vs. downed)	From apron, \textcircled{O} toward downed opponent inside of ring, tap \textcircled{B}	Slingshot Body Splash
Taunt during match 1	\textcircled{U} on + Control Pad during match	Time Out!
Taunt during match 2	\textcircled{D} on + Control Pad during match	Escape!
Taunt during match 3	\textcircled{L} on + Control Pad during match	Let's Do This!
Taunt during match 4	\textcircled{R} on + Control Pad during match	Let's Do This!
<i>Special taunt</i>	$\textcircled{A} + \textcircled{B}$ when special slot is full	<i>Latino Heat</i>
Turnbuckle taunt	+ Control Pad atop turnbuckle	Taunt O1
Apron taunt	+ Control Pad from apron	Clapping Hands O1

SMACKDOWN!

HARDCORE HOLLY™



WWE.com Bio



Hardcore Holly is an angry man. A former Hardcore and World Tag Team Champion, Holly missed more than a year of action after breaking his neck in the ring. Now Holly is back and has never been as angry or as intent on living up to his nickname as he is now. There is no opponent too big or too tough for Hardcore Holly to face—all he needs is a time and place and he is willing to fight anybody.

Hardcore earned his moniker by dominating the now defunct Hardcore Division, winning the Hardcore Championship six times from early 1999 until early 2001. Now he is renowned as a man who will not shy away from a fight. Whether he is defending the honor of *SmackDown!* from the criticism of Superstars such as Booker T, or challenging for the WWE Championship, Hardcore Holly is on a mission to prove to everybody exactly how mean he can be...and thus far, nobody has been able to prove otherwise.

Stats

HEIGHT: 6' 0"

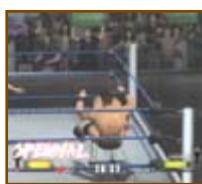
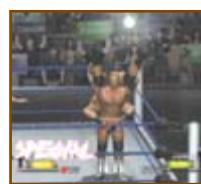
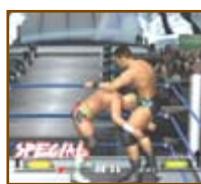
WEIGHT: 235 lbs.

FROM: Mobile, AL

CAREER HIGHLIGHTS: Hardcore Champion, World Tag Team Champion

SPECIAL MOVES

All special moves are performed by pressing **A+B** while in your special state. You must have at least one special slot filled in order to enter your special state.



Alabama Slam (facing standing opponent **or** behind standing opponent **or** vs. Irish-whipped opponent)

Attribute Points

Attribute	Rating
Strength	7
Speed	4
Durability	5
Counter	4.5
Charisma	3.5
Submission	3.5
Overall	45

MOVE LIST

MOVE	BUTTON COMMAND	NAME
Light strike 1	Tap ⓧ facing standing opponent	Punch-R
Light strike 2	Tap ⓦ+⠁ facing standing opponent	Toe Kick OI
Combination strike (2nd)	Tap ⓧ after 1st light strike	Punch-R
Combination strike (3rd)	Tap ⓧ after 2nd combination strike	Punch-R
Combination strike (finish 1)	Tap ⓧ after other combination strikes	Full Swing Punch
Combination strike (finish 2)	Tap ⓦ+⠁ after other combination strikes	Missile Dropkick
Heavy strike 1	Hold ⓧ facing standing opponent	Full Swing Punch
Heavy strike 2	Hold ⓦ+⠁ facing standing opponent	Missile Dropkick
Counterattack 1 (strike)	⠁ after countering	Shoulder Block
Counterattack 1 (strike)	⠁+⠁ after countering	Missile Dropkick
Irish whip pull back strike 1	⠁ immediately after Irish whipping opponent	Shoulder Thrusts
Irish whip pull back strike 2	⠁+⠁ immediately after Irish whipping opponent	Clothesline
Running strike 1	⠁ while running at standing opponent	Clothesline-R
Running strike 2	⠁+⠁ while running at standing opponent	Missile Dropkick
Turnbuckle strike	⠁ vs. opponent slumped in turnbuckle	Full Swing Punch
Turnbuckle strike (downed opponent)	⠁ vs. opponent down in turnbuckle	Stomp OI
Running turnbuckle strike	⠁ while running at opponent slumped in turnbuckle	Missile Dropkick
Running turnbuckle strike (downed opponent)	⠁ while running at opponent down in turnbuckle	Stomp OI
Ground strike (face up)	⠁ vs. face-up opponent	Stomp OI
Ground strike (face down)	⠁ vs. face-down opponent	Stomp OI
Running ground strike (face up)	⠁ while running at face-up opponent	Elbow Drop
Running ground strike (face down)	⠁ while running at face-down opponent	Knee Drop
Front grappled strike 1	⠁ in front grappled state	Knee Lift-L
Front grappled strike 2	↑+⠁ in front grappled state	Clothesline-R
Front grappled strike 3	↓+⠁ in front grappled state	Missile Dropkick
Front grappled strike 4	↔+⠁ in front grappled state	Elbow Smash-L
Front grappled strike 5	→+⠁ in front grappled state	Elbow Smash-R
Light front grappling move 1	Tap ⓧ facing standing opponent	Headlock Takedown
Light front grappling move 2	Tap ↑+⠁ facing standing opponent	Manhattan Drop
Light front grappling move 3	Tap ↓+⠁ facing standing opponent	High Angle Scoop Slam
Light front grappling move 4	Tap ↔+⠁ facing standing opponent	Small Package
Light front grappling move 5	Tap →+⠁ facing standing opponent	Arm Wrench with Elbow Stomp

MOVE	BUTTON COMMAND	NAME
Heavy front grappling move 1	Hold ⓧ in front grappled state	DDT
Heavy front grappling move 2	Hold ↑+⠁ in front grappled state	Power Bomb Whip
Heavy front grappling move 3	Hold ↓+⠁ in front grappled state	Falcon Arrow
Heavy front grappling move 4	Hold ↔+⠁ in front grappled state	Fallaway Slam
Heavy front grappling move 5	Hold →+⠁ in front grappled state	Shoulder Arm Breaker
<i>Special front grappling move</i>	Ⓐ+Ⓑ in special state facing standing opponent	Alabama Slam
<i>Momentum shift</i>	Ⓐ+Ⓑ facing opponent when spirit reads "Danger"	Low Blow OI
Rear grappled strike 1	⠁ in rear grappled state	Punch-R
Rear grappled strike 2	↑+⠁ in rear grappled state	Clothesline-R
Rear grappled strike 3	↓+⠁ in rear grappled state	Sledge Hammer
Rear grappled strike 4	↔+⠁ in rear grappled state	Elbow Smash-L
Rear grappled strike 5	→+⠁ in rear grappled state	Elbow Smash-R
Light rear grappling move 1	Tap ⓧ behind standing opponent	Take Down
Light rear grappling move 2	Tap ↑+⠁ behind standing opponent	Atomic Drop
Light rear grappling move 3	Tap ↓+⠁ behind standing opponent	School Boy
Light rear grappling move 4	Tap ↔+⠁ behind standing opponent	Pendulum Back Breaker
Light rear grappling move 5	Tap →+⠁ behind standing opponent	Falling Neck Breaker
Heavy rear grappling move 1	Hold ⓧ in rear grappled state	Sleeper
Heavy rear grappling move 2	Hold ↑+⠁ in rear grappled state	Tilt Slam
Heavy rear grappling move 3	Hold ↓+⠁ in rear grappled state	Reverse DDT
Heavy rear grappling move 4	Hold ↔+⠁ in rear grappled state	Side Slam
Heavy rear grappling move 5	Hold →+⠁ in rear grappled state	Russian Leg Sweep
<i>Special rear grappling move</i>	Ⓐ+Ⓑ in special state behind standing opponent	Alabama Slam
Light front turnbuckle grappling move 1	Tap ⓧ facing opponent slumped in turnbuckle	10 Punches
Light front turnbuckle grappling move 2	Tap ⓦ+⠁ facing opponent slumped in turnbuckle	Knee Strikes
Heavy front turnbuckle grappling move 1	Hold ⓧ facing opponent slumped in turnbuckle	Superplex
Heavy front turnbuckle grappling move 2	Hold ⓦ+⠁ facing opponent slumped in turnbuckle	Superplex
Light rear turnbuckle grappling move 1	Tap ⓧ behind opponent slumped in turnbuckle	Face Slam to Pole
Light rear turnbuckle grappling move 2	Tap ⓦ+⠁ behind opponent slumped in turnbuckle	Shoulder Thrusts
Heavy rear turnbuckle grappling move 1	Hold ⓧ behind opponent slumped in turnbuckle	Sky High Back Drop
Heavy rear turnbuckle grappling move 2	Hold ⓦ+⠁ behind opponent slumped in turnbuckle	Sky High Back Drop
Downed opponent turnbuckle grapple	Tap ⓧ near opponent down in turnbuckle	Face Trample

SMACKDOWN!™

MOVE	BUTTON COMMAND	NAME
Front opponent on turnbuckle grapple	Ⓐ facing opponent atop turnbuckle	Throw
Rear opponent on turnbuckle grapple	Ⓐ behind opponent atop turnbuckle	Tree of Woe Stomp
Light Irish whip grapple 1	Tap Ⓐ when Irish-whipped opponent runs back at you	Back Toss
Light Irish whip grapple 2	Tap Ⓐ+Ⓑ when Irish-whipped opponent runs back at you	Manhattan Drop
Heavy Irish whip grapple 1	Hold Ⓐ when Irish-whipped opponent runs back at you	Huracanrana OI
Heavy Irish whip grapple 2	Hold Ⓐ+Ⓑ when Irish-whipped opponent runs back at you	Powerslam
<i>Special Irish whip grapple</i>	<i>Ⓐ+Ⓑ in special state when Irish-whipped opponent runs back at you</i>	<i>Alabama Slam</i>
Leap frog	Irish-whipped opponent running at you	Turnbuckle Dodge OI
Running front grapple	Running at front of standing opponent	Swinging Neck Breaker
Running rear grapple	Running at rear of standing opponent	Bulldog
Counterattack 1 (grapple)	Ⓐ after countering	Clothesline
Counterattack 2 (grapple)	Ⓑ+Ⓐ after countering	Clothesline
Contest of power	Tap Ⓐ repeatedly when you and your opponent attempt grapples simultaneously	Toe Kick
Grappling to the apron attack	Ⓐ in ring near opponent on apron	Throw into Inside
Grappling from the apron attack	Ⓐ on apron near opponent in ring	Guillotine
Grapple opponent on ropes	Tap Ⓐ near opponent on ropes	Low Blow Kick
Throw from edge	Ⓐ near edge of cell roof, entrance stage, etc.	Throw
Double team front grapple	Ⓐ when both Superstars are in front of targeted opponent	Double Suplex
Double team rear grapple	Ⓐ when both Superstars are behind targeted opponent	Double Team Knee Breaker
Double team sandwich attack	Ⓐ when both Superstars are surrounding targeted opponent	Striking Combination
Double team Irish whip grapple	Ⓐ when both Superstars are targeting Irish-whipped opponent	Double Spine Buster
Double team front turnbuckle grapple	Ⓐ when both Superstars are in front of targeted opponent in turnbuckle	Double Throw
Double team rear turnbuckle grapple	Ⓐ when both Superstars are behind targeted opponent in turnbuckle	Double Impact
Ground grapple (face up, near head)	Ⓐ near head of face-up opponent	Mounted Punches
Ground grapple (face up, near side)	Ⓐ near side of face-up opponent	Knee Smash
Ground grapple (face up, near legs)	Ⓐ near legs of face-up opponent	Boston Crab
Ground grapple (face down, near head)	Ⓐ near head of face-down opponent	Headlock

MOVE	BUTTON COMMAND	NAME
Ground grapple (face down, near side)	Ⓐ near side of face-down opponent	Arm Wrench with Toe Kick
Ground grapple (face down, near legs)	Ⓐ near legs of face-down opponent	Knee Breaker
Flying attack from turnbuckle 1 (vs. standing)	Ⓑ from top turnbuckle vs. standing opponent	Missile Dropkick
Flying attack from turnbuckle 2 (vs. standing)	Ⓐ+Ⓑ from top turnbuckle vs. standing opponent	Diving Shoulder Block
Flying attack from turnbuckle 1 (vs. downed)	Ⓑ from top turnbuckle vs. downed opponent	Diving Elbow Drop OI
Flying attack from turnbuckle 2 (vs. downed)	Ⓐ+Ⓑ from top turnbuckle vs. downed opponent	Diving Elbow Drop OI
Flying attack from apron (vs. standing)	From apron, hold Ⓐ toward standing opponent outside ring, tap Ⓑ	Missile Dropkick
Flying attack from apron (vs. downed)	From apron, hold Ⓐ toward downed opponent outside ring, tap Ⓑ	Diving Elbow Drop OI
Sliding attack to outside of ring (neutral run)	⌚ to run, hold Ⓐ toward opponent outside ring, tap Ⓑ near ropes	Baseball Slide
Sliding attack to outside of ring (Ⓐ run)	Ⓐ+⌚ to run, hold Ⓐ toward opponent outside ring, tap Ⓑ near ropes	Baseball Slide
Flying outside attack from apron	From apron, Ⓐ toward opponent outside of ring, tap Ⓑ	Double Axe Handle
Taunt during match 1	↑ on + Control Pad during match	Beautiful!
Taunt during match 2	↓ on + Control Pad during match	Beautiful!
Taunt during match 3	← on + Control Pad during match	Wrist Check
Taunt during match 4	→ on + Control Pad during match	Wrist Check
<i>Special taunt</i>	<i>Ⓐ+Ⓑ when special slot is full</i>	<i>Arm Shakes OI</i>
Turnbuckle taunt	+ Control Pad atop turnbuckle	Taunt O2
Apron taunt	+ Control Pad from apron	Clapping Hands OI

HARD CORE HOLLYWOOD

JOHN CENA™



WWE.com Bio



Very rarely has an athlete entered the ring who can walk the walk and talk the talk immediately. John Cena is one of those athletes. Using an uncanny ability to perform in the ring and at the microphone in his own unique way, Cena spent his rookie year in WWE challenging the best in the business for in-ring supremacy.

A former football star at Springfield College, Cena spent his college career developing two activities that would prove to define him—training and rapping. Now he is doing both in front of millions on a weekly basis and is one of the most popular young Superstars on *SmackDown!*.

Cena claims to already be a legend. While that issue may be in doubt, there is no denying that he has the talent to be a legend one day. He has faced some of the very best to ever compete in WWE and has held his own. And like most legends, Cena used the biggest possible stage to have one of the greatest moments of his career when he defeated Big Show at *WrestleMania XX* to earn his first championship—the U.S. Championship!

Stats

HEIGHT: 6'1"

WEIGHT: 240 lbs.

FROM: West Newbury, MA

CAREER HIGHLIGHTS: U.S. Champion

Attribute Points

Attribute	Rating
Strength	7.5
Speed	5.5
Durability	7.5
Counter	7
Charisma	8
Submission	4
Overall	65

SPECIAL MOVES

All special moves are performed by pressing **A+B** while in your special state. You must have at least one special slot filled in order to enter your special state.



F-U (facing standing opponent)



Protoplex (behind standing opponent)

SMACKDOWN!

MOVE LIST

MOVE	BUTTON COMMAND	NAME
Light strike 1	Tap ⚡ facing standing opponent	Elbow Strike-R
Light strike 2	Tap ⚡+⚡ facing standing opponent	Toe Kick OI
Combination strike (2nd)	Tap ⚡ after 1st light strike	Elbow Strike-R
Combination strike (3rd)	Tap ⚡ after 2nd combination strike	Elbow Strike-R
Combination strike (finish 1)	Tap ⚡ after other combination strikes	Full Swing Punch
Combination strike (finish 2)	Tap ⚡+⚡ after other combination strikes	Missile Dropkick
Heavy strike 1	Hold ⚡ facing standing opponent	Full Swing Punch
Heavy strike 2	Hold ⚡+⚡ facing standing opponent	Missile Dropkick
Counterattack 1 (strike)	⚡ after countering	Full Swing Punch
Counterattack 1 (strike)	⚡+⚡ after countering	Missile Dropkick
Irish whip pull back strike 1	⚡ immediately after Irish whipping opponent	Shoulder Thrusts
Irish whip pull back strike 2	⚡+⚡ immediately after Irish whipping opponent	Clothesline
Running strike 1	⚡ while running at standing opponent	Missile Dropkick
Running strike 2	⚡+⚡ while running at standing opponent	Flying Body Press
Turnbuckle strike	⚡ vs. opponent slumped in turnbuckle	Full Swing Punch
Turnbuckle strike (downed opponent)	⚡ vs. opponent down in turnbuckle	Stomp OI
Running turnbuckle strike	⚡ while running at opponent slumped in turnbuckle	Stinger Splash
Running turnbuckle strike (downed opponent)	⚡ while running at opponent down in turnbuckle	Elbow Drop
Ground strike (face up)	⚡ vs. face-up opponent	Knockle Shuffle
Ground strike (face down)	⚡ vs. face-down opponent	Stomp OI
Running ground strike (face up)	⚡ while running at face-up opponent	Knockle Shuffle
Running ground strike (face down)	⚡ while running at face-down opponent	Stomp OI
Front grappled strike 1	⚡ in front grappled state	Punch-L
Front grappled strike 2	↑+⚡ in front grappled state	Eye Poke
Front grappled strike 3	↓+⚡ in front grappled state	Shoulder Thrusts
Front grappled strike 4	↔+⚡ in front grappled state	Elbow Smash-L
Front grappled strike 5	→+⚡ in front grappled state	Elbow Smash-R
Light front grappling move 1	Tap ⚡ facing standing opponent	Headlock Takedown
Light front grappling move 2	Tap ⚡+⚡ facing standing opponent	Suplex
Light front grappling move 3	Tap ↓+⚡ facing standing opponent	Wrist Lock Scoop Slam
Light front grappling move 4	Tap ←+⚡ facing standing opponent	Neck Breaker
Light front grappling move 5	Tap →+⚡ facing standing opponent	Arm Wrench with Elbow Stomp
Heavy front grappling move 1	Hold ⚡ in front grappled state	DDT

MOVE	BUTTON COMMAND	NAME
Heavy front grappling move 2	Hold ⚡+Ⓐ in front grappled state	Stalling Suplex
Heavy front grappling move 3	Hold ⚡+Ⓑ in front grappled state	Michinoku Driver
Heavy front grappling move 4	Hold ⚡+Ⓒ in front grappled state	Front Suplex
Heavy front grappling move 5	Hold ⚡+Ⓓ in front grappled state	Spine Buster
<i>Special front grappling move</i>	Ⓐ+Ⓑ in special state facing standing opponent	F-U
<i>Momentum shift</i>	Ⓐ+Ⓑ facing opponent when spirit reads "Danger"	Five Knuckle Shuffle
Rear grappled strike 1	⚡ in rear grappled state	Punch-R
Rear grappled strike 2	↑+⚡ in rear grappled state	Clothesline-L
Rear grappled strike 3	↓+⚡ in rear grappled state	Elbow Strike
Rear grappled strike 4	↔+⚡ in rear grappled state	Elbow Smash-L
Rear grappled strike 5	→+⚡ in rear grappled state	Elbow Smash-R
Light rear grappling move 1	Tap ⚡ behind standing opponent	Sleeper
Light rear grappling move 2	Tap ⚡+Ⓐ behind standing opponent	Back Drop
Light rear grappling move 3	Tap ⚡+Ⓑ behind standing opponent	Wrestling Lift
Light rear grappling move 4	Tap ⚡+Ⓒ behind standing opponent	Pendulum Back Breaker
Light rear grappling move 5	Tap ⚡+Ⓓ behind standing opponent	Backslide Pin
Heavy rear grappling move 1	Hold ⚡ in rear grappled state	Grapevine Choke
Heavy rear grappling move 2	Hold ⚡+Ⓐ in rear grappled state	German Suplex
Heavy rear grappling move 3	Hold ⚡+Ⓑ in rear grappled state	School Boy
Heavy rear grappling move 4	Hold ⚡+Ⓒ in rear grappled state	Side Slam
Heavy rear grappling move 5	Hold ⚡+Ⓓ in rear grappled state	Pendulum Back Breaker
<i>Special rear grappling move</i>	Ⓐ+Ⓑ in special state behind standing opponent	Protoplex
Light front turnbuckle grappling move 1	Tap ⚡ facing opponent slumped in turnbuckle	10 Punches
Light front turnbuckle grappling move 2	Tap ⚡+Ⓐ facing opponent slumped in turnbuckle	Shoulder Thrusts
Heavy front turnbuckle grappling move 1	Hold ⚡ facing opponent slumped in turnbuckle	Superplex
Heavy front turnbuckle grappling move 2	Hold ⚡+Ⓐ facing opponent slumped in turnbuckle	Super Belly to Belly Suplex
Light rear turnbuckle grappling move 1	Tap ⚡ behind opponent slumped in turnbuckle	Face Slam to Pole
Light rear turnbuckle grappling move 2	Tap ⚡+Ⓐ behind opponent slumped in turnbuckle	Shoulder Thrusts
Heavy rear turnbuckle grappling move 1	Hold ⚡ behind opponent slumped in turnbuckle	Sky High Back Drop
Heavy rear turnbuckle grappling move 2	Hold ⚡+Ⓐ behind opponent slumped in turnbuckle	Sky High Back Drop
Downed opponent turnbuckle grapple	Tap ⚡ near opponent down in turnbuckle	Stomping and Knee Trample

MOVE	BUTTON COMMAND	NAME
Front opponent on turnbuckle grapple	Ⓐ facing opponent atop turnbuckle	Superplex
Rear opponent on turnbuckle grapple	Ⓐ behind opponent atop turnbuckle	Super Back Drop
Light Irish whip grapple 1	Tap Ⓐ when Irish-whipped opponent runs back at you	Scissor Sweep
Light Irish whip grapple 2	Tap Ⓐ+Ⓐ when Irish-whipped opponent runs back at you	Arm Drag
Heavy Irish whip grapple 1	Hold Ⓐ when Irish-whipped opponent runs back at you	Flap Jack O1
Heavy Irish whip grapple 2	Hold Ⓐ+Ⓐ when Irish-whipped opponent runs back at you	Power Slam
Leap frog	Irish-whipped opponent running at you	Turnbuckle Dodge O1
Running front grapple	Running at front of standing opponent	Thesz Press
Running rear grapple	Running at rear of standing opponent	Throw Back
Counterattack 1 (grapple)	Ⓐ after countering	Elbow Stomp
Counterattack 2 (grapple)	Ⓑ+Ⓐ after countering	Push Down
Contest of power	Tap Ⓐ repeatedly when you and your opponent attempt grapples simultaneously	Toe Kick
Grappling to the apron attack	Ⓐ in ring near opponent on apron	Suplex
Grappling from the apron attack	Ⓐ on apron near opponent in ring	Sunset Flip
Grapple opponent on ropes	Tap Ⓐ near opponent on ropes	Rope Guillotine
Throw from edge	Ⓐ near edge of cell roof, entrance stage, etc.	Throw
Double team front grapple	Ⓐ when both Superstars are in front of targeted opponent	Double Suplex
Double team rear grapple	Ⓐ when both Superstars are behind targeted opponent	Double Back Drop
Double team sandwich attack	Ⓐ when both Superstars are surrounding targeted opponent	Striking Combination
Double team Irish whip grapple	Ⓐ when both Superstars are targeting Irish-whipped opponent	Double Team Back Toss
Double team front turnbuckle grapple	Ⓐ when both Superstars are in front of targeted opponent in turnbuckle	Double Throw
Double team rear turnbuckle grapple	Ⓐ when both Superstars are behind targeted opponent in turnbuckle	Double Impact
Ground grapple (face up, near head)	Ⓐ near head of face-up opponent	Reverse Full Nelson
Ground grapple (face up, near side)	Ⓐ near side of face-up opponent	Knee Smash
Ground grapple (face up, near legs)	Ⓐ near legs of face-up opponent	Elbow Crush
Ground grapple (face down, near head)	Ⓐ near head of face-down opponent	Camel Clutch O1

MOVE	BUTTON COMMAND	NAME
Ground grapple (face down, near side)	Ⓐ near side of face-down opponent	Mahistrol Cradle
Ground grapple (face down, near legs)	Ⓐ near legs of face-down opponent	Knee Breaker
Flying attack from turnbuckle 1 (vs. standing)	Ⓑ from top turnbuckle vs. standing opponent	Missile Dropkick
Flying attack from turnbuckle 2 (vs. standing)	Ⓑ+Ⓐ from top turnbuckle vs. standing opponent	Flying Body Attack
Flying attack from turnbuckle 1 (vs. downed)	Ⓑ from top turnbuckle vs. downed opponent	Diving Elbow Drop O1
Flying attack from turnbuckle 2 (vs. downed)	Ⓑ+Ⓐ from top turnbuckle vs. downed opponent	Diving Body Splash
Flying attack from apron (vs. standing)	From apron, hold Ⓐ toward standing opponent outside ring, tap Ⓑ	Flying Body Attack
Flying attack from apron (vs. downed)	From apron, hold Ⓐ toward downed opponent outside ring, tap Ⓑ	Diving Body Splash
Sliding attack to outside of ring (neutral run)	Ⓨ to run, hold Ⓐ toward opponent outside ring, tap Ⓑ near ropes	Baseball Slide
Sliding attack to outside of ring (Ⓐ run)	Ⓑ+Ⓨ to run, hold Ⓐ toward opponent outside ring, tap Ⓑ near ropes	Baseball Slide
Flying outside attack from inside the ring	From inside ring near ropes, Ⓐ toward outside of ring, tap Ⓑ	Vaulting Body Press
Flying outside attack from apron	From apron, Ⓐ toward opponent outside of ring, tap Ⓑ	Double Axe Handle
Taunt during match 1	↑ on + Control Pad during match	Word Life
Taunt during match 2	↓ on + Control Pad during match	Come on! O1
Taunt during match 3	↔ on + Control Pad during match	You Can't See Me
Taunt during match 4	→ on + Control Pad during match	You Can't See Me
<i>Special taunt</i>	<i>Ⓐ+Ⓑ when special slot is full</i>	<i>Angry O2</i>
Turnbuckle taunt	+ Control Pad atop turnbuckle	Taunt O1
Apron taunt	+ Control Pad from apron	Clapping Hands O1

SMACKDOWN!™

KURT ANGLE®



WWE.com Bio



Kurt Angle captured national attention in 1996 when he won the 220-pound freestyle wrestling gold medal at the Olympic Games in Atlanta. To say the least, that was only the beginning of the greatness that is Kurt Angle.

Four years later, Angle entered WWE for the first time and earned more gold. And then he did it again...and again...and again. Just weeks after entering WWE, Angle won the European Championship. A short time later, he earned the Intercontinental Championship and also won the 2000 *King of the Ring*. Shortly after, Angle defeated The Rock at *No Mercy* to win the WWE Championship. Not bad for a rookie!

But perhaps Angle's most memorable accomplishment came in 2003 when he was shelved with a broken neck after a memorable *WrestleMania XIX* encounter with Brock Lesnar. Just a few months later, Angle not only stepped back in the ring, but did so to one of the most thundering ovations in WWE history and soon won back the WWE Championship from Lesnar.

Angle also has served as general manager of *SmackDown!* before making another return to the ring, intent on adding to his already remarkable legacy.

Stats

HEIGHT: 6' 2"

WEIGHT: 220 lbs.

FROM: Pittsburgh, PA

CAREER HIGHLIGHTS: WWE Champion, WWE Tag Team Champion, Intercontinental Champion, European Champion, Hardcore Champion, 2000 *King of the Ring*, *SmackDown!* General Manager

SPECIAL MOVES

All special moves are performed by pressing **A+B** while in your special state. You must have at least one special slot filled in order to enter your special state.



Angle Slam (facing standing opponent)



Multiple German Suplex (behind standing opponent)



Super Angle Slam (opponent slumped in turnbuckle)

Attribute Points

Attribute	Rating
Strength	7
Speed	6
Durability	8
Counter	7.5
Charisma	7.5
Submission	8.5
Overall	74

SPECIAL MOVES CONTINUED



Ankle Lock (near legs of face-down opponent)



Moonsault Splash 01 (from top turnbuckle)

MOVE LIST

MOVE	BUTTON COMMAND	NAME
Light strike 1	Tap ⓧ facing standing opponent	Angle Punch
Light strike 2	Tap ⓦ+Ⓐ facing standing opponent	Toe Kick 01
Combination strike (2nd)	Tap ⓧ after 1st light strike	Angle Punch
Combination strike (3rd)	Tap ⓧ after 2nd combination strike	Angle Punch
Combination strike (finish 1)	Tap ⓧ after other combination strikes	Full Swing Punch
Combination strike (finish 2)	Tap ⓦ+Ⓐ after other combination strikes	Missile Dropkick
Heavy strike 1	Hold ⓧ facing standing opponent	Full Swing Punch
Heavy strike 2	Hold ⓦ+Ⓐ facing standing opponent	Hard Back Chop
Counterattack 1 (strike)	Ⓐ after countering	Full Swing Punch
Counterattack 1 (strike)	Ⓑ after countering	Jumping Clothesline
Irish whip pull back strike 1	Ⓐ immediately after Irish whipping opponent	Shoulder Thrusts
Irish whip pull back strike 2	Ⓑ immediately after Irish whipping opponent	Clothesline
Running strike 1	Ⓑ while running at standing opponent	Shoulder Block
Running strike 2	Ⓐ+Ⓑ while running at standing opponent	Lower Clothesline
Turnbuckle strike	Ⓑ vs. opponent slumped in turnbuckle	Hard Back Chop
Turnbuckle strike (downed opponent)	Ⓑ vs. opponent down in turnbuckle	Stomp 01
Running turnbuckle strike	Ⓑ while running at opponent slumped in turnbuckle	Clothesline-R
Running turnbuckle strike (downed opponent)	Ⓑ while running at opponent down in turnbuckle	Stomp 01
Ground strike (face up)	Ⓑ vs. face-up opponent	Stomp 01
Ground strike (face down)	Ⓑ vs. face-down opponent	Stomp 01
Running ground strike (face up)	Ⓑ while running at face-up opponent	Stomp 01
Running ground strike (face down)	Ⓑ while running at face-down opponent	Elbow Drop
Front grappled strike 1	Ⓑ in front grappled state	Punch-R
Front grappled strike 2	↑+Ⓑ in front grappled state	Eye Rake
Front grappled strike 3	↓+Ⓑ in front grappled state	Heavy Knee Lift
Front grappled strike 4	↔+Ⓑ in front grappled state	Knee Lift-L
Front grappled strike 5	→+Ⓑ in front grappled state	Knee Lift-R
Light front grappling move 1	Tap Ⓢ facing standing opponent	Fireman's Carry
Light front grappling move 2	Tap ↑+Ⓐ facing standing opponent	Suplex
Light front grappling move 3	Tap ↓+Ⓐ facing standing opponent	Rib Breaker

MOVE	BUTTON COMMAND	NAME
Light front grappling move 4	Tap ←+Ⓐ facing standing opponent	Arm Wrench with Elbow Stomp
Light front grappling move 5	Tap →+Ⓐ facing standing opponent	Headlock Takedown
Heavy front grappling move 1	Hold Ⓢ in front grappled state	DDT
Heavy front grappling move 2	Hold ↑+Ⓐ in front grappled state	Back Body Flip
Heavy front grappling move 3	Hold ↓+Ⓐ in front grappled state	Small Package
Heavy front grappling move 4	Hold ←+Ⓐ in front grappled state	Angle Front Suplex
Heavy front grappling move 5	Hold →+Ⓐ in front grappled state	Side Suplex
<i>Special front grappling move</i>	<i>Ⓐ+Ⓑ in special state facing standing opponent</i>	<i>Angle Slam</i>
<i>Momentum shift</i>	<i>Ⓐ+Ⓑ facing opponent when spirit reads "Danger"</i>	<i>Low Blow 02</i>
Rear grappled strike 1	Ⓑ in rear grappled state	Elbow Smash-R
Rear grappled strike 2	↑+Ⓑ in rear grappled state	Clothesline-R
Rear grappled strike 3	↓+Ⓑ in rear grappled state	Elbow Strike
Rear grappled strike 4	↔+Ⓑ in rear grappled state	Punch-L
Rear grappled strike 5	→+Ⓑ in rear grappled state	Punch-R
Light rear grappling move 1	Tap Ⓢ behind standing opponent	Wrestling Lift
Light rear grappling move 2	Tap ↑+Ⓐ behind standing opponent	Sleeper
Light rear grappling move 3	Tap ↓+Ⓐ behind standing opponent	Takedown
Light rear grappling move 4	Tap ←+Ⓐ behind standing opponent	Shin Breaker
Light rear grappling move 5	Tap →+Ⓐ behind standing opponent	Russian Leg Sweep
Heavy rear grappling move 1	Hold Ⓢ in rear grappled state	Grapevine Choke
Heavy rear grappling move 2	Hold ↑+Ⓐ in rear grappled state	German Suplex
Heavy rear grappling move 3	Hold ↓+Ⓐ in rear grappled state	School Boy
Heavy rear grappling move 4	Hold ←+Ⓐ in rear grappled state	Falling Back Drop
Heavy rear grappling move 5	Hold →+Ⓐ in rear grappled state	Abdominal Stretch
<i>Special rear grappling move</i>	<i>Ⓐ+Ⓑ in special state behind standing opponent</i>	<i>Multiple German Suplex</i>
Light front turnbuckle grappling move 1	Tap Ⓢ facing opponent slumped in turnbuckle	Knee Strikes
Light front turnbuckle grappling move 2	Tap ⓦ+Ⓐ facing opponent slumped in turnbuckle	Shoulder Thrusts
Heavy front turnbuckle grappling move 1	Hold Ⓢ facing opponent slumped in turnbuckle	Super Belly to Belly Suplex
Heavy front turnbuckle grappling move 2	Hold ⓦ+Ⓐ facing opponent slumped in turnbuckle	Super W-Arm Suplex

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MOVE	BUTTON COMMAND	NAME
Special front turnbuckle grappling move	Ⓐ+Ⓑ facing opponent slumped in turnbuckle	Super Angle Slam
Light rear turnbuckle grappling move 1	Tap Ⓐ behind opponent slumped in turnbuckle	Face Slam to Pole
Light rear turnbuckle grappling move 2	Tap Ⓐ+Ⓐ behind opponent slumped in turnbuckle	Shoulder Thrusts
Heavy rear turnbuckle grappling move 1	Hold Ⓐ behind opponent slumped in turnbuckle	School Boy
Heavy rear turnbuckle grappling move 2	Hold Ⓐ+Ⓐ behind opponent slumped in turnbuckle	Sky High Back Drop
Downed opponent turnbuckle grapple	Tap Ⓐ near opponent down in turnbuckle	Stomping and Knee Trample
Front opponent on turnbuckle grapple	Ⓐ facing opponent atop turnbuckle	Superplex
Rear opponent on turnbuckle grapple	Ⓐ behind opponent atop turnbuckle	Super Back Drop
Light Irish whip grapple 1	Tap Ⓐ when Irish-whipped opponent runs back at you	Arm Drag
Light Irish whip grapple 2	Tap Ⓐ+Ⓐ when Irish-whipped opponent runs back at you	Back Toss
Heavy Irish whip grapple 1	Hold Ⓐ when Irish-whipped opponent runs back at you	Fujiwara Armbar
Heavy Irish whip grapple 2	Hold Ⓐ+Ⓐ when Irish-whipped opponent runs back at you	Front Suplex
Leap frog	Irish-whipped opponent running at you	Turnbuckle Dodge 01
Running front grapple	Running at front of standing opponent	Swinging Neck Breaker
Running rear grapple	Running at rear of standing opponent	German Suplex
Counterattack 1 (grapple)	Ⓐ after countering	Elbow Stomp
Counterattack 2 (grapple)	Ⓑ+Ⓐ after countering	Dragon Screw
Contest of power	Tap Ⓐ repeatedly when you and your opponent attempt grapples simultaneously	Test of Strength Flip
Grappling to the apron attack	Ⓐ in ring near opponent on apron	Suplex
Grappling from the apron attack	Ⓐ on apron near opponent in ring	Guillotine
Grapple opponent on ropes	Tap Ⓐ near opponent on ropes	Rope Guillotine
Throw from edge	Ⓐ near edge of cell roof, entrance stage, etc.	Throw
Double team front grapple	Ⓐ when both Superstars are in front of targeted opponent	Double Suplex
Double team rear grapple	Ⓐ when both Superstars are behind targeted opponent	Double Back Drop
Double team sandwich attack	Ⓐ when both Superstars are surrounding targeted opponent	Striking Combination
Double team Irish whip grapple	Ⓐ when both Superstars are targeting Irish-whipped opponent	Double Team Back Toss
Double team front turnbuckle grapple	Ⓐ when both Superstars are in front of targeted opponent in turnbuckle	Double Throw
Double team rear turnbuckle grapple	Ⓐ when both Superstars are behind targeted opponent in turnbuckle	Double Impact
Ground grapple (face up, near head)	Ⓐ near head of face-up opponent	Sleeper

MOVE	BUTTON COMMAND	NAME
Ground grapple (face up, near side)	Ⓐ near side of face-up opponent	Cross Arm Breaker
Ground grapple (face up, near legs)	Ⓐ near legs of face-up opponent	Side Leglock
Ground grapple (face down, near head)	Ⓐ near head of face-down opponent	Headlock
Ground grapple (face down, near side)	Ⓐ near side of face-down opponent	Fujiwara Armbar
Ground grapple (face down, near legs)	Ⓐ near legs of face-down opponent	Knee Breaker
Special ground grapple (face down, near legs)	Ⓐ+Ⓑ in special state near legs of face-down opponent	Ankle Lock 01
Flying attack from turnbuckle 1 (vs. standing)	Ⓑ from top turnbuckle vs. standing opponent	Missile Dropkick
Flying attack from turnbuckle 2 (vs. standing)	Ⓑ+Ⓐ from top turnbuckle vs. standing opponent	Flying Body Attack
Flying attack from turnbuckle 1 (vs. downed)	Ⓑ from top turnbuckle vs. downed opponent	Diving Elbow Drop 01
Flying attack from turnbuckle 2 (vs. downed)	Ⓑ+Ⓐ from top turnbuckle vs. downed opponent	Diving Elbow Drop 01
Special flying attack from turnbuckle	Ⓐ+Ⓑ in special state from top turnbuckle	Moonsault Splash 01
Flying attack from apron (vs. standing)	From apron, hold Ⓐ toward standing opponent outside ring, tap Ⓑ	Missile Dropkick
Flying attack from apron (vs. downed)	From apron, hold Ⓐ toward downed opponent outside ring, tap Ⓑ	Moonsault Splash 01
Sliding attack to outside of ring (neutral run)	Ⓑ to run, hold Ⓐ toward opponent outside ring, tap Ⓑ near ropes	Baseball Slide
Sliding attack to outside of ring (Ⓐ run)	Ⓑ+Ⓐ to run, hold Ⓐ toward opponent outside ring, tap Ⓑ near ropes	Diving Body Press 01
Flying outside attack from inside the ring	From inside ring near ropes, Ⓑ toward outside of ring, tap Ⓐ	Vaulting Body Press
Flying outside attack from apron	From apron, Ⓑ toward opponent outside of ring, tap Ⓐ	Double Axe Handle
Taunt during match 1	↑ on + Control Pad during match	Wooo! 02
Taunt during match 2	↓ on + Control Pad during match	Stand Up!
Taunt during match 3	← on + Control Pad during match	Angle Taunt
Taunt during match 4	→ on + Control Pad during match	Angle Taunt
Special taunt	Ⓐ+Ⓑ when special slot is full	Angry Angle
Turnbuckle taunt	+ Control Pad atop turnbuckle	Taunt 01
Apron taunt	+ Control Pad from apron	Clapping Hands 01

KURT ANGEL®

MARK JINDRAK™

[WWE.com Bio](#)



For Mark Jindrak, his move to *SmackDown!* could prove to be the opportunity he has been waiting for. Jindrak is considered one of the best young talents in WWE, and now that he is on *SmackDown!*, he may get to demonstrate just that!

While Jindrak may be a newer face in WWE, he is certainly not new to the wrestling scene, and his accomplishments in the tag team division of the old WCW speak for themselves. Along with former WWE Superstar Sean O'Haire, Jindrak was a member of the WCW Tag Team Champions on several occasions in 2000 and 2001, and there was a time when Jindrak and O'Haire were considered one of the best young tag teams in the business.

When WWE purchased WCW, Jindrak was part of the package, but he spent time in Ohio Valley Wrestling developing his talent even further so he could be ready for the big stage at WWE. Only time will tell if Jindrak will live up to the unlimited potential that has been noticed in him, but if his success thus far is a sign of things to come, Jindrak is ready to climb to the next level and become a major force as a singles competitor.

Stats

HEIGHT: 6' 6"

WEIGHT: 253 lbs.

FROM: Auburn, NY

CAREER HIGHLIGHTS: WCW Tag Team Champion

SPECIAL MOVES

All special moves are performed by pressing **A+B** while in your special state. You must have at least one special slot filled in order to enter your special state.



Mark of Excellence (facing standing opponent **or** behind standing opponent)

Attribute Points

Attribute	Rating
Strength	4.5
Speed	3.5
Durability	3.5
Counter	3
Charisma	4
Submission	3
Overall	35

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MOVE LIST

MOVE	BUTTON COMMAND	NAME
Light strike 1	Tap Ⓛ facing standing opponent	Punch-R
Light strike 2	Tap Ⓜ+Ⓐ facing standing opponent	Toe Kick OI
Combination strike (2nd)	Tap Ⓛ after 1st light strike	Punch-R
Combination strike (finish 1)	Tap Ⓛ after other combination strikes	Full Swing Punch
Combination strike (finish 2)	Tap Ⓜ+Ⓐ after other combination strikes	Missile Dropkick
Heavy strike 1	Hold Ⓛ facing standing opponent	Full Swing Punch
Heavy strike 2	Hold Ⓜ+Ⓐ facing standing opponent	Missile Dropkick
Counterattack 1 (strike)	Ⓐ after countering	Back Elbow Strike
Counterattack 1 (strike)	Ⓑ+Ⓐ after countering	Clothesline-R
Irish whip pull back strike 1	Ⓐ immediately after Irish whipping opponent	Kitchen Sink
Irish whip pull back strike 2	Ⓑ+Ⓐ immediately after Irish whipping opponent	Clothesline
Running strike 1	Ⓑ while running at standing opponent	Clothesline-R
Running strike 2	Ⓑ+Ⓐ while running at standing opponent	Missile Dropkick
Turnbuckle strike	Ⓑ vs. opponent slumped in turnbuckle	Back Chop
Turnbuckle strike (downed opponent)	Ⓑ vs. opponent down in turnbuckle	Stomp OI
Running turnbuckle strike	Ⓑ while running at opponent slumped in turnbuckle	Clothesline-R
Running turnbuckle strike (downed opponent)	Ⓑ while running at opponent down in turnbuckle	Dropkick
Ground strike (face up)	Ⓑ vs. face-up opponent	Stomp OI
Ground strike (face down)	Ⓑ vs. face-down opponent	Stomp OI
Running ground strike (face up)	Ⓑ while running at face-up opponent	Elbow Drop
Running ground strike (face down)	Ⓑ while running at face-down opponent	Elbow Drop
Front grappled strike 1	Ⓐ in front grappled state	Punch-R
Front grappled strike 2	↑+Ⓐ in front grappled state	Clothesline-R
Front grappled strike 3	↓+Ⓐ in front grappled state	Sledge Hammer
Front grappled strike 4	↔+Ⓐ in front grappled state	Body Blow-L
Front grappled strike 5	→+Ⓐ in front grappled state	Body Blow-R
Light front grappling move 1	Tap Ⓐ facing standing opponent	Scoop Slam OI
Light front grappling move 2	Tap ↑+Ⓐ facing standing opponent	Suplex
Light front grappling move 3	Tap ↓+Ⓐ facing standing opponent	Jaw Breaker OI
Light front grappling move 4	Tap ←+Ⓐ facing standing opponent	Headlock
Light front grappling move 5	Tap →+Ⓐ facing standing opponent	Arm Drag
Heavy front grappling move 1	Hold Ⓐ in front grappled state	DDT
Heavy front grappling move 2	Hold ↑+Ⓐ in front grappled state	Torture Rack
Heavy front grappling move 3	Hold ↓+Ⓐ in front grappled state	Spine Buster

MOVE	BUTTON COMMAND	NAME
Heavy front grappling move 4	Hold Ⓑ+Ⓐ in front grappled state	Russian Leg Sweep
Heavy front grappling move 5	Hold Ⓝ+Ⓐ in front grappled state	Manhattan Drop
Special front grappling move	Ⓐ+Ⓑ in special state facing standing opponent	Mark of Excellence
Momentum shift	Ⓐ+Ⓑ facing opponent when spirit reads "Danger"	Grappling Low Blow
Rear grappled strike 1	Ⓑ in rear grappled state	Punch-R
Rear grappled strike 2	↑+Ⓑ in rear grappled state	Clothesline-R
Rear grappled strike 3	↓+Ⓑ in rear grappled state	Elbow Strike
Rear grappled strike 4	↔+Ⓑ in rear grappled state	Elbow Smash-L
Rear grappled strike 5	→+Ⓑ in rear grappled state	Elbow Smash-R
Light rear grappling move 1	Tap Ⓐ behind standing opponent	Sleeper
Light rear grappling move 2	Tap ↑+Ⓐ behind standing opponent	Back Drop
Light rear grappling move 3	Tap ↓+Ⓐ behind standing opponent	Takedown
Light rear grappling move 4	Tap ←+Ⓐ behind standing opponent	Russian Leg Sweep
Light rear grappling move 5	Tap →+Ⓐ behind standing opponent	Stomach Breaker
Heavy rear grappling move 1	Hold Ⓐ in rear grappled state	Abdominal Stretch
Heavy rear grappling move 2	Hold ↑+Ⓐ in rear grappled state	German Suplex Pin
Heavy rear grappling move 3	Hold ↓+Ⓐ in rear grappled state	School Boy
Heavy rear grappling move 4	Hold ←+Ⓐ in rear grappled state	Reverse DDT
Heavy rear grappling move 5	Hold →+Ⓐ in rear grappled state	Side Slam
Special rear grappling move	Ⓐ+Ⓑ in special state behind standing opponent	Mark of Excellence
Light front turnbuckle grappling move 1	Tap Ⓐ facing opponent slumped in turnbuckle	Shoulder Thrusts
Light front turnbuckle grappling move 2	Tap Ⓜ+Ⓐ facing opponent slumped in turnbuckle	10 Punches
Heavy front turnbuckle grappling move 1	Hold Ⓐ facing opponent slumped in turnbuckle	Superplex
Heavy front turnbuckle grappling move 2	Hold Ⓜ+Ⓐ facing opponent slumped in turnbuckle	Superplex
Light rear turnbuckle grappling move 1	Tap Ⓐ behind opponent slumped in turnbuckle	Shoulder Thrusts
Light rear turnbuckle grappling move 2	Tap Ⓜ+Ⓐ behind opponent slumped in turnbuckle	School Boy
Heavy rear turnbuckle grappling move 1	Hold Ⓐ behind opponent slumped in turnbuckle	Super Back Drop
Heavy rear turnbuckle grappling move 2	Hold Ⓜ+Ⓐ behind opponent slumped in turnbuckle	Super Back Drop
Downed opponent turnbuckle grapple	Tap Ⓐ near opponent down in turnbuckle	Stomping and Knee Trample
Front opponent on turnbuckle grapple	Ⓐ facing opponent atop turnbuckle	Throw
Rear opponent on turnbuckle grapple	Ⓐ behind opponent atop turnbuckle	Tree of Woe Stomp

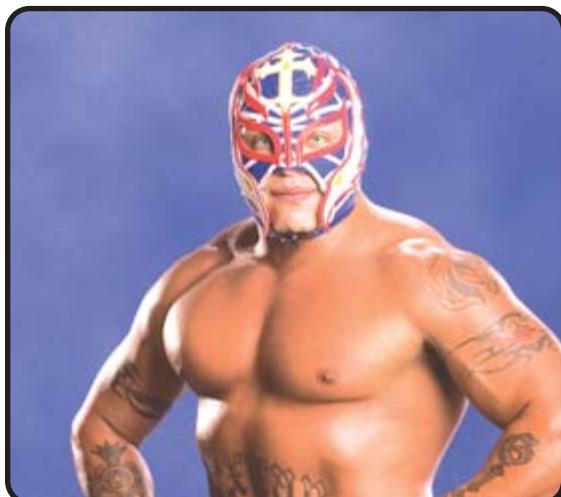
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INDRAK™

MOVE	BUTTON COMMAND	NAME
Light Irish whip grapple 1	Tap A when Irish-whipped opponent runs back at you	Back Toss
Light Irish whip grapple 2	Tap ○+A when Irish-whipped opponent runs back at you	Monkey Toss
Heavy Irish whip grapple 1	Hold A when Irish-whipped opponent runs back at you	Sidewalk Slam
Heavy Irish whip grapple 2	Hold ○+A when Irish-whipped opponent runs back at you	Powerslam
Leap frog	Irish-whipped opponent running at you	Turnbuckle Dodge 01
Running front grapple	Running at front of standing opponent	Neck Breaker
Running rear grapple	Running at rear of standing opponent	Bulldog
Counterattack 1 (grapple)	A after countering	Elbow Stomp
Counterattack 2 (grapple)	○+A after countering	Snap & Roll
Contest of power	Tap A repeatedly when you and your opponent attempt grapples simultaneously	Toe Kick
Grappling to the apron attack	A in ring near opponent on apron	Suplex
Grappling from the apron attack	A on apron near opponent in ring	Guillotine
Grapple opponent on ropes	Tap A near opponent on ropes	Rope Guillotine
Throw from edge	A near edge of cell roof, entrance stage, etc.	Throw
Double team front grapple	A when both Superstars are in front of targeted opponent	Solid Shooter
Double team rear grapple	A when both Superstars are behind targeted opponent	Double Back Drop
Double team sandwich attack	A when both Superstars are surrounding targeted opponent	Double Power Bomb
Double team Irish whip grapple	A when both Superstars are targeting Irish-whipped opponent	Double Team Back Toss
Double team front turnbuckle grapple	A when both Superstars are in front of targeted opponent in turnbuckle	Double Throw
Double team rear turnbuckle grapple	A when both Superstars are behind targeted opponent in turnbuckle	Neck Breaker Bomb
Ground grapple (face up, near head)	A near head of face-up opponent	Surfboard Stretch
Ground grapple (face up, near side)	A near side of face-up opponent	Mounted Punches
Ground grapple (face up, near legs)	A near legs of face-up opponent	Kick to Hamstring
Ground grapple (face down, near head)	A near head of face-down opponent	Headlock
Ground grapple (face down, near side)	A near side of face-down opponent	Knee Smash
Ground grapple (face down, near legs)	A near legs of face-down opponent	Knee Breaker

MOVE	BUTTON COMMAND	NAME
Flying attack from turnbuckle 1 (vs. standing)	B from top turnbuckle vs. standing opponent	Missile Dropkick
Flying attack from turnbuckle 2 (vs. standing)	○+B from top turnbuckle vs. standing opponent	Flying Body Attack
Flying attack from turnbuckle 1 (vs. downed)	B from top turnbuckle vs. downed opponent	Diving Elbow Drop 01
Flying attack from turnbuckle 2 (vs. downed)	○+B from top turnbuckle vs. downed opponent	Diving Elbow Drop 01
Flying attack from apron (vs. standing)	From apron, hold ○ toward standing opponent outside ring, tap B	Missile Dropkick
Flying attack from apron (vs. downed)	From apron, hold ○ toward downed opponent outside ring, tap B	Diving Elbow Drop 01
Sliding attack to outside of ring (neutral run)	Y to run, hold ○ toward opponent outside ring, tap B near ropes	Baseball Slide
Sliding attack to outside of ring (○ run)	○+Y to run, hold ○ toward opponent outside ring, tap B near ropes	Baseball Slide
Flying outside attack from apron	From apron, ○ toward opponent outside of ring, tap B	Double Axe Handle
Taunt during match 1	↑ on + Control Pad during match	I'm Strong, Maybe
Taunt during match 2	↓ on + Control Pad during match	I'm Strong, Maybe
Taunt during match 3	← on + Control Pad during match	Raised Hand Shaking
Taunt during match 4	→ on + Control Pad during match	Raised Hand Shaking
<i>Special taunt</i>	A + B when special slot is full	<i>Safe! 02</i>
Turnbuckle taunt	+ Control Pad atop turnbuckle	Taunt 01
Apron taunt	+ Control Pad from apron	Guts Pose

SMACKDOWN!™

REY MYSTERIO™



WWE.com Bio



No other cruiserweight in the world carries the kind of reputation that Rey Mysterio does. A phenomenon who has competed all over the world, he is one of the very few competitors in sports-entertainment history who can claim to have literally changed the game.

Originally a star in Mexico, Mysterio gained notoriety for his innovative high-flying maneuvers and lightning-fast style. In fact, his unique style helped open the doors to lighter stars over the course of the 1990s. Mysterio's fame has allowed him to take his trade everywhere from Japan to ECW to WCW. In July 2002, Mysterio finally arrived in WWE, wearing his trademark mask, and his ability to innovate and bring the crowd to its feet has never been better.

Simply put, Rey Mysterio is lightning in a bottle and has proven time and time again that he can strike at any time against any opponent, regardless of size.

Stats

HEIGHT: 5' 6"

WEIGHT: 165 lbs.

FROM: San Diego, CA

CAREER HIGHLIGHTS: Cruiserweight Champion, WWE Tag Team Champion, WCW Cruiserweight Champion, WCW Tag Team Champion, WCW World Cruiserweight Tag Team Champion

SPECIAL MOVES

All special moves are performed by pressing **A+B** while in your special state. You must have at least one special slot filled in order to enter your special state.



Mysterio Rana (facing standing opponent **or** behind standing opponent)



619 (running at ropes, **○** toward center of ring, **A+B** just before hitting ropes)

Attribute Points

Attribute	Rating
Strength	5
Speed	9
Durability	4.5
Counter	6.5
Charisma	6.5
Submission	4
Overall	59

MOVE LIST

MOVE	BUTTON COMMAND	NAME
Light strike 1	Tap ⓧ facing standing opponent	Punch-R
Light strike 2	Tap ⓦ+ⓧ facing standing opponent	Toe Kick OI
Combination strike (2nd)	Tap ⓧ after 1st light strike	Punch-R
Combination strike (finish 1)	Tap ⓧ after other combination strikes	Missile Dropkick
Combination strike (finish 2)	Tap ⓦ+ⓧ after other combination strikes	Spinning Wheel Kick OI
Heavy strike 1	Hold ⓧ facing standing opponent	Missile Dropkick
Heavy strike 2	Hold ⓦ+ⓧ facing standing opponent	Spinning Wheel Kick OI
Counterattack 1 (strike)	ⓧ after countering	Dropkick to Knee OI
Counterattack 1 (strike)	ⓦ+ⓧ after countering	Spinning Wheel Kick OI
Irish whip pull back strike 1	ⓧ immediately after Irish whipping opponent	Shoulder Thrusts
Irish whip pull back strike 2	ⓦ+ⓧ immediately after Irish whipping opponent	Clothesline
Running strike 1	ⓧ while running at standing opponent	Missile Dropkick
Running strike 2	ⓦ+ⓧ while running at standing opponent	Flying Body Press
Turnbuckle strike	ⓧ vs. opponent slumped in turnbuckle	Missile Dropkick
Turnbuckle strike (downed opponent)	ⓧ vs. opponent down in turnbuckle	Stomp OI
Running turnbuckle strike	ⓧ while running at opponent slumped in turnbuckle	Dropkick
Running turnbuckle strike (downed opponent)	ⓧ while running at opponent down in turnbuckle	Bronco Buster
Ground strike (face up)	ⓧ vs. face-up opponent	Stomp OI
Ground strike (face down)	ⓧ vs. face-down opponent	Stomp OI
Running ground strike (face up)	ⓧ while running at face-up opponent	Guillotine Leg Drop
Running ground strike (face down)	ⓧ while running at face-down opponent	Dropkick
Front grappled strike 1	ⓧ in front grappled state	Punch-R
Front grappled strike 2	↑+ⓧ in front grappled state	Headlock Smash
Front grappled strike 3	↓+ⓧ in front grappled state	Dropkick to Breast
Front grappled strike 4	↔+ⓧ in front grappled state	Elbow Smash-L
Front grappled strike 5	→+ⓧ in front grappled state	Elbow Smash-R
Light front grappling move 1	Tap ⓧ facing standing opponent	Snapmare
Light front grappling move 2	Tap ↑+ⓧ facing standing opponent	Headlock
Light front grappling move 3	Tap ↓+ⓧ facing standing opponent	Jaw Breaker OI
Light front grappling move 4	Tap ←+ⓧ facing standing opponent	Small Package
Light front grappling move 5	Tap →+ⓧ facing standing opponent	Arm Drag
Heavy front grappling move 1	Hold ⓧ in front grappled state	DDT
Heavy front grappling move 2	Hold ↑+ⓧ in front grappled state	Back Body Drop

MOVE	BUTTON COMMAND	NAME
Heavy front grappling move 3	Hold ↓+ⓧ in front grappled state	Huracanrana
Heavy front grappling move 4	Hold ←+ⓧ in front grappled state	Neck Breaker
Heavy front grappling move 5	Hold →+ⓧ in front grappled state	Russian Leg Sweep
<i>Special front grappling move</i>	Ⓐ+Ⓑ in special state facing standing opponent	Mysterio Rana
<i>Momentum shift</i>	Ⓐ+Ⓑ facing opponent when spirit reads "Danger"	X-Factor
Rear grappled strike 1	ⓧ in rear grappled state	Punch-R
Rear grappled strike 2	↑+ⓧ in rear grappled state	Spinning Wheel Kick OI
Rear grappled strike 3	↓+ⓧ in rear grappled state	Dropkick
Rear grappled strike 4	↔+ⓧ in rear grappled state	Elbow Smash-L
Rear grappled strike 5	→+ⓧ in rear grappled state	Elbow Smash-R
Light rear grappling move 1	Tap ⓧ behind standing opponent	Face Crusher OI
Light rear grappling move 2	Tap ↑+ⓧ behind standing opponent	Japanese Rolling Clutch Pin
Light rear grappling move 3	Tap ↓+ⓧ behind standing opponent	Takedown
Light rear grappling move 4	Tap ←+ⓧ behind standing opponent	Backslide Pin
Light rear grappling move 5	Tap →+ⓧ behind standing opponent	Falling Neck Breaker
Heavy rear grappling move 1	Hold ⓧ in rear grappled state	Grapevine Choke
Heavy rear grappling move 2	Hold ↑+ⓧ in rear grappled state	High Angle Rolling Clutch Pin
Heavy rear grappling move 3	Hold ↓+ⓧ in rear grappled state	Full Nelson Face Drop
Heavy rear grappling move 4	Hold ←+ⓧ in rear grappled state	Russian Leg Sweep
Heavy rear grappling move 5	Hold →+ⓧ in rear grappled state	Wrestling Lift
<i>Special rear grappling move</i>	Ⓐ+Ⓑ in special state behind standing opponent	Mysterio Rana
Light front turnbuckle grappling move 1	Tap ⓧ facing opponent slumped in turnbuckle	10 Punches
Light front turnbuckle grappling move 2	Tap ⓦ+ⓧ facing opponent slumped in turnbuckle	Shoulder Thrusts
Heavy front turnbuckle grappling move 1	Hold ⓧ facing opponent slumped in turnbuckle	Pulling Leg Thrust
Heavy front turnbuckle grappling move 2	Hold ⓦ+ⓧ facing opponent slumped in turnbuckle	Super Huracanrana
Light rear turnbuckle grappling move 1	Tap ⓧ behind opponent slumped in turnbuckle	Face Slam to Pole
Light rear turnbuckle grappling move 2	Tap ⓦ+ⓧ behind opponent slumped in turnbuckle	Shoulder Thrusts
Heavy rear turnbuckle grappling move 1	Hold ⓧ behind opponent slumped in turnbuckle	Sky High Back Drop
Heavy rear turnbuckle grappling move 2	Hold ⓦ+ⓧ behind opponent slumped in turnbuckle	Sky High Back Drop
Downed opponent turnbuckle grapple	Tap ⓧ near opponent down in turnbuckle	Stomping and Knee Trample

SMACKDOWN!™

MOVE	BUTTON COMMAND	NAME
Front opponent on turnbuckle grapple	Ⓐ facing opponent atop turnbuckle	Super Huracanrana
Rear opponent on turnbuckle grapple	Ⓐ behind opponent atop turnbuckle	Tree of Woe Stomp
Light Irish whip grapple 1	Tap Ⓐ when Irish-whipped opponent runs back at you	Scissor Sweep
Light Irish whip grapple 2	Tap Ⓐ+Ⓐ when Irish-whipped opponent runs back at you	Arm Drag
Heavy Irish whip grapple 1	Hold Ⓐ when Irish-whipped opponent runs back at you	Huracanrana O2
Heavy Irish whip grapple 2	Hold Ⓐ+Ⓐ when Irish-whipped opponent runs back at you	Huracanrana O1
Leap frog	Irish-whipped opponent running at you	Turnbuckle Dodge O2
Running front grapple	Running at front of standing opponent	Head Scissor O1
Running rear grapple	Running at rear of standing opponent	Face Crusher
Counterattack 1 (grapple)	Ⓐ after countering	Elbow Stomp
Counterattack 2 (grapple)	Ⓑ+Ⓐ after countering	Push Down
Contest of power	Tap Ⓐ repeatedly when you and your opponent attempt grapples simultaneously	Toe Kick
Grappling to the apron attack	Ⓐ in ring near opponent on apron	Throw into Inside
Grappling from the apron attack	Ⓐ on apron near opponent in ring	Sunset Flip
Grapple opponent on ropes	Tap Ⓐ near opponent on ropes	Rope Guillotine
Throw from edge	Ⓐ near edge of cell roof, entrance stage, etc.	Throw
Double team front grapple	Ⓐ when both Superstars are in front of targeted opponent	Double Flap Jack
Double team rear grapple	Ⓐ when both Superstars are behind targeted opponent	Double Team Knee Breaker
Double team sandwich attack	Ⓐ when both Superstars are surrounding targeted opponent	Striking Combination
Double team Irish whip grapple	Ⓐ when both Superstars are targeting Irish-whipped opponent	Double Team Scissor Sweep
Double team front turnbuckle grapple	Ⓐ when both Superstars are in front of targeted opponent in turnbuckle	Double Throw
Double team rear turnbuckle grapple	Ⓐ when both Superstars are behind targeted opponent in turnbuckle	Double Impact
Ground grapple	Ⓐ near head of face-up opponent (face up, near head)	Reverse Chin Lock
Ground grapple (face up, near side)	Ⓐ near side of face-up opponent	Ground Punches
Ground grapple (face up, near legs)	Ⓐ near legs of face-up opponent	Kick to Hamstring
Ground grapple (face down, near head)	Ⓐ near head of face-down opponent	Headlock
Ground grapple (face down, near side)	Ⓐ near side of face-down opponent	Mahistrol Cradle
Ground grapple (face down, near legs)	Ⓐ near legs of face-down opponent	Knee Breaker

MOVE	BUTTON COMMAND	NAME
Flying attack from turnbuckle 1 (vs. standing)	Ⓑ from top turnbuckle vs. standing opponent	Flying Body Attack
Flying attack from turnbuckle 2 (vs. standing)	Ⓑ+Ⓐ from top turnbuckle vs. standing opponent	Huracanrana
Flying attack from turnbuckle 1 (vs. downed)	Ⓑ from top turnbuckle vs. downed opponent	Diving Body Splash
Flying attack from turnbuckle 2 (vs. downed)	Ⓑ+Ⓐ from top turnbuckle vs. downed opponent	Diving Body Splash
Flying attack from apron (vs. standing)	From apron, hold Ⓐ toward standing opponent outside ring, tap Ⓐ	Huracanrana
Flying attack from apron (vs. downed)	From apron, hold Ⓐ toward downed opponent outside ring, tap Ⓐ	Diving Body Splash
Sliding attack to outside of ring (neutral run)	Ⓨ to run, hold Ⓐ toward opponent outside ring, tap Ⓐ near ropes	Diving Body Press O1
Sliding attack to outside of ring (Ⓐ run)	Ⓑ+Ⓨ to run, hold Ⓐ toward opponent outside ring, tap Ⓐ near ropes	Flip Attack
Flying outside attack from inside the ring	From inside ring near ropes, Ⓐ toward outside of ring, tap Ⓐ	Cork Screw Tope
Springboard attack	Run toward ropes, push Ⓐ toward ring center, tap Ⓐ near ropes	619
<i>Special springboard attack</i>	<i>Run toward ropes in special state, push Ⓐ toward ring center, tap Ⓐ near ropes</i>	<i>619</i>
Flying outside attack from apron	From apron, Ⓐ toward opponent outside of ring, tap Ⓐ	Asai Moonsault
Flying inside attack from apron (vs. standing)	From apron, Ⓐ toward standing opponent inside of ring, tap Ⓐ	West Coast Pop
Flying inside attack from apron (vs. downed)	From apron, Ⓐ toward downed opponent inside of ring, tap Ⓐ	Slingshot Body Splash
Taunt during match 1	↑ on + Control Pad during match	Drum Roll Point
Taunt during match 2	↓ on + Control Pad during match	Drum Roll Point
Taunt during match 3	↔ on + Control Pad during match	Come on! O1
Taunt during match 4	→ on + Control Pad during match	Come on! O1
<i>Special taunt</i>	<i>Ⓐ+Ⓑ when special slot is full</i>	<i>Scream</i>
Turnbuckle taunt	+ Control Pad atop turnbuckle	Taunt O1
Apron taunt	+ Control Pad from apron	Guts Pose

REY MYSTERIO™

ROB VAN DAM®

WWE.com Bio



Many consider Rob Van Dam to be the finest WWE athlete to never hold the World Heavyweight or WWE Championship. But because of his incredible talent and work ethic, RVD's reign at the top may not be far away.

While competing for ECW, RVD combined his scintillating martial arts skills and eye-popping maneuvers to develop a huge following that made his move to WWE enormously successful.

At 6 foot, 220 pounds, RVD may not be the largest man in the ring, but he regularly brings the largest fight with him, and, as a result, has excelled against Superstars nearly twice his size. When his alliance with Kane was ended by a chokeslam from the monster, RVD was not deterred to step into the ring with his former partner and hold his own. His quickness, strength, and ability to counter just about any move, combined with an incredible offensive arsenal from inside or above the ring, make RVD not only dangerous, but very popular as well.

Stats

HEIGHT: 6' 0"

WEIGHT: 220 lbs.

FROM: Battle Creek, MI

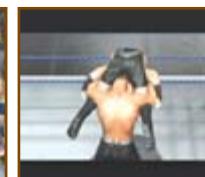
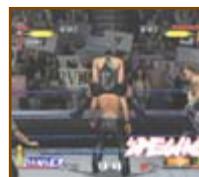
CAREER HIGHLIGHTS: Intercontinental Champion, World Tag Team Champion, Hardcore Champion, ECW Television Champion, ECW Tag Team Champion

SPECIAL MOVES

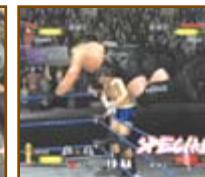
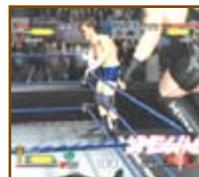
All special moves are performed by pressing **A+B** while in your special state. You must have at least one special slot filled in order to enter your special state.



Combination Kick (facing standing opponent)



High Angle Rolling Clutch Pin (behind standing opponent)



Five Star Frogsplash (from top of turnbuckle)

Attribute Points

Attribute	Rating
Strength	5.5
Speed	8.5
Durability	6
Counter	7.5
Charisma	7
Submission	4
Overall	64

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MOVE LIST

MOVE	BUTTON COMMAND	NAME
Light strike 1	Tap ⚡ facing standing opponent	Punch-R
Light strike 2	Tap ⚡+⚡ facing standing opponent	Light Middle Kick-R
Combination strike (2nd)	Tap ⚡ after 1st light strike	Light Middle Kick-L
Combination strike (3rd)	Tap ⚡ after 2nd combination strike	Low Kick 01
Combination strike (finish 1)	Tap ⚡ after other combination strikes	Spinning Jump Kick 01
Combination strike (finish 2)	Tap ⚡+⚡ after other combination strikes	Spinning Wheel Kick 02
Heavy strike 1	Hold ⚡ facing standing opponent	Leg Sweep 02
Heavy strike 2	Hold ⚡+⚡ facing standing opponent	Spinning Wheel Kick 02
Counterattack 1 (strike)	⚡ after countering	Back Elbow Strike
Counterattack 1 (strike)	⚡+⚡ after countering	Spinning Wheel Kick 02
Irish whip pull back strike 1	⚡ immediately after Irish whipping opponent	Shoulder Thrusts
Irish whip pull back strike 2	⚡+⚡ immediately after Irish whipping opponent	Clothesline
Running strike 1	⚡ while running at standing opponent	Spinning Wheel Kick
Running strike 2	⚡+⚡ while running at standing opponent	Flying Body Press
Turnbuckle strike	⚡ vs. opponent slumped in turnbuckle	Elbow Strike-R
Turnbuckle strike (downed opponent)	⚡ vs. opponent down in turnbuckle	Stomp 01
Running turnbuckle strike	⚡ while running at opponent slumped in turnbuckle	Spear
Running turnbuckle strike (downed opponent)	⚡ while running at opponent down in turnbuckle	Gun Packet
Ground strike (face up)	⚡ vs. face-up opponent	Spiral Guillotine Leg Drop
Ground strike (face down)	⚡ vs. face-down opponent	Stomp 01
Running ground strike (face up)	⚡ while running at face-up opponent	Rolling Thunder
Running ground strike (face down)	⚡ while running at face-down opponent	Dropkick
Front grappled strike 1	⚡ in front grappled state	Punch-R
Front grappled strike 2	↑+⚡ in front grappled state	Spinning Jump Kick 01
Front grappled strike 3	↓+⚡ in front grappled state	Dropkick to Breast
Front grappled strike 4	←+⚡ in front grappled state	Elbow Smash-L
Front grappled strike 5	→+⚡ in front grappled state	Elbow Smash-R
Light front grappling move 1	Tap ⚡ facing standing opponent	Headlock Takedown
Light front grappling move 2	Tap ↑+⚡ facing standing opponent	Suplex
Light front grappling move 3	Tap ↓+⚡ facing standing opponent	Jaw Breaker 01
Light front grappling move 4	Tap ←+⚡ facing standing opponent	Small Package

MOVE	BUTTON COMMAND	NAME
Light front grappling move 5	Tap →+⚡ facing standing opponent	Arm Drag
Heavy front grappling move 1	Hold ⚡ in front grappled state	DDT
Heavy front grappling move 2	Hold ↑+⚡ in front grappled state	Gordbuster
Heavy front grappling move 3	Hold ↓+⚡ in front grappled state	Northern Lights Suplex Pin
Heavy front grappling move 4	Hold ←+⚡ in front grappled state	Double Underhook Back Drop
Heavy front grappling move 5	Hold →+⚡ in front grappled state	Roll Throw
<i>Special front grappling move</i>	<i>⚡+⚡ in special state facing standing opponent</i>	<i>Combination Kick</i>
<i>Momentum shift</i>	<i>⚡+⚡ facing opponent when spirit reads "Danger"</i>	<i>Low Blow 01</i>
Rear grappled strike 1	⚡ in rear grappled state	Punch-R
Rear grappled strike 2	↑+⚡ in rear grappled state	Spinning Wheel Kick 01
Rear grappled strike 3	↓+⚡ in rear grappled state	Leg Sweep 02
Rear grappled strike 4	←+⚡ in rear grappled state	Elbow Smash-L
Rear grappled strike 5	→+⚡ in rear grappled state	Elbow Smash-R
Light rear grappling move 1	Tap ⚡ behind standing opponent	Sleeper Hold
Light rear grappling move 2	Tap ↑+⚡ behind standing opponent	Face Crusher 01
Light rear grappling move 3	Tap ↓+⚡ behind standing opponent	Takedown
Light rear grappling move 4	Tap ←+⚡ behind standing opponent	Pendulum Back Breaker
Light rear grappling move 5	Tap →+⚡ behind standing opponent	Backslide Pin
Heavy rear grappling move 1	Hold ⚡ in rear grappled state	Reverse DDT
Heavy rear grappling move 2	Hold ↑+⚡ in rear grappled state	German Suplex
Heavy rear grappling move 3	Hold ↓+⚡ in rear grappled state	Japanese Rolling Clutch Pin
Heavy rear grappling move 4	Hold ←+⚡ in rear grappled state	Falling Neck Breaker
Heavy rear grappling move 5	Hold →+⚡ in rear grappled state	Abdominal Stretch
<i>Special rear grappling move</i>	<i>⚡+⚡ in special state behind standing opponent</i>	<i>Rolling Clutch Pin High Angle</i>
Light front turnbuckle grappling move 1	Tap ⚡ facing opponent slumped in turnbuckle	10 Punches
Light front turnbuckle grappling move 2	Tap ⚡+⚡ facing opponent slumped in turnbuckle	RVD Shoulder Thrusts
Heavy front turnbuckle grappling move 1	Hold ⚡ facing opponent slumped in turnbuckle	Pulling Leg Thrust
Heavy front turnbuckle grappling move 2	Hold ⚡+⚡ facing opponent slumped in turnbuckle	Superplex
Light rear turnbuckle grappling move 1	Tap ⚡ behind opponent slumped in turnbuckle	Face Slam to Pole
Light rear turnbuckle grappling move 2	Tap ⚡+⚡ behind opponent slumped in turnbuckle	Shoulder Thrusts

ROB
WANDAM®

MOVE	BUTTON COMMAND	NAME
Heavy rear turnbuckle grappling move 1	Hold \textcircled{A} behind opponent slumped in turnbuckle	Sky High Back Drop
Heavy rear turnbuckle grappling move 2	Hold $\textcircled{C} + \textcircled{A}$ behind opponent slumped in turnbuckle	Flipping Power Bomb Pin
Downed opponent turnbuckle grapple	Tap \textcircled{A} near opponent down in turnbuckle	Stomping and Knee Trample
Front opponent on turnbuckle grapple	\textcircled{A} facing opponent atop turnbuckle	Throw
Rear opponent on turnbuckle grapple	\textcircled{A} behind opponent atop turnbuckle	Drop to Outside
Light Irish whip grapple 1	Tap \textcircled{A} when Irish-whipped opponent runs back at you	Back Toss
Light Irish whip grapple 2	Tap $\textcircled{C} + \textcircled{A}$ when Irish-whipped opponent runs back at you	Arm Drag
Heavy Irish whip grapple 1	Hold \textcircled{A} when Irish-whipped opponent runs back at you	Flap Jack 01
Heavy Irish whip grapple 2	Hold $\textcircled{C} + \textcircled{A}$ when Irish-whipped opponent runs back at you	Huracanrana 02
Leap frog	Irish-whipped opponent running at you	Turnbuckle Dodge 03
Running front grapple	Running at front of standing opponent	Thesz Press
Running rear grapple	Running at rear of standing opponent	School Boy
Counterattack 1 (grapple)	\textcircled{A} after countering	Wheel Kick
Counterattack 2 (grapple)	$\textcircled{C} + \textcircled{A}$ after countering	Wheel Kick
Contest of power	Tap \textcircled{A} repeatedly when you and your opponent attempt grapples simultaneously	Test of Strength Flip
Grappling to the apron attack	\textcircled{A} in ring near opponent on apron	Suplex
Grappling from the apron attack	\textcircled{A} on apron near opponent in ring	Sunset Flip
Grapple opponent on ropes	Tap \textcircled{A} near opponent on ropes	Rope Guillotine
Throw from edge	\textcircled{A} near edge of cell roof, entrance stage, etc.	Throw
Double team front grapple	\textcircled{A} when both Superstars are in front of targeted opponent	Double Suplex
Double team rear grapple	\textcircled{A} when both Superstars are behind targeted opponent	Double Team Knee Breaker
Double team sandwich attack	\textcircled{A} when both Superstars are surrounding targeted opponent	Striking Combination
Double team Irish whip grapple	\textcircled{A} when both Superstars are targeting Irish-whipped opponent	Double Arm Drag
Double team front turnbuckle grapple	\textcircled{A} when both Superstars are in front of targeted opponent in turnbuckle	Double Throw
Double team rear turnbuckle grapple	\textcircled{A} when both Superstars are behind targeted opponent in turnbuckle	Double Impact
Ground grapple (face up, near head)	\textcircled{A} near head of face-up opponent	Reverse Chin Lock

MOVE	BUTTON COMMAND	NAME
Ground grapple (face up, near side)	\textcircled{A} near side of face-up opponent	Moonsault Splash
Ground grapple (face up, near legs)	\textcircled{A} near legs of face-up opponent	Kick to Hamstring
Ground grapple (face down, near head)	\textcircled{A} near head of face-down opponent	Headlock
Ground grapple (face down, near side)	\textcircled{A} near side of face-down opponent	Arm Wrench with Toe Kick
Ground grapple (face down, near legs)	\textcircled{A} near legs of face-down opponent	Half Boston Crab
Flying attack from turnbuckle 1 (vs. standing)	\textcircled{B} from top turnbuckle vs. standing opponent	Diving Karate Kick
Flying attack from turnbuckle 2 (vs. standing)	$\textcircled{C} + \textcircled{B}$ from top turnbuckle vs. standing opponent	Flip Attack 01
Flying attack from turnbuckle 1 (vs. downed)	\textcircled{B} from top turnbuckle vs. downed opponent	Diving Elbow Drop 01
Flying attack from turnbuckle 2 (vs. downed)	$\textcircled{C} + \textcircled{B}$ from top turnbuckle vs. downed opponent	Moonsault Splash 03
<i>Special flying attack from turnbuckle</i>	$\textcircled{A} + \textcircled{B}$ in special state from top turnbuckle	<i>Five Star Frogsplash</i>
Flying attack from apron (vs. standing)	From apron, hold \textcircled{C} toward standing opponent outside ring, tap \textcircled{B}	Flip Attack 01
Flying attack from apron (vs. downed)	From apron, hold \textcircled{C} toward downed opponent outside ring, tap \textcircled{B}	<i>Five Star Frogsplash</i>
Sliding attack to outside of ring (neutral run)	\textcircled{Y} to run, hold \textcircled{C} toward opponent outside ring, tap \textcircled{B} near ropes	Baseball Slide
Sliding attack to outside of ring (\textcircled{C} run)	$\textcircled{C} + \textcircled{Y}$ to run, hold \textcircled{C} toward opponent outside ring, tap \textcircled{B} near ropes	Suicide Dive
Flying outside attack from inside the ring	From inside ring near ropes, \textcircled{C} toward outside of ring, tap \textcircled{B}	Vaulting Body Press
Springboard attack	Run toward ropes, push \textcircled{C} toward ring center, tap \textcircled{B} near ropes	Springboard Dropkick
Flying outside attack from apron	From apron, \textcircled{C} toward opponent outside of ring, tap \textcircled{B}	Asai Moonsault
Taunt during match 1	\textcircled{A} on + Control Pad during match	RVD Bounce
Taunt during match 2	\textcircled{B} on + Control Pad during match	Asian Fighting Stance
Taunt during match 3	\textcircled{C} on + Control Pad during match	R...V...D
Taunt during match 4	\textcircled{X} on + Control Pad during match	R...V...D
<i>Special taunt</i>	$\textcircled{A} + \textcircled{B}$ when special slot is full	<i>Come on! 01</i>
Turnbuckle taunt	+ Control Pad atop turnbuckle	Taunt 01
Apron taunt	+ Control Pad from apron	Clapping Hands 02

SMACKDOWN!

UNDERTAKER®



WWE.com Bio



If any one Superstar symbolizes WWE, it's Undertaker.

For more than a dozen years, Undertaker has been a WWE mainstay. He's battled all the greats—from Hulk Hogan and Ultimate Warrior to Stone Cold and The Rock—and lived to tell about it. No other Superstar has ever had the run of success enjoyed by the Deadman—no one.

A multiple-time WWE Champion, 'Taker has had the privilege of performing in main events all over the U.S., North America, and the world. In fact, 'Taker's *WrestleMania* record is second to none—he is a perfect 12-0.

Undertaker has also been at the forefront of some of the most original matches and concepts in WWE history. He is the innovator of Inferno Matches, Casket Matches, and, of course, the famed Hell in a Cell. He is also constantly in the hunt for the WWE Championship.

Stats

Height: 6' 10"

Weight: 328 lbs.

From: Houston, TX

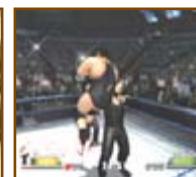
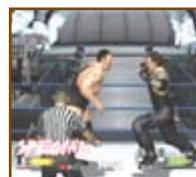
Career Highlights: WWE Champion, World Tag Team Champion, WCW Tag Team Champion, Hardcore Champion

SPECIAL MOVES

All special moves are performed by pressing **Ⓐ + ⓑ** while in your special state. You must have at least one special slot filled in order to enter your special state.



Tombstone Piledriver (facing standing opponent **or** behind standing opponent)



Chokeslam (vs. Irish-whipped opponent)



Rest in Peace (near head of face-up opponent)

Attribute Points

Attribute	Rating
Strength	8.5
Speed	4
Durability	9
Counter	7
Charisma	8
Submission	6.5
Overall	71

MOVE LIST

MOVE	BUTTON COMMAND	NAME
Light strike 1	Tap ⓧ facing standing opponent	Deadman Punch
Light strike 2	Tap ⓦ+⠁ facing standing opponent	Body Blow
Combination strike (2nd)	Tap ⓧ after 1st light strike	Deadman Punch
Combination strike (3rd)	Tap ⓧ after 2nd combination strike	Body Blow
Combination strike (finish 1)	Tap ⓧ after other combination strikes	Bow Pulling Straight
Combination strike (finish 2)	Tap ⓦ+⠁ after other combination strikes	Big Boot
Heavy strike 1	Hold ⓧ facing standing opponent	Full Swing Punch
Heavy strike 2	Hold ⓦ+⠁ facing standing opponent	Big Boot
Counterattack 1 (strike)	⠁ after countering	Full Swing Punch
Counterattack 1 (strike)	⠁+⠁ after countering	Big Boot
Irish whip pull back strike 1	⠁ immediately after Irish whipping opponent	Shoulder Thrusts
Irish whip pull back strike 2	⠁+⠁ immediately after Irish whipping opponent	Clothesline
Running strike 1	⠁ while running at standing opponent	Back Elbow Strike
Running strike 2	⠁+⠁ while running at standing opponent	Diving Clothesline OI
Turnbuckle strike	⠁ vs. opponent slumped in turnbuckle	Body Blow
Turnbuckle strike (downed opponent)	⠁ vs. opponent down in turnbuckle	Stomp OI
Running turnbuckle strike	⠁ while running at opponent slumped in turnbuckle	Stinger Splash
Running turnbuckle strike (downed opponent)	⠁ while running at opponent down in turnbuckle	Running Knee Attack
Ground strike (face up)	⠁ vs. face-up opponent	Stomp OI
Ground strike (face down)	⠁ vs. face-down opponent	Elbow Drop
Running ground strike (face up)	⠁ while running at face-up opponent	Jumping Guillotine Leg Drop
Running ground strike (face down)	⠁ while running at face-down opponent	Elbow Drop
Front grappled strike 1	⠁ in front grappled state	Punch-R
Front grappled strike 2	↑+⠁ in front grappled state	Sledge Hammer
Front grappled strike 3	↓+⠁ in front grappled state	Heavy Knee Lift
Front grappled strike 4	↔+⠁ in front grappled state	Body Blow-L
Front grappled strike 5	→+⠁ in front grappled state	Body Blow-R
Light front grappling move 1	Tap ⓧ facing standing opponent	Choke Throw
Light front grappling move 2	Tap ↑+⠁ facing standing opponent	Suplex
Light front grappling move 3	Tap ↓+⠁ facing standing opponent	High Angle Scoop Slam
Light front grappling move 4	Tap ←+⠁ facing standing opponent	Neck Breaker
Light front grappling move 5	Tap →+⠁ facing standing opponent	Arm Wrench Lift Up Throwing

MOVE	BUTTON COMMAND	NAME
Heavy front grappling move 1	Hold ⓧ in front grappled state	DDT
Heavy front grappling move 2	Hold ↑+⠁ in front grappled state	Last Ride
Heavy front grappling move 3	Hold ↓+⠁ in front grappled state	Fujiwara Armbar OI
Heavy front grappling move 4	Hold ←+⠁ in front grappled state	Sidewalk Slam
Heavy front grappling move 5	Hold →+⠁ in front grappled state	Front Powerslam
<i>Special front grappling move</i>	⠁+⠄ in special state facing standing opponent	Tombstone Piledriver
<i>Momentum shift</i>	⠁+⠄ facing opponent when spirit reads "Danger"	Chokeslam
Rear grappled strike 1	⠁ in rear grappled state	Punch-R
Rear grappled strike 2	↑+⠁ in rear grappled state	Clothesline-R
Rear grappled strike 3	↓+⠁ in rear grappled state	Elbow Strike
Rear grappled strike 4	↔+⠁ in rear grappled state	Elbow Smash-L
Rear grappled strike 5	→+⠁ in rear grappled state	Elbow Smash-R
Light rear grappling move 1	Tap ⓧ behind standing opponent	Sleeper
Light rear grappling move 2	Tap ↑+⠁ behind standing opponent	Back Drop
Light rear grappling move 3	Tap ↓+⠁ behind standing opponent	Falling Neck Breaker
Light rear grappling move 4	Tap ←+⠁ behind standing opponent	Shin Breaker
Light rear grappling move 5	Tap →+⠁ behind standing opponent	Abdominal Stretch
Heavy rear grappling move 1	Hold ⓧ in rear grappled state	Dragon Sleeper
Heavy rear grappling move 2	Hold ↑+⠁ in rear grappled state	Atomic Drop
Heavy rear grappling move 3	Hold ↓+⠁ in rear grappled state	Reverse DDT
Heavy rear grappling move 4	Hold ←+⠁ in rear grappled state	Russian Leg Sweep
Heavy rear grappling move 5	Hold →+⠁ in rear grappled state	Side Slam
<i>Special rear grappling move</i>	⠁+⠄ in special state behind standing opponent	Tombstone Piledriver
Light front turnbuckle grappling move 1	Tap ⓧ facing opponent slumped in turnbuckle	Rapid Punches
Light front turnbuckle grappling move 2	Tap ⓦ+⠁ facing opponent slumped in turnbuckle	Back Elbow Combination
Heavy front turnbuckle grappling move 1	Hold ⓧ facing opponent slumped in turnbuckle	Old School
Heavy front turnbuckle grappling move 2	Hold ⓦ+⠁ facing opponent slumped in turnbuckle	Superplex
Light rear turnbuckle grappling move 1	Tap ⓧ behind opponent slumped in turnbuckle	Face Slam to Pole
Light rear turnbuckle grappling move 2	Tap ⓦ+⠁ behind opponent slumped in turnbuckle	Shoulder Thrusts
Heavy rear turnbuckle grappling move 1	Hold ⓧ behind opponent slumped in turnbuckle	Super Back Drop
Heavy rear turnbuckle grappling move 2	Hold ⓦ+⠁ behind opponent slumped in turnbuckle	Super Back Drop
Downed opponent turnbuckle grapple	Tap ⓧ near opponent down in turnbuckle	Stomping and Knee Trample

SMACKDOWN!™

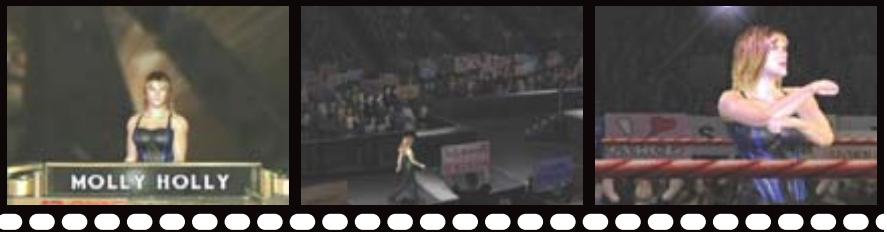
MOVE	BUTTON COMMAND	NAME
Front opponent on turnbuckle grapple	Ⓐ facing opponent atop turnbuckle	Throw
Rear opponent on turnbuckle grapple	Ⓐ behind opponent atop turnbuckle	Super Back Drop
Light Irish whip grapple 1	Tap Ⓐ when Irish-whipped opponent runs back at you	Back Toss
Light Irish whip grapple 2	Tap Ⓐ+Ⓑ when Irish-whipped opponent runs back at you	Manhattan Drop
Heavy Irish whip grapple 1	Hold Ⓐ when Irish-whipped opponent runs back at you	Front Powerslam
Heavy Irish whip grapple 2	Hold Ⓐ+Ⓑ when Irish-whipped opponent runs back at you	Sidewalk Slam
<i>Special Irish whip grapple</i>	<i>Ⓐ+Ⓑ in special state when Irish-whipped opponent runs back at you</i>	<i>Chokeslam</i>
Leap frog	Irish-whipped opponent running at you	Turnbuckle Dodge 01
Running front grapple	Running at front of standing opponent	Running DDT
Running rear grapple	Running at rear of standing opponent	Bulldog
Counterattack 1 (grapple)	Ⓐ after countering	Elbow Stomp
Counterattack 2 (grapple)	Ⓑ+Ⓐ after countering	Clothesline
Contest of power	Tap Ⓐ repeatedly when you and your opponent attempt grapples simultaneously	Toe Kick
Grappling to the apron attack	Ⓐ in ring near opponent on apron	Suplex
Grappling from the apron attack	Ⓐ on apron near opponent in ring	Guillotine
Grapple opponent on ropes	Tap Ⓐ near opponent on ropes	Rope Guillotine
Throw from edge	Ⓐ near edge of cell roof, entrance stage, etc.	Choke Slam
Double team front grapple	Ⓐ when both Superstars are in front of targeted opponent	Double Chokeslam
Double team rear grapple	Ⓐ when both Superstars are behind targeted opponent	Double Back Drop
Double team sandwich attack	Ⓐ when both Superstars are surrounding targeted opponent	Double Power Bomb
Double team Irish whip grapple	Ⓐ when both Superstars are targeting Irish-whipped opponent	High Time
Double team front turnbuckle grapple	Ⓐ when both Superstars are in front of targeted opponent in turnbuckle	Double Throw
Double team rear turnbuckle grapple	Ⓐ when both Superstars are behind targeted opponent in turnbuckle	Double Impact
Ground grapple (face up, near head)	Ⓐ near head of face-up opponent	Mounted Punches
Ground grapple (face up, near side)	Ⓐ near side of face-up opponent	Guri Guri
Ground grapple (face up, near legs)	Ⓐ near legs of face-up opponent	Side Leglock
<i>Special ground grapple (face up, near head)</i>	<i>Ⓐ+Ⓑ in special state near head of face-up opponent</i>	<i>Rest in Peace</i>

MOVE	BUTTON COMMAND	NAME
Ground grapple (face down, near head)	Ⓐ near head of face-down opponent	Headlock
Ground grapple (face down, near side)	Ⓐ near side of face-down opponent	Fujiwara Armbar
Ground grapple (face down, near legs)	Ⓐ near legs of face-down opponent	Knee Breaker
Flying attack from turnbuckle 1 (vs. standing)	Ⓑ from top turnbuckle vs. standing opponent	Diving Shoulder Block
Flying attack from turnbuckle 2 (vs. standing)	Ⓑ+Ⓐ from top turnbuckle vs. standing opponent	Diving Shoulder Block
Flying attack from turnbuckle 1 (vs. downed)	Ⓑ from top turnbuckle vs. downed opponent	Diving Elbow Drop 01
Flying attack from turnbuckle 2 (vs. downed)	Ⓑ+Ⓐ from top turnbuckle vs. downed opponent	Diving Elbow Drop 01
Flying attack from apron	From apron, hold Ⓐ toward standing opponent outside ring, tap Ⓑ	Diving Shoulder Block
Flying attack from apron (vs. downed)	From apron, hold Ⓐ toward downed opponent outside ring, tap Ⓑ	Diving Elbow Drop 01
Sliding attack to outside of ring (neutral run)	Ⓐ to run, hold Ⓐ toward opponent outside ring, tap Ⓑ near ropes	Baseball Slide
Sliding attack to outside of ring (Ⓐ run)	Ⓐ+Ⓑ to run, hold Ⓐ toward opponent outside ring, tap Ⓑ near ropes	Diving Body Press 02
Flying outside attack from apron	From apron, Ⓐ toward opponent outside of ring, tap Ⓑ	Double Axe Handle
Taunt during match 1	↑ on + Control Pad during match	Ready for Chokeslam
Taunt during match 2	↓ on + Control Pad during match	Darkness Prayer
Taunt during match 3	↔ on + Control Pad during match	Ready for the Last Ride
Taunt during match 4	→ on + Control Pad during match	I'm Ready!
<i>Special taunt</i>	<i>Ⓐ+Ⓑ when special slot is full</i>	<i>Go to Hell</i>
Turnbuckle taunt	+ Control Pad atop turnbuckle	Taunt 01
Apron taunt	+ Control Pad from apron	Clapping Hands 01

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MOLLY HOLLY™

[WWE.com Bio](#)



Molly is easily one of the most athletic females on the WWE roster, and, as she tells it, she's also by far the most precious and wholesome.

For a time, Molly teamed with The Hurricane to fight for truth and justice, and she tried to protect the good citizens of WWE. However, Molly destroyed her relationship by trying to take the Hardcore Championship from The Hurricane during *WrestleMania X8*.

Since then, Molly has shed her cape in an attempt to be taken as a serious threat in the women's division on *Raw*. Molly has also shed her hair, believe it or not. In one of the more memorable moments of *WrestleMania XX*, Molly's head was shaved clean by Victoria after Molly failed to capture the Women's Championship.

Molly is now met with chants of "egghead" every time she enters the arena. The yells, however, seem to go in one ear and out the other, as her in-ring success has not wavered as a result.

Stats

HEIGHT: 5' 4"

FROM: Forrest Lake, MN

CAREER HIGHLIGHTS: Women's Champion, Hardcore Champion

SPECIAL MOVES

All special moves are performed by pressing **A+B** while in your special state. You must have at least one special slot filled in order to enter your special state.



Northern Lights Suplex Pin (facing standing opponent)



Maya Suplex Pin (behind standing opponent)



Molly Go Round (from top turnbuckle)

MOVE LIST

MOVE	BUTTON COMMAND	NAME
Light strike 1	Tap ⓧ facing standing opponent	Back Chop
Light strike 2	Tap ⓪+Ⓐ facing standing opponent	Toe Kick 04
Combination strike (2nd)	Tap ⓧ after 1st light strike	Back Chop
Combination strike (3rd)	Tap ⓧ after 2nd combination strike	Back Chop
Combination strike (finish 1)	Tap ⓧ after other combination strikes	Hard Back Chop
Combination strike (finish 2)	Tap ⓪+Ⓐ after other combination strikes	Dropkick
Heavy strike 1	Hold ⓧ facing standing opponent	Hard Back Chop
Heavy strike 2	Hold ⓪+Ⓐ facing standing opponent	Dropkick
Counterattack 1 (strike)	Ⓐ after countering	Hard Back Chop
Counterattack 1 (strike)	Ⓐ+Ⓑ after countering	Back Elbow Strike
Irish whip pull back strike 1	Ⓐ immediately after Irish whipping opponent	Kitchen Sink
Irish whip pull back strike 2	Ⓐ+Ⓑ immediately after Irish whipping opponent	Shoulder Crack
Running strike 1	Ⓐ while running at standing opponent	Shoulder Block
Running strike 2	Ⓐ+Ⓑ while running at standing opponent	Clothesline-R
Turnbuckle strike	Ⓐ vs. opponent slumped in turnbuckle	Hard Back Chop
Turnbuckle strike (downed opponent)	Ⓐ vs. opponent down in turnbuckle	Women's Stomp 02
Running turnbuckle strike	Ⓐ while running at opponent slumped in turnbuckle	Back Elbow Strike
Running turnbuckle strike (downed opponent)	Ⓐ while running at opponent down in turnbuckle	Dropkick
Ground strike (face up)	Ⓐ vs. face-up opponent	Women's Stomp 02
Ground strike (face down)	Ⓐ vs. face-down opponent	Women's Stomp 02
Running ground strike (face up)	Ⓐ while running at face-up opponent	Elbow Drop
Running ground strike (face down)	Ⓐ while running at face-down opponent	Elbow Drop
Front grappled strike 1	Ⓐ in front grappled state	Punch-R
Front grappled strike 2	↑+Ⓐ in front grappled state	Dropkick to Breast
Front grappled strike 3	↓+Ⓐ in front grappled state	Eye Rake
Front grappled strike 4	↔+Ⓐ in front grappled state	Elbow Smash-L
Front grappled strike 5	→+Ⓐ in front grappled state	Elbow Smash-R
Light front grappling move 1	Tap Ⓢ facing standing opponent	Snapmare
Light front grappling move 2	Tap ↑+Ⓐ facing standing opponent	Snap Suplex
Light front grappling move 3	Tap ↓+Ⓐ facing standing opponent	Scoop Slam 01
Light front grappling move 4	Tap ←+Ⓐ facing standing opponent	Neck Breaker
Light front grappling move 5	Tap →+Ⓐ facing standing opponent	Arm Drag
Heavy front grappling move 1	Hold Ⓢ in front grappled state	DDT
Heavy front grappling move 2	Hold ↑+Ⓐ in front grappled state	Canadian Back Breaker

MOVE	BUTTON COMMAND	NAME
Heavy front grappling move 3	Hold Ⓢ+Ⓐ in front grappled state	Shoulder Breaker
Heavy front grappling move 4	Hold Ⓣ+Ⓐ in front grappled state	Wrist Lock Suplex Pin
Heavy front grappling move 5	Hold Ⓤ+Ⓐ in front grappled state	Fujiwara Armbar 01
<i>Special front grappling move</i>	Ⓐ+Ⓑ in special state facing standing opponent	<i>Northern Lights Suplex Pin</i>
<i>Momentum shift</i>	Ⓐ+Ⓑ facing opponent when spirit reads "Danger"	<i>Full Swinging Slap</i>
Rear grappled strike 1	Ⓑ in rear grappled state	Punch-R
Rear grappled strike 2	↑+Ⓑ in rear grappled state	Elbow Strike
Rear grappled strike 3	↓+Ⓑ in rear grappled state	Grappling Low Blow
Rear grappled strike 4	↔+Ⓑ in rear grappled state	Elbow Smash-L
Rear grappled strike 5	→+Ⓑ in rear grappled state	Elbow Smash-R
Light rear grappling move 1	Tap Ⓢ behind standing opponent	Face Crusher 01
Light rear grappling move 2	Tap ↑+Ⓐ behind standing opponent	Hair Pull Slam
Light rear grappling move 3	Tap ↓+Ⓐ behind standing opponent	Take Down
Light rear grappling move 4	Tap ←+Ⓐ behind standing opponent	Shin Breaker
Light rear grappling move 5	Tap →+Ⓐ behind standing opponent	Russian Leg Sweep
Heavy rear grappling move 1	Hold Ⓢ in rear grappled state	Abdominal Stretch
Heavy rear grappling move 2	Hold ↑+Ⓐ in rear grappled state	Back Drop
Heavy rear grappling move 3	Hold ↓+Ⓐ in rear grappled state	Japanese Rolling Clutch Pin
Heavy rear grappling move 4	Hold ↔+Ⓐ in rear grappled state	Pendulum Back Breaker
Heavy rear grappling move 5	Hold →+Ⓐ in rear grappled state	Stomach Breaker
<i>Special rear grappling move</i>	Ⓐ+Ⓑ in special state behind standing opponent	<i>Maya Suplex Pin</i>
Light front turnbuckle grappling move 1	Tap Ⓢ facing opponent slumped in turnbuckle	Knee Strikes
Light front turnbuckle grappling move 2	Tap ⓪+Ⓐ facing opponent slumped in turnbuckle	Shoulder Thrusts
Heavy front turnbuckle grappling move 1	Hold Ⓢ facing opponent slumped in turnbuckle	Superplex
Heavy front turnbuckle grappling move 2	Hold ⓪+Ⓐ facing opponent slumped in turnbuckle	Superplex
Light rear turnbuckle grappling move 1	Tap Ⓢ behind opponent slumped in turnbuckle	Face Slam to Pole
Light rear turnbuckle grappling move 2	Tap ⓪+Ⓐ behind opponent slumped in turnbuckle	Shoulder Thrusts
Heavy rear turnbuckle grappling move 1	Hold Ⓢ behind opponent slumped in turnbuckle	School Boy
Heavy rear turnbuckle grappling move 2	Hold ⓪+Ⓐ behind opponent slumped in turnbuckle	Super Back Drop
Downed opponent turnbuckle grapple	Tap Ⓢ near opponent down in turnbuckle	Stomping and Knee Trample

MOVE	BUTTON COMMAND	NAME
Front opponent on turnbuckle grapple	Ⓐ facing opponent atop turnbuckle	Superplex
Rear opponent on turnbuckle grapple	Ⓐ behind opponent atop turnbuckle	Drop to Outside
Light Irish whip grapple 1	Tap Ⓐ when Irish-whipped opponent runs back at you	Monkey Toss
Light Irish whip grapple 2	Tap Ⓐ+Ⓐ when Irish-whipped opponent runs back at you	Back Toss
Heavy Irish whip grapple 1	Hold Ⓐ when Irish-whipped opponent runs back at you	Flap Jack O1
Heavy Irish whip grapple 2	Hold Ⓐ+Ⓐ when Irish-whipped opponent runs back at you	Fujiwara Armbar
Leap frog	Irish-whipped opponent running at you	Turnbuckle Dodge O1
Running front grapple	Running at front of standing opponent	Swinging Neck Breaker
Running rear grapple	Running at rear of standing opponent	Bulldog
Counterattack 1 (grapple)	Ⓐ after countering	Push Down
Counterattack 2 (grapple)	Ⓑ+Ⓐ after countering	Elbow Stomp
Contest of power	Tap Ⓐ repeatedly when you and your opponent attempt grapples simultaneously	Test of Strength Flip
Grappling to the apron attack	Ⓐ in ring near opponent on apron	Suplex
Grappling from the apron attack	Ⓐ on apron near opponent in ring	Guillotine
Grapple opponent on ropes	Tap Ⓐ near opponent on ropes	Rope Guillotine
Throw from edge	Ⓐ near edge of cell roof, entrance stage, etc.	Throw
Double team front grapple	Ⓐ when both Superstars are in front of targeted opponent	Double Suplex
Double team rear grapple	Ⓐ when both Superstars are behind targeted opponent	Double Back Drop
Double team sandwich attack	Ⓐ when both Superstars are surrounding targeted opponent	Striking Combination
Double team Irish whip grapple	Ⓐ when both Superstars are targeting Irish-whipped opponent	Double Team Back Toss
Double team front turnbuckle grapple	Ⓐ when both Superstars are in front of targeted opponent in turnbuckle	Double Throw
Double team rear turnbuckle grapple	Ⓐ when both Superstars are behind targeted opponent in turnbuckle	Neck Breaker Bomb
Ground grapple (face up, near head)	Ⓐ near head of face-up opponent	Reverse Chin Lock
Ground grapple (face up, near side)	Ⓐ near side of face-up opponent	Mounted Punches
Ground grapple (face up, near legs)	Ⓐ near legs of face-up opponent	Half Boston Crab
Ground grapple (face down, near head)	Ⓐ near head of face-down opponent	Headlock

MOVE	BUTTON COMMAND	NAME
Ground grapple (face down, near side)	Ⓐ near side of face-down opponent	Arm Wrench with Toe Kick
Ground grapple (face down, near legs)	Ⓐ near legs of face-down opponent	Knee Breaker
Flying attack from turnbuckle 1 (vs. standing)	Ⓑ from top turnbuckle vs. standing opponent	Missile Dropkick
Flying attack from turnbuckle 2 (vs. standing)	Ⓐ+Ⓑ from top turnbuckle vs. standing opponent	Flying Body Attack
Flying attack from turnbuckle 1 (vs. downed)	Ⓑ from top turnbuckle vs. downed opponent	Diving Elbow Drop O1
Flying attack from turnbuckle 2 (vs. downed)	Ⓐ+Ⓑ from top turnbuckle vs. downed opponent	Diving Body Splash
<i>Special flying attack from turnbuckle</i>	Ⓐ+Ⓑ in special state from top turnbuckle	Molly Go Round
Flying attack from apron (vs. standing)	From apron, hold Ⓐ toward standing opponent outside ring, tap Ⓑ	Missile Dropkick
Flying attack from apron (vs. downed)	From apron, hold Ⓐ toward downed opponent outside ring, tap Ⓑ	Diving Elbow Drop O1
Sliding attack to outside of ring (neutral run)	Ⓨ to run, hold Ⓐ toward opponent outside ring, tap Ⓑ near ropes	Baseball Slide
Sliding attack to outside of ring (run)	Ⓐ+Ⓨ to run, hold Ⓐ toward opponent outside ring, tap Ⓑ near ropes	Baseball Slide
Flying outside attack from apron	From apron, Ⓐ toward opponent outside of ring, tap Ⓑ	Double Axe Handle
Taunt during match 1	↑ on + Control Pad during match	Why Not!
Taunt during match 2	↓ on + Control Pad during match	Boast
Taunt during match 3	↔ on + Control Pad during match	What?
Taunt during match 4	→ on + Control Pad during match	What?
<i>Special taunt</i>	Ⓐ+Ⓑ when special slot is full	Ready for the Last Ride
Turnbuckle taunt	+ Control Pad atop turnbuckle	Taunt O1
Apron taunt	+ Control Pad from apron	Clapping Hands O2



STACY KEIBLER™

WWE.com Bio



She's got legs—really long legs—and she knows how to use them...and millions of WWE fans thank her for that every single week. Stacy Keibler is not only one of the youngest and hottest WWE Divas, but her combination of natural beauty, angelic smile, and legs that never seem to end leave WWE fans and Superstars alike gasping in awe every time she hits the ring.

The world of sports-entertainment first got a look at the Baltimore native in the old WCW. Quickly, her stunning looks captured the attention of millions of fans everywhere, and when she finally hit the WWE scene, she was an instant hit. Whether it was as a valet to the Dudley Boyz, Test, Scott Steiner, or simply a trip to the ring on her own, Keibler is one Diva who is always camera friendly. In fact, it was Keibler who earned the cover shot for the hit WWE publication, *Divas Undressed*—one of the hottest-selling WWE magazines ever. Whether she is strutting her stuff on television or posing for the cameras, Keibler's talent is unmistakable and her popularity is undeniable.

And when it is time to mix it up in the ring, Keibler uses her 5-foot-11 frame to quickly gain an advantage on her opponents, proving, once again, that she's got legs, and she knows how to use them.

Stats

HEIGHT: 5' 11"

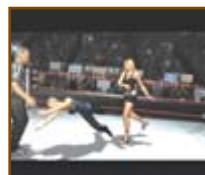
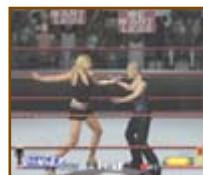
FROM: Baltimore, MD

Attribute Points

Attribute	Rating
Strength	1.5
Speed	5.5
Durability	2.5
Counter	4
Charisma	9
Submission	3.5
Overall	43

SPECIAL MOVES

All special moves are performed by pressing ⓧ+Ⓑ while in your special state. You must have at least one special slot filled in order to enter your special state.



Full Swinging Slap (facing standing opponent **or** behind standing opponent)

MOVE LIST

MOVE	BUTTON COMMAND	NAME
Light strike 1	Tap ⓧ facing standing opponent	Slap
Light strike 2	Tap ⓦ+ⓧ facing standing opponent	Front Kick
Combination strike (2nd)	Tap ⓧ after 1st light strike	Slap
Combination strike (finish 1)	Tap ⓧ after other combination strikes	Axe Kick OI
Combination strike (finish 2)	Tap ⓦ+ⓧ after other combination strikes	Woman's Spinning Kick
Heavy strike 1	Hold ⓧ facing standing opponent	Axe Kick OI
Heavy strike 2	Hold ⓦ+ⓧ facing standing opponent	Woman's Spinning Kick
Counterattack 1 (strike)	ⓧ after countering	Low Blow
Counterattack 1 (strike)	ⓦ+ⓧ after countering	Woman's Spinning Kick
Irish whip pull back strike 1	ⓧ immediately after Irish whipping opponent	Shoulder Thrusts
Irish whip pull back strike 2	ⓦ+ⓧ immediately after Irish whipping opponent	Clothesline
Running strike 1	ⓧ while running at standing opponent	Elbow Strike
Running strike 2	ⓦ+ⓧ while running at standing opponent	Clothesline-R
Turnbuckle strike	ⓧ vs. opponent slumped in turnbuckle	Slap
Turnbuckle strike (downed opponent)	ⓧ vs. opponent down in turnbuckle	Stomp OI
Running turnbuckle strike	ⓧ while running at opponent slumped in turnbuckle	Clothesline-R
Running turnbuckle strike (downed opponent)	ⓧ while running at opponent down in turnbuckle	Stomp OI
Ground strike (face up)	ⓧ vs. face-up opponent	Woman's Stomp OI
Ground strike (face down)	ⓧ vs. face-down opponent	Woman's Stomp OI
Running ground strike (face up)	ⓧ while running at face-up opponent	Woman's Stomp O2
Running ground strike (face down)	ⓧ while running at face-down opponent	Woman's Stomp O2
Front grappled strike 1	ⓧ in front grappled state	Elbow Smash-R
Front grappled strike 2	↑+ⓧ in front grappled state	Arm Wrench with Hook Kick
Front grappled strike 3	↓+ⓧ in front grappled state	Axe Kick OI
Front grappled strike 4	↔+ⓧ in front grappled state	Knee Strike-L
Front grappled strike 5	→+ⓧ in front grappled state	Knee Strike-R
Light front grappling move 1	Tap ⓧ facing standing opponent	Snapmare
Light front grappling move 2	Tap ↑+ⓧ facing standing opponent	Headlock
Light front grappling move 3	Tap ↓+ⓧ facing standing opponent	Jaw Breaker OI
Light front grappling move 4	Tap ←+ⓧ facing standing opponent	Neck Breaker
Light front grappling move 5	Tap →+ⓧ facing standing opponent	Arm Drag
Heavy front grappling move 1	Hold ⓧ in front grappled state	Cat Fight Throw

MOVE	BUTTON COMMAND	NAME
Heavy front grappling move 2	Hold ↑+ⓧ in front grappled state	Arm Wrench with Hook Kick
Heavy front grappling move 3	Hold ↓+ⓧ in front grappled state	Manhattan Drop
Heavy front grappling move 4	Hold ←+ⓧ in front grappled state	Bulldog
Heavy front grappling move 5	Hold →+ⓧ in front grappled state	Russian Leg Sweep
<i>Special front grappling move</i>	Ⓐ+Ⓑ in special state facing standing opponent	<i>Full Swinging Slap</i>
<i>Momentum shift</i>	Ⓐ+Ⓑ facing opponent when spirit reads "Danger"	<i>Golden Hip</i>
Rear grappled strike 1	ⓧ in rear grappled state	Punch-R
Rear grappled strike 2	↑+ⓧ in rear grappled state	Back Rake
Rear grappled strike 3	↓+ⓧ in rear grappled state	Spinning Back Kick
Rear grappled strike 4	↔+ⓧ in rear grappled state	Elbow Smash-L
Rear grappled strike 5	→+ⓧ in rear grappled state	Elbow Smash-R
Light rear grappling move 1	Tap ⓧ behind standing opponent	Sleeper
Light rear grappling move 2	Tap ↑+ⓧ behind standing opponent	Face Crusher OI
Light rear grappling move 3	Tap ↓+ⓧ behind standing opponent	School Boy
Light rear grappling move 4	Tap ←+ⓧ behind standing opponent	Takedown
Light rear grappling move 5	Tap →+ⓧ behind standing opponent	Backslide Pin
Heavy rear grappling move 1	Hold ⓧ in rear grappled state	Grapevine Choke
Heavy rear grappling move 2	Hold ↑+ⓧ in rear grappled state	Hair Pull Slam
Heavy rear grappling move 3	Hold ↓+ⓧ in rear grappled state	Atomic Drop
Heavy rear grappling move 4	Hold ←+ⓧ in rear grappled state	Abdominal Stretch
Heavy rear grappling move 5	Hold →+ⓧ in rear grappled state	Russian Leg Sweep
<i>Special rear grappling move</i>	Ⓐ+Ⓑ in special state behind standing opponent	<i>Full Swinging Slap</i>
Light front turnbuckle grappling move 1	Tap ⓧ facing opponent slumped in turnbuckle	Chop to Breast
Light front turnbuckle grappling move 2	Tap ⓦ+ⓧ facing opponent slumped in turnbuckle	Bulldog
Heavy front turnbuckle grappling move 1	Hold ⓧ facing opponent slumped in turnbuckle	Foot Choke
Heavy front turnbuckle grappling move 2	Hold ⓦ+ⓧ facing opponent slumped in turnbuckle	Cat Fight Choke
Light rear turnbuckle grappling move 1	Tap ⓧ behind opponent slumped in turnbuckle	Face Slam to Pole
Light rear turnbuckle grappling move 2	Tap ⓦ+ⓧ behind opponent slumped in turnbuckle	Shoulder Thrusts
Heavy rear turnbuckle grappling move 1	Hold ⓧ behind opponent slumped in turnbuckle	School Boy
Heavy rear turnbuckle grappling move 2	Hold ⓦ+ⓧ behind opponent slumped in turnbuckle	School Boy
Downed opponent turnbuckle grapple	Tap ⓧ near opponent down in turnbuckle	Stomping and Knee Trample

MOVE	BUTTON COMMAND	NAME
Front opponent on turnbuckle grapple	Ⓐ facing opponent atop turnbuckle	Throw
Rear opponent on turnbuckle grapple	Ⓐ behind opponent atop turnbuckle	Drop to Outside
Light Irish whip grapple 1	Tap Ⓐ when Irish-whipped opponent runs back at you	Sleeper
Light Irish whip grapple 2	Tap Ⓐ+Ⓐ when Irish-whipped opponent runs back at you	Scissor Sweep
Heavy Irish whip grapple 1	Hold Ⓐ when Irish-whipped opponent runs back at you	Monkey Toss
Heavy Irish whip grapple 2	Hold Ⓐ+Ⓐ when Irish-whipped opponent runs back at you	Cat Fight Throw
Leap frog	Irish-whipped opponent running at you	Turnbuckle Dodge 02
Running front grapple	Running at front of standing opponent	Swinging Neck Breaker
Running rear grapple	Running at rear of standing opponent	School Boy
Counterattack 1 (grapple)	Ⓐ after countering	Push Down
Counterattack 2 (grapple)	Ⓑ+Ⓐ after countering	Push Down
Contest of power	Tap Ⓐ repeatedly when you and your opponent attempt grapples simultaneously	Toe Kick
Grappling to the apron attack	Ⓐ in ring near opponent on apron	Suplex
Grappling from the apron attack	Ⓐ on apron near opponent in ring	Guillotine
Grapple opponent on ropes	Tap Ⓐ near opponent on ropes	Pull and Drop
Throw from edge	Ⓐ near edge of cell roof, entrance stage, etc.	Throw
Double team front grapple	Ⓐ when both Superstars are in front of targeted opponent	Double Flap Jack
Double team rear grapple	Ⓐ when both Superstars are behind targeted opponent	Double Team Knee Breaker
Double team sandwich attack	Ⓐ when both Superstars are surrounding targeted opponent	Striking Combination
Double team Irish whip grapple	Ⓐ when both Superstars are targeting Irish-whipped opponent	Double Arm Drag
Double team front turnbuckle grapple	Ⓐ when both Superstars are in front of targeted opponent in turnbuckle	Double Throw
Double team rear turnbuckle grapple	Ⓐ when both Superstars are behind targeted opponent in turnbuckle	Double Impact
Ground grapple (face up, near head)	Ⓐ near head of face-up opponent	Hair Trample
Ground grapple (face up, near side)	Ⓐ near side of face-up opponent	Mounted Punches
Ground grapple (face up, near legs)	Ⓐ near legs of face-up opponent	Kick to Hamstring
Ground grapple (face down, near head)	Ⓐ near head of face-down opponent	Camel Clutch 01
Ground grapple (face down, near side)	Ⓐ near side of face-down opponent	Arm Wrench with Toe Kick

MOVE	BUTTON COMMAND	NAME
Ground grapple (face down, near legs)	Ⓐ near legs of face-down opponent	Knee Breaker
Flying attack from turnbuckle 1 (vs. standing)	Ⓑ from top turnbuckle vs. standing opponent	Double Axe Handle
Flying attack from turnbuckle 2 (vs. standing)	Ⓑ+Ⓐ from top turnbuckle vs. standing opponent	Missile Dropkick
Flying attack from turnbuckle 1 (vs. downed)	Ⓑ from top turnbuckle vs. downed opponent	Diving Body Splash
Flying attack from turnbuckle 2 (vs. downed)	Ⓑ+Ⓐ from top turnbuckle vs. downed opponent	Diving Body Splash
Flying attack from apron (vs. standing)	From apron, hold Ⓐ toward standing opponent outside ring, tap Ⓑ	Double Axe Handle
Flying attack from apron (vs. downed)	From apron, hold Ⓐ toward downed opponent outside ring, tap Ⓑ	Diving Body Splash
Sliding attack to outside of ring (neutral run)	Ⓨ to run, hold Ⓐ toward opponent outside ring, tap Ⓑ near ropes	Baseball Slide
Sliding attack to outside of ring (run)	Ⓑ+Ⓨ to run, hold Ⓐ toward opponent outside ring, tap Ⓑ near ropes	Baseball Slide
Flying outside attack from apron	From apron, Ⓑ toward opponent outside of ring, tap Ⓑ	Double Axe Handle
Taunt during match 1	↑ on + Control Pad during match	Boast
Taunt during match 2	↓ on + Control Pad during match	Clapping
Taunt during match 3	↔ on + Control Pad during match	Royal Greeting
Taunt during match 4	→ on + Control Pad during match	Royal Greeting
Special taunt	Ⓐ+Ⓑ when special slot is full	Look at Me!
Turnbuckle taunt	+ Control Pad atop turnbuckle	Taunt 06
Apron taunt	+ Control Pad from apron	Happy

TRISH STRATUS®

WWE.com Bio



One of the sultriest Divas in the history of sports-entertainment, Trish Stratus has already made quite a name for herself in WWE. Her beauty is second to none, and her brains and brawn make her the total package.

Renowned for her work as a fitness model, Stratus entered World Wrestling Entertainment in 2000 first as a manager for several young Superstars, including former WWE Intercontinental Champion Val Venis. However, her beauty and athleticism left the fans asking for more Trish, and the young Diva delivered as she worked her way to the top of the WWE Women's Division. Stratus has held the WWE Women's Championship on several occasions and is always in the mix to challenge for the top spot and headline a major WWE event. Her dedication to her craft has made her one of the toughest, most athletic Divas to ever enter the ring, and her arsenal includes everything from powerful punches to acrobatic feats that seem to wow WWE fans on a weekly basis.

Despite the bumps and bruises that come with being a WWE Superstar, when it is time to pose in front of the cameras, Stratus is always in championship form. She was named WWE Diva of the Decade during the *Raw 10th Anniversary Special* and has won the WWE.com Babe of the Year competition all three years. Stratus has also graced the cover of *Raw Magazine* too many times to count and is always one of the more popular entries in the annual *WWE Divas Magazine* special.

More recently, Stratus made headlines for a change of heart during a love triangle between herself, Christian, and Chris Jericho. Despite suffering a savage beating at the hands of Christian after several verbal spats, during *WrestleMania XX*, Stratus turned on Chris Jericho and revealed her affection for Christian, shocking both the fans and her former beau alike.

Stats

FROM: Toronto, Ontario, Canada

CAREER HIGHLIGHTS: Women's Champion

Attribute Points

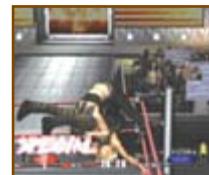
Attribute	Rating
Strength	2.5
Speed	6.5
Durability	3
Counter	5
Charisma	8
Submission	3.5
Overall	4.7

SPECIAL MOVES

All special moves are performed by pressing ⓧ+Ⓐ while in your special state. You must have at least one special slot filled in order to enter your special state.



Stratusfaction (facing standing opponent or behind standing opponent)



Stratusphere (facing opponent slumped in turnbuckle)



Giant Swing (near legs of face-up opponent)

MOVE LIST

MOVE	BUTTON COMMAND	NAME
Light strike 1	Tap (B) facing standing opponent	Back Chop
Light strike 2	Tap (O+B) facing standing opponent	High Kick
Combination strike (2nd)	Tap (B) after 1st light strike	Back Chop
Combination strike (finish 1)	Tap (B) after other combination strikes	Hard Back Chop
Combination strike (finish 2)	Tap (O+B) after other combination strikes	Step High Kick
Heavy strike 1	Hold (B) facing standing opponent	Hard Back Chop
Heavy strike 2	Hold (O+B) facing standing opponent	Step High Kick
Counterattack 1 (strike)	(B) after countering	Clothesline-R
Counterattack 1 (strike)	(O+B) after countering	Step High Kick
Irish whip pull back strike 1	(B) immediately after Irish whipping opponent	Shoulder Thrusts
Irish whip pull back strike 2	(O+B) immediately after Irish whipping opponent	Clothesline
Running strike 1	(B) while running at standing opponent	Clothesline-R
Running strike 2	(O+B) while running at standing opponent	Missile Dropkick
Turnbuckle strike	(B) vs. opponent slumped in turnbuckle	Hard Back Chop
Turnbuckle strike (downed opponent)	(B) vs. opponent down in turnbuckle	Stomp 01
Running turnbuckle strike	(B) while running at opponent slumped in turnbuckle	Elbow Strike
Running turnbuckle strike (downed opponent)	(B) while running at opponent down in turnbuckle	Stomp 01
Ground strike (face up)	(B) vs. face-up opponent	Women's Stomp 02
Ground strike (face down)	(B) vs. face-down opponent	Toe Kick
Running ground strike (face up)	(B) while running at face-up opponent	Elbow Drop
Running ground strike (face down)	(B) while running at face-down opponent	Elbow Drop
Front grappled strike 1	(B) in front grappled state	Punch-R
Front grappled strike 2	↑+B in front grappled state	Eye Rake
Front grappled strike 3	↓+B in front grappled state	Dropkick to Breast
Front grappled strike 4	↔+B in front grappled state	Elbow Smash-L
Front grappled strike 5	→+B in front grappled state	Elbow Smash-R
Light front grappling move 1	Tap (A) facing standing opponent	Snapmare
Light front grappling move 2	Tap ↑+A facing standing opponent	Headlock
Light front grappling move 3	Tap ↓+A facing standing opponent	Scoop Slam 02
Light front grappling move 4	Tap ↔+A facing standing opponent	Small Package
Light front grappling move 5	Tap →+A facing standing opponent	Arm Drag
Heavy front grappling move 1	Hold (A) in front grappled state	DDT
Heavy front grappling move 2	Hold ↑+A in front grappled state	Huracanrana
Heavy front grappling move 3	Hold ↓+A in front grappled state	Jaw Breaker 01
Heavy front grappling move 4	Hold ↔+A in front grappled state	Cat Fight Throw

MOVE	BUTTON COMMAND	NAME
Heavy front grappling move 5	Hold →+A in front grappled state	Neck Breaker
<i>Special front grappling move</i>	(A+B) in special state facing standing opponent	<i>Stratusfaction</i>
<i>Momentum shift</i>	(A+B) facing opponent when spirit reads "Danger"	<i>Full Swinging Slap</i>
Rear grappled strike 1	(B) in rear grappled state	Punch-R
Rear grappled strike 2	↑+B in rear grappled state	Step High Kick
Rear grappled strike 3	↓+B in rear grappled state	Elbow Strike
Rear grappled strike 4	↔+B in rear grappled state	Elbow Smash-L
Rear grappled strike 5	→+B in rear grappled state	Elbow Smash-R
Light rear grappling move 1	Tap (A) behind standing opponent	Face Crusher 01
Light rear grappling move 2	Tap ↑+A behind standing opponent	Sleeper
Light rear grappling move 3	Tap ↓+A behind standing opponent	School Boy
Light rear grappling move 4	Tap ↔+A behind standing opponent	Shin Breaker
Light rear grappling move 5	Tap →+A behind standing opponent	Hair Pull Slam
Heavy rear grappling move 1	Hold (A) in rear grappled state	Reverse DDT
Heavy rear grappling move 2	Hold ↑+A in rear grappled state	High Angle Rolling Clutch Pin
Heavy rear grappling move 3	Hold ↓+A in rear grappled state	Falling Back Drop
Heavy rear grappling move 4	Hold ↔+A in rear grappled state	Russian Leg Sweep
Heavy rear grappling move 5	Hold →+A in rear grappled state	Pendulum Back Breaker
<i>Special rear grappling move</i>	(A+B) in special state behind standing opponent	<i>Stratusfaction</i>
Light front turnbuckle grappling move 1	Tap (A) facing opponent slumped in turnbuckle	10 Punches
Light front turnbuckle grappling move 2	Tap (O+A) facing opponent slumped in turnbuckle	Shoulder Thrusts
Heavy front turnbuckle grappling move 1	Hold (A) facing opponent slumped in turnbuckle	Pulling Leg Thrust
Heavy front turnbuckle grappling move 2	Hold (O+A) facing opponent slumped in turnbuckle	Bulldog
<i>Special front turnbuckle grappling move</i>	(A+B) facing opponent slumped in turnbuckle	<i>Stratusphere</i>
Light rear turnbuckle grappling move 1	Tap (A) behind opponent slumped in turnbuckle	Face Slam to Pole
Light rear turnbuckle grappling move 2	Tap (O+A) behind opponent slumped in turnbuckle	Shoulder Thrusts
Heavy rear turnbuckle grappling move 1	Hold (A) behind opponent slumped in turnbuckle	Sky High Back Drop
Heavy rear turnbuckle grappling move 2	Hold (O+A) behind opponent slumped in turnbuckle	Sky High Back Drop
Downed opponent turnbuckle grapple	Tap (A) near opponent down in turnbuckle	Stomping and Knee Trample

MOVE	BUTTON COMMAND	NAME
Front opponent on turnbuckle grapple	Ⓐ facing opponent atop turnbuckle	Throw
Rear opponent on turnbuckle grapple	Ⓐ behind opponent atop turnbuckle	Super Back Drop
Light Irish whip grapple 1	Tap Ⓐ when Irish-whipped opponent runs back at you	Back Toss
Light Irish whip grapple 2	Tap ⓒ+Ⓐ when Irish-whipped opponent runs back at you	Monkey Toss
Heavy Irish whip grapple 1	Hold Ⓐ when Irish-whipped opponent runs back at you	Cat Fight Throw
Heavy Irish whip grapple 2	Hold ⓒ+Ⓐ when Irish-whipped opponent runs back at you	Flap Jack 01
Leap frog	Irish-whipped opponent running at you	Turnbuckle Dodge 01
Running front grapple	Running at front of standing opponent	Head Scissor 01
Running rear grapple	Running at rear of standing opponent	Bulldog
Counterattack 1 (grapple)	Ⓐ after countering	Elbow Stomp
Counterattack 2 (grapple)	Ⓑ+Ⓐ after countering	Push Down
Contest of power	Tap Ⓐ repeatedly when you and your opponent attempt grapples simultaneously	Test of Strength Flip
Grappling to the apron attack	Ⓐ in ring near opponent on apron	Throw into Inside
Grappling from the apron attack	Ⓐ on apron near opponent in ring	Guillotine
Grapple opponent on ropes	Tap Ⓐ near opponent on ropes	Rope Guillotine
Throw from edge	Ⓐ near edge of cell roof, entrance stage, etc.	Throw
Double team front grapple	Ⓐ when both Superstars are in front of targeted opponent	Double Flap Jack
Double team rear grapple	Ⓐ when both Superstars are behind targeted opponent	Double Team Knee Breaker
Double team sandwich attack	Ⓐ when both Superstars are surrounding targeted opponent	Striking Combination
Double team Irish whip grapple	Ⓐ when both Superstars are targeting Irish-whipped opponent	Double Arm Drag
Double team front turnbuckle grapple	Ⓐ when both Superstars are in front of targeted opponent in turnbuckle	Double Throw
Double team rear turnbuckle grapple	Ⓐ when both Superstars are behind targeted opponent in turnbuckle	Double Impact
Ground grapple (face up, near head)	Ⓐ near head of face-up opponent	Head Pound
Ground grapple (face up, near side)	Ⓐ near side of face-up opponent	Mounted Punches
Ground grapple (face up, near legs)	Ⓐ near legs of face-up opponent	Kick to Hamstring
Special ground grapple (face up, near legs)	Ⓐ+Ⓑ in special state near legs of face-up opponent	Giant Swing

MOVE	BUTTON COMMAND	NAME
Ground grapple (face down, near head)	Ⓐ near head of face-down opponent	Camel Clutch 01
Ground grapple (face down, near side)	Ⓐ near side of face-down opponent	Fujiwara Armbar
Ground grapple (face down, near legs)	Ⓐ near legs of face-down opponent	Knee Breaker
Flying attack from turnbuckle 1 (vs. standing)	Ⓑ from top turnbuckle vs. standing opponent	Diving Clothesline 01
Flying attack from turnbuckle 2 (vs. standing)	Ⓑ+Ⓐ from top turnbuckle vs. standing opponent	Missile Dropkick
Flying attack from turnbuckle 1 (vs. downed)	Ⓑ from top turnbuckle vs. downed opponent	Diving Body Splash
Flying attack from turnbuckle 2 (vs. downed)	Ⓑ+Ⓐ from top turnbuckle vs. downed opponent	Diving Body Splash
Flying attack from apron	From apron, hold Ⓐ toward standing opponent outside ring, tap Ⓑ	Missile Dropkick
Flying attack from apron (vs. downed)	From apron, hold Ⓐ toward downed opponent outside ring, tap Ⓑ	Diving Body Splash
Sliding attack to outside of ring (neutral run)	Ⓨ to run, hold Ⓐ toward opponent outside ring, tap Ⓑ near ropes	Baseball Slide
Sliding attack to outside of ring (run)	Ⓑ+⓫ to run, hold Ⓐ toward opponent outside ring, tap Ⓑ near ropes	Baseball Slide
Flying outside attack from apron	From apron, Ⓑ toward opponent outside of ring, tap Ⓑ	Double Axe Handle
Taunt during match 1	↑ on + Control Pad during match	Ready for Rock Bottom
Taunt during match 2	↓ on + Control Pad during match	Ready for Rock Bottom
Taunt during match 3	↔ on + Control Pad during match	Crowd Point
Taunt during match 4	→ on + Control Pad during match	Crowd Point
Special taunt	Ⓐ+Ⓑ when special slot is full	Come on! 02
Turnbuckle taunt	+ Control Pad atop turnbuckle	Taunt 01
Apron taunt	+ Control Pad from apron	Clapping Hands 01



VICTORIA™

WWE.com Bio



Victoria's in-ring *Raw* debut in August 2002 against Trish Stratus opened a lot of eyes, and she hasn't disappointed since. She has proven she is a force to be reckoned with in the Women's Division, highlighted by her Women's Championship victory over Trish in November of the same year...and another subsequent reign that began shortly before *WrestleMania XX*.

Victoria's athleticism is one of the reasons she has become so successful in such a short period of time, but it isn't the only attribute that has catapulted her to the top. She is a visibly maniacal competitor. Her crazy actions and mad facial expressions leave many Divas questioning whether to even step in the ring with her. In fact, at *WrestleMania XX*, Victoria not only defeated Molly Holly to retain the Women's Championship, but she shaved Holly's head bald as well!

Stats

FROM: San Bernardino, CA

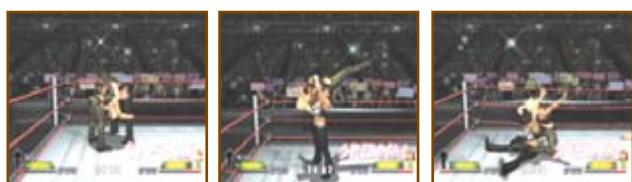
CAREER HIGHLIGHTS: Women's Champion

Attribute Points

Attribute	Rating
Strength	3.5
Speed	6
Durability	4
Counter	6
Charisma	6.5
Submission	4.5
Overall	50

SPECIAL MOVES

All special moves are performed by pressing $\text{Ⓐ} + \text{Ⓑ}$ while in your special state. You must have at least one special slot filled in order to enter your special state.



Widow's Peak (facing standing opponent **or** behind standing opponent)

MOVE LIST

MOVE	BUTTON COMMAND	NAME
Light strike 1	Tap ⓧ facing standing opponent	Punch-R
Light strike 2	Tap ⓦ+ⓧ facing standing opponent	Toe Kick O2
Combination strike (2nd)	Tap ⓧ after 1st light strike	Punch-R
Combination strike (finish 1)	Tap ⓧ after other combination strikes	Sledge Hammer
Combination strike (finish 2)	Tap ⓦ+ⓧ after other combination strikes	Jumping Clothesline
Heavy strike 1	Hold ⓧ facing standing opponent	Sledge Hammer
Heavy strike 2	Hold ⓦ+ⓧ facing standing opponent	Jumping Clothesline
Counterattack 1 (strike)	ⓧ after countering	Sledge Hammer
Counterattack 1 (strike)	ⓦ+ⓧ after countering	Jumping Clothesline
Irish whip pull back strike 1	ⓧ immediately after Irish whipping opponent	Shoulder Thrusts
Irish whip pull back strike 2	ⓦ+ⓧ immediately after Irish whipping opponent	Clothesline
Running strike 1	ⓧ while running at standing opponent	Back Elbow Strike
Running strike 2	ⓦ+ⓧ while running at standing opponent	Clothesline-R
Turnbuckle strike	ⓧ vs. opponent slumped in turnbuckle	Full Swing Punch
Turnbuckle strike (downed opponent)	ⓧ vs. opponent down in turnbuckle	Stomp O1
Running turnbuckle strike	ⓧ while running at opponent slumped in turnbuckle	Clothesline-R
Running turnbuckle strike (downed opponent)	ⓧ while running at opponent down in turnbuckle	Toe Kick
Ground strike (face up)	ⓧ vs. face-up opponent	Stomp O1
Ground strike (face down)	ⓧ vs. face-down opponent	Stomp O1
Running ground strike (face up)	ⓧ while running at face-up opponent	Elbow Drop
Running ground strike (face down)	ⓧ while running at face-down opponent	Elbow Drop
Front grappled strike 1	ⓧ in front grappled state	Punch-R
Front grappled strike 2	⠁+ⓧ in front grappled state	Clothesline-R
Front grappled strike 3	⠄+ⓧ in front grappled state	Hard Back Chop
Front grappled strike 4	⠄+ⓧ in front grappled state	Elbow Smash-L
Front grappled strike 5	⠄+ⓧ in front grappled state	Elbow Smash-R
Light front grappling move 1	Tap ⓧ facing standing opponent	Headlock Takedown
Light front grappling move 2	Tap ⠁+ⓧ facing standing opponent	Suplex
Light front grappling move 3	Tap ⠄+ⓧ facing standing opponent	Scoop Slam O2
Light front grappling move 4	Tap ⠄+ⓧ facing standing opponent	Arm Drag
Light front grappling move 5	Tap Ⓞ+ⓧ facing standing opponent	Headlock
Heavy front grappling move 1	Hold ⓧ in front grappled state	Cat Fight Throw
Heavy front grappling move 2	Hold ⠁+ⓧ in front grappled state	Torture Rack

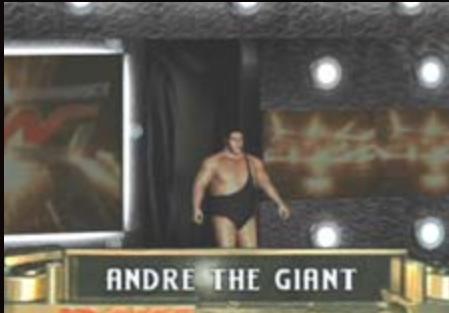
MOVE	BUTTON COMMAND	NAME
Heavy front grappling move 3	Hold ⠄+ⓧ in front grappled state	DDT
Heavy front grappling move 4	Hold ⠄+ⓧ in front grappled state	Sidewalk Slam
Heavy front grappling move 5	Hold Ⓞ+ⓧ in front grappled state	Russian Leg Sweep
<i>Special front grappling move</i>	ⓧ+ⓧ in special state facing standing opponent	<i>Widow's Peak</i>
<i>Momentum shift</i>	ⓧ+ⓧ facing opponent when spirit reads "Danger"	<i>Full Swinging Slap</i>
Rear grappled strike 1	ⓧ in rear grappled state	Punch-R
Rear grappled strike 2	⠄+ⓧ in rear grappled state	Elbow Strike
Rear grappled strike 3	⠄+ⓧ in rear grappled state	Back Rake
Rear grappled strike 4	⠄+ⓧ in rear grappled state	Elbow Smash-L
Rear grappled strike 5	⠄+ⓧ in rear grappled state	Elbow Smash-R
Light rear grappling move 1	Tap ⓧ behind standing opponent	Sleeper
Light rear grappling move 2	Tap ⠁+ⓧ behind standing opponent	Face Crusher O1
Light rear grappling move 3	Tap ⠄+ⓧ behind standing opponent	School Boy
Light rear grappling move 4	Tap ⠄+ⓧ behind standing opponent	Shin Breaker
Light rear grappling move 5	Tap ⠁+ⓧ behind standing opponent	Pendulum Back Breaker
Heavy rear grappling move 1	Hold ⓧ in rear grappled state	Hair Pull Slam
Heavy rear grappling move 2	Hold ⠁+ⓧ in rear grappled state	Atomic Drop
Heavy rear grappling move 3	Hold ⠄+ⓧ in rear grappled state	Reverse DDT
Heavy rear grappling move 4	Hold ⠄+ⓧ in rear grappled state	Back Drop
Heavy rear grappling move 5	Hold ⠁+ⓧ in rear grappled state	Abdominal Stretch
<i>Special rear grappling move</i>	ⓧ+ⓧ in special state behind standing opponent	<i>Widow's Peak</i>
Light front turnbuckle grappling move 1	Tap ⓧ facing opponent slumped in turnbuckle	Knee Strikes
Light front turnbuckle grappling move 2	Tap ⠁+ⓧ facing opponent slumped in turnbuckle	Shoulder Thrusts
Heavy front turnbuckle grappling move 1	Hold ⓧ facing opponent slumped in turnbuckle	Superplex
Heavy front turnbuckle grappling move 2	Hold ⠁+ⓧ facing opponent slumped in turnbuckle	Superplex
Light rear turnbuckle grappling move 1	Tap ⓧ behind opponent slumped in turnbuckle	Face Slam to Pole
Light rear turnbuckle grappling move 2	Tap ⠁+ⓧ behind opponent slumped in turnbuckle	Shoulder Thrusts
Heavy rear turnbuckle grappling move 1	Hold ⓧ behind opponent slumped in turnbuckle	Super Back Drop
Heavy rear turnbuckle grappling move 2	Hold ⠁+ⓧ behind opponent slumped in turnbuckle	Super Back Drop
Downed opponent turnbuckle grapple	Tap ⓧ near opponent down in turnbuckle	Stomping and Knee Trample
Front opponent on turnbuckle grapple	ⓧ facing opponent atop turnbuckle	Superplex

MOVE	BUTTON COMMAND	NAME
Rear opponent on turnbuckle grapple	Ⓐ behind opponent atop turnbuckle	Super Back Drop
Light Irish whip grapple 1	Tap Ⓐ when Irish-whipped opponent runs back at you	Back Toss
Light Irish whip grapple 2	Tap Ⓐ+Ⓐ when Irish-whipped opponent runs back at you	Cat Fight Throw
Heavy Irish whip grapple 1	Hold Ⓐ when Irish-whipped opponent runs back at you	Flap Jack O!
Heavy Irish whip grapple 2	Hold Ⓐ+Ⓐ when Irish-whipped opponent runs back at you	Power Slam
Leap frog	Irish-whipped opponent running at you	Turnbuckle Dodge O!
Running front grapple	Running at front of standing opponent	Neck Breaker
Running rear grapple	Running at rear of standing opponent	Bulldog
Counterattack 1 (grapple)	Ⓐ after countering	Elbow Stomp
Counterattack 2 (grapple)	Ⓑ+Ⓐ after countering	Push Down
Contest of power	Tap Ⓐ repeatedly when you and your opponent attempt grapples simultaneously	Toe Kick
Grappling to the apron attack	Ⓐ in ring near opponent on apron	Suplex
Grappling from the apron attack	Ⓐ on apron near opponent in ring	Guillotine
Grapple opponent on ropes	Tap Ⓐ near opponent on ropes	Pull and Drop
Throw from edge	Ⓐ near edge of cell roof, entrance stage, etc.	Throw
Double team front grapple	Ⓐ when both Superstars are in front of targeted opponent	Double Suplex
Double team rear grapple	Ⓐ when both Superstars are behind targeted opponent	Double Back Drop
Double team sandwich attack	Ⓐ when both Superstars are surrounding targeted opponent	Double Power Bomb
Double team Irish whip grapple	Ⓐ when both Superstars are targeting Irish-whipped opponent	Double Team Back Toss
Double team front turnbuckle grapple	Ⓐ when both Superstars are in front of targeted opponent in turnbuckle	Double Throw
Double team rear turnbuckle grapple	Ⓐ when both Superstars are behind targeted opponent in turnbuckle	Double Impact
Ground grapple (face up, near head)	Ⓐ near head of face-up opponent	Head Pound
Ground grapple (face up, near side)	Ⓐ near side of face-up opponent	Mounted Punches
Ground grapple (face up, near legs)	Ⓐ near legs of face-up opponent	Half Boston Crab
Ground grapple (face down, near head)	Ⓐ near head of face-down opponent	Camel Clutch O!
Ground grapple (face down, near side)	Ⓐ near side of face-down opponent	Arm Wrench with Toe Kick
Ground grapple (face down, near legs)	Ⓐ near legs of face-down opponent	Mexican Surfboard Stretch
Flying attack from turnbuckle 1 (vs. standing)	Ⓑ from top turnbuckle vs. standing opponent	Missile Dropkick

MOVE	BUTTON COMMAND	NAME
Flying attack from turnbuckle 2 (vs. standing)	Ⓑ+Ⓐ from top turnbuckle vs. standing opponent	Missile Dropkick
Flying attack from turnbuckle 1 (vs. downed)	Ⓑ from top turnbuckle vs. downed opponent	Diving Elbow Drop O!
Flying attack from turnbuckle 2 (vs. downed)	Ⓑ+Ⓐ from top turnbuckle vs. downed opponent	Diving Elbow Drop O!
Flying attack from apron (vs. standing)	From apron, hold Ⓐ toward standing opponent outside ring, tap Ⓑ	Missile Dropkick
Flying attack from apron (vs. downed)	From apron, hold Ⓐ toward downed opponent outside ring, tap Ⓑ	Diving Elbow Drop O!
Sliding attack to outside of ring (neutral run)	Ⓨ to run, hold Ⓐ toward opponent outside ring, tap Ⓑ near ropes	Baseball Slide
Sliding attack to outside of ring (Ⓐ run)	Ⓑ+Ⓨ to run, hold Ⓐ toward opponent outside ring, tap Ⓑ near ropes	Baseball Slide
Flying outside attack from apron	From apron, Ⓐ toward opponent outside of ring, tap Ⓑ	Double Axe Handle
Flying inside attack from apron (vs. standing)	From apron, Ⓐ toward standing opponent inside of ring, tap Ⓑ	Missile Dropkick
Flying inside attack from apron (vs. downed)	From apron, Ⓐ toward downed opponent inside of ring, tap Ⓑ	Slingshot Leg Drop
Taunt during match 1	↑ on + Control Pad during match	Combing
Taunt during match 2	↓ on + Control Pad during match	Stand Up!
Taunt during match 3	↔ on + Control Pad during match	Psycho
Taunt during match 4	→ on + Control Pad during match	Psycho
Special taunt	Ⓐ+Ⓑ when special slot is full	Go to Hell
Turnbuckle taunt	+ Control Pad atop turnbuckle	Taunt O!
Apron taunt	+ Control Pad from apron	Clapping Hands O!

ANDRE THE GIANT®

Biography



Arguably the largest athlete ever to compete in sports-entertainment, Andre the Giant began in WWE in 1972, back when it was known as the World Wide Wrestling Federation. His size and ability in the ring made him an instant legend, known to fans everywhere as the "Eighth Wonder of the World."

Fifteen years after making his WWE debut, Andre wrestled the biggest match of his life at *WrestleMania III*, when he faced Hulk Hogan at the Pontiac Silverdome in Detroit, Michigan for the WWE title. Although unsuccessful in his title bid at *WrestleMania III*, the biggest WWE Superstar of all time would eventually go on to hold the belt for the shortest title reign in WWE history.

Stats

HEIGHT: 7' 4"

WEIGHT: 500 lbs.

FROM: Grenoble, France

CAREER HIGHLIGHTS: WWE Champion, WWE Tag Team Champion

Attribute Points

Attribute	Rating
Strength	10
Speed	1.5
Durability	8
Counter	5.5
Charisma	8
Submission	6
Overall	75

SPECIAL MOVES

All special moves are performed by pressing **A+B** while in your special state. You must have at least one special slot filled in order to enter your special state.



Sumo Chokeslam (facing standing opponent **or** behind standing opponent)



Hip Drop (near head of face-up opponent)

LEGENDARY SUPERSTARS

MOVE LIST

MOVE	BUTTON COMMAND	NAME
Light strike 1	Tap ⚡ facing standing opponent	Chop to Breast
Light strike 2	Tap ⚡+⚡ facing standing opponent	Back Chop
Combination strike (2nd)	Tap ⚡ after 1st light strike	Back Chop
Combination strike (3rd)	Tap ⚡ after 2nd combination strike	Chop to Breast
Combination strike (finish 1)	Tap ⚡ after other combination strikes	Headbutt
Combination strike (finish 2)	Tap ⚡+⚡ after other combination strikes	Big Boot
Heavy strike 1	Hold ⚡ facing standing opponent	Headbutt
Heavy strike 2	Hold ⚡+⚡ facing standing opponent	Big Boot
Counterattack 1 (strike)	⚡ after countering	Big Boot
Counterattack 1 (strike)	⚡+⚡ after countering	Body Splash Attack
Irish whip pull back strike 1	⚡ immediately after Irish whipping opponent	Shoulder Thrusts
Irish whip pull back strike 2	⚡+⚡ immediately after Irish whipping opponent	Clothesline
Running strike 1	⚡ while running at standing opponent	Back Elbow Strike
Running strike 2	⚡+⚡ while running at standing opponent	Kitchen Sink
Turnbuckle strike	⚡ vs. opponent slumped in turnbuckle	Chop to Breast
Turnbuckle strike (downed opponent)	⚡ vs. opponent down in turnbuckle	Big Splash
Running turnbuckle strike	⚡ while running at opponent slumped in turnbuckle	Body Splash Attack
Running turnbuckle strike (downed opponent)	⚡ while running at opponent down in turnbuckle	Knee Drop
Ground strike (face up)	⚡ vs. face-up opponent	Guillotine Leg Drop
Ground strike (face down)	⚡ vs. face-down opponent	Stomp 01
Running ground strike (face up)	⚡ while running at face-up opponent	Jumping Guillotine Leg Drop
Running ground strike (face down)	⚡ while running at face-down opponent	Elbow Drop
Front grappled strike 1	⚡ in front grappled state	Grappling Headbutt
Front grappled strike 2	↑+⚡ in front grappled state	Strong Headbutt
Front grappled strike 3	↓+⚡ in front grappled state	One Hand Sledge Hammer
Front grappled strike 4	←+⚡ in front grappled state	Knee Lift-L
Front grappled strike 5	→+⚡ in front grappled state	Hammer Strike-R
Light front grappling move 1	Tap ⚡ facing standing opponent	Front Grapple Push
Light front grappling move 2	Tap ⚡+⚡ facing standing opponent	Military Slam
Light front grappling move 3	Tap ⚡+⚡ facing standing opponent	High Angle Scoop Slam
Light front grappling move 4	Tap ←+⚡ facing standing opponent	Russian Leg Sweep
Light front grappling move 5	Tap →+⚡ facing standing opponent	Knee Smash
Heavy front grappling move 1	Hold ⚡ in front grappled state	Bear Hug

MOVE	BUTTON COMMAND	NAME
Heavy front grappling move 2	Hold ⚡+Ⓐ in front grappled state	Neck Hanging
Heavy front grappling move 3	Hold ⚡+Ⓑ in front grappled state	Bent Piledriver
Heavy front grappling move 4	Hold ⚡+Ⓒ in front grappled state	Sidewalk Slam
Heavy front grappling move 5	Hold ⚡+Ⓓ in front grappled state	Iron Crow
<i>Special front grappling move</i>	Ⓐ+Ⓑ in special state facing standing opponent	<i>Sumo Chokeslam</i>
<i>Momentum shift</i>	Ⓐ+Ⓑ facing opponent when spirit reads "Danger"	<i>Hell Bite</i>
Rear grappled strike 1	⚡ in rear grappled state	Punch-R
Rear grappled strike 2	↑+⚡ in rear grappled state	Headbutt
Rear grappled strike 3	↓+⚡ in rear grappled state	Sledge Hammer
Rear grappled strike 4	←+⚡ in rear grappled state	Elbow Smash-L
Rear grappled strike 5	→+⚡ in rear grappled state	Elbow Smash-R
Light rear grappling move 1	Tap ⚡ behind standing opponent	Rough Throw
Light rear grappling move 2	Tap ⚡+Ⓐ behind standing opponent	Atomic Drop
Light rear grappling move 3	Tap ⚡+Ⓑ behind standing opponent	Russian Leg Sweep
Light rear grappling move 4	Tap ⚡+Ⓒ behind standing opponent	Shin Breaker
Light rear grappling move 5	Tap ⚡+Ⓓ behind standing opponent	One Hand Back Breaker
Heavy rear grappling move 1	Hold ⚡ in rear grappled state	Neck Hanging
Heavy rear grappling move 2	Hold ⚡+Ⓐ in rear grappled state	Full Nelson Slam
Heavy rear grappling move 3	Hold ⚡+Ⓑ in rear grappled state	Side Slam
Heavy rear grappling move 4	Hold ⚡+Ⓒ in rear grappled state	Stomach Breaker
Heavy rear grappling move 5	Hold ⚡+Ⓓ in rear grappled state	Abdominal Stretch
<i>Special rear grappling move</i>	Ⓐ+Ⓑ in special state behind standing opponent	<i>Sumo Chokeslam</i>
Light front turnbuckle grappling move 1	Tap ⚡ facing opponent slumped in turnbuckle	Chop to Breast
Light front turnbuckle grappling move 2	Tap ⚡+Ⓐ facing opponent slumped in turnbuckle	Knee Strikes
Heavy front turnbuckle grappling move 1	Hold ⚡ facing opponent slumped in turnbuckle	Foot Choke
Heavy front turnbuckle grappling move 2	Hold ⚡+Ⓐ facing opponent slumped in turnbuckle	Back Elbow Combination
Light rear turnbuckle grappling move 1	Tap ⚡ behind opponent slumped in turnbuckle	Face Slam to Pole
Light rear turnbuckle grappling move 2	Tap ⚡+Ⓐ behind opponent slumped in turnbuckle	Shoulder Thrusts
Heavy rear turnbuckle grappling move 1	Hold ⚡ behind opponent slumped in turnbuckle	Sky High Back Drop
Heavy rear turnbuckle grappling move 2	Hold ⚡+Ⓐ behind opponent slumped in turnbuckle	Sky High Back Drop
Downed opponent turnbuckle grapple	Tap ⚡ near opponent down in turnbuckle	Face Trample

ANDREW THE GIANT®

MOVE	BUTTON COMMAND	NAME
Front opponent on turnbuckle grapple	Ⓐ facing opponent atop turnbuckle	Throw
Rear opponent on turnbuckle grapple	Ⓐ behind opponent atop turnbuckle	Tree of Woe Stomp
Light Irish whip grapple 1	Tap Ⓐ when Irish-whipped opponent runs back at you	Manhattan Drop
Light Irish whip grapple 2	Tap ⓒ+Ⓐ when Irish-whipped opponent runs back at you	Back Toss
Heavy Irish whip grapple 1	Hold Ⓐ when Irish-whipped opponent runs back at you	Sidewalk Slam
Heavy Irish whip grapple 2	Hold ⓒ+Ⓐ when Irish-whipped opponent runs back at you	Bear Hug
Leap frog	Irish-whipped opponent running at you	Turnbuckle Dodge 01
Running front grapple	Running at front of standing opponent	Neck Breaker
Running rear grapple	Running at rear of standing opponent	Bulldog
Counterattack 1 (grapple)	Ⓐ after countering	Push Down
Counterattack 2 (grapple)	Ⓑ+Ⓐ after countering	Push Down
Contest of power	Tap Ⓐ repeatedly when you and your opponent attempt grapples simultaneously	Toe Kick
Grappling to the apron attack	Ⓐ in ring near opponent on apron	Throw into Inside
Grappling from the apron attack	Ⓐ on apron near opponent in ring	Suplex
Grapple opponent on ropes	Tap Ⓐ near opponent on ropes	Pull and Drop
Throw from edge	Ⓐ near edge of cell roof, entrance stage, etc.	Chokeslam
Double team front grapple	Ⓐ when both Superstars are in front of targeted opponent	Double ChokeSlam
Double team rear grapple	Ⓐ when both Superstars are behind targeted opponent	Double Team Knee Breaker
Double team sandwich attack	Ⓐ when both Superstars are surrounding targeted opponent	Double Power Bomb
Double team Irish whip grapple	Ⓐ when both Superstars are targeting Irish-whipped opponent	High Time
Double team front turnbuckle grapple	Ⓐ when both Superstars are in front of targeted opponent in turnbuckle	Double Throw
Double team rear turnbuckle grapple	Ⓐ when both Superstars are behind targeted opponent in turnbuckle	Double Impact
Ground grapple (face up, near head)	Ⓐ near head of face-up opponent	Hip Drop
Ground grapple (face up, near side)	Ⓐ near side of face-up opponent	Ground Punches
Ground grapple (face up, near legs)	Ⓐ near legs of face-up opponent	Elbow Crush
Special ground grapple (face up, near head)	Ⓐ+Ⓑ in special state near head of face-up opponent	Hip Drop

MOVE	BUTTON COMMAND	NAME
Ground grapple (face down, near head)	Ⓐ near head of face-down opponent	Headlock
Ground grapple (face down, near side)	Ⓐ near side of face-down opponent	Arm Wrench with Toe Kick
Ground grapple (face down, near legs)	Ⓐ near legs of face-down opponent	Knee Breaker
Flying attack from turnbuckle 1 (vs. standing)	Ⓑ from top turnbuckle vs. standing opponent	Double Axe Handle
Flying attack from turnbuckle 2 (vs. standing)	Ⓑ+Ⓐ from top turnbuckle vs. standing opponent	Diving Shoulder Block
Flying attack from turnbuckle 1 (vs. downed)	Ⓑ from top turnbuckle vs. downed opponent	Diving Elbow Drop 01
Flying attack from turnbuckle 2 (vs. downed)	Ⓑ+Ⓐ from top turnbuckle vs. downed opponent	Diving Elbow Drop 01
Flying attack from apron	From apron, hold Ⓐ toward standing opponent outside ring, tap Ⓑ	Double Axe Handle
Flying attack from apron (vs. downed)	From apron, hold Ⓐ toward downed opponent outside ring, tap Ⓑ	Diving Elbow Drop 01
Sliding attack to outside of ring (neutral run)	Ⓨ to run, hold Ⓐ toward opponent outside ring, tap Ⓑ near ropes	Baseball Slide
Sliding attack to outside of ring (Ⓐ run)	Ⓑ+Ⓨ to run, hold Ⓐ toward opponent outside ring, tap Ⓑ near ropes	Baseball Slide
Flying outside attack from apron	From apron, Ⓑ toward opponent outside of ring, tap Ⓑ	Double Axe Handle
Taunt during match 1	↑ on + Control Pad during match	Angry 01
Taunt during match 3	↔ on + Control Pad during match	Wonder Breathing
Taunt during match 4	→ on + Control Pad during match	Wonder Breathing
Special taunt	Ⓐ+Ⓑ when special slot is full	It's a Piece of Cake
Turnbuckle taunt	+ Control Pad atop turnbuckle	Taunt 03
Apron taunt	+ Control Pad from apron	Guts Pose

LEGENDARY SUPERSTARS

BRET "HIT MAN" HART®

Biography



During his career, Bret "Hit Man" Hart referred to himself as "the best there is, the best there was, and the best there ever will be." It's hard to argue that point when you look at his record: two WWE Tag Team Championship reigns as a member of the Hart Foundation, two Intercontinental title runs, and a staggering five WWE Championship victories.

This immediately preceded Hart's jump to WCW, where he held the WCW US Title twice before retiring. But although his in-ring career may have come to an end, Hart has said on numerous occasions that his fans haven't seen the last of the Hitman.

Stats

HEIGHT: 6' 0"

WEIGHT: 234 lbs.

FROM: Calgary, Alberta, Canada

CAREER HIGHLIGHTS: WWE Champion, Intercontinental Champion, WWE Tag Team Champion, WCW US Champion

SPECIAL MOVES

All special moves are performed by pressing **A+B** while in your special state. You must have at least one special slot filled in order to enter your special state.



Sharpshooter (facing standing opponent **or** behind standing opponent **or** near legs of face-up opponent)

Attribute Points

Attribute	Rating
Strength	7.5
Speed	6.5
Durability	8.5
Counter	8
Charisma	9
Submission	9.5
Overall	92

MOVE LIST

MOVE	BUTTON COMMAND	NAME
Light strike 1	Tap Ⓢ facing standing opponent	Canadian Punch
Light strike 2	Tap Ⓡ+Ⓐ facing standing opponent	Toe Kick 01
Combination strike (2nd)	Tap Ⓢ after 1st light strike	Canadian Punch
Combination strike (3rd)	Tap Ⓢ after 2nd combination strike	Canadian Punch
Combination strike (finish 1)	Tap Ⓢ after other combination strikes	Full Swing Punch
Combination strike (finish 2)	Tap Ⓡ+Ⓐ after other combination strikes	Hard Back Chop
Heavy strike 1	Hold Ⓢ facing standing opponent	Full Swing Punch
Heavy strike 2	Hold Ⓡ+Ⓐ facing standing opponent	Missile Dropkick
Counterattack 1 (strike)	Ⓐ after countering	Kitchen Sink
Counterattack 1 (strike)	Ⓑ after countering	Clothesline-R
Irish whip pull back strike 1	Ⓐ immediately after Irish whipping opponent	Shoulder Thrusts
Irish whip pull back strike 2	Ⓑ immediately after Irish whipping opponent	Kitchen Sink
Running strike 1	Ⓐ while running at standing opponent	Shoulder Block
Running strike 2	Ⓑ while running at standing opponent	Kitchen Sink
Turnbuckle strike	Ⓐ vs. opponent slumped in turnbuckle	Missile Dropkick
Turnbuckle strike (downed opponent)	Ⓐ vs. opponent down in turnbuckle	Front Elbow Drop
Running turnbuckle strike	Ⓐ while running at opponent slumped in turnbuckle	Clothesline-R
Running turnbuckle strike (downed opponent)	Ⓐ while running at opponent down in turnbuckle	Stomp 01
Ground strike (face up)	Ⓐ vs. face-up opponent	Front Elbow Drop
Ground strike (face down)	Ⓐ vs. face-down opponent	Stomp 01
Running ground strike (face up)	Ⓐ while running at face-up opponent	Front Elbow Drop
Running ground strike (face down)	Ⓐ while running at face-down opponent	Stomp 01
Front grappled strike 1	Ⓐ in front grappled state	Upper Elbow Smash
Front grappled strike 2	↑+Ⓐ in front grappled state	Grappling Headbutt
Front grappled strike 3	↓+Ⓐ in front grappled state	Knee Lift-R
Front grappled strike 4	↔+Ⓐ in front grappled state	Elbow Smash-L
Front grappled strike 5	→+Ⓐ in front grappled state	Elbow Smash-R
Light front grappling move 1	Tap Ⓢ facing standing opponent	Headlock Takedown
Light front grappling move 2	Tap Ⓡ+Ⓐ facing standing opponent	Suplex
Light front grappling move 3	Tap Ⓣ+Ⓐ facing standing opponent	Scoop Slam 01
Light front grappling move 4	Tap Ⓤ+Ⓐ facing standing opponent	Headlock
Light front grappling move 5	Tap →+Ⓐ facing standing opponent	Snapmare

MOVE	BUTTON COMMAND	NAME
Heavy front grappling move 1	Hold Ⓢ in front grappled state	Arm Wrench with Elbow Stomp
Heavy front grappling move 2	Hold ↑+Ⓐ in front grappled state	Manhattan Drop
Heavy front grappling move 3	Hold Ⓣ+Ⓐ in front grappled state	Jumping Piledriver
Heavy front grappling move 4	Hold Ⓤ+Ⓐ in front grappled state	Small Package
Heavy front grappling move 5	Hold Ⓡ+Ⓐ in front grappled state	Rib Breaker
<i>Special front grappling move</i>	<i>Ⓐ+Ⓑ in special state facing standing opponent</i>	<i>Sharpshooter</i>
<i>Momentum shift</i>	<i>Ⓐ+Ⓑ facing opponent when spirit reads "Danger"</i>	<i>Low Blow 01</i>
Rear grappled strike 1	Ⓐ in rear grappled state	Elbow Strike to Back of Head
Rear grappled strike 2	↑+Ⓑ in rear grappled state	Back Rake
Rear grappled strike 3	↓+Ⓑ in rear grappled state	Elbow Strike
Rear grappled strike 4	↔+Ⓑ in rear grappled state	Elbow Smash-L
Rear grappled strike 5	→+Ⓑ in rear grappled state	Elbow Smash-R
Light rear grappling move 1	Tap Ⓢ behind standing opponent	Wrestling Lift
Light rear grappling move 2	Tap ↑+Ⓐ behind standing opponent	Shin Breaker
Light rear grappling move 3	Tap Ⓣ+Ⓐ behind standing opponent	Backslide Pin
Light rear grappling move 4	Tap Ⓤ+Ⓐ behind standing opponent	Falling Neck Breaker
Light rear grappling move 5	Tap →+Ⓐ behind standing opponent	Pendulum Back Breaker
Heavy rear grappling move 1	Hold Ⓢ in rear grappled state	Sleeper
Heavy rear grappling move 2	Hold ↑+Ⓐ in rear grappled state	German Suplex Pin
Heavy rear grappling move 3	Hold Ⓣ+Ⓐ in rear grappled state	Russian Leg Sweep
Heavy rear grappling move 4	Hold Ⓤ+Ⓐ in rear grappled state	One Hand Back Breaker
Heavy rear grappling move 5	Hold →+Ⓐ in rear grappled state	Falling Back Drop
<i>Special rear grappling move</i>	<i>Ⓐ+Ⓑ in special state behind standing opponent</i>	<i>Sharpshooter</i>
Light front turnbuckle grappling move 1	Tap Ⓢ facing opponent slumped in turnbuckle	Shoulder Thrusts
Light front turnbuckle grappling move 2	Tap Ⓡ+Ⓐ facing opponent slumped in turnbuckle	10 Punches
Heavy front turnbuckle grappling move 1	Hold Ⓢ facing opponent slumped in turnbuckle	Bulldog
Heavy front turnbuckle grappling move 2	Hold Ⓣ+Ⓐ facing opponent slumped in turnbuckle	Sky High Superplex
Light rear turnbuckle grappling move 1	Tap Ⓢ behind opponent slumped in turnbuckle	Face Slam to Pole
Light rear turnbuckle grappling move 2	Tap Ⓡ+Ⓐ behind opponent slumped in turnbuckle	Shoulder Thrusts
Heavy rear turnbuckle grappling move 1	Hold Ⓢ behind opponent slumped in turnbuckle	Super Back Drop
Heavy rear turnbuckle grappling move 2	Hold Ⓣ+Ⓐ behind opponent slumped in turnbuckle	Sky High Back Drop

LEGENDARY SUPERSTARS

MOVE	BUTTON COMMAND	NAME
Downed opponent turnbuckle grapple	Tap Ⓛ near opponent down in turnbuckle	Stomping and Knee Trample
Front opponent on turnbuckle grapple	Ⓐ facing opponent atop turnbuckle	Throw
Rear opponent on turnbuckle grapple	Ⓐ behind opponent atop turnbuckle	Super Back Drop
Light Irish whip grapple 1	Tap Ⓛ when Irish-whipped opponent runs back at you	Back Toss
Light Irish whip grapple 2	Tap Ⓚ+Ⓐ when Irish-whipped opponent runs back at you	Arm Drag
Heavy Irish whip grapple 1	Hold Ⓛ when Irish-whipped opponent runs back at you	Sleeper
Heavy Irish whip grapple 2	Hold Ⓚ+Ⓐ when Irish-whipped opponent runs back at you	Manhattan Drop
Leap frog	Irish-whipped opponent running at you	Turnbuckle Dodge 01
Running front grapple	Running at front of standing opponent	Swinging Neck Breaker
Running rear grapple	Running at rear of standing opponent	Bulldog
Counterattack 1 (grapple)	Ⓐ after countering	Elbow Stomp
Counterattack 2 (grapple)	Ⓐ+Ⓑ after countering	Snap & Roll
Contest of power	Tap Ⓛ repeatedly when you and your opponent attempt grapples simultaneously	Test of Strength Flip
Grappling to the apron attack	Ⓐ in ring near opponent on apron	Suplex
Grappling from the apron attack	Ⓐ on apron near opponent in ring	Suplex
Grapple opponent on ropes	Tap Ⓛ near opponent on ropes	Rope Guillotine
Throw from edge	Ⓐ near edge of cell roof, entrance stage, etc.	Throw
Double team front grapple	Ⓐ when both Superstars are in front of targeted opponent	Double Suplex
Double team rear grapple	Ⓐ when both Superstars are behind targeted opponent	Double Back Drop
Double team sandwich attack	Ⓐ when both Superstars are surrounding targeted opponent	Striking Combination
Double team Irish whip grapple	Ⓐ when both Superstars are targeting Irish-whipped opponent	Double Arm Drag
Double team front turnbuckle grapple	Ⓐ when both Superstars are in front of targeted opponent in turnbuckle	Double Piledriver
Double team rear turnbuckle grapple	Ⓐ when both Superstars are behind targeted opponent in turnbuckle	Double Impact
Ground grapple (face up, near head)	Ⓐ near head of face-up opponent	Sleeper
Ground grapple (face up, near side)	Ⓐ near side of face-up opponent	Mounted Punches
Ground grapple (face up, near legs)	Ⓐ near legs of face-up opponent	Elbow Crush
Special ground grapple (face up, near legs)	Ⓐ+Ⓑ in special state near legs of face-up opponent	Sharpshooter

MOVE	BUTTON COMMAND	NAME
Ground grapple (face down, near head)	Ⓐ near head of face-down opponent	Headlock
Ground grapple (face down, near side)	Ⓐ near side of face-down opponent	Knee Smash
Ground grapple (face down, near legs)	Ⓐ near legs of face-down opponent	Half Boston Crab
Flying attack from turnbuckle 1 (vs. standing)	Ⓑ from top turnbuckle vs. standing opponent	Double Axe Handle
Flying attack from turnbuckle 2 (vs. standing)	Ⓐ+Ⓑ from top turnbuckle vs. standing opponent	Elbow Strike
Flying attack from turnbuckle 1 (vs. downed)	Ⓑ from top turnbuckle vs. downed opponent	Diving Elbow Drop 01
Flying attack from turnbuckle 2 (vs. downed)	Ⓐ+Ⓑ from top turnbuckle vs. downed opponent	Diving Body Splash
Flying attack from apron (vs. standing)	From apron, hold Ⓛ toward standing opponent outside ring, tap Ⓐ	Elbow Strike
Flying attack from apron (vs. downed)	From apron, hold Ⓛ toward downed opponent outside ring, tap Ⓐ	Diving Body Splash
Sliding attack to outside of ring (neutral run)	Ⓐ to run, hold Ⓛ toward opponent outside ring, tap Ⓐ near ropes	Baseball Slide
Sliding attack to outside of ring (Ⓐ run)	Ⓐ+Ⓑ to run, hold Ⓛ toward opponent outside ring, tap Ⓐ near ropes	Suicide Dive
Flying outside attack from inside the ring	From inside ring near ropes, Ⓛ toward outside of ring, tap Ⓐ	Vaulting Body Press
Flying outside attack from apron	From apron, Ⓛ toward opponent outside of ring, tap Ⓐ	Double Axe Handle
Taunt during match 1	↑ on + Control Pad during match	Karate Taunt
Taunt during match 2	↓ on + Control Pad during match	Karate Taunt
Special taunt	Ⓐ+Ⓑ when special slot is full	Angry 02
Turnbuckle taunt	+ Control Pad atop turnbuckle	Taunt 02
Apron taunt	+ Control Pad from apron	Footwork

BRUTUS "THE BARBER" BEEFCAKE®

Biography



Brutus Beefcake began his WWE career in 1984 as a rule breaker whose cheating ways made him unpopular with WWE fans. He became a WWE Tag Team Champion with partner Greg "The Hammer" Valentine in 1985.

After the "Dream Team" of Beefcake and Valentine lost their titles to the British Bulldogs seven months later, Beefcake became a fan favorite as "The Barber," knocking opponents out with his patented sleeper and shaving their heads after the match. With seven *WrestleMania* matches to his credit, there's no question that Brutus "The Barber" Beefcake is a bona fide WWE legend.

Stats

HEIGHT: 6' 4"

WEIGHT: 273 lbs.

FROM: San Francisco, CA

CAREER HIGHLIGHTS: WWE Tag Team Champion

SPECIAL MOVES

All special moves are performed by pressing **A+B** while in your special state. You must have at least one special slot filled in order to enter your special state.



Sleeper [facing standing opponent **or** behind standing opponent **or** vs. Irish-whipped opponent]

Attribute Points

Attribute	Rating
Strength	6.5
Speed	4.5
Durability	6
Counter	6
Charisma	6.5
Submission	6.5
Overall	70

LEGENDARY SUPERSTARS

MOVE LIST

MOVE	BUTTON COMMAND	NAME
Light strike 1	Tap ⚡ facing standing opponent	Dudley Punch
Light strike 2	Tap ⚡+⚡ facing standing opponent	Toe Kick OI
Combination strike (2nd)	Tap ⚡ after 1st light strike	Dudley Punch
Combination strike (3rd)	Tap ⚡ after 2nd combination strike	Dudley Punch
Combination strike (finish 1)	Tap ⚡ after other combination strikes	Discussion Punch
Combination strike (finish 2)	Tap ⚡+⚡ after other combination strikes	Missile Dropkick
Heavy strike 1	Hold ⚡ facing standing opponent	Discussion Punch
Heavy strike 2	Hold ⚡+⚡ facing standing opponent	Missile Dropkick
Counterattack 1 (strike)	⚡ after countering	Back Elbow Strike
Counterattack 1 (strike)	⚡+⚡ after countering	Clothesline-R
Irish whip pull back strike 1	⚡ immediately after Irish whipping opponent	Shoulder Thrusts
Irish whip pull back strike 2	⚡+⚡ immediately after Irish whipping opponent	Clothesline
Running strike 1	⚡ while running at standing opponent	Shoulder Block
Running strike 2	⚡+⚡ while running at standing opponent	Jumping Knee Attack
Turnbuckle strike	⚡ vs. opponent slumped in turnbuckle	Discussion Punch
Turnbuckle strike (downed opponent)	⚡ vs. opponent down in turnbuckle	Stomp OI
Running turnbuckle strike	⚡ while running at opponent slumped in turnbuckle	Jumping Knee Attack
Running turnbuckle strike (downed opponent)	⚡ while running at opponent down in turnbuckle	Stomp OI
Ground strike (face up)	⚡ vs. face-up opponent	Elbow Drop
Ground strike (face down)	⚡ vs. face-down opponent	Elbow Drop
Running ground strike (face up)	⚡ while running at face-up opponent	Stomp OI
Running ground strike (face down)	⚡ while running at face-down opponent	Stomp OI
Front grappled strike 1	⚡ in front grappled state	Punch-R
Front grappled strike 2	↑+⚡ in front grappled state	Discussion Punch
Front grappled strike 3	↓+⚡ in front grappled state	Heavy Knee Lift
Front grappled strike 4	←+⚡ in front grappled state	Elbow Smash-L
Front grappled strike 5	→+⚡ in front grappled state	Elbow Smash-R
Light front grappling move 1	Tap ⚡ facing standing opponent	Headlock Takedown
Light front grappling move 2	Tap ↑+⚡ facing standing opponent	Headlock
Light front grappling move 3	Tap ↓+⚡ facing standing opponent	Scoop Slam OI
Light front grappling move 4	Tap ←+⚡ facing standing opponent	Small Package
Light front grappling move 5	Tap →+⚡ facing standing opponent	Front Grapple Push
Heavy front grappling move 1	Hold ⚡ in front grappled state	DDT
Heavy front grappling move 2	Hold ↑+⚡ in front grappled state	Suplex

MOVE	BUTTON COMMAND	NAME
Heavy front grappling move 3	Hold ↓+⚡ in front grappled state	Piledriver
Heavy front grappling move 4	Hold ←+⚡ in front grappled state	Low Blow
Heavy front grappling move 5	Hold →+⚡ in front grappled state	Manhattan Drop
<i>Special front grappling move</i>	<i>⚡+⚡ in special state facing standing opponent</i>	<i>Sleeper</i>
<i>Momentum shift</i>	<i>⚡+⚡ facing opponent when spirit reads "Danger"</i>	<i>Super Eye Poke</i>
Rear grappled strike 1	⚡ in rear grappled state	Punch-R
Rear grappled strike 2	↑+⚡ in rear grappled state	Discussion Punch
Rear grappled strike 3	↓+⚡ in rear grappled state	Grappling Low Blow
Rear grappled strike 4	←+⚡ in rear grappled state	Elbow Smash-L
Rear grappled strike 5	→+⚡ in rear grappled state	Elbow Smash-R
Light rear grappling move 1	Tap ⚡ behind standing opponent	Backslide Pin
Light rear grappling move 2	Tap ↑+⚡ behind standing opponent	Face Crusher OI
Light rear grappling move 3	Tap ↓+⚡ behind standing opponent	Wrestling Lift
Light rear grappling move 4	Tap ←+⚡ behind standing opponent	Shin Breaker
Light rear grappling move 5	Tap →+⚡ behind standing opponent	Falling Neck Breaker
Heavy rear grappling move 1	Hold ⚡ in rear grappled state	Abdominal Stretch
Heavy rear grappling move 2	Hold ↑+⚡ in rear grappled state	Rolling Back Drop
Heavy rear grappling move 3	Hold ↓+⚡ in rear grappled state	Russian Leg Sweep
Heavy rear grappling move 4	Hold ←+⚡ in rear grappled state	Pendulum Back Breaker
Heavy rear grappling move 5	Hold →+⚡ in rear grappled state	Atomic Drop
<i>Special rear grappling move</i>	<i>⚡+⚡ in special state behind standing opponent</i>	<i>Sleeper</i>
Light front turnbuckle grappling move 1	Tap ⚡ facing opponent slumped in turnbuckle	10 Punches
Light front turnbuckle grappling move 2	Tap ⚡+⚡ facing opponent slumped in turnbuckle	Shoulder Thrusts
Heavy front turnbuckle grappling move 1	Hold ⚡ facing opponent slumped in turnbuckle	Superplex
Heavy front turnbuckle grappling move 2	Hold ⚡+⚡ facing opponent slumped in turnbuckle	Superplex
Light rear turnbuckle grappling move 1	Tap ⚡ behind opponent slumped in turnbuckle	Face Slam to Pole
Light rear turnbuckle grappling move 2	Tap ⚡+⚡ behind opponent slumped in turnbuckle	Shoulder Thrusts
Heavy rear turnbuckle grappling move 1	Hold ⚡ behind opponent slumped in turnbuckle	School Boy
Heavy rear turnbuckle grappling move 2	Hold ⚡+⚡ behind opponent slumped in turnbuckle	Sky High Back Drop
Downed opponent turnbuckle grapple	Tap ⚡ near opponent down in turnbuckle	Stomping and Knee Trample
Front opponent on turnbuckle grapple	⚡ facing opponent atop turnbuckle	Throw

BRUTUS THE BARBER, BETTIE CAKE®

MOVE	BUTTON COMMAND	NAME
Rear opponent on turnbuckle grapple	Ⓐ behind opponent atop turnbuckle	Tree of Woe Stomp
Light Irish whip grapple 1 runs back at you	Tap Ⓐ when Irish-whipped opponent runs back at you	Back Toss
Light Irish whip grapple 2 runs back at you	Tap ⓒ+Ⓐ when Irish-whipped opponent runs back at you	Scissor Sweep
Heavy Irish whip grapple 1 runs back at you	Hold Ⓐ when Irish-whipped opponent runs back at you	Manhattan Drop
Heavy Irish whip grapple 2 runs back at you	Hold ⓒ+Ⓐ when Irish-whipped opponent runs back at you	Powerslam
<i>Special Irish whip grapple</i>	<i>Ⓐ+Ⓑ in special state when Irish-whipped opponent runs back at you</i>	<i>Sleeper</i>
Leap frog	Irish-whipped opponent running at you	Turnbuckle Dodge 01
Running front grapple	Running at front of standing opponent	Neck Breaker
Running rear grapple	Running at rear of standing opponent	Face Crusher
Counterattack 1 (grapple)	Ⓐ after countering	Elbow Stomp
Counterattack 2 (grapple)	Ⓑ+Ⓐ after countering	Clothesline
Contest of power	Tap Ⓐ repeatedly when you and your opponent attempt grapples simultaneously	Toe Kick
Grappling to the apron attack	Ⓐ in ring near opponent on apron	Suplex
Grappling from the apron attack	Ⓐ on apron near opponent in ring	Guillotine
Grapple opponent on ropes	Tap Ⓐ near opponent on ropes	Rope Guillotine
Throw from edge	Ⓐ near edge of cell roof, entrance stage, etc.	Throw
Double team front grapple	Ⓐ when both Superstars are in front of targeted opponent	Double Suplex
Double team rear grapple	Ⓐ when both Superstars are behind targeted opponent	Double Back Drop
Double team sandwich attack	Ⓐ when both Superstars are surrounding targeted opponent	Striking Combination
Double team Irish whip grapple	Ⓐ when both Superstars are targeting Irish-whipped opponent	Double Arm Drag
Double team front turnbuckle grapple	Ⓐ when both Superstars are in front of targeted opponent in turnbuckle	Double Piledriver
Double team rear turnbuckle grapple	Ⓐ when both Superstars are behind targeted opponent in turnbuckle	Double Impact
Ground grapple (face up, near head)	Ⓐ near head of face-up opponent	Face Cut
Ground grapple (face up, near side)	Ⓐ near side of face-up opponent	Mounted Punches
Ground grapple (face up, near legs)	Ⓐ near legs of face-up opponent	Kick to Hamstring
Ground grapple (face down, near head)	Ⓐ near head of face-down opponent	Headlock

MOVE	BUTTON COMMAND	NAME
Ground grapple (face down, near side)	Ⓐ near side of face-down opponent	Knee Smash
Ground grapple (face down, near legs)	Ⓐ near legs of face-down opponent	Half Boston Crab
Flying attack from turnbuckle 1 (vs. standing)	Ⓑ from top turnbuckle vs. standing opponent	Missile Dropkick
Flying attack from turnbuckle 2 (vs. standing)	Ⓐ+Ⓑ from top turnbuckle vs. standing opponent	Flying Body Attack
Flying attack from turnbuckle 1 (vs. downed)	Ⓑ from top turnbuckle vs. downed opponent	Diving Elbow Drop 01
Flying attack from turnbuckle 2 (vs. downed)	Ⓐ+Ⓑ from top turnbuckle vs. downed opponent	Diving Double Stomp
Flying attack from apron (vs. standing)	From apron, hold Ⓐ toward standing opponent outside ring, tap Ⓑ	Flying Body Attack
Flying attack from apron (vs. downed)	From apron, hold Ⓐ toward downed opponent outside ring, tap Ⓑ	Diving Double Stomp
Sliding attack to outside of ring (neutral run)	Ⓨ to run, hold Ⓐ toward opponent outside ring, tap Ⓑ near ropes	Baseball Slide
Sliding attack to outside of ring (Ⓐ run)	Ⓐ+Ⓨ to run, hold Ⓐ toward opponent outside ring, tap Ⓑ near ropes	Baseball Slide
Flying outside attack from apron	From apron, Ⓐ toward opponent outside of ring, tap Ⓑ	Double Axe Handle
Taunt during match 1	↑ on + Control Pad during match	Hulkamania
Taunt during match 2	↓ on + Control Pad during match	Hulkamania
Taunt during match 3	← on + Control Pad during match	Most Muscular 02
Taunt during match 4	→ on + Control Pad during match	Most Muscular 02
<i>Special taunt</i>	<i>Ⓐ+Ⓑ when special slot is full</i>	<i>Angry Angle</i>
Turnbuckle taunt	+ Control Pad atop turnbuckle	Taunt 02

LEGENDARY SUPERSTARS

GREG "THE HAMMER" VALENTINE®

Biography



Greg Valentine began his career in 1968, holding a variety of territorial titles before coming to WWE. As "The Hammer," Valentine racked up submission victories through the use of his Figure-Four Leglock and a leg brace of questionable legality.

Valentine's WWE career high points include a nine-month run as Intercontinental Champion in 1984–85 and a seven-month reign as one half of the WWE Tag Team Champions with Brutus Beefcake. He was inducted into the WWE Hall of Fame in 2004 at *WrestleMania XX*.

Stats

HEIGHT: 6' 0"

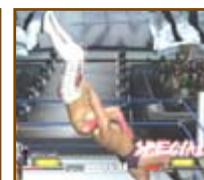
WEIGHT: 243 lbs.

FROM: Seattle, WA

CAREER HIGHLIGHTS: Intercontinental Champion, WWE Tag Team Champion

SPECIAL MOVES

All special moves are performed by pressing **(A)+(B)** while in your special state. You must have at least one special slot filled in order to enter your special state.



Stalling Suplex (facing standing opponent **or** behind standing opponent)

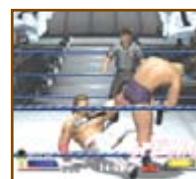


Figure-Four Leglock (near legs of face-up opponent)



Diving Elbow Drop (from top turnbuckle)

Attribute Points

Attribute	Rating
Strength	3.5
Speed	6
Durability	4
Counter	6
Charisma	6.5
Submission	4.5
Overall	50

MOVE LIST

MOVE	BUTTON COMMAND	NAME
Light strike 1	Tap ⓧ facing standing opponent	Punch-R
Light strike 2	Tap ⓦ+ Broadcom facing standing opponent	Toe Kick OI
Combination strike (2nd)	Tap ⓧ after 1st light strike	Punch-R
Combination strike (finish 1)	Tap ⓧ after other combination strikes	Hard Back Chop
Combination strike (finish 2)	Tap ⓦ+ Broadcom after other combination strikes	Bionic Heavy Punch
Heavy strike 1	Hold ⓧ facing standing opponent	Bionic Heavy Punch
Heavy strike 2	Hold ⓦ+ Broadcom facing standing opponent	Sledge Hammer
Counterattack 1 (strike)	Broadcom after countering	Kitchen Sink
Counterattack 1 (strike)	ⓦ+ Broadcom after countering	Clothesline-R
Irish whip pull back strike 1	Broadcom immediately after Irish whipping opponent	Shoulder Thrusts
Irish whip pull back strike 2	ⓦ+ Broadcom immediately after Irish whipping opponent	Clothesline
Running strike 1	Broadcom while running at standing opponent	Back Elbow Strike
Running strike 2	ⓦ+ Broadcom while running at standing opponent	Clothesline-R
Turnbuckle strike	Broadcom vs. opponent slumped in turnbuckle	Full Swing Punch
Turnbuckle strike (downed opponent)	Broadcom vs. opponent down in turnbuckle	Stomp OI
Running turnbuckle strike	Broadcom while running at opponent slumped in turnbuckle	Clothesline-R
Running turnbuckle strike (downed opponent)	Broadcom while running at opponent down in turnbuckle	Dropkick
Ground strike (face up)	Broadcom vs. face-up opponent	Jumping Elbow Drop
Ground strike (face down)	Broadcom vs. face-down opponent	Jumping Elbow Drop
Running ground strike (face up)	Broadcom while running at face-up opponent	Jumping Elbow Drop
Running ground strike (face down)	Broadcom while running at face-down opponent	Jumping Elbow Drop
Front grappled strike 1	Broadcom in front grappled state	Elbow Smash-L
Front grappled strike 2	Ⓣ+ Broadcom in front grappled state	Eye Rake
Front grappled strike 3	Ⓤ+ Broadcom in front grappled state	Headlock Smash
Front grappled strike 4	Ⓥ+ Broadcom in front grappled state	Punch-L
Front grappled strike 5	Ⓦ+ Broadcom in front grappled state	Punch-R
Light front grappling move 1	Tap ⓧ facing standing opponent	Snapmare
Light front grappling move 2	Tap Ⓣ+ Broadcom facing standing opponent	Suplex
Light front grappling move 3	Tap Ⓤ+ Broadcom facing standing opponent	Scoop Slam OI
Light front grappling move 4	Tap Ⓥ+ Broadcom facing standing opponent	Arm Wrench with Elbow Stomp
Light front grappling move 5	Tap Ⓦ+ Broadcom facing standing opponent	Neck Breaker
Heavy front grappling move 1	Hold ⓧ in front grappled state	Headlock

MOVE	BUTTON COMMAND	NAME
Heavy front grappling move 2	Hold Ⓣ+ Broadcom in front grappled state	Manhattan Drop
Heavy front grappling move 3	Hold Ⓤ+ Broadcom in front grappled state	Piledriver
Heavy front grappling move 4	Hold Ⓥ+ Broadcom in front grappled state	Rib Breaker
Heavy front grappling move 5	Hold Ⓦ+ Broadcom in front grappled state	Shoulder Breaker
<i>Special front grappling move</i>	<i>Ⓐ+Ⓑ in special state facing standing opponent</i>	<i>Stalling Suplex</i>
<i>Momentum shift</i>	<i>Ⓐ+Ⓑ facing opponent when spirit reads "Danger"</i>	<i>Low Blow OI</i>
Rear grappled strike 1	Broadcom in rear grappled state	Punch-L
Rear grappled strike 2	Ⓣ+ Broadcom in rear grappled state	Elbow Strike
Rear grappled strike 3	Ⓤ+ Broadcom in rear grappled state	Back Rake
Rear grappled strike 4	Ⓥ+ Broadcom in rear grappled state	Elbow Smash-L
Rear grappled strike 5	Ⓦ+ Broadcom in rear grappled state	Elbow Smash-R
Light rear grappling move 1	Tap ⓧ behind standing opponent	Sleeper
Light rear grappling move 2	Tap Ⓣ+ Broadcom behind standing opponent	Back Drop
Light rear grappling move 3	Tap Ⓤ+ Broadcom behind standing opponent	School Boy
Light rear grappling move 4	Tap Ⓥ+ Broadcom behind standing opponent	Falling Neck Breaker
Light rear grappling move 5	Tap Ⓦ+ Broadcom behind standing opponent	Wrestling Lift
Heavy rear grappling move 1	Hold ⓧ in rear grappled state	Abdominal Stretch
Heavy rear grappling move 2	Hold Ⓣ+ Broadcom in rear grappled state	Atomic Drop
Heavy rear grappling move 3	Hold Ⓤ+ Broadcom in rear grappled state	Russian Leg Sweep
Heavy rear grappling move 4	Hold Ⓥ+ Broadcom in rear grappled state	Pendulum Back Breaker
Heavy rear grappling move 5	Hold Ⓦ+ Broadcom in rear grappled state	Side Slam
<i>Special rear grappling move</i>	<i>Ⓐ+Ⓑ in special state behind standing opponent</i>	<i>Stalling Suplex</i>
Light front turnbuckle grappling move 1	Tap ⓧ facing opponent slumped in turnbuckle	10 Punches
Light front turnbuckle grappling move 2	Tap Ⓡ+ Broadcom facing opponent slumped in turnbuckle	Shoulder Thrusts
Heavy front turnbuckle grappling move 1	Hold ⓧ facing opponent slumped in turnbuckle	Bulldog
Heavy front turnbuckle grappling move 2	Hold Ⓡ+ Broadcom facing opponent slumped in turnbuckle	Superplex
Light rear turnbuckle grappling move 1	Tap ⓧ behind opponent slumped in turnbuckle	Face Slam to Pole
Light rear turnbuckle grappling move 2	Tap Ⓡ+ Broadcom behind opponent slumped in turnbuckle	School Boy
Heavy rear turnbuckle grappling move 1	Hold ⓧ behind opponent slumped in turnbuckle	Super Back Drop
Heavy rear turnbuckle grappling move 2	Hold Ⓡ+ Broadcom behind opponent slumped in turnbuckle	Super Back Drop
Downed opponent turnbuckle grapple	Tap ⓧ near opponent down in turnbuckle	Stomping and Knee Trample

LEGENDARY SUPERSTARS

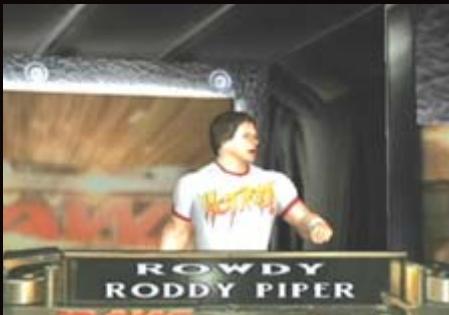
MOVE	BUTTON COMMAND	NAME
Front opponent on turnbuckle grapple	Ⓐ facing opponent atop turnbuckle	Throw
Rear opponent on turnbuckle grapple	Ⓐ behind opponent atop turnbuckle	Drop to Outside
Light Irish whip grapple 1	Tap Ⓐ when Irish-whipped opponent runs back at you	Back Toss
Light Irish whip grapple 2	Tap Ⓐ+Ⓑ when Irish-whipped opponent runs back at you	Monkey Toss
Heavy Irish whip grapple 1	Hold Ⓐ when Irish-whipped opponent runs back at you	Thesz Press
Heavy Irish whip grapple 2	Hold Ⓐ+Ⓑ when Irish-whipped opponent runs back at you	Powerslam
Leap frog	Irish-whipped opponent running at you	Turnbuckle Dodge 01
Running front grapple	Running at front of standing opponent	Thesz Press
Running rear grapple	Running at rear of standing opponent	Bulldog
Counterattack 1 (grapple)	Ⓐ after countering	Elbow Stomp
Counterattack 2 (grapple)	Ⓑ+Ⓐ after countering	Clothesline
Contest of power	Tap Ⓐ repeatedly when you and your opponent attempt grapples simultaneously	Toe Kick
Grappling to the apron attack	Ⓐ in ring near opponent on apron	Suplex
Grappling from the apron attack	Ⓐ on apron near opponent in ring	Guillotine
Grapple opponent on ropes	Tap Ⓐ near opponent on ropes	Rope Guillotine
Throw from edge	Ⓐ near edge of cell roof, entrance stage, etc.	Throw
Double team front grapple	Ⓐ when both Superstars are in front of targeted opponent	Double Suplex
Double team rear grapple	Ⓐ when both Superstars are behind targeted opponent	Double Team Knee Breaker
Double team sandwich attack	Ⓐ when both Superstars are surrounding targeted opponent	Striking Combination
Double team Irish whip grapple	Ⓐ when both Superstars are targeting Irish-whipped opponent	Double Arm Drag
Double team front turnbuckle grapple	Ⓐ when both Superstars are in front of targeted opponent in turnbuckle	Double Pile Driver
Double team rear turnbuckle grapple	Ⓐ when both Superstars are behind targeted opponent in turnbuckle	Neck Breaker Bomb
Ground grapple (face up, near head)	Ⓐ near head of face-up opponent	Reverse Chin Lock
Ground grapple (face up, near side)	Ⓐ near side of face-up opponent	Knee Smash
Ground grapple (face up, near legs)	Ⓐ near legs of face-up opponent	Spinning Toe Hold
Special ground grapple (face up, near legs)	Ⓐ+Ⓑ in special state near legs of face-up opponent	Figure-Four Leglock
Ground grapple (face down, near head)	Ⓐ near head of face-down opponent	Headlock
Ground grapple (face down, near side)	Ⓐ near side of face-down opponent	Arm Wrench with Toe Kick

MOVE	BUTTON COMMAND	NAME
Ground grapple (face down, near legs)	Ⓐ near legs of face-down opponent	Knee Breaker
Flying attack from turnbuckle 1 (vs. standing)	Ⓑ from top turnbuckle vs. standing opponent	Double Axe Handle
Flying attack from turnbuckle 2 (vs. standing)	Ⓐ+Ⓑ from top turnbuckle vs. standing opponent	Double Axe Handle
Flying attack from turnbuckle 1 (vs. downed)	Ⓑ from top turnbuckle vs. downed opponent	Diving Body Splash
Flying attack from turnbuckle 2 (vs. downed)	Ⓐ+Ⓑ from top turnbuckle vs. downed opponent	Diving Body Splash
<i>Special flying attack from turnbuckle</i>	Ⓐ+Ⓑ in special state from top turnbuckle	Diving Elbow Drop 01
Flying attack from apron (vs. standing)	From apron, hold Ⓐ toward standing opponent outside ring, tap Ⓑ	Double Axe Handle
Flying attack from apron (vs. downed)	From apron, hold Ⓐ toward downed opponent outside ring, tap Ⓑ	Diving Elbow Drop 01
Sliding attack to outside of ring (neutral run)	Ⓨ to run, hold Ⓐ toward opponent outside ring, tap Ⓑ near ropes	Baseball Slide
Sliding attack to outside of ring (Ⓐ run)	Ⓐ+Ⓨ to run, hold Ⓐ toward opponent outside ring, tap Ⓑ near ropes	Baseball Slide
Flying outside attack from apron	From apron, Ⓐ toward opponent outside of ring, tap Ⓑ	Double Axe Handle
Taunt during match 1	↑ on + Control Pad during match	Angry 01
Taunt during match 2	↓ on + Control Pad during match	Angry 01
Taunt during match 3	← on + Control Pad during match	Safe! 02
Taunt during match 4	→ on + Control Pad during match	Safe! 02
<i>Special taunt</i>	Ⓐ+Ⓑ when special slot is full	Super Hero 01
Turnbuckle taunt	+ Control Pad atop turnbuckle	Taunt 02
Apron taunt	+ Control Pad from apron	Footwork

GREG 'THE HAMMER' VALENTINE®

"ROWDY" RODDY PIPER®

Biography



One of WWE's earliest and greatest antagonists, "Rowdy" Roddy Piper was a thorn in the side of WWE's biggest Superstars in the 1980s. His best-remembered feud was with Hulk Hogan, which launched WWE's "Rock 'N' Wrestling" era and propelled the company to new heights.

Despite his cheating ways, Piper eventually won over the WWE faithful and competed as a fan favorite during the last years of his original WWE run. It was during this time that he won his one and only title in WWE, becoming Intercontinental Champion in 1992. Not long after retiring from his full-time, in-ring career, Piper served as WWE President for a short time.

Stats

HEIGHT: 6' 2"

WEIGHT: 235 lbs.

FROM: Glasgow, Scotland

CAREER HIGHLIGHTS: Intercontinental Title, WWE President

SPECIAL MOVES

All special moves are performed by pressing **(A+B)** while in your special state. You must have at least one special slot filled in order to enter your special state.



Double Arm Suplex (facing standing opponent)



Grapevine Choke (behind standing opponent)

Attribute Points

Attribute	Rating
Strength	6.5
Speed	4
Durability	7
Counter	7
Charisma	8
Submission	6.5
Overall	75

LEGENDARY SUPERSTARS

MOVE LIST

MOVE	BUTTON COMMAND	NAME
Light strike 1	Tap ⚡ facing standing opponent	Jab 01
Light strike 2	Tap ⚡+⚡ facing standing opponent	Toe Kick 03
Combination strike (2nd)	Tap ⚡ after 1st light strike	Hell Punch
Combination strike (3rd)	Tap ⚡ after 2nd combination strike	Bodyblow
Combination strike (4th)	Tap ⚡ after 3rd combination strike	Hell Punch
Combination strike (5th)	Tap ⚡ after 4th combination strike	Body Blow
Combination strike (finish 1)	Tap ⚡ after other combination strikes	Bionic Heavy Punch
Combination strike (finish 2)	Tap ⚡+⚡ after other combination strikes	Hard Back Chop
Heavy strike 1	Hold ⚡ facing standing opponent	Bionic Heavy Punch
Heavy strike 2	Hold ⚡+⚡ facing standing opponent	Hard Back Chop
Counterattack 1 (strike)	⚡ after countering	Back Elbow Strike
Counterattack 1 (strike)	⚡+⚡ after countering	Clothesline-R
Irish whip pull back strike 1	⚡ immediately after Irish whipping opponent	Shoulder Thrusts
Irish whip pull back strike 2	⚡+⚡ immediately after Irish whipping opponent	Clothesline
Running strike 1	⚡ while running at standing opponent	Shoulder Block
Running strike 2	⚡+⚡ while running at standing opponent	Kitchen Sink
Turnbuckle strike	⚡ vs. opponent slumped in turnbuckle	Back Chop
Turnbuckle strike (downed opponent)	⚡ vs. opponent down in turnbuckle	Stomp 01
Running turnbuckle strike	⚡ while running at opponent slumped in turnbuckle	Back Elbow Strike
Running turnbuckle strike (downed opponent)	⚡ while running at opponent down in turnbuckle	Stomp 01
Ground strike (face up)	⚡ vs. face-up opponent	Stomp 01
Ground strike (face down)	⚡ vs. face-down opponent	Stomp 01
Running ground strike (face up)	⚡ while running at face-up opponent	Elbow Drop
Running ground strike (face down)	⚡ while running at face-down opponent	Stomp 01
Front grappled strike 1	⚡ in front grappled state	Body Blow-L
Front grappled strike 2	↑+⚡ in front grappled state	Wind Up Punch
Front grappled strike 3	↓+⚡ in front grappled state	Eye Poke
Front grappled strike 4	←+⚡ in front grappled state	Punch-L
Front grappled strike 5	→+⚡ in front grappled state	Punch-R
Light front grappling move 1	Tap ⚡ facing standing opponent	Fireman's Carry
Light front grappling move 2	Tap ⚡+⚡ facing standing opponent	Headlock
Light front grappling move 3	Tap ⚡+⚡ facing standing opponent	Scoop Slam 01
Light front grappling move 4	Tap ⚡+⚡ facing standing opponent	Bulldog
Light front grappling move 5	Tap ⚡+⚡ facing standing opponent	Headlock Takedown
Heavy front grappling move 1	Hold ⚡ in front grappled state	DDT

MOVE	BUTTON COMMAND	NAME
Heavy front grappling move 2	Hold ⚡+Ⓐ in front grappled state	Manhattan Drop
Heavy front grappling move 3	Hold ⚡+Ⓑ in front grappled state	Piledriver
Heavy front grappling move 4	Hold ⚡+Ⓒ in front grappled state	Low Blow
Heavy front grappling move 5	Hold ⚡+Ⓓ in front grappled state	Neck Breaker
<i>Special front grappling move</i>	Ⓐ+Ⓑ in special state facing standing opponent	<i>Double Arm Suplex</i>
<i>Momentum shift</i>	Ⓐ+Ⓑ facing opponent when spirit reads "Danger"	<i>Low Blow 03</i>
Rear grappled strike 1	⚡ in rear grappled state	Punch-R
Rear grappled strike 2	↑+⚡ in rear grappled state	Back Rake
Rear grappled strike 3	↓+⚡ in rear grappled state	Grappling Low Blow
Rear grappled strike 4	←+⚡ in rear grappled state	Elbow Smash-L
Rear grappled strike 5	→+⚡ in rear grappled state	Elbow Smash-R
Light rear grappling move 1	Tap ⚡ behind standing opponent	Takedown
Light rear grappling move 2	Tap ⚡+Ⓐ behind standing opponent	Face Crusher 01
Light rear grappling move 3	Tap ⚡+Ⓑ behind standing opponent	School Boy
Light rear grappling move 4	Tap ⚡+Ⓒ behind standing opponent	Shin Breaker
Light rear grappling move 5	Tap ⚡+Ⓓ behind standing opponent	Falling Neck Breaker
Heavy rear grappling move 1	Hold ⚡ in rear grappled state	Abdominal Stretch
Heavy rear grappling move 2	Hold ⚡+Ⓐ in rear grappled state	Atomic Drop
Heavy rear grappling move 3	Hold ⚡+Ⓑ in rear grappled state	Backslide Pin
Heavy rear grappling move 4	Hold ⚡+Ⓒ in rear grappled state	Pendulum Back Breaker
Heavy rear grappling move 5	Hold ⚡+Ⓓ in rear grappled state	Russian Leg Sweep
<i>Special rear grappling move</i>	Ⓐ+Ⓑ in special state behind standing opponent	<i>Grapevine Choke</i>
Light front turnbuckle grappling move 1	Tap ⚡ facing opponent slumped in turnbuckle	10 Punches
Light front turnbuckle grappling move 2	Tap ⚡+Ⓐ facing opponent slumped in turnbuckle	Chop to Breast
Heavy front turnbuckle grappling move 1	Hold ⚡ facing opponent slumped in turnbuckle	Rapid Punches
Heavy front turnbuckle grappling move 2	Hold ⚡+Ⓐ facing opponent slumped in turnbuckle	Bulldog
Light rear turnbuckle grappling move 1	Tap ⚡ behind opponent slumped in turnbuckle	Face Slam to Pole
Light rear turnbuckle grappling move 2	Tap ⚡+Ⓐ behind opponent slumped in turnbuckle	Shoulder Thrusts
Heavy rear turnbuckle grappling move 1	Hold ⚡ behind opponent slumped in turnbuckle	School Boy
Heavy rear turnbuckle grappling move 2	Hold ⚡+Ⓐ behind opponent slumped in turnbuckle	School Boy
Downed opponent turnbuckle grapple	Tap ⚡ near opponent down in turnbuckle	Stomping and Knee Trample

ROWDY RODDY PUPPER

MOVE	BUTTON COMMAND	NAME
Front opponent on turnbuckle grapple	Ⓐ facing opponent atop turnbuckle	Throw
Rear opponent on turnbuckle grapple	Ⓐ behind opponent atop turnbuckle	Tree of Woe Stomp
Light Irish whip grapple 1	Tap Ⓐ when Irish-whipped opponent runs back at you	Scissor Sweep
Light Irish whip grapple 2	Tap Ⓐ+Ⓐ when Irish-whipped opponent runs back at you	Back Toss
Heavy Irish whip grapple 1	Hold Ⓐ when Irish-whipped opponent runs back at you	Manhattan Drop
Heavy Irish whip grapple 2	Hold Ⓐ+Ⓐ when Irish-whipped opponent runs back at you	Thesz Press
Leap frog	Irish-whipped opponent running at you	Turnbuckle Dodge 01
Running front grapple	Running at front of standing opponent	Neck Breaker
Running rear grapple	Running at rear of standing opponent	School Boy
Counterattack 1 (grapple)	Ⓐ after countering	Elbow Stomp
Counterattack 2 (grapple)	Ⓑ+Ⓐ after countering	Elbow Stomp
Contest of power	Tap Ⓐ repeatedly when you and your opponent attempt grapples simultaneously	Toe Kick
Grappling to the apron attack	Ⓐ in ring near opponent on apron	Throw into Inside
Grappling from the apron attack	Ⓐ on apron near opponent in ring	Guillotine
Grapple opponent on ropes	Tap Ⓐ near opponent on ropes	Rope Guillotine
Throw from edge	Ⓐ near edge of cell roof, entrance stage, etc.	Throw
Double team front grapple	Ⓐ when both Superstars are in front of targeted opponent	Double Suplex
Double team rear grapple	Ⓐ when both Superstars are behind targeted opponent	Double Back Drop
Double team sandwich attack	Ⓐ when both Superstars are surrounding targeted opponent	Striking Combination
Double team Irish whip grapple	Ⓐ when both Superstars are targeting Irish-whipped opponent	Double Arm Drag
Double team front turnbuckle grapple	Ⓐ when both Superstars are in front of targeted opponent in turnbuckle	Double Piledriver
Double team rear turnbuckle grapple	Ⓐ when both Superstars are behind targeted opponent in turnbuckle	Double Impact
Ground grapple (face up, near head)	Ⓐ near head of face-up opponent	Mounted Punches
Ground grapple (face up, near side)	Ⓐ near side of face-up opponent	Knee Smash
Ground grapple (face up, near legs)	Ⓐ near legs of face-up opponent	Kick to Hamstring
Ground grapple (face down, near head)	Ⓐ near head of face-down opponent	Back Mounted Punches

MOVE	BUTTON COMMAND	NAME
Ground grapple (face down, near side)	Ⓐ near side of face-down opponent	Arm Wrench with Toe Kick
Ground grapple (face down, near legs)	Ⓐ near legs of face-down opponent	Knee Breaker
Flying attack from turnbuckle 1 (vs. standing)	Ⓑ from top turnbuckle vs. standing opponent	Double Axe Handle
Flying attack from turnbuckle 2 (vs. standing)	Ⓑ+Ⓐ from top turnbuckle vs. standing opponent	Double Axe Handle
Flying attack from turnbuckle 1 (vs. downed)	Ⓑ from top turnbuckle vs. downed opponent	Diving Double Stomp
Flying attack from turnbuckle 2 (vs. downed)	Ⓑ+Ⓐ from top turnbuckle vs. downed opponent	Diving Double Stomp
Flying attack from apron (vs. standing)	From apron, hold Ⓐ toward standing opponent outside ring, tap Ⓑ	Double Axe Handle
Flying attack from apron (vs. downed)	From apron, hold Ⓐ toward downed opponent outside ring, tap Ⓑ	Diving Double Stomp
Sliding attack to outside of ring (neutral run)	Ⓑ to run, hold Ⓐ toward opponent outside ring, tap Ⓑ near ropes	Baseball Slide
Sliding attack to outside of ring (run)	Ⓑ+Ⓐ to run, hold Ⓐ toward opponent outside ring, tap Ⓑ near ropes	Baseball Slide
Flying outside attack from apron	From apron, Ⓐ toward opponent outside of ring, tap Ⓑ	Double Axe Handle
Taunt during match 1	↑ on + Control Pad during match	Footwork
Taunt during match 2	↓ on + Control Pad during match	I Give Up
Taunt during match 3	↔ on + Control Pad during match	Give It to Me
Taunt during match 4	→ on + Control Pad during match	Give It to Me
Special taunt	Ⓐ+Ⓑ when special slot is full	Angry O2
Apron taunt	+ Control Pad from apron	Guts Pose